

Games Academy: BSc Computing for Games
Induction: Personal Tutoring

Activity

Raise your hand when you see your first games console:

- ▶ Magnavox Odyssey
- ▶ Atari 2600
- ▶ BBC Micro
- ▶ Nintendo Entertainment System
- ▶ Sega Master System
- ▶ Sega Mega Drive
- ▶ Nintendo GameBoy
- ▶ Super Nintendo Entertainment System

Activity

Raise your hand when you see your first games console:

- ▶ Sony PlayStation
- ▶ Nintendo 64
- ▶ Nintendo GameBoy Color
- ▶ Sega Dreamcast
- ▶ Sony PlayStation 2
- ▶ Microsoft Xbox
- ▶ Nintendo GameCube
- ▶ Microsoft Xbox 360

Learning Outcomes

- ▶ **Identify** your personal tutor
- ▶ **Explain** the role of the personal tutor
- ▶ **Recall where** to look for support
- ▶ **Explain how** to book meetings with your personal tutor

Who Is Your Personal Tutor?

- ▶ 2015-16 Entry — Dr. Edward Powley
- ▶ **2016-17 Entry — Dr. Michael Scott**
- ▶ 2017-18 Entry — Alcwyn Parker

- ▶ We prefer to be called Ed, Michael, and Al

Role of the Personal Tutor

Your personal tutor is your:

- ▶ Your point of contact for any non-academic issue **or** any issue affecting your studies
- ▶ Your signpost to Falmouth University and FXU Services
- ▶ Your referee when you are looking for references
- ▶ Your champion for extra-curricular and enterprise opportunities

Role of the Personal Tutor

Check-in with us regularly to let us know how things are going!

Role of the Personal Tutor

Please:

- ▶ There is no such thing as a minor or silly issue
- ▶ Do not wait for problems to get worse - we can help you to resolve them while they are small
- ▶ Trust your tutor - let them know about any challenges you encounter **before** submitting a claim for extenuating circumstances
- ▶ Inform your tutor about any accessibility issues

How Do You Contact Your Personal Tutor?

- ▶ Email — michael.scott@falmouth.ac.uk
- ▶ **NOT** mike.scott@falmouth.ac.uk — this is a different person

How Do You Contact Your Personal Tutor?

- ▶ Slack — @adrir
- ▶ Always use the @ symbol as this will send me an email and ping my phone

How Do You Contact Your Personal Tutor?

- ▶ Please **do not** use Facebook
- ▶ I do not receive any notifications from Facebook

How Do You Contact Your Personal Tutor?

- ▶ Please **do not** call tutors on your phones
- ▶ Academics are rarely at their desks
- ▶ Falmouth University does not recognise a telephone call as a point of contact because there is no record

Personal Tutor Meetings

- ▶ You are expected to meet your tutor once every two weeks to check-in
- ▶ This fortnightly check-in is **mandatory**
- ▶ Book these meetings in advance on the LearningSpace
- ▶ Tutors have specified office hours, which differ based on their commitments
- ▶ We do not have enough time to see everyone every week!

Office Hours: Dr Michael Scott

- ▶ Wednesday
- ▶ 1pm — 5pm

- ▶ Please note that other activities share this timeslot in weeks: 1, 3, 4, 5, 7, 9, 10, and 12. Your CPD sessions do count as a check-in, but if there is an issue your tutor will still be able see you after such a session.

How Do I Book, Exactly?

Live Demonstration (5 minutes)

Your First Tutor Meeting

We will check that you have:

- ▶ Collected your Student ID card
- ▶ Enrolled on the BSc Computing for Games Course
- ▶ Completed All Enrolment Activities at myfalmouth.falmouth.ac.uk
- ▶ Know how to access to your Personal Timetable

Your First Tutor Meeting

We will check that you have:

- ▶ Know how to access to your Personal Email Account
- ▶ Have subscribed to the Course Page on LearningSpace
- ▶ Have subscribed to the Relevant Modules on LearningSpace
- ▶ Joined the Facebook Group

Your First Tutor Meeting

We will check that you have:

- ▶ Joined the Slack Group
- ▶ Joined the Falmouth Games Academy GitHub Team
- ▶ Setup a Twitter Account
- ▶ Downloaded the Socrative App

Your First Tutor Meeting

We will check that you have:

- ▶ Successfully Logged Into a Lab Computer
- ▶ Registered on FXU and Nominated a Student Rep
- ▶ Familiarised yourself with the BSc Course Requirements

What About Academic Support?

1. Review the resources on LearningSpace
2. Leave a message in the relevant Slack channel
3. Make a pull-request on GitHub
4. Email the module leader

We are a community, and I expect students to help each other.

And Everything Else...?

- ▶ Falmouth University — portal.falmouth.ac.uk
- ▶ Student Union — <https://www.fxu.org.uk/>

Any Advice?

Time Management:

- ▶ Purchase a diary **or** setup a calendar app on your phone
- ▶ Buy a large calender **and** mount it on your wall, then label it with all of the assignment deadlines
- ▶ Setup a kanban-style task board on another wall, then use post-it notes as a to-do list
- ▶ Specify in advance what nights you will go out and stick to it

Any Advice?

- ▶ All **summative** assignment deadlines are on `myfalmouth.falmouth.ac.uk`
- ▶ All **formative** assignment deadlines are in the assignment briefs on `learningspace.falmouth.ac.uk`, and should hopefully be clear in session titles

Any Advice?

Get A Head Start:

- ▶ Play SpaceChem
- ▶ It is available in the lab, but a copy on Steam is only about 5
- ▶ Your first worksheet will be to complete several of the levels

Any Advice?

Update Your Email:

- ▶ Setup an auto-forward rule to redirect your university email to an account you actually use
- ▶ It is really easy and it takes less than 5 minutes:
- ▶ <https://www.youtube.com/watch?v=otr6fmAXKxs>

Any Advice?

Get the Socrative App on Your Phone:

- ▶ It is a question response system we frequently use in lectures
- ▶ It's free and takes 5-minutes to download and install:
- ▶ <http://www.socrative.com/apps.php>

Any Advice?

Familiarise Yourself with the LearningSpace:

`learningspace.falmouth.ac.uk`

Questions & Answers

Thank you for listening.

Please feel welcome to ask questions or raise concerns.