

Falcun Setup

git clone <https://github.com/Falcun/Falcun-6.git>

open command prompt, locate **Falcun-6/client/**

gradlew setup

git stash

git checkout dev (or whatever branch is YOURS)

open intellij, do not open a project yet

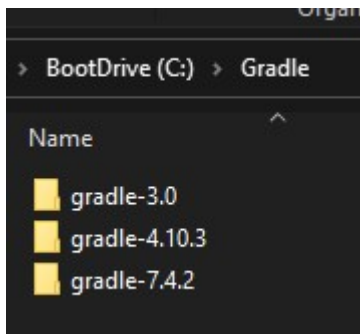
go to <https://gradle.org/releases/> download 2.7 , 3.0 , and 4.10.3 -- (complete for all of them)

go to C:/

create a folder named **Gradle**

open the folder

unzip the 3 downloads into there,



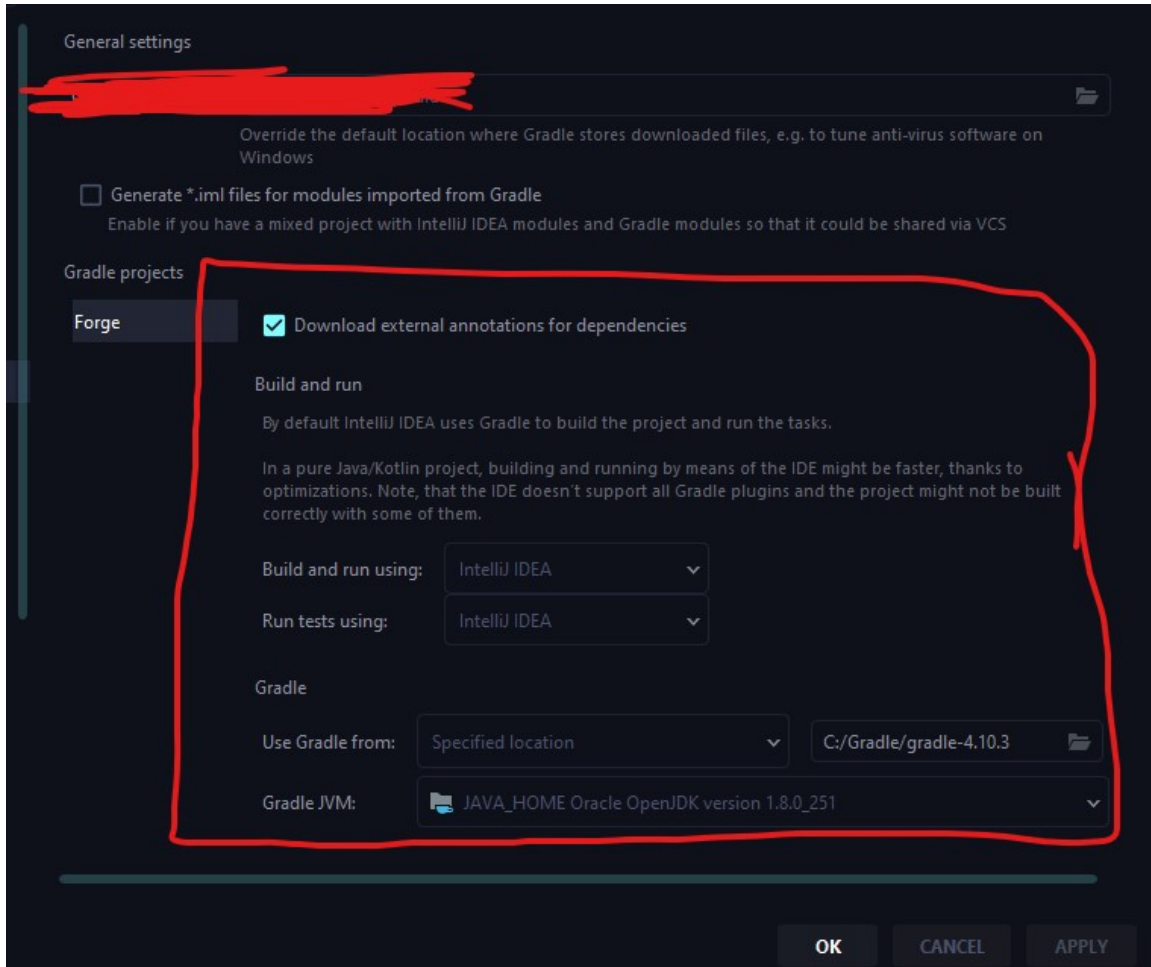
will look something like this

go into intellij, locate **Falcun-6/client/projects/Forge/**

open this as your project,

open as gradle project

file -> settings -> Build, Execution, Deployment -> Build Tools -> Gradle

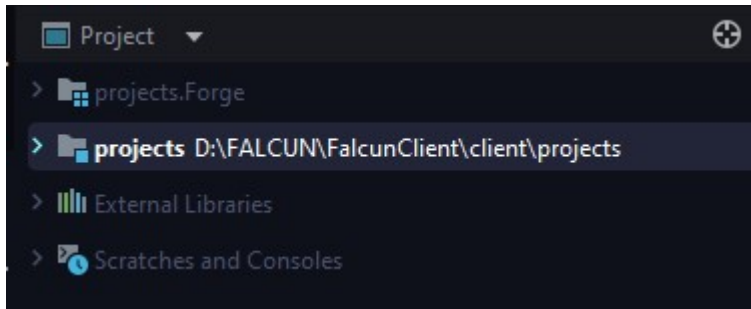


make the settings look the same as mine (any jdk 8 version should work)

apply, click ok

file -> project structure -> change sdk level to 8

make a compiler output folder (make it somewhere random as it is irrelevant)



your inteliij should look like this

go into projects (bottom one)

Forge -> build.gradle

```
sourceSets {
    main.java.srcDir 'src/main/start'
    main.java.srcDir '/D:/FALCUN/FalcunClient/client/src/main/java/'
    main.resources.srcDir '/D:/FALCUN/FalcunClient/client/src/main/resources/'
    test.java.srcDir '/D:/FALCUN/FalcunClient/client/src/test/java/'
    test.resources.srcDir '/D:/FALCUN/FalcunClient/client/src/test/resources/'
}
```

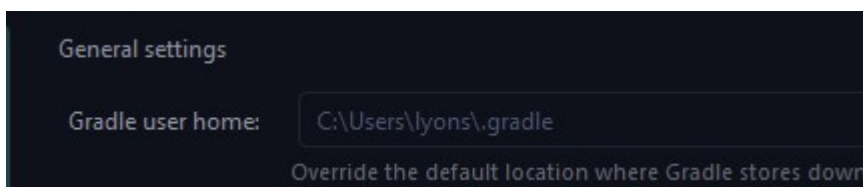
change all of these to be where your git is

replace **/D:/FALCUN/FalcunClient/** with your local path to the git repo

Forge -> src -> main -> start -> GradleStart -> line 46, line 71

```
argMap.put("assetsDir", "C:/Users/lyons/.gradle/caches/minecraft/assets");
```

you can find your gradle caches in **File -> settings -> Build, Execution, Deployment -> Build Tools -> Gradle ->**



Replace the beginning part (do not remove **/caches/**)

make sure to use forward slash instead of backslash

right click gradlestart on the left

click debug run

if not work spam @5si