

BSc Computing for Games
Programming Practice VI

Morning



Agile Principles

In the morning session you will:

- ▶ **Prepare** the group presentation for the Agile report.
 - ▶ Each member of the group must have a different research question and have it approved by a tutor.
 - ▶ Collaborate on research activities, such as recommending source material.
 - ▶ Engage in peer review.
 - ▶ Create the slides as a group. Try to allocate the same number of slides to each member of the group.
- ▶ **Practice** your group presentation.

Afternoon



Collaborative Project

In the afternoon session you will:

- ▶ Continue working on the game.
- ▶ **Prepare** the product backlog on the Trello board.
- ▶ **Conduct** a Sprint Planning meeting with your COMP150 group.