### Lesson 10: Match (Part 2)

* **Reading:** “The Rust Programming Language” Chapter 18.3
* **Assignments:** Complete the assigned reading for Lesson 9
* **Preflight:** No preflight
* **Lesson Goals:**
  + Continue understanding of match statements
  + Understand the specific syntax valid in patterns
* **Motivation:** The specific syntax used for patterns is unique to match statements, and they provide several unique functionalities & options.
* **Lecture:**
  + Give examples of pattern syntax & why/when a programmer would want to use each:
    - Matching literals
    - Matching named variables
    - Multiple patterns
    - Matching ranges of values
    - Destructuring structs/enums
    - Destructuring structs/tuples
    - Ignoring values
* **Lab:** Use match statements and pattern syntax to destructure various structs/enums/tuples.