Project 1

LF CH

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$$u_{tt} = c^2 D_2 u$$
 $t \ge 0$,
 $Lw = 0$ $t \ge 0$,
 $u = f$, $u_t = 0$ $t = 0$, (1)

$$\begin{split} u^T H u_{tt} &= c^2 u^T H P D_2 P u = c^2 P^T H P D_2 P U = c^2 (P u)^T H D_2 P u = \\ c^2 (P u)^T H H^{-1} (-M + B D) P u &= c^2 (P u)^T (-M + B D) P u = \\ &- c^2 (P u)^T M P u + c^2 (P u)^T B D P u \\ &+ u_{tt}^T H u = -c^2 (P u)^T M^T P u + c^2 (P u)^T B D^T p u \\ &= u^T H u_{tt} + u_{tt}^T H u = -c^2 (P u)^T (M + M^T) P u + c^2 (P u)^T (B D + B D^T) P u \\ &= \frac{d}{dt} \|u_t\|_H^2 = -2c^2 (P u)^T M P u + c^2 (P u)^2 B D P u + c^2 B D^T P u \\ B &= e_m d_m - e_1 d_1 \text{ and let } w = P V. \end{split}$$

$$\frac{d}{dt}\|v_t\|_H^2 = -2c^2w^TMw + c^2w^T(e_md_m - e_1d_1)w + c^2w^T(e_md_m^T - e_1d_1^T)w = -2c^2w^TMw + c^2w^Te_md_mw - c^2w^Te_1d_1w + c^2w^Te_md_m^Tw - c^2w^Te_1d_1^Tw$$

1 The system

When introducing u_t to the boundary operator we cant use the previous form of semi-discrete approximation. We therefore introducing the variable substitution $v = u_t$. By creating a system of first order equations we can solve it with RK4.

$$\begin{bmatrix} u \\ v \end{bmatrix}_t = \begin{bmatrix} 0 & I \\ c^2 D_2 & 0 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$

$$L \begin{bmatrix} u \\ v \end{bmatrix} = 0$$

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} f \\ 0 \end{bmatrix}$$
(2)

We introduce $e^{(1)}$, $e^{(2)}$ and the Kronecker-operator to form the boundary operator

$$e^{(1)} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, e^{(2)} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
 (3)

$$L\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \alpha_l(e^{(2)} \otimes e_1) + \beta_l(e^{(1)} \otimes e_1) + \gamma_l i(e^{(1)} \otimes d_1) \\ \alpha_r(e^{(2)} \otimes e_m) + \beta_r(e^{(1)} \otimes e_m) + \gamma_r(e^{(1)} \otimes d_m) \end{bmatrix}$$
(4)

Apply the projection and energy method to verify stability. We multiply with $\begin{bmatrix} u \\ v \end{bmatrix}^T \overline{H}$ and let: $\overline{H} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} H$

$$\begin{bmatrix} u \\ v \end{bmatrix}^T \overline{H} \begin{bmatrix} u \\ v \end{bmatrix}_t = \begin{bmatrix} u \\ v \end{bmatrix}^T \overline{H} P \begin{bmatrix} 0 & 1 \\ c^2 D_1 & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \overline{H} \begin{bmatrix} 0 & 1 \\ c^2 D_2 & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \begin{bmatrix} 0 & H \\ c^2 D_2 H & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \begin{bmatrix} 0 & H \\ c^2 H H^{-1}(-M + BD) & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \begin{bmatrix} 0 & H \\ c^2(-M + BD) & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \begin{bmatrix} 0 & H \\ c^2(-M + BD^T) & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = \frac{d}{dt} \| \begin{bmatrix} u \\ v \end{bmatrix} \|_H = \left(P \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \begin{bmatrix} c^2(-2M - BD - BD^T) & 0 \end{bmatrix} P \begin{bmatrix} u \\ v \end{bmatrix} = PHuPv + c^2 Pv(-2M - BD - BD^T) Pu = PHuPv - c^2 Pv2MPu + Pc^2 v8DPu = PHuPv - c^2 Pv2MPu + Pc^2 v(e_m d_m - e_1 d_1) Pu + c^2 Pv(e_m d_m^T - e_1 d_1^T) Pu = PHuPv - c^2 Pv2MPu + Pc^2 ve_m d_m Pu - Pc^2 ve_1 d_1 Pu + Pc^2 ve_m d_m^T Pu - Pc^2 ve_1 d_1^T Pu$$
Using that $d_1 u = \frac{1}{c} e_1^T v$ and $d_m = -\frac{1}{c} e_m^T v$

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 $PHuvP - c^2Pv2MuP + cPve_me_m^TvP - cPve_1e_1^TvP + c^2Pve_md_m^TuP - c^2Pve_1d_1^TuP = c^2Pve_1d_1^TuP + c^2Pve_1d_1^TuP = c^2Pve_1d_1^TuP + c^2Pve_1d_1^TuP = c^2Pve_1d_1^TuP + c^2Pve_1d_1^TuP = c^2Pve_1d_1^TuP + c^2Pve_1d_1^TuP + c^2Pve_1d_1^TuP = c^2Pve_1d_1^TuP + c^2Pve_1d_1^$