

**Module** `java.base`

**Package** `java.util.concurrent`

## Class `ConcurrentHashMap<K,V>`

`java.lang.Object`

`java.util.AbstractMap<K,V>`

`java.util.concurrent.ConcurrentHashMap<K,V>`

### Type Parameters:

`K` - the type of keys maintained by this map

`V` - the type of mapped values

### All Implemented Interfaces:

`Serializable`, `ConcurrentMap<K,V>`, `Map<K,V>`

---

```
public class ConcurrentHashMap<K,V>
    extends AbstractMap<K,V>
    implements ConcurrentMap<K,V>, Serializable
```

A hash table supporting full concurrency of retrievals and high expected concurrency for updates. This class obeys the same functional specification as `Hashtable`, and includes versions of methods corresponding to each method of `Hashtable`. However, even though all operations are thread-safe, retrieval operations do *not* entail locking, and there is *not* any support for locking the entire table in a way that prevents all access. This class is fully interoperable with `Hashtable` in programs that rely on its thread safety but not on its synchronization details.

Retrieval operations (including `get`) generally do not block, so may overlap with update operations (including `put` and `remove`). Retrievals reflect the results of the most recently *completed* update operations holding upon their onset. (More formally, an update operation for a given key bears a *happens-before* relation with any (non-null) retrieval for that key reporting the updated value.) For aggregate operations such as `putAll` and `clear`, concurrent retrievals may reflect insertion or removal of only some entries. Similarly, Iterators, Spliterators and Enumerations return elements reflecting the state of the hash table at some point at or since the creation of the iterator/enumeration. They do *not* throw `ConcurrentModificationException`. However, iterators are designed to be used by only one thread at a time. Bear in mind that the results of aggregate status methods including `size`, `isEmpty`, and `containsValue` are typically useful only when a map is not undergoing concurrent updates in other threads. Otherwise the results of these methods reflect transient states that may be adequate for monitoring or estimation purposes, but not for program control.

The table is dynamically expanded when there are too many collisions (i.e., keys that have distinct hash codes but fall into the same slot modulo the table size), with the expected average effect of maintaining roughly two bins per mapping (corresponding to a 0.75 load factor threshold for resizing). There may be much variance around this average as mappings are added and removed, but overall, this maintains a commonly accepted time/space tradeoff for hash tables. However, resizing this or any other kind of hash table may be a relatively slow operation. When possible, it is a good idea to provide a size estimate as an optional `initialCapacity` constructor argument. An additional optional `loadFactor` constructor argument provides a further means of customizing initial table capacity by specifying the

table density to be used in calculating the amount of space to allocate for the given number of elements. Also, for compatibility with previous versions of this class, constructors may optionally specify an expected `concurrencyLevel` as an additional hint for internal sizing. Note that using many keys with exactly the same `hashCode()` is a sure way to slow down performance of any hash table. To ameliorate impact, when keys are `Comparable`, this class may use comparison order among keys to help break ties.

A `Set` projection of a `ConcurrentHashMap` may be created (using `newKeySet()` or `newKeySet(int)`), or viewed (using `keySet(Object)`) when only keys are of interest, and the mapped values are (perhaps transiently) not used or all take the same mapping value.

A `ConcurrentHashMap` can be used as a scalable frequency map (a form of histogram or multiset) by using `LongAdder` values and initializing via `computeIfAbsent`. For example, to add a count to a `ConcurrentHashMap<String, LongAdder> freqs`, you can use `freqs.computeIfAbsent(key, k -> new LongAdder()).increment();`

This class and its views and iterators implement all of the *optional* methods of the `Map` and `Iterator` interfaces.

Like `Hashtable` but unlike `HashMap`, this class does *not* allow `null` to be used as a key or value.

`ConcurrentHashMaps` support a set of sequential and parallel bulk operations that, unlike most `Stream` methods, are designed to be safely, and often sensibly, applied even with maps that are being concurrently updated by other threads; for example, when computing a snapshot summary of the values in a shared registry. There are three kinds of operation, each with four forms, accepting functions with keys, values, entries, and (key, value) pairs as arguments and/or return values. Because the elements of a `ConcurrentHashMap` are not ordered in any particular way, and may be processed in different orders in different parallel executions, the correctness of supplied functions should not depend on any ordering, or on any other objects or values that may transiently change while computation is in progress; and except for `forEach` actions, should ideally be side-effect-free. Bulk operations on `Map.Entry` objects do not support method `setValue`.

- `forEach`: Performs a given action on each element. A variant form applies a given transformation on each element before performing the action.
- `search`: Returns the first available non-null result of applying a given function on each element; skipping further search when a result is found.
- `reduce`: Accumulates each element. The supplied reduction function cannot rely on ordering (more formally, it should be both associative and commutative). There are five variants:
  - Plain reductions. (There is not a form of this method for (key, value) function arguments since there is no corresponding return type.)
  - Mapped reductions that accumulate the results of a given function applied to each element.
  - Reductions to scalar doubles, longs, and ints, using a given basis value.

These bulk operations accept a `parallelismThreshold` argument. Methods proceed sequentially if the current map size is estimated to be less than the given threshold. Using a value of `Long.MAX_VALUE` suppresses all parallelism. Using a value of 1 results in maximal parallelism by partitioning into enough subtasks to fully utilize the `ForkJoinPool.commonPool()` that is used for all parallel computations. Normally, you would initially choose one of these extreme values, and then measure performance of using in-between values that trade off overhead versus throughput.

The concurrency properties of bulk operations follow from those of `ConcurrentHashMap`: Any non-null result returned from `get(key)` and related access methods bears a happens-before relation with the associated insertion or update. The result of any bulk operation reflects the composition of these per-element relations (but is not necessarily atomic with respect to the map as a whole unless it is somehow known to be quiescent). Conversely, because keys and values in the map are never null, null serves as a reliable atomic indicator of the current lack of any result. To maintain this property, null serves as an implicit basis for all non-scalar reduction operations. For the double, long, and int versions, the basis should be one that, when combined with any other value, returns that other value (more formally, it should be the identity element for the reduction). Most common reductions have these properties; for example, computing a sum with basis 0 or a minimum with basis `MAX_VALUE`.

Search and transformation functions provided as arguments should similarly return null to indicate the lack of any result (in which case it is not used). In the case of mapped reductions, this also enables transformations to serve as filters, returning null (or, in the case of primitive specializations, the identity basis) if the element should not be combined. You can create compound transformations and filterings by composing them yourself under this "null means there is nothing there now" rule before using them in search or reduce operations.

Methods accepting and/or returning `Entry` arguments maintain key-value associations. They may be useful for example when finding the key for the greatest value. Note that "plain" `Entry` arguments can be supplied using `new AbstractMap.SimpleEntry(k,v)`.

Bulk operations may complete abruptly, throwing an exception encountered in the application of a supplied function. Bear in mind when handling such exceptions that other concurrently executing functions could also have thrown exceptions, or would have done so if the first exception had not occurred.

Speedups for parallel compared to sequential forms are common but not guaranteed. Parallel operations involving brief functions on small maps may execute more slowly than sequential forms if the underlying work to parallelize the computation is more expensive than the computation itself. Similarly, parallelization may not lead to much actual parallelism if all processors are busy performing unrelated tasks.

All arguments to all task methods must be non-null.

This class is a member of the [Java Collections Framework](#).

Since:

1.5

See Also:

[Serialized Form](#)

***Nested Class Summary***

**Nested Classes**

Modifier and Type	Class	Description
static class	<code>ConcurrentHashMap.KeySetView&lt;V&gt;</code>	A view of a <code>ConcurrentHashMap</code> as a <code>Set</code> of keys, in which additions may optionally be

enabled by mapping to a common value.

***Nested classes/interfaces declared in class java.util.**AbstractMap*****

`AbstractMap.SimpleEntry<K,V>, AbstractMap.SimpleImmutableEntry<K,V>`

***Nested classes/interfaces declared in interface java.util.**Map*****

`Map.Entry<K,V>`

***Constructor Summary***

**Constructors**

**Constructor**

**Description**

`ConcurrentHashMap()`

Creates a new, empty map with the default initial table size (16).

`ConcurrentHashMap  
(int initialCapacity)`

Creates a new, empty map with an initial table size accommodating the specified number of elements without the need to dynamically resize.

`ConcurrentHashMap  
(int initialCapacity,  
float loadFactor)`

Creates a new, empty map with an initial table size based on the given number of elements (initialCapacity) and initial table density (loadFactor).

`ConcurrentHashMap  
(int initialCapacity,  
float loadFactor,  
int concurrencyLevel)`

Creates a new, empty map with an initial table size based on the given number of elements (initialCapacity), initial table density (loadFactor), and number of concurrently updating threads (concurrencyLevel).

`ConcurrentHashMap(Map<? extends K,?  
extends V> m)`

Creates a new map with the same mappings as the given map.

***Method Summary***

**All Methods**    **Static Methods**    **Instance Methods**    **Concrete Methods**

**Modifier and Type**

**Method**

**Description**

`void`

`clear()`

Removes all of the mappings from this map.

<b>V</b>	<b>compute</b> ( <b>K</b> key, <b>BiFunction</b> <? super <b>K</b> ,? super <b>V</b> ,? extends <b>V</b> > remappingFunction)	Attempts to compute a mapping for the specified key and its current mapped value (or null if there is no current mapping).
<b>V</b>	<b>computeIfAbsent</b> ( <b>K</b> key, <b>Function</b> <? super <b>K</b> ,? extends <b>V</b> > mappingFunction)	If the specified key is not already associated with a value, attempts to compute its value using the given mapping function and enters it into this map unless null.
<b>V</b>	<b>computeIfPresent</b> ( <b>K</b> key, <b>BiFunction</b> <? super <b>K</b> ,? super <b>V</b> ,? extends <b>V</b> > remappingFunction)	If the value for the specified key is present, attempts to compute a new mapping given the key and its current mapped value.
boolean	<b>contains</b> ( <b>Object</b> value)	Tests if some key maps into the specified value in this table.
boolean	<b>containsKey</b> ( <b>Object</b> key)	Tests if the specified object is a key in this table.
boolean	<b>containsValue</b> ( <b>Object</b> value)	Returns true if this map maps one or more keys to the specified value.
<b>Enumeration</b> < <b>V</b> >	<b>elements</b> ()	Returns an enumeration of the values in this table.
<b>Set</b> < <b>Map.Entry</b> < <b>K</b> , <b>V</b> >>	<b>entrySet</b> ()	Returns a <b>Set</b> view of the mappings contained in this map.
boolean	<b>equals</b> ( <b>Object</b> o)	Compares the specified object with this map for equality.
void	<b>forEach</b> (long parallelismThreshold <b>BiConsumer</b> <? super <b>K</b> ,? super <b>V</b> > action)	Performs the given action for each (key, value).
<div> <div>◀</div> <div></div> <div>▶</div> </div>		
< <b>U</b> > void	<b>forEach</b> (long parallelismThreshold <b>BiFunction</b> <? super <b>K</b> ,? super <b>V</b> ,? extends <b>U</b> > transformer,	Performs the given action for each non-null transformation of each (key, value).

**Consumer**<? super  
U> action)

void

**forEachEntry** Performs the given action  
(long parallelismThreshold for each entry.  
**Consumer**<? super  
**Map.Entry**<K,V>> action)



<U> void

**forEachEntry** Performs the given action  
(long parallelismThreshold for each non-null  
**Function**<**Map.Entry**<K,V>,>? transformation of each  
extends U> transformer, entry.  
**Consumer**<? super  
U> action)



void

**forEachKey** Performs the given action  
(long parallelismThreshold for each key.  
**Consumer**<? super  
K> action)



<U> void

**forEachKey** Performs the given action  
(long parallelismThreshold for each non-null  
**Function**<? super K,>? transformation of each key.  
extends U> transformer,  
**Consumer**<? super  
U> action)



void

**forEachValue** Performs the given action  
(long parallelismThreshold for each value.  
**Consumer**<? super  
V> action)



<U> void

**forEachValue** Performs the given action  
(long parallelismThreshold for each non-null  
**Function**<? super V,>? transformation of each  
extends U> transformer, value.  
**Consumer**<? super  
U> action)



V

**get**(**Object** key) Returns the value to which  
the specified key is mapped,  
or null if this map contains  
no mapping for the key.

V

**getOrDefault**(**Object** key,  
V defaultValue) Returns the value to which  
the specified key is mapped,  
or the given default value if

		this map contains no mapping for the key.
int	<b>hashCode()</b>	Returns the hash code value for this <b>Map</b> , i.e., the sum of, for each key-value pair in the map, <code>key.hashCode() ^ value.hashCode()</code> .
boolean	<b>isEmpty()</b>	Returns true if this map contains no key-value mappings.
<b>Enumeration&lt;K&gt;</b>	<b>keys()</b>	Returns an enumeration of the keys in this table.
<b>ConcurrentHashMap.KeySetView</b>	<b>keySet()</b>	Returns a <b>Set</b> view of the keys contained in this map.
		
<b>ConcurrentHashMap.KeySetView</b>	<b>keySet(V mappedValue)</b>	Returns a <b>Set</b> view of the keys in this map, using the given common mapped value for any additions (i.e., <code>Collection.add(E)</code> and <code>Collection.addAll(Collection)</code> ).
		
long	<b>mappingCount()</b>	Returns the number of mappings.
<b>V</b>	<b>merge(K key, V value, BiFunction&lt;? super V, ? super V, ? extends V&gt; remappingFunction)</b>	If the specified key is not already associated with a (non-null) value, associates it with the given value.
static <K> <b>ConcurrentHashMap. Boolean</b>	<b>newKeySet()</b>	Creates a new <b>Set</b> backed by a <b>ConcurrentHashMap</b> from the given type to <b>Boolean.TRUE</b> .
		
static <K> <b>ConcurrentHashMap. Boolean</b>	<b>newKeySet(int initialCapacity)</b>	Creates a new <b>Set</b> backed by a <b>ConcurrentHashMap</b> from the given type to <b>Boolean.TRUE</b> .
		
<b>V</b>	<b>put(K key, V value)</b>	Maps the specified key to the specified value in this table.
void	<b>putAll(Map&lt;? extends K, ? extends V&gt; m)</b>	Copies all of the mappings from the specified map to this one.
<b>V</b>	<b>putIfAbsent(K key, V value)</b>	If the specified key is not already associated with a



value, associates it with the given value.

<U> U

**reduce**  
(long parallelismThreshold  
**BiFunction**<? super K,?  
super V,? extends  
U> transformer,  
**BiFunction**<? super U,?  
super U,? extends  
U> reducer)

Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, or null if none.

**Map.Entry**<K,V>

**reduceEntries**  
(long parallelismThreshold  
**BiFunction**<**Map.Entry**<K,  
V>, **Map.Entry**<K,V>,?  
extends **Map.Entry**<K,  
V>> reducer)

Returns the result of accumulating all entries using the given reducer to combine values, or null if none.

<U> U

**reduceEntries**  
(long parallelismThreshold  
**Function**<**Map.Entry**<K,V>,?  
extends U> transformer,  
**BiFunction**<? super U,?  
super U,? extends  
U> reducer)

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, or null if none.

double

**reduceEntriesToDouble**  
(long parallelismThreshold  
**ToDoubleFunction**<**Map.Entry**  
V>> transformer,  
double basis,  
**DoubleBinaryOperator** reduc

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.

int

**reduceEntriesToInt**  
(long parallelismThreshold  
**ToIntFunction**<**Map.Entry**<K,  
V>> transformer,  
int basis,  
**IntBinaryOperator** reducer)

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.

long

**reduceEntriesToLong**  
(long parallelismThreshold  
**ToLongFunction**<**Map.Entry**<K  
V>> transformer,  
long basis,  
**LongBinaryOperator** reducer

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.



K	<b>reduceKeys</b> (long parallelismThreshold <b>BiFunction</b> <? super K,? super K,? extends K> reducer)	Returns the result of accumulating all keys using the given reducer to combine values, or null if none.
<U> U	<b>reduceKeys</b> (long parallelismThreshold <b>Function</b> <? super K,? extends U> transformer, <b>BiFunction</b> <? super U,? super U,? extends U> reducer)	Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, or null if none.
double	<b>reduceKeysToDouble</b> (long parallelismThreshold <b>ToDoubleFunction</b> <? super K> transformer, double basis, <b>DoubleBinaryOperator</b> reduc	Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.
int	<b>reduceKeysToInt</b> (long parallelismThreshold <b>ToIntFunction</b> <? super K> transformer, int basis, <b>IntBinaryOperator</b> reducer)	Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.
long	<b>reduceKeysToLong</b> (long parallelismThreshold <b>ToLongFunction</b> <? super K> transformer, long basis, <b>LongBinaryOperator</b> reducer	Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.
double	<b>reduceToDouble</b> (long parallelismThreshold <b>ToDoubleBiFunction</b> <? super K,? super V> transformer, double basis, <b>DoubleBinaryOperator</b> reduc	Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, and the given basis as an identity value.
int	<b>reduceToInt</b> (long parallelismThreshold <b>ToIntBiFunction</b> <? super K,? super V> transformer,	Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values,

int basis, and the given basis as an  
**IntBinaryOperator** reducer) identity value.

long

**reduceToLong**  
(long parallelismThreshold  
**ToLongBiFunction**<? super  
**K**,? super **V**> transformer,  
long basis,  
**LongBinaryOperator** reducer  
Returns the result of  
accumulating the given  
transformation of all (key,  
value) pairs using the given  
reducer to combine values,  
and the given basis as an  
identity value.

**V**

**reduceValues**  
(long parallelismThreshold  
**BiFunction**<? super **V**,?  
super **V**,? extends  
**V**> reducer)  
Returns the result of  
accumulating all values  
using the given reducer to  
combine values, or null if  
none.

<U> U

**reduceValues**  
(long parallelismThreshold  
**Function**<? super **V**,?  
extends U> transformer,  
**BiFunction**<? super U,?  
super U,? extends  
U> reducer)  
Returns the result of  
accumulating the given  
transformation of all values  
using the given reducer to  
combine values, or null if  
none.

double

**reduceValuesToDouble**  
(long parallelismThreshold  
**ToDoubleFunction**<? super  
**V**> transformer,  
double basis,  
**DoubleBinaryOperator** reduc  
Returns the result of  
accumulating the given  
transformation of all values  
using the given reducer to  
combine values, and the  
given basis as an identity  
value.

int

**reduceValuesToInt**  
(long parallelismThreshold  
**ToIntFunction**<? super  
**V**> transformer,  
int basis,  
**IntBinaryOperator** reducer)  
Returns the result of  
accumulating the given  
transformation of all values  
using the given reducer to  
combine values, and the  
given basis as an identity  
value.





long

**reduceValuesToLong**  
(long parallelismThreshold  
**ToLongFunction**<? super  
**V**> transformer,  
long basis,  
**LongBinaryOperator** reducer  
Returns the result of  
accumulating the given  
transformation of all values  
using the given reducer to  
combine values, and the  
given basis as an identity  
value.

**V**

**remove**(**Object** key)  
Removes the key (and its  
corresponding value) from

this map.

boolean	<b>remove</b> (Object key, Object value)	Removes the entry for a key only if currently mapped to a given value.
V	<b>replace</b> (K key, V value)	Replaces the entry for a key only if currently mapped to some value.
boolean	<b>replace</b> (K key, V oldValue, V newValue)	Replaces the entry for a key only if currently mapped to a given value.
<U> U	<b>search</b> (long parallelismThreshold BiFunction<? super K, ? super V, ? extends U> searchFunction)	Returns a non-null result from applying the given search function on each (key, value), or null if none.
		
<U> U	<b>searchEntries</b> (long parallelismThreshold Function<Map.Entry<K, V>, ? extends U> searchFunction)	Returns a non-null result from applying the given search function on each entry, or null if none.
		
<U> U	<b>searchKeys</b> (long parallelismThreshold Function<? super K, ? extends U> searchFunction)	Returns a non-null result from applying the given search function on each key, or null if none.
		
<U> U	<b>searchValues</b> (long parallelismThreshold Function<? super V, ? extends U> searchFunction)	Returns a non-null result from applying the given search function on each value, or null if none.
		
int	<b>size</b> ()	Returns the number of key-value mappings in this map.
String	<b>toString</b> ()	Returns a string representation of this map.
Collection<V>	<b>values</b> ()	Returns a Collection view of the values contained in this map.

Methods declared in class java.util.AbstractMap

`clone`, `isEmpty`, `size`

### Methods declared in class `java.lang.Object`

`finalize`, `getClass`, `notify`, `notifyAll`, `wait`, `wait`, `wait`

### Methods declared in interface `java.util.concurrent.ConcurrentMap`

`forEach`, `replaceAll`

## Constructor Details

### ConcurrentHashMap

```
public ConcurrentHashMap()
```

Creates a new, empty map with the default initial table size (16).

### ConcurrentHashMap

```
public ConcurrentHashMap(int initialCapacity)
```

Creates a new, empty map with an initial table size accommodating the specified number of elements without the need to dynamically resize.

#### Parameters:

`initialCapacity` - The implementation performs internal sizing to accommodate this many elements.

#### Throws:

`IllegalArgumentException` - if the initial capacity of elements is negative

### ConcurrentHashMap

```
public ConcurrentHashMap(Map<? extends K,? extends V> m)
```

Creates a new map with the same mappings as the given map.

#### Parameters:

`m` - the map

### ConcurrentHashMap

```
public ConcurrentHashMap(int initialCapacity,  
                          float loadFactor)
```

Creates a new, empty map with an initial table size based on the given number of elements (`initialCapacity`) and initial table density (`loadFactor`).

**Parameters:**

`initialCapacity` - the initial capacity. The implementation performs internal sizing to accommodate this many elements, given the specified load factor.

`loadFactor` - the load factor (table density) for establishing the initial table size

**Throws:**

[IllegalArgumentException](#) - if the initial capacity of elements is negative or the load factor is nonpositive

**Since:**

1.6

## ConcurrentHashMap

```
public ConcurrentHashMap(int initialCapacity,  
                        float loadFactor,  
                        int concurrencyLevel)
```

Creates a new, empty map with an initial table size based on the given number of elements (`initialCapacity`), initial table density (`loadFactor`), and number of concurrently updating threads (`concurrencyLevel`).

**Parameters:**

`initialCapacity` - the initial capacity. The implementation performs internal sizing to accommodate this many elements, given the specified load factor.

`loadFactor` - the load factor (table density) for establishing the initial table size

`concurrencyLevel` - the estimated number of concurrently updating threads. The implementation may use this value as a sizing hint.

**Throws:**

[IllegalArgumentException](#) - if the initial capacity is negative or the load factor or `concurrencyLevel` are nonpositive

## Method Details

### size

```
public int size()
```

Returns the number of key-value mappings in this map. If the map contains more than `Integer.MAX_VALUE` elements, returns `Integer.MAX_VALUE`.

**Specified by:**

`size` in interface [Map<K, V>](#)

**Overrides:**

`size` in class [AbstractMap<K, V>](#)

**Returns:**

the number of key-value mappings in this map

## isEmpty

```
public boolean isEmpty()
```

Returns true if this map contains no key-value mappings.

**Specified by:**

`isEmpty` in interface `Map<K,V>`

**Overrides:**

`isEmpty` in class `AbstractMap<K,V>`

**Returns:**

true if this map contains no key-value mappings

## get

```
public V get(Object key)
```

Returns the value to which the specified key is mapped, or `null` if this map contains no mapping for the key.

More formally, if this map contains a mapping from a key `k` to a value `v` such that `key.equals(k)`, then this method returns `v`; otherwise it returns `null`. (There can be at most one such mapping.)

**Specified by:**

`get` in interface `Map<K,V>`

**Overrides:**

`get` in class `AbstractMap<K,V>`

**Parameters:**

`key` - the key whose associated value is to be returned

**Returns:**

the value to which the specified key is mapped, or `null` if this map contains no mapping for the key

**Throws:**

`NullPointerException` - if the specified key is null

## containsKey

```
public boolean containsKey(Object key)
```

Tests if the specified object is a key in this table.

**Specified by:**

`containsKey` in interface `Map<K,V>`

**Overrides:**

`containsKey` in class `AbstractMap<K,V>`

**Parameters:**

key - possible key

**Returns:**

true if and only if the specified object is a key in this table, as determined by the `equals` method; false otherwise

**Throws:**

`NullPointerException` - if the specified key is null

**containsValue**

```
public boolean containsValue(Object value)
```

Returns true if this map maps one or more keys to the specified value. Note: This method may require a full traversal of the map, and is much slower than method `containsKey`.

**Specified by:**

`containsValue` in interface `Map<K,V>`

**Overrides:**

`containsValue` in class `AbstractMap<K,V>`

**Parameters:**

value - value whose presence in this map is to be tested

**Returns:**

true if this map maps one or more keys to the specified value

**Throws:**

`NullPointerException` - if the specified value is null

**put**

```
public V put(K key,  
            V value)
```

Maps the specified key to the specified value in this table. Neither the key nor the value can be null.

The value can be retrieved by calling the `get` method with a key that is equal to the original key.

**Specified by:**

`put` in interface `Map<K,V>`

**Overrides:**

`put` in class `AbstractMap<K,V>`

**Parameters:**

key - key with which the specified value is to be associated



value - value to be associated with the specified key

**Returns:**

the previous value associated with key, or null if there was no mapping for key

**Throws:**

[NullPointerException](#) - if the specified key or value is null

## putAll

```
public void putAll(Map<? extends K,? extends V> m)
```

Copies all of the mappings from the specified map to this one. These mappings replace any mappings that this map had for any of the keys currently in the specified map.

**Specified by:**

[putAll](#) in interface [Map<K, V>](#)

**Overrides:**

[putAll](#) in class [AbstractMap<K, V>](#)

**Parameters:**

m - mappings to be stored in this map

## remove

```
public V remove(Object key)
```

Removes the key (and its corresponding value) from this map. This method does nothing if the key is not in the map.

**Specified by:**

[remove](#) in interface [Map<K, V>](#)

**Overrides:**

[remove](#) in class [AbstractMap<K, V>](#)

**Parameters:**

key - the key that needs to be removed

**Returns:**

the previous value associated with key, or null if there was no mapping for key

**Throws:**

[NullPointerException](#) - if the specified key is null

## clear

```
public void clear()
```

Removes all of the mappings from this map.

**Specified by:**

`clear` in interface `Map<K,V>`

**Overrides:**

`clear` in class `AbstractMap<K,V>`

## keySet

```
public ConcurrentHashMap.KeySetView<K,V> keySet()
```

Returns a `Set` view of the keys contained in this map. The set is backed by the map, so changes to the map are reflected in the set, and vice-versa. The set supports element removal, which removes the corresponding mapping from this map, via the `Iterator.remove`, `Set.remove`, `removeAll`, `retainAll`, and `clear` operations. It does not support the `add` or `addAll` operations.

The view's iterators and spliterators are *weakly consistent*.

The view's spliterator reports `Spliterator.CONCURRENT`, `Spliterator.DISTINCT`, and `Spliterator.NONNULL`.

**Specified by:**

`keySet` in interface `Map<K,V>`

**Overrides:**

`keySet` in class `AbstractMap<K,V>`

**Returns:**

the set view

## values

```
public Collection<V> values()
```

Returns a `Collection` view of the values contained in this map. The collection is backed by the map, so changes to the map are reflected in the collection, and vice-versa. The collection supports element removal, which removes the corresponding mapping from this map, via the `Iterator.remove`, `Collection.remove`, `removeAll`, `retainAll`, and `clear` operations. It does not support the `add` or `addAll` operations.

The view's iterators and spliterators are *weakly consistent*.

The view's spliterator reports `Spliterator.CONCURRENT` and `Spliterator.NONNULL`.

**Specified by:**

`values` in interface `Map<K,V>`

**Overrides:**

`values` in class `AbstractMap<K,V>`

**Returns:**

the collection view

## entrySet

```
public Set<Map.Entry<K,V>> entrySet()
```

Returns a [Set](#) view of the mappings contained in this map. The set is backed by the map, so changes to the map are reflected in the set, and vice-versa. The set supports element removal, which removes the corresponding mapping from the map, via the `Iterator.remove`, `Set.remove`, `removeAll`, `retainAll`, and `clear` operations.

The view's iterators and spliterators are *weakly consistent*.

The view's spliterator reports `Spliterator.CONCURRENT`, `Spliterator.DISTINCT`, and `Spliterator.NONNULL`.

**Specified by:**

`entrySet` in interface `Map<K,V>`

**Returns:**

the set view

## hashCode

```
public int hashCode()
```

Returns the hash code value for this [Map](#), i.e., the sum of, for each key-value pair in the map, `key.hashCode()` ^ `value.hashCode()`.

**Specified by:**

`hashCode` in interface `Map<K,V>`

**Overrides:**

`hashCode` in class `AbstractMap<K,V>`

**Returns:**

the hash code value for this map

**See Also:**

`Map.Entry.hashCode()`, `Object.equals(Object)`, `Set.equals(Object)`

## toString

```
public String toString()
```

Returns a string representation of this map. The string representation consists of a list of key-value mappings (in no particular order) enclosed in braces ("`{}`"). Adjacent mappings are separated by the characters `" , "` (comma and space). Each key-value mapping is rendered as the key followed by an equals sign ("`=`") followed by the associated value.

**Overrides:**

`toString` in class `AbstractMap<K,V>`

**Returns:**

a string representation of this map

## equals

```
public boolean equals(Object o)
```

Compares the specified object with this map for equality. Returns `true` if the given object is a map with the same mappings as this map. This operation may return misleading results if either map is concurrently modified during execution of this method.

**Specified by:**

`equals` in interface `Map<K, V>`

**Overrides:**

`equals` in class `AbstractMap<K, V>`

**Parameters:**

`o` - object to be compared for equality with this map

**Returns:**

`true` if the specified object is equal to this map

**See Also:**

`Object.hashCode()`, `HashMap`

## putIfAbsent

```
public V putIfAbsent(K key,  
                    V value)
```

If the specified key is not already associated with a value, associates it with the given value. This is equivalent to, for this map:

```
if (!map.containsKey(key))  
    return map.put(key, value);  
else  
    return map.get(key);
```

except that the action is performed atomically.

**Specified by:**

`putIfAbsent` in interface `ConcurrentMap<K, V>`

**Specified by:**

`putIfAbsent` in interface `Map<K, V>`

**Parameters:**

`key` - key with which the specified value is to be associated

`value` - value to be associated with the specified key

**Returns:**

the previous value associated with the specified key, or null if there was no mapping for the key

**Throws:**

`NullPointerException` - if the specified key or value is null

**remove**

```
public boolean remove(Object key,  
                      Object value)
```

Removes the entry for a key only if currently mapped to a given value. This is equivalent to, for this map:

```
if (map.containsKey(key)  
    && Objects.equals(map.get(key), value)) {  
    map.remove(key);  
    return true;  
} else {  
    return false;  
}
```

except that the action is performed atomically.

**Specified by:**

`remove` in interface `ConcurrentMap<K,V>`

**Specified by:**

`remove` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is associated

`value` - value expected to be associated with the specified key

**Returns:**

true if the value was removed

**Throws:**

`NullPointerException` - if the specified key is null

**replace**

```
public boolean replace(K key,  
                      V oldValue,  
                      V newValue)
```

Replaces the entry for a key only if currently mapped to a given value. This is equivalent to, for this map:

```
if (map.containsKey(key)  
    && Objects.equals(map.get(key), oldValue)) {
```

```
    map.put(key, newValue);  
    return true;  
} else {  
    return false;  
}
```

except that the action is performed atomically.

**Specified by:**

`replace` in interface `ConcurrentMap<K,V>`

**Specified by:**

`replace` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is associated

`oldValue` - value expected to be associated with the specified key

`newValue` - value to be associated with the specified key

**Returns:**

true if the value was replaced

**Throws:**

`NullPointerException` - if any of the arguments are null

## replace

```
public V replace(K key,  
                 V value)
```

Replaces the entry for a key only if currently mapped to some value. This is equivalent to, for this map:

```
if (map.containsKey(key))  
    return map.put(key, value);  
else  
    return null;
```

except that the action is performed atomically.

**Specified by:**

`replace` in interface `ConcurrentMap<K,V>`

**Specified by:**

`replace` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is associated

`value` - value to be associated with the specified key

**Returns:**

the previous value associated with the specified key, or null if there was no mapping for the key

**Throws:**

`NullPointerException` - if the specified key or value is null

**getOrDefault**

```
public V getOrDefault(Object key,  
                      V defaultValue)
```

Returns the value to which the specified key is mapped, or the given default value if this map contains no mapping for the key.

**Specified by:**

`getOrDefault` in interface `ConcurrentMap<K,V>`

**Specified by:**

`getOrDefault` in interface `Map<K,V>`

**Parameters:**

`key` - the key whose associated value is to be returned

`defaultValue` - the value to return if this map contains no mapping for the given key

**Returns:**

the mapping for the key, if present; else the default value

**Throws:**

`NullPointerException` - if the specified key is null

**computeIfAbsent**

```
public V computeIfAbsent(K key,  
                        Function<? super K,? extends V> mappingFunction)
```

If the specified key is not already associated with a value, attempts to compute its value using the given mapping function and enters it into this map unless null. The entire method invocation is performed atomically. The supplied function is invoked exactly once per invocation of this method if the key is absent, else not at all. Some attempted update operations on this map by other threads may be blocked while computation is in progress, so the computation should be short and simple.

The mapping function must not modify this map during computation.

**Specified by:**

`computeIfAbsent` in interface `ConcurrentMap<K,V>`

**Specified by:**

`computeIfAbsent` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is to be associated

`mappingFunction` - the function to compute a value

**Returns:**



the current (existing or computed) value associated with the specified key, or null if the computed value is null

**Throws:**

`NullPointerException` - if the specified key or mappingFunction is null

`IllegalStateException` - if the computation detectably attempts a recursive update to this map that would otherwise never complete

`RuntimeException` - or Error if the mappingFunction does so, in which case the mapping is left unestablished

## computeIfPresent

```
public V computeIfPresent  
(K key,  
  BiFunction<? super K,? super V,? extends V> remappingFunction)
```

If the value for the specified key is present, attempts to compute a new mapping given the key and its current mapped value. The entire method invocation is performed atomically. The supplied function is invoked exactly once per invocation of this method if the key is present, else not at all. Some attempted update operations on this map by other threads may be blocked while computation is in progress, so the computation should be short and simple.

The remapping function must not modify this map during computation.

**Specified by:**

`computeIfPresent` in interface `ConcurrentMap<K,V>`

**Specified by:**

`computeIfPresent` in interface `Map<K,V>`

**Parameters:**

key - key with which a value may be associated

remappingFunction - the function to compute a value

**Returns:**

the new value associated with the specified key, or null if none

**Throws:**

`NullPointerException` - if the specified key or remappingFunction is null

`IllegalStateException` - if the computation detectably attempts a recursive update to this map that would otherwise never complete

`RuntimeException` - or Error if the remappingFunction does so, in which case the mapping is unchanged

## compute

```
public V compute  
(K key,  
  BiFunction<? super K,? super V,? extends V> remappingFunction)
```

Attempts to compute a mapping for the specified key and its current mapped value (or null if there is no current mapping). The entire method invocation is performed atomically. The supplied function is invoked exactly once per invocation of this method. Some attempted update operations on this map by other threads may be blocked while computation is in progress, so the computation should be short and simple.

The remapping function must not modify this map during computation.

**Specified by:**

`compute` in interface `ConcurrentMap<K,V>`

**Specified by:**

`compute` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is to be associated

`remappingFunction` - the function to compute a value

**Returns:**

the new value associated with the specified key, or null if none

**Throws:**

`NullPointerException` - if the specified key or `remappingFunction` is null

`IllegalStateException` - if the computation detectably attempts a recursive update to this map that would otherwise never complete

`RuntimeException` - or `Error` if the `remappingFunction` does so, in which case the mapping is unchanged

## merge

```
public V merge  
(K key,  
 V value,  
 BiFunction<? super V,? super V,? extends V> remappingFunction)
```

If the specified key is not already associated with a (non-null) value, associates it with the given value. Otherwise, replaces the value with the results of the given remapping function, or removes if null. The entire method invocation is performed atomically. Some attempted update operations on this map by other threads may be blocked while computation is in progress, so the computation should be short and simple, and must not attempt to update any other mappings of this Map.

**Specified by:**

`merge` in interface `ConcurrentMap<K,V>`

**Specified by:**

`merge` in interface `Map<K,V>`

**Parameters:**

`key` - key with which the specified value is to be associated

`value` - the value to use if absent

`remappingFunction` - the function to recompute a value if present

**Returns:**

the new value associated with the specified key, or null if none

**Throws:**

[NullPointerException](#) - if the specified key or the remappingFunction is null

[RuntimeException](#) - or Error if the remappingFunction does so, in which case the mapping is unchanged

## contains

```
public boolean contains(Object value)
```

Tests if some key maps into the specified value in this table.

Note that this method is identical in functionality to [containsValue\(Object\)](#), and exists solely to ensure full compatibility with class [Hashtable](#), which supported this method prior to introduction of the Java Collections Framework.

**Parameters:**

value - a value to search for

**Returns:**

true if and only if some key maps to the value argument in this table as determined by the equals method; false otherwise

**Throws:**

[NullPointerException](#) - if the specified value is null

## keys

```
public Enumeration<K> keys()
```

Returns an enumeration of the keys in this table.

**Returns:**

an enumeration of the keys in this table

**See Also:**

[keySet\(\)](#)

## elements

```
public Enumeration<V> elements()
```

Returns an enumeration of the values in this table.

**Returns:**

an enumeration of the values in this table

**See Also:**

[values\(\)](#)

## mappingCount

```
public long mappingCount()
```

Returns the number of mappings. This method should be used instead of `size()` because a `ConcurrentHashMap` may contain more mappings than can be represented as an `int`. The value returned is an estimate; the actual count may differ if there are concurrent insertions or removals.

**Returns:**

the number of mappings

**Since:**

1.8

## newKeySet

```
public static <K>  
ConcurrentHashMap.KeySetView<K, Boolean> newKeySet()
```

Creates a new `Set` backed by a `ConcurrentHashMap` from the given type to `Boolean.TRUE`.

**Type Parameters:**

K - the element type of the returned set

**Returns:**

the new set

**Since:**

1.8

## newKeySet

```
public static <K>  
ConcurrentHashMap.KeySetView<K, Boolean> newKeySet(int initialCapacity)
```

Creates a new `Set` backed by a `ConcurrentHashMap` from the given type to `Boolean.TRUE`.

**Type Parameters:**

K - the element type of the returned set

**Parameters:**

`initialCapacity` - The implementation performs internal sizing to accommodate this many elements.

**Returns:**

the new set

**Throws:**

`IllegalArgumentException` - if the initial capacity of elements is negative

**Since:**

1.8

## keySet

```
public ConcurrentHashMap.KeySetView<K,V> keySet(V mappedValue)
```

Returns a `Set` view of the keys in this map, using the given common mapped value for any additions (i.e., `Collection.add(E)` and `Collection.addAll(Collection)`). This is of course only appropriate if it is acceptable to use the same value for all additions from this view.

**Parameters:**

`mappedValue` - the mapped value to use for any additions

**Returns:**

the set view

**Throws:**

`NullPointerException` - if the `mappedValue` is null

## forEach

```
public void forEach(long parallelismThreshold,  
                   BiConsumer<? super K,? super V> action)
```

Performs the given action for each (key, value).

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`action` - the action

**Since:**

1.8

## forEach

```
public <U> void forEach  
(long parallelismThreshold,  
  BiFunction<? super K,? super V,? extends U> transformer,  
  Consumer<? super U> action)
```

Performs the given action for each non-null transformation of each (key, value).

**Type Parameters:**

`U` - the return type of the transformer

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case the action is not applied)

action - the action

**Since:**

1.8

## search

```
public <U> U search
(long parallelismThreshold,
 BiFunction<? super K,? super V,? extends U> searchFunction)
```

Returns a non-null result from applying the given search function on each (key, value), or null if none. Upon success, further element processing is suppressed and the results of any other parallel invocations of the search function are ignored.

**Type Parameters:**

U - the return type of the search function

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

searchFunction - a function returning a non-null result on success, else null

**Returns:**

a non-null result from applying the given search function on each (key, value), or null if none

**Since:**

1.8

## reduce

```
public <U> U reduce
(long parallelismThreshold,
 BiFunction<? super K,? super V,? extends U> transformer,
 BiFunction<? super U,? super U,? extends U> reducer)
```

Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, or null if none.

**Type Parameters:**

U - the return type of the transformer

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case it is not combined)

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all (key, value) pairs

**Since:**

1.8

## reduceToDouble

```
public double reduceToDouble  
(long parallelismThreshold,  
  ToDoubleBiFunction<? super K,? super V> transformer,  
  double basis,  
  DoubleBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all (key, value) pairs

**Since:**

1.8

## reduceToLong

```
public long reduceToLong(long parallelismThreshold,  
                        ToLongBiFunction<? super K,? super V> transformer,  
                        long basis,  
                        LongBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all (key, value) pairs



**Since:**

1.8

**reduceToInt**

```
public int reduceToInt(long parallelismThreshold,
                      ToIntBiFunction<? super K,? super V> transformer,
                      int basis,
                      IntBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all (key, value) pairs using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all (key, value) pairs

**Since:**

1.8

**forEachKey**

```
public void forEachKey(long parallelismThreshold,
                      Consumer<? super K> action)
```

Performs the given action for each key.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`action` - the action

**Since:**

1.8

**forEachKey**

```
public <U> void forEachKey(long parallelismThreshold,
                          Function<? super K,? extends U> transformer,
                          Consumer<? super U> action)
```

Performs the given action for each non-null transformation of each key.

**Type Parameters:**

U - the return type of the transformer

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case the action is not applied)

action - the action

**Since:**

1.8

**searchKeys**

```
public <U> U searchKeys(long parallelismThreshold,  
                        Function<? super K,? extends U> searchFunction)
```

Returns a non-null result from applying the given search function on each key, or null if none. Upon success, further element processing is suppressed and the results of any other parallel invocations of the search function are ignored.

**Type Parameters:**

U - the return type of the search function

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

searchFunction - a function returning a non-null result on success, else null

**Returns:**

a non-null result from applying the given search function on each key, or null if none

**Since:**

1.8

**reduceKeys**

```
public K reduceKeys(long parallelismThreshold,  
                    BiFunction<? super K,? super K,? extends K> reducer)
```

Returns the result of accumulating all keys using the given reducer to combine values, or null if none.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

reducer - a commutative associative combining function

**Returns:**

the result of accumulating all keys using the given reducer to combine values, or null if none

**Since:**

1.8

## reduceKeys

```
public <U> U reduceKeys  
(long parallelismThreshold,  
  Function<? super K,? extends U> transformer,  
  BiFunction<? super U,? super U,? extends U> reducer)
```

Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, or null if none.

**Type Parameters:**

U - the return type of the transformer

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case it is not combined)

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all keys

**Since:**

1.8

## reduceKeysToDouble

```
public double reduceKeysToDouble(long parallelismThreshold,  
                                 ToDoubleFunction<? super K> transformer,  
                                 double basis,  
                                 DoubleBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all keys

**Since:**

1.8

## reduceKeysToLong

```
public long reduceKeysToLong(long parallelismThreshold,  
                             ToLongFunction<? super K> transformer,  
                             long basis,  
                             LongBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all keys

**Since:**

1.8

## reduceKeysToInt

```
public int reduceKeysToInt(long parallelismThreshold,  
                            ToIntFunction<? super K> transformer,  
                            int basis,  
                            IntBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all keys using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all keys

**Since:**

1.8

## forEachValue

```
public void forEachValue(long parallelismThreshold,  
                        Consumer<? super V> action)
```

Performs the given action for each value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`action` - the action

**Since:**

1.8

## forEachValue

```
public <U> void forEachValue(long parallelismThreshold,  
                           Function<? super V,? extends U> transformer,  
                           Consumer<? super U> action)
```

Performs the given action for each non-null transformation of each value.

**Type Parameters:**

`U` - the return type of the transformer

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element, or null if there is no transformation (in which case the action is not applied)

`action` - the action

**Since:**

1.8

## searchValues

```
public <U> U searchValues(long parallelismThreshold,  
                        Function<? super V,? extends U> searchFunction)
```

Returns a non-null result from applying the given search function on each value, or null if none. Upon success, further element processing is suppressed and the results of any other parallel invocations of the search function are ignored.

**Type Parameters:**

`U` - the return type of the search function

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`searchFunction` - a function returning a non-null result on success, else null

**Returns:**

a non-null result from applying the given search function on each value, or null if none

**Since:**

1.8

## reduceValues

```
public V reduceValues(long parallelismThreshold,  
                     BiFunction<? super V,? super V,? extends V> reducer)
```

Returns the result of accumulating all values using the given reducer to combine values, or null if none.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating all values

**Since:**

1.8

## reduceValues

```
public <U> U reduceValues  
(long parallelismThreshold,  
  Function<? super V,? extends U> transformer,  
  BiFunction<? super U,? super U,? extends U> reducer)
```

Returns the result of accumulating the given transformation of all values using the given reducer to combine values, or null if none.

**Type Parameters:**

`U` - the return type of the transformer

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element, or null if there is no transformation (in which case it is not combined)

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all values

**Since:**

1.8

## reduceValuesToDouble

```
public double reduceValuesToDouble(long parallelismThreshold,  
                                   ToDoubleFunction<? super V> transformer,  
                                   double basis,  
                                   DoubleBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all values using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all values

**Since:**

1.8

## reduceValuesToLong

```
public long reduceValuesToLong(long parallelismThreshold,  
                               ToLongFunction<? super V> transformer,  
                               long basis,  
                               LongBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all values using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all values

**Since:**



1.8

## reduceValuesToInt

```
public int reduceValuesToInt(long parallelismThreshold,  
                             ToIntFunction<? super V> transformer,  
                             int basis,  
                             IntBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all values using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all values

**Since:**

1.8

## forEachEntry

```
public void forEachEntry(long parallelismThreshold,  
                         Consumer<? super Map.Entry<K,V>> action)
```

Performs the given action for each entry.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`action` - the action

**Since:**

1.8

## forEachEntry

```
public <U> void forEachEntry  
(long parallelismThreshold,  
  Function<Map.Entry<K,V>,> extends U> transformer,  
  Consumer<? super U> action)
```

Performs the given action for each non-null transformation of each entry.

**Type Parameters:**

U - the return type of the transformer

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case the action is not applied)

action - the action

**Since:**

1.8

**searchEntries**

```
public <U> U searchEntries  
(long parallelismThreshold,  
    Function<Map.Entry<K,V>,<? extends U> searchFunction)
```

Returns a non-null result from applying the given search function on each entry, or null if none. Upon success, further element processing is suppressed and the results of any other parallel invocations of the search function are ignored.

**Type Parameters:**

U - the return type of the search function

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

searchFunction - a function returning a non-null result on success, else null

**Returns:**

a non-null result from applying the given search function on each entry, or null if none

**Since:**

1.8

**reduceEntries**

```
public Map.Entry<K,V> reduceEntries  
(long parallelismThreshold,  
    BiFunction<Map.Entry<K,V>,Map.Entry<K,V>,<? extends Map.Entry<K,  
V>> reducer)
```

Returns the result of accumulating all entries using the given reducer to combine values, or null if none.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

reducer - a commutative associative combining function

**Returns:**

the result of accumulating all entries

**Since:**

1.8

## reduceEntries

```
public <U> U reduceEntries  
(long parallelismThreshold,  
  Function<Map.Entry<K,V>,> extends U> transformer,  
  BiFunction<? super U,> super U,> extends U> reducer)
```

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, or null if none.

**Type Parameters:**

U - the return type of the transformer

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element, or null if there is no transformation (in which case it is not combined)

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all entries

**Since:**

1.8

## reduceEntriesToDouble

```
public double reduceEntriesToDouble  
(long parallelismThreshold,  
  ToDoubleFunction<Map.Entry<K,V>> transformer,  
  double basis,  
  DoubleBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

parallelismThreshold - the (estimated) number of elements needed for this operation to be executed in parallel

transformer - a function returning the transformation for an element

basis - the identity (initial default value) for the reduction

reducer - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all entries

**Since:**

1.8

## reduceEntriesToLong

```
public long reduceEntriesToLong(long parallelismThreshold,  
                                ToLongFunction<Map.Entry<K,V>> transformer,  
                                long basis,  
                                LongBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all entries

**Since:**

1.8

## reduceEntriesToInt

```
public int reduceEntriesToInt(long parallelismThreshold,  
                              ToIntFunction<Map.Entry<K,V>> transformer,  
                              int basis,  
                              IntBinaryOperator reducer)
```

Returns the result of accumulating the given transformation of all entries using the given reducer to combine values, and the given basis as an identity value.

**Parameters:**

`parallelismThreshold` - the (estimated) number of elements needed for this operation to be executed in parallel

`transformer` - a function returning the transformation for an element

`basis` - the identity (initial default value) for the reduction

`reducer` - a commutative associative combining function

**Returns:**

the result of accumulating the given transformation of all entries

**Since:**

1.8

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### [Report a bug or suggest an enhancement](#)

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