

Assignment 1: Professional Practice Report

Version 1.0 BA Game Development

GAM340

Gareth Lewis

|  |  |
| --- | --- |
| *‘The best way you can predict the future is to create it’*  *-Peter Drucker*  *‘The best portfolios …*  *Show pride,*  *tell a story &*  *illustrate process’*  *-anon* | Introduction The goal of this assignment is to create professional portfolio materials, a ‘hero piece’ or pieces, that are relevant to your graduation aims. Bear in mind that:   * What ‘portfolio materials’ means is different to each discipline; your route tutor will give you some advice * Portfolios exist to showcase your work, so you will need to create something that will have a highly positive effect on your pre- and post-graduation job searching. * Your portfolio piece should sit conceptually within your promotional pieces (assignment 2).   You are expected to consult with your professional practice workshop tutor for advice and guidance on both your ‘hero piece’ and how it will fit in with your promotional materials (web site).  The assignment consists of the following parts: Part A **Create your portfolio piece**  Work on your portfolio piece during the workshops for GAM340. Your tutor will be on hand to give informal feedback and guidance during the workshops and other supervised studio practice sessions. Part B **Attend the peer review in week 9**  For the peer review, upload materials that you want to be reviewed onto Learning Space, as a either a combination of files in a zip archive or a link to a relevant website. Your peers will then review your work and leave feedback.  Informal feedback will be available at the end of the peer review session.   Part C **Attend the showcase tutorial**  Demonstrate your portfolio piece to your tutor. You will receive informal feedback during the showcase.  You will receive formal feedback within 3 weeks Additional Guidance Like all long-term assignment work, it makes a great deal of sense to start the assignment early and to commit time to your portfolio piece on a week-by-week basis rather than hoping for a ‘mad dash’ towards the end of the assignment.  Look to create something that you are deeply interested in making rather than just considering what are current ‘hop topics’ and consider how this work could form a springboard for graduation work.  Make the most of your route tutor, they can act as a perfect sounding board and guide if you are prepared to engage with them. Also, remember that there are other staff in the Academy you can talk with and a wide range of social media outlets for inspiration, feedback and direction.  Finally, make sure you balance your efforts in semester 1 between your group project (GAM320) and this assignment. There is time allocated in the timetable for both modules and you should demonstrate your time management skills by allocating work equitably between both modules. FAQ  * **What is the deadline for this assignment?**   Falmouth University policy states that deadlines must only be specified on the MyFalmouth system.   * **What should I do to seek help?**   You can email your tutor for informal clarifications. |

Assignment 1 – Professional Practice Report (Portfolio piece(s) )

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Learning Outcome Name** | **Learning Outcome Description** | **Criteria** | **Weighting** | **Clear Fail** | **Near Pass** | **3rd** | **2:2** | **2:1** | **1st** | **>1st** |
| Reflect  /  Analyse | Plan your post-graduation pathway, with reference to how you will overcome obstacles, and how you will build a personal brand that highlights your professional attributes | Quality of portfolio pieces | 60% | Nothing submitted | Work is clearly incomplete / lacking in basic polish  Work uses standard industry approaches with clear issues.  Work uses anachronistic approaches with no clear industrial roles | Work is of a fair quality for a graduate developer but has some clear issues  Work uses industry standard tools, technologies, pipelines and approaches to a reasonably good level but with some issues | Work is of a fair quality for a graduate developer  Work uses industry standard tools, technologies, pipelines and approaches to a reasonably good level but with some small issues | Work is of good quality for a graduate developer  Work uses industry standard tools, technologies, pipelines and approaches to a good level | Work is of above the quality expected for a graduate developer  Work uses industry standard tools, technologies, pipelines and approaches to a high level and/or integrates new/emerging industry trends | Work presented is of exceptional professional quality  Work pipeline uses new or emerging industry trends |
| Relevance to professional pathway | 40% | Nothing submitted | There is little to no relevance between portfolio piece and students intended aims/ goals | There is some relationship between portfolio piece and student career/ employment aims as espoused in their professional materials | There is a clear relationship between portfolio piece and student career/ employment aims as espoused in their professional materials | There is a strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials | There is a very strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials | There is an exceptionally strong relationship between portfolio piece and student career/ employment aims as espoused in their professional materials  Portfolio piece is being used successfully beyond student portfolio |