### Lesson 6: Error Handling in Rust

* **Reading**: “The Rust Programming Language,” Chapter 9.
* **Assignments**: Implement a program that reads user input and gracefully handles potential errors.
* **Lesson Goals**: Understand Rust’s approach to error handling, including the use of Result and Option enums.
* **Lecture Topics**:
  + Introduction to error handling in Rust.
  + Comparing panic! vs. using Result and Option for more controlled error handling.
  + Examples of common error patterns and their handling in Rust.