BSc Computing for Games

Programming Practice V

Morning

Collaborative Project

In the morning session you will:

- **Write** the source code for the collaborative game.
  - Remember to update the Trello board and check your code into the shared repository.
  - Use pair programming where appropriate.

Afternoon

Collaborative Project

In the afternoon session you will:

- **Write** the source code for the collaborative game.
  - Remember to update the Trello board and check your code into the shared repository.
  - Use pair programming where appropriate.

- **Write and update** the team's weekly reports.
- **Prepare** for the Sprint Review and Sprint Retrospective.
- **Complete** the team evaluation, peer evaluation, and self-evaluation forms.