

Your Title Here

COMP150 - CPD Report

DO NOT WRITE YOUR NAME

Put your student number (on your ID card) here

January 7, 2018

1 Introduction

Write your introduction here. A brief introduction of about 100 words is recommended, which should state your career goal and the five key skills that you wish to highlight from your weekly reports. When choosing which skills to focus on for this report, be specific. Avoid choosing broad skills that are clearly important for any student, such as *time management* or *communication*. Instead, make it more granular. Consider which specific aspects of these broad areas are a priority for you, personally, and what may have caused or exacerbated the challenge. Tutors are not assessing your knowledge of general study skills. Rather, they are assessing your ability to analyse and reflect on your own learning and personal development as an individual and towards becoming a computing professional.

The overarching goal of my studies in computing for games is currently to become well versed enough with programming to one day be able to either create my own games from scratch on my own or within a small indie group as a developer. I think of myself as a creative person and would like to gain the technical skills and diligence required to

become a professional game developer in the future.

2 First Key Skill

Write about 200 words about. Remember, this should be reflective and personal to you. Justify the relevance and importance of each of these skills with insight into your personal goals and personal circumstances. Assess your application of the skill throughout the semester and critically reflect on upon their impact it has had on your work and the challenges/obstacles. Acknowledge difficulties. Then, suggest how to overcome the challenge/obstacle in relation to a SMART action. When planning such actions, do not be too general. Consider SMART actions: specific; measurable; achievable; relevant; and time-bound. Ensure that your proposed action for future development meets all five of these criteria.

Affective domain - Stress over assignments or presentations: speaking in front of peers.

3 Second Key Skill

Interpersonal Domain - Week 2 Team project, trouble getting my views across, too shy.

4 Third Key Skill

Dispositional Domain - Leaving essay writing to the last minute, not committing regularly enough to GitHub.

5 Fourth Key Skill

Cognitive Domain - Just learning in lessons, need to practice more outside of lessons, getting a better understanding of general rules in coding.

6 Fifth Key Skill

Procedural Domain - Identifying problems to make solving them easier.

7 Conclusion

Write your conclusion here. Though the conclusion should be brief, no more than 100 words, it should do more than merely summarise the report. Focus on the five SMART actions that you intend to take in order to overcome any challenges and/or obstacles. Contextualise how this will help you towards your intended career goal and how this may improve your project for the next semester.