

# COMP110: Principles of Computing

## 9: Data Structures II

# Exercise Sheet iii

Due **tomorrow**

# Basic containers in Python



# Memory allocation

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- ▶ Forgetting to free a block is called a **memory leak** (not really possible in Python, but a common bug in C++)
- ▶ Blocks can be allocated and deallocated at will, but can **never grow or shrink**

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  - ▶ Hide the details of memory allocation, and allow the programmer to write simpler code
- ▶ Containers are an **encapsulation**
  - ▶ Bundle together the data's representation in memory along with the algorithms for accessing it



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- ▶ E.g. if the array starts at address 1000 and each element is 4 bytes, the 3rd element is at address  $1000 + 4 \times 3 = 1012$
- ▶ Accessing an array element is **constant time**  $O(1)$

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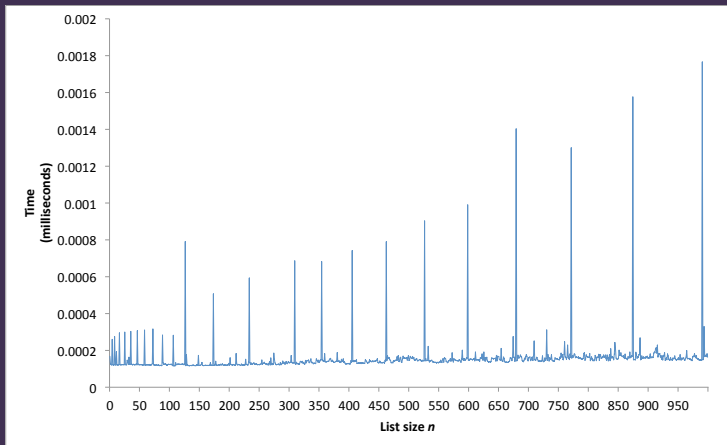
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- ▶ When the list needs to change size, it **creates** a new array, **copies** the contents of the old array, and **deletes** the old array
- ▶ Implementation details: <http://www.laurentluce.com/posts/python-list-implementation/>

# Time taken to append an element to a list of size $n$



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- ▶ **Inserting** anywhere other than the end is **linear time**
  - ▶ Can't just insert new bytes into a memory block — need to move all subsequent list elements to make room
- ▶ Similarly, **deleting** anything other than the last element is **linear time**

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  - ▶ E.g. xy coordinates, RGB colours, ...
- ▶ Create tuples with `()`, just as you create lists with `[]`
  - ▶ Exception: a single element tuple is created as `(foo,)` because `(foo)` would be interpreted as a bracketed expression
- ▶ Can often omit the parentheses entirely, e.g.  

```
my_tuple = 1,2,3
```

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- Unpacking requires the number of elements to match exactly — if `foo` has more than 4 elements, the code on the left will give an error

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temp = a  
a = b  
b = temp
```

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- ▶ This isn't changing the string, it's creating a new one and throwing the old one away!
- ▶ Hence building a long string by appending can be slow (appending strings is  $O(n)$ )



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- ▶ A dictionary maps **keys** to **values**
  - ▶ Keys must be immutable (numbers, strings, tuples etc)
  - ▶ Values can be anything (including dictionaries or other containers)
- ▶ A dictionary is implemented as a **hash table**

# Using dictionaries

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Create them using {}:

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Access values using []:

```
print(age["Alice"]) # prints 23  
age["Bob"] = 40     # overwriting an existing item  
age["Denise"] = 21  # adding a new item
```

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Use `items` to get **key,value** pairs:

```
for key, value in age.items():  
    print(key, "is", age, "years old")
```

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- ▶ Certain operations on sets scale better on average than the equivalent operations on lists:

Operation	List	Set
Add element	Append: $O(1)$ Insert: $O(n)$	$O(1)$
Delete element	$O(n)$	$O(1)$
Contains element?	$O(n)$	$O(1)$

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Test membership with `in` operator

```
if 9 in numbers:  
    print("Set contains 9")
```

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$$\begin{array}{cccc} V_{0,0} & V_{1,0} & \cdots & V_{w-1,0} \\ V_{0,1} & V_{1,1} & \cdots & V_{w-1,1} \\ \vdots & \vdots & \ddots & \vdots \\ V_{0,h-1} & V_{1,h-1} & \cdots & V_{w-1,h-1} \end{array}$$

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- ▶ E.g.  $w = 5, h = 4$ :

0	1	2	3	4
5	6	7	8	9
10	11	12	13	14
15	16	17	18	19

# Approach 2: list of lists



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# Approach 2: list of lists

- ▶ For a  $w \times h$  array, create a list of size  $w$ , where each element is a list of size  $h$ 
  - ▶ Each element of the “outer” list represents a column of the array
- ▶ The element in column  $x$  row  $y$  is accessed by `list[x][y]`, i.e. the  $y$ th element of the  $x$ th column

# Approach 3: dictionary

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# Approach 4: NumPy array

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# Approach 4: NumPy array

- ▶ Requires NumPy or SciPy, and can only store numeric types
- ▶ However, highly optimised for intensive calculations (e.g. “tinkering” with image pixel colours...?)

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There is no single “best” approach — it depends how you use it

# Worksheet D

Due **next week**



# Exercise Sheet iii