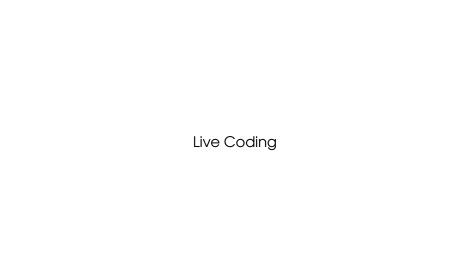
COMP280: Specialisms in Creative Computing





Learning outcomes

- ► Gain an understanding of UE4's Material System
- ▶ Implement some basic effects in UE4



Exercise

1. Follow this tutorial https://www.raywenderlich.com/504-unreal-engine-4-materials-tutorial