

# Assignment 1: Professional Practice Report

Version 1.0  
BA Game Development  
GAM340

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## Introduction

The goal of this assignment is to create professional portfolio materials, a 'hero piece' or pieces, that are relevant to your graduation aims. Bear in mind that:

- What 'portfolio materials' means is different to each discipline; your route tutor will provide you with specific advice.
- Portfolios exist to showcase your work, so you will need to create something that will have a highly positive effect on your pre- and post-graduation job searching.
- *The best portfolios tell a story and illustrate a process*, your portfolio should contain a narrative and/or process that describes the rationale and approach behind your work. Whilst this is likely to be route specific, route specific examples will be given to aid your development processes.
- Your portfolio piece should sit conceptually within your promotional pieces (assignment 2).



*'The best way you can predict the future is to create it'*

*-Peter Drucker*

When I struggle with finding a reference for a particular specific action, I tend to record myself instead. After seeing professionals use this technique, I realized that it's the fastest and easiest way to get exactly what I want from an animation. Once I have my reference I will put it in [Maya](#) as a movie plane and key offsets of the video to change the timing. This makes it more impactful as animating from real life feels like it could be pushed further.

Filming myself for reference compared with my final animation:



### Secondary Motion

Secondary motion is key to making a character feel alive and that they are thinking. I find myself asking many questions to try and sell the action – Do they look before they turn? What are they feeling? Where are they going? Etc. This allows me to think carefully about the smallest of movements, for example, even the simplest wave animation could be done 100 different ways.

You are expected to consult with your professional practice workshop tutor for advice and guidance on both your 'hero piece' and how it will fit in with your promotional materials (web site).

The assignment consists of the following parts:

## Part A

### Create your portfolio piece

Work on your portfolio piece during the workshops for GAM340. Your tutor will be on hand to give informal feedback and guidance during the workshops and other supervised studio practice sessions.

## Part B

### Attend the peer review in week 9

For the peer review, upload materials that you want to be reviewed onto Learning Space, as a either a combination of files in a zip archive or a link to a relevant website. Your peers will then review your work and leave feedback.

Informal feedback will be available at the end of the peer review session.

## Part C

### Attend the showcase tutorial

Demonstrate your portfolio piece to your tutor. You will receive informal feedback during the showcase.

You will receive formal feedback within 3 weeks

### Additional Guidance

Like all long-term assignment work, it makes a great deal of sense to start the assignment early and to commit time to your portfolio piece on a week-by-week basis rather than hoping for a 'mad dash' towards the end of the assignment.

Look to create something that you are deeply interested in making rather than just considering what are current 'hot topics' and consider how this work could form a springboard for graduation work.

Make the most of your route tutor, they can act as a perfect sounding board and guide if you are prepared to engage with them. Also, remember that there are other staff in the Academy you can talk with and a wide range of social media outlets for inspiration, feedback and direction.

Finally, make sure you balance your efforts in semester 1 between your group project (GAM320) and this assignment. There is time allocated in the timetable for both modules and you should demonstrate your time management skills by allocating work equitably between both modules.

### FAQ

- **What is the deadline for this assignment?**

Falmouth University policy states that deadlines must only be specified on the MyFalmouth system.

- **What should I do to seek help?**

You can email your tutor for informal clarifications.



*'The best portfolios ...  
Show pride,  
tell a story &  
illustrate process'*

*-Anon*



## Marking Rubric: Professional Practice Report

Learning Outcome Name	Learning Outcome Description	Criteria	Weighting	Clear Fail	Near Pass	3rd	2:2	2:1	1st	>1st
Reflect / Analyse	Plan your post-graduation pathway, with reference to how you will overcome obstacles, and how you will build a personal brand that highlights your professional attributes	Quality of portfolio pieces	50%	Nothing submitted	<p>Work is clearly incomplete / lacking in basic polish</p> <p>Work uses standard industry approaches with clear issues.</p> <p>Work uses anachronistic approaches with no clear industrial roles</p>	<p>Work is of a fair quality for a graduate developer but has some clear issues</p> <p>Work uses industry standard tools, technologies, pipelines and approaches to a reasonably good level but with some issues</p>	<p>Work is of a fair quality for a graduate developer</p> <p>Work uses industry standard tools, technologies, pipelines and approaches to a reasonably good level but with some small issues</p>	<p>Work is of good quality for a graduate developer</p> <p>Work uses industry standard tools, technologies, pipelines and approaches to a good level</p>	<p>Work is of above the quality expected for a graduate developer</p> <p>Work uses industry standard tools, technologies, pipelines and approaches to a high level and/or integrates new/emerging industry trends</p>	<p>Work presented is of exceptional professional quality</p> <p>Work pipeline uses new or emerging industry trends</p>
		Portfolio narrative / process	30%	Nothing submitted	<p>Work contains a confusing narrative and/or process that encapsulates some aspects the work but misses out key aspects and considerations.</p> <p>Narrative may read as a fairly muddled/confusing account</p>	<p>Work contains a narrative and/or process that encapsulates some aspects the work using an approach such as 5Ws&amp;H but leaves out key considerations / aspects.</p>	<p>Work contains a narrative and/or process that encapsulates major aspects of the work using an approach such as 5Ws&amp;H but leaves out some important supporting aspects.</p>	<p>Work contains a clear narrative and/or process that encapsulates the work using an approach such as 5Ws&amp;H.</p>	<p>Work contains a clear and highly engaging narrative that encapsulates the work and/or process using an approach such as 5Ws&amp;H</p>	<p>Narrative and/or process is of exceptional quality and contains highly revealing and novel insights.</p>
		Relevance to professional pathway	20%	Nothing submitted	<p>There is little to no relevance between portfolio piece and students intended aims/ goals</p>	<p>There is some relationship between portfolio piece and student career/ employment aims as espoused in their professional materials</p>	<p>There is a clear relationship between portfolio piece and student career/ employment aims as espoused in their professional materials</p>	<p>There is a strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials</p>	<p>There is a very strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials</p>	<p>There is an exceptionally strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials</p> <p>Portfolio piece is being used successfully beyond student portfolio</p>