

How can action games accommodate for hearing impaired gamers regarding conveying information?

COMP160 - Software Engineering Essay

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Video games have been regarded as a major source of entertainment for countless of people. However, it has proven difficult for impaired individuals of varying kinds to enjoy or even play said games. As a result, this paper will analyse and address the various methods that can be implemented in action games to accomodate for hearing impaired gamers, both to improve their experience and generally provide more accessibility for a wider range of players. This will be done with aid from previous studies and by discussing potential alternatives, as well as how they can be implemented.

1 Introduction (wip)

Write your introduction here. A brief introduction is recommended, which should outline key details of the chosen topic and the reviewed papers, motivate the work, and provide a roadmap of key points to the reader. The

motivation is quite important here, as essays should have a contribution (i.e., what is the point of the essay, and what does the reader take away from the essay) and the link between the motivation (in the introduction) and the contribution (in the conclusion) should be made clear.

2 Your section title here (wip)

Write the main body of your essay here. Add more sections if appropriate. You may choose to write about each of your three papers in its own section, or you may choose a different structure. Either way, remember that you are being assessed on technical insight and analysis: it is not enough to merely summarise the contents of the three papers. You must demonstrate the ability to make inferences beyond what is written in the papers, and to draw the three papers together into a single coherent narrative.

Your essay must make a clear recommendation, in terms of which of the three techniques you have reviewed is the best according to whichever metric or metrics you feel is most appropriate. You must justify your choice, backing it up with empirical evidence. However remember that an academic essay is not a murder mystery: you should already have briefly discussed your recommendation in the introduction and in other parts of the essay. Do not save it for a grand reveal at the end.

3 Conclusion (definitely wip)

Write your conclusion here. The conclusion should do more than summarise the essay, making clear the contribution of the work and highlighting key points, limitations, and outstanding questions. It should not introduce any new content or information.