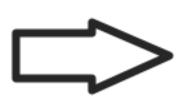## Facilitator

Jean-Paul

Responsible for managing junior software engineers and making sure they meet deadlines and provide updates. The goal is to make sure my team is on the right track to improving the 2-D game website.

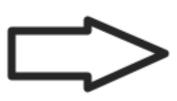**Must communicate and be extremely organized.**

➡️

Management: If I am the facilitator I want to make sure deadlines and requirements are met and employees cooperate effectively so that the 2-D game site can improve exponentially in all aspects.

Software Developer

Gutu

The software developers require the management services of the facilitator.

2-D Game: Must test the functionality and debug the game for any potential errors.
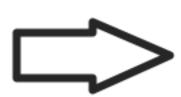
➡️

2-D game Design: As a software developer I want the website to website to be user friendly, so that the webpages are easily accessible.

Customer

Waleed

Video game companies that show interest in the product, the 2-D game website.

Must figure out how to market the 2-D game and demonstrate its appeal from a business perspective to end users.

→

Video game company: If I am a customer I want the user to have a game to look forward to that is more challenging so that user will be more interested in the game.
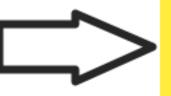
End User

Waleed

Users should be able to have more challenging levels.

Users may have concerns if the game is multiplier, if they can play with their friends.

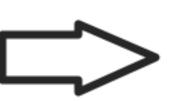Users should be able to share their success in social media after completing the game

→

2-D game user: If I am an end user I want to have a way to express any likes or dislikes about the product and its features, so that the company can be informed.

Facilitator

Gutu

Ensure that the developers are carefully inspecting any issues with game such as, the score increment function and the paddle's motion.
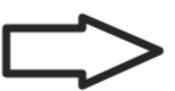
➡️

Managing: Given that I am on the scheduling page when trying to ensure improvement I must schedule meetings in advance to track progress. Then I will know that the staff will be available.

Software Developer

Waleed

2-D game website: Crucial to make sure the sign up form works correctly as the user must pass this step in order to utilize the main product.
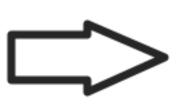
➡️

Sign up system: Given the user input, I must ensure this page is user friendly and stores info to the database so that when the user clicks enter then either a successful signup/failed sign up will occur.

Jean-Paul

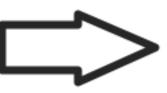Company has concerns the game is to easy and users will lose interest quickly.

➡️

Difficulty Level: Given the user selects one of the three options easy, medium or hard when trying to increase the difficulty, then the rate at which the balls drop will increase depending on the selection.

Jean-Paul

User wants provide feedback for the game

➡️

2-D game user: If the user wants to provide feedback, when the user is on the exit survey page they must fill out the required fields and hit submit, then the users information will be stored into a database.