# 2: Basic Principles for Computation

# Learning outcomes

By the end of this week's sessions, you should be able to:

- ▶ **Use** binary, decimal and hexadecimal notation to represent and operate on numerical values
- ▶ **Explain** the basic architecture of a computer
- ▶ **Distinguish** the most common programming languages and paradigms in use today

# Research journal

# Research journal

- **Read** some seminal papers in computing (listed on the assignment brief)
- **Choose** one of them
- **Research** how this paper has influenced the field of computing
- **Write up** your findings
  - Maximum 1500 words
  - With reference to appropriate academic sources

# Marking rubric

See assignment brief on LearningSpace/GitHub

# Timeline

- **Peer review** in week 11 (4th December)
- **Deadline** shortly after (check MyFalmouth)
- Finding and reading academic papers takes time and effort — don't leave it until the last minute!
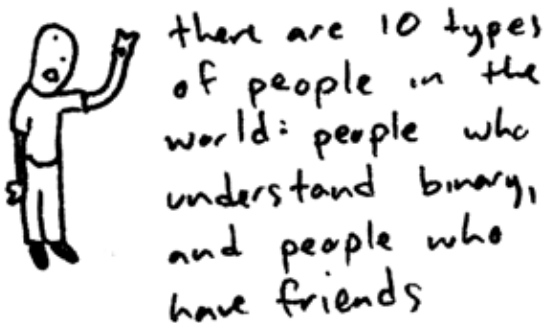
# Binary notation

there are 10 types of people in the world: people who understand binary, and people who have friends

Image credit: http://www.toothpastefordinner.com

# How we write numbers

- We write numbers in **base 10**
- We have 10 **digits**: $0, 1, 2, \ldots, 8, 9$
- When we write 6397, we mean:
  - Six thousand, three hundred and ninety seven
  - (Six thousands) and (three hundreds) and (nine tens) and (seven)
  - $(6 \times 1000) + (3 \times 100) + (9 \times 10) + (7)$
  - $(6 \times 10^3) + (3 \times 10^2) + (9 \times 10^1) + (7 \times 10^0)$
  - 

| Thousands | Hundreds | Tens | Units |
|-----------|----------|------|-------|
| 6 | 3 | 9 | 7 |

# Binary

- Binary notation works the same, but is **base 2** instead of **base 10**
- We have 2 **digits**: 0, 1
- When we write 10001011 in binary, we mean:

$(1 \times 2^7) + (0 \times 2^6) + (0 \times 2^5) + (0 \times 2^4)$
$+ (1 \times 2^3) + (0 \times 2^2) + (1 \times 2^1) + (1 \times 2^0)$
$= 2^7 + 2^3 + 2^1 + 2^0$
$= 128 + 8 + 2 + 1 \text{ (base 10)}$
$= 139 \text{ (base 10)}$

# Converting to binary

https://www.youtube.com/watch?v=0ezK_zTyvAQ

# Bits, bytes and words

- A **bit** is a binary digit
  - Can store a 0 or 1 (i.e. a boolean value)
- A **byte** is 8 **bits**
  - Can store a number between 0 and 255 in binary
- A **word** is the number of bits that the CPU works with at once
  - 32-bit CPU: 32 bits = 1 word
  - 64-bit CPU: 64 bits = 1 word
- An *n*-bit word can store a number between 0 and $2^n - 1$
  - $2^{16} - 1 = 65,535$
  - $2^{32} - 1 = 4,294,967,295$
  - $2^{64} - 1 = 18,446,744,073,709,551,615$

# Addition with carry

In base 10:

$$
\begin{array}{cccc}
  & 1 & 2 & 3 & 4 \\
+ & 5 & 6_1 & 7_1 & 8 \\
\hline
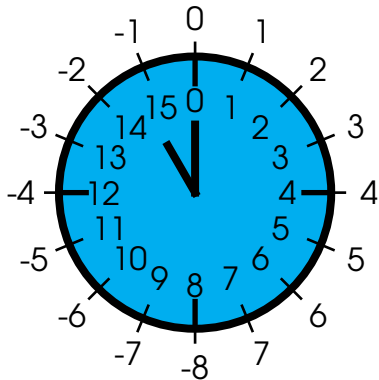  & 6 & 9 & 1 & 2 \\
\end{array}
$$

# Addition with carry

In base 2:

$$1 + 1 = 10 \qquad 1 + 1 + 1 = 11$$

|   | 0 | 1 | 1 | 0 | 1 | 1 | 1 | 0 |
|---|---|---|---|---|---|---|---|---|
| + | $0_1$ | $0_1$ | 1 | $0_1$ | $0_1$ | $1_1$ | 1 | 1 |
|   | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 1 |

# Modular arithmetic



- ▸ Arithmetic **modulo** $N$
- ▸ Numbers "wrap around" between 0 and $N-1$
- ▸ E.g. modulo 16:
  - ▸ $14 + 7 = 5$
  - ▸ $4 - 7 = 13$

# 2's complement

- How can we represent negative numbers in binary?
- Represent them modulo $2^n$ (for $n$ bits)
- I.e. represent $-a$ as $2^n - a$
- Instead of an $n$-bit number ranging from $0$ to $2^n - 1$, it ranges from $-2^{n-1}$ to $+2^{n-1} - 1$
- E.g. 16-bit number ranges from $-32768$ to $+32767$
- Note that the left-most bit can be interpreted as a **sign** bit: 1 if negative, 0 if positive or zero

# Converting to 2's complement

- Convert the absolute value to binary
- Invert all the bits (i.e. change $0 \leftrightarrow 1$)
- Add 1
- (This is equivalent to subtracting the number from $2^n$... why?)

# Why 2's complement?

- Allows all addition and subtraction to be carried out modulo $2^n$ without caring whether numbers are positive or negative
- In fact, subtraction can just be done as addition
- I.e. $a - b$ is the same as $a + (-b)$, where $a$ and $-b$ are just $n$-bit numbers

# Exercise Sheet i

Due next Tuesday!