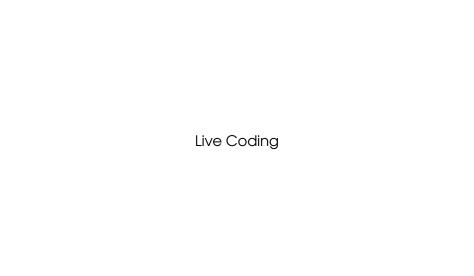
COMP280: Specialisms in Creative Computing





Learning outcomes

- ► Gain an understanding of UE4's Material System
- ▶ Implement some basic effects in UE4



Exercise - UE4

1. Follow this tutorial https://www.raywenderlich.com/504-unreal-engine-4-materials-tutorial

Exercise - Unity

- 1. Follow this tutorial https://docs.unity3d.com/
 Packages/com.unity.shadergraph@6.9/manual/
 First-Shader-Graph.html
- 2. Then try to implement the above UE4 Material tutorial in Unityl

Additional Exercises

- 1. UE4 https://www.youtube.com/playlist?list= PLZlv_N0_01gbQjgY0nDwZNYe_N8IcYWS-
- 2. Unity https://blogs.unity3d.com/2018/10/05/ art-that-moves-creating-animated-materials-with-