

# **CPD**

**COMP 240**

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## **Introduction**

In this paper I will discuss five key skills, taken from my continuing professional development weekly report that I need to improve on to succeed on my course. Also by using SMART targets as a guide, I will first state the skill, and why it is important to increase my ability, not just for my course, but in terms of my future career as well. Secondly how I plan to improve that skill and how long I expect it to take me to reach my goals.

## **Learn C++ Game Programming Basics**

## **Assignment Prioritisation**

## **Increased Playtesting of Game Builds**

## **Down Time From Game Development**

## **Commenting Code/ Blueprints**

## **Conclusion**

Most of the above targets I can start doing immediately with me assignments bu the task I can see I will have the most trouble with is the prioritisation of assignments.

If I stick to my targets I will get better marks in assignments and increase my skills in programming greatly furthering my professional success in the future.