

COMP110: Principles of Computing

11: Data Structures II

Learning outcomes

- ▶ **Define** the key concepts of graph theory
- ▶ **Distinguish** advanced data structures such as trees, DAGs and graphs
- ▶ **Determine** the complexity of accessing and manipulating data in these data structures
- ▶ **Choose** the correct data structure for a given task

Quiz D

Due **this time next week**

Stacks and queues



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- ▶ A **stack** is a **last-in first-out (LIFO)** data structure

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- ▶ A **queue** is a **first-in first-out (LIFO)** data structure



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- ▶ Items can be **enqueued** to the **back** of the queue

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- ▶ A **queue** is a **first-in first-out (LIFO)** data structure
- ▶ Items can be **enqueued** to the **back** of the queue
- ▶ Items can be **dequeued** from the **front** of the queue

Stacks in Python

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 - ▶ All of which are $O(1)$

Stacks and function calls

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Linked lists



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Lists in Python

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- ▶ Appending is $O(1)$
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- ▶ Deleting is $O(n)$
- ▶ Changing size sometimes requires the entire array to be reallocated and copied

Linked list

Linked list

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Linked list

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- ▶ Each node contains:

Linked list

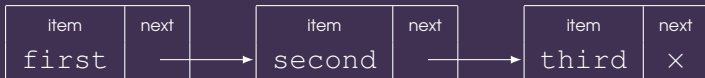
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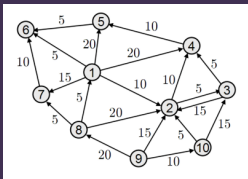
Implementing a linked list

Graphs

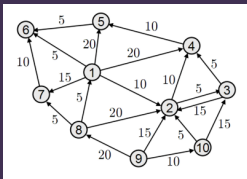


Graphs

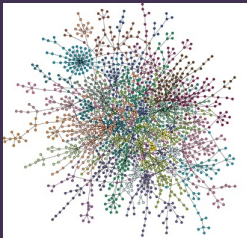
Graphs



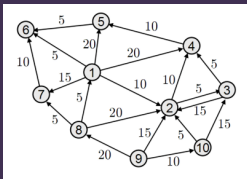
Graphs



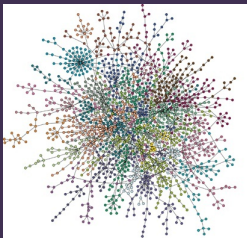
► A **graph** is defined by:



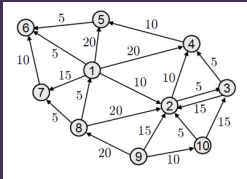
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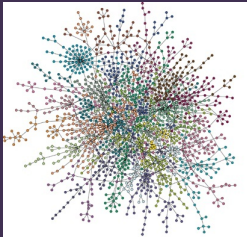
- ▶ A **graph** is defined by:
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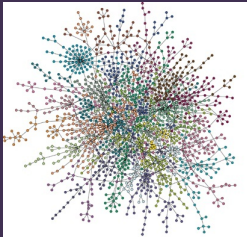
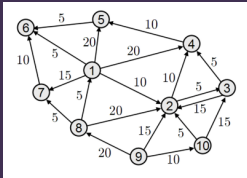
Graphs



- ▶ A **graph** is defined by:
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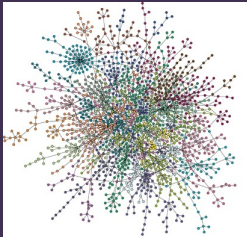
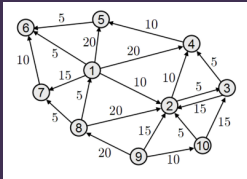


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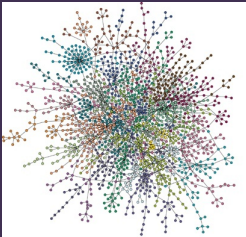
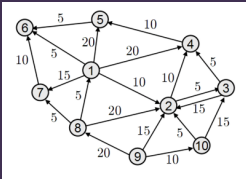
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- ▶ **Directed** graph: edges are arrows
- ▶ **Undirected** graph: edges are lines

Implementing graphs

Implementing graphs

- ▶ A graph is a **collection of nodes**

Implementing graphs

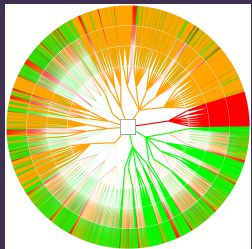
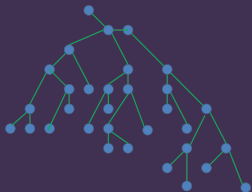
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Implementing graphs

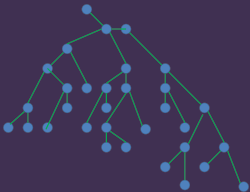
- ▶ A graph is a **collection of nodes**
- ▶ Each node has a **collection of edges**
- ▶ Each edge has exactly **two nodes** associated with it

Trees

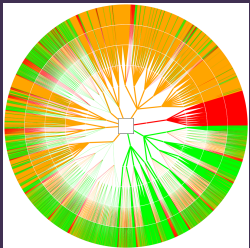
Trees



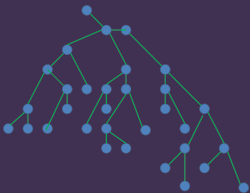
Trees



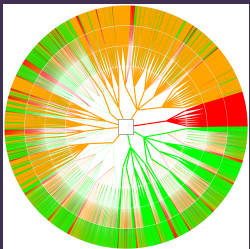
- A **tree** is a special type of directed graph where:



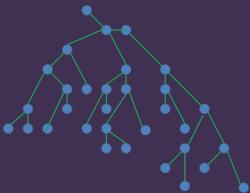
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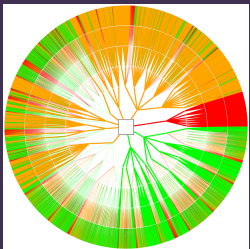
- ▶ A **tree** is a special type of directed graph where:
 - ▶ One node (the **root**) has no incoming edges



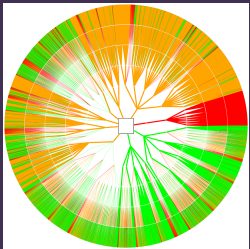
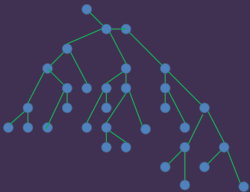
Trees



- ▶ A **tree** is a special type of directed graph where:
 - ▶ One node (the **root**) has no incoming edges
 - ▶ All other nodes have exactly 1 incoming edge

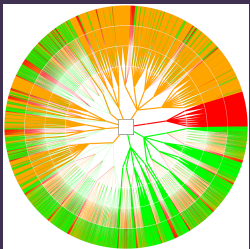
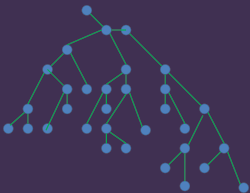


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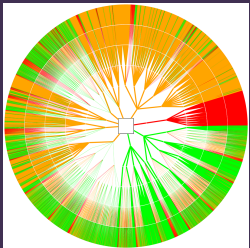
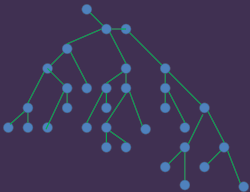
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Trees



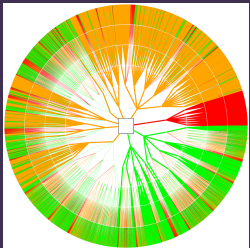
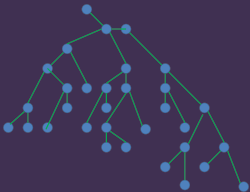
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- ▶ Edges go from **parent** to **child**
 - ▶ All nodes except the root have exactly one parent
 - ▶ Nodes can have 0, 1 or many children
- ▶ Used to model **hierarchies** (e.g. file systems, object inheritance, scene graphs, state-action trees, ...)

Implementing trees

Implementing trees

- ▶ A graph has a **root node**

Implementing trees

- ▶ A graph has a **root node**
- ▶ Each node has a **collection of children**

Implementing trees

- ▶ A graph has a **root node**
- ▶ Each node has a **collection of children**
- ▶ Each node other than the root has a **single parent**

Tree traversal

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- ▶ **Traversal:** visiting all the nodes of the tree

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- ▶ Two main types

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 - ▶ Breadth first

Tree traversal

Tree traversal

procedure DEPTHFIRSTSEARCH

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let S be a stack

Tree traversal

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 let S be a stack

 push root node onto S

Tree traversal

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while S is not empty **do**

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 print n

Tree traversal

procedure DEPTHFIRSTSEARCH

 let S be a stack

 push root node onto S

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 pop n from S

 print n

 push children of n onto S

Tree traversal

procedure DEPTHFIRSTSEARCH

 let S be a stack

 push root node onto S

while S is not empty **do**

 pop n from S

 print n

 push children of n onto S

end while

end procedure

Tree traversal

procedure DEPTHFIRSTSEARCH

let S be a stack

push root node onto S

while S is not empty **do**

pop n from S

print n

push children of n onto S

end while

end procedure

procedure BREADTHFIRSTSEARCH

Tree traversal

procedure DEPTHFIRSTSEARCH

 let S be a stack

 push root node onto S

while S is not empty **do**

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 print n

 push children of n onto S

end while

end procedure

procedure BREADTHFIRSTSEARCH

 let Q be a queue

Tree traversal

procedure DEPTHFIRSTSEARCH

 let S be a stack

 push root node onto S

while S is not empty **do**

 pop n from S

 print n

 push children of n onto S

end while

end procedure

procedure BREADTHFIRSTSEARCH

 let Q be a queue

 enqueue root node into Q

Tree traversal

procedure DEPTHFIRSTSEARCH

let S be a stack

push root node onto S

while S is not empty **do**

pop n from S

print n

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end while

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push children of n onto S

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end procedure

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while Q is not empty **do**

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Tree traversal

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end while

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enqueue root node into Q

while Q is not empty **do**

dequeue n from Q

print n

enqueue children of n into Q

Tree traversal

procedure DEPTHFIRSTSEARCH

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pop n from S

print n

push children of n onto S

end while

end procedure

procedure BREADTHFIRSTSEARCH

let Q be a queue

enqueue root node into Q

while Q is not empty **do**

dequeue n from Q

print n

enqueue children of n into Q

end while

end procedure

Recursive depth first search

Recursive depth first search

procedure DEPTHFIRSTSEARCH(n)

Recursive depth first search

```
procedure DEPTHFIRSTSEARCH( $n$ )  
  print  $n$ 
```


Recursive depth first search

```
procedure DEPTHFIRSTSEARCH( $n$ )  
  print  $n$   
  for each child  $c$  of  $n$  do
```

Recursive depth first search

```
procedure DEPTHFIRSTSEARCH( $n$ )  
  print  $n$   
  for each child  $c$  of  $n$  do  
    DEPTHFIRSTSEARCH( $c$ )
```

Recursive depth first search

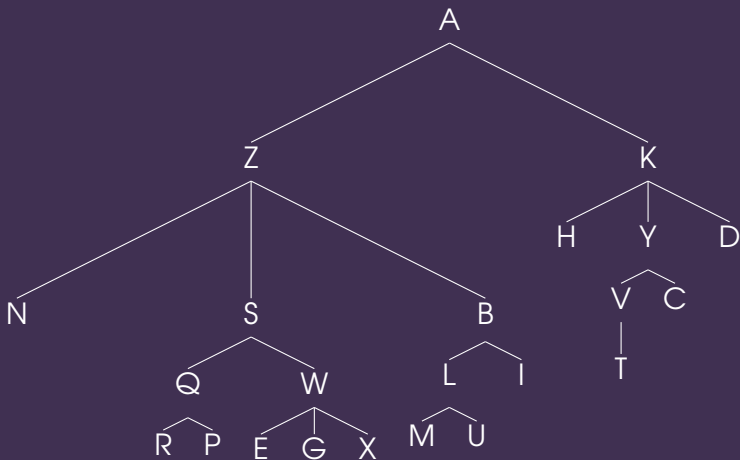
```
procedure DEPTHFIRSTSEARCH( $n$ )  
  print  $n$   
  for each child  $c$  of  $n$  do  
    DEPTHFIRSTSEARCH( $c$ )  
  end for  
end procedure
```

Recursive depth first search

```
procedure DEPTHFIRSTSEARCH( $n$ )  
  print  $n$   
  for each child  $c$  of  $n$  do  
    DEPTHFIRSTSEARCH( $c$ )  
  end for  
end procedure
```

- ▶ Compare to the pseudocode on the previous slide.
Where is the stack?

Tree traversal example



Worksheet D

