FALMOUTH
UNIVERSITY

COMP110: Principles of Computing

1: Computing Foundations

Learning outcomes

By the end of today's session, you will be able to:

- ► **Describe** the overall structure of the module and its assessments
- ► **Recall** the historical context of computing and gaming technology
- ► **Explain** the basic architecture of a computer

Today's agenda

- ▶ COMP110 course outline
- ▶ History of computing

Module introduction

Module introduction slides

On LearningSpace

Topic schedule

On LearningSpace

Timetable

http://mytimetable.falmouth.ac.uk

Assignments

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- Assignment 1: worksheet tasks

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  - **Five** worksheets — programming and annotation tasks

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  - **Five** exercise sheets — mathematics practice

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- Assignment 2: research journal

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- See LearningSpace for assignment briefs, worksheets, quizzes

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  - ▶ **Five** worksheets — programming and annotation tasks
  - ▶ **Five** exercise sheets — mathematics practice
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- ▶ See MyFalmouth for deadlines

Worksheet A

- ▶ SpaceChem
- ▶ Quiz: Pythagoras' Theorem
- ▶ Due in **next week's workshop**

What was the first computer?

Antikythera Mechanism (∼150 BC)

First mechanical computer?

Jacquard Loom (1804)

First programmable machine in modern age
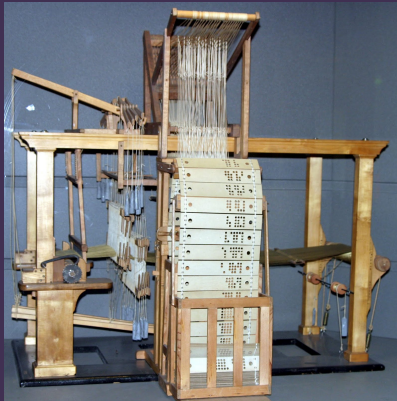
Babbage's Difference and Analytical Engines (1837)

First mechanical computer in modern age
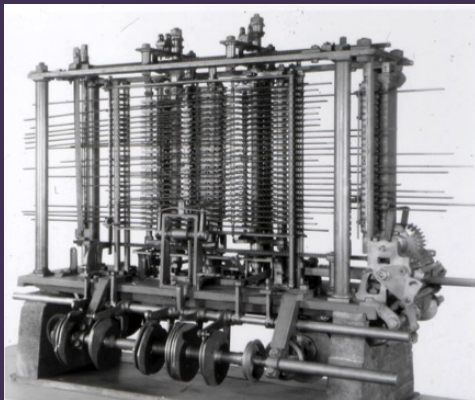
Colossus (1943)

First programmable electronic computer
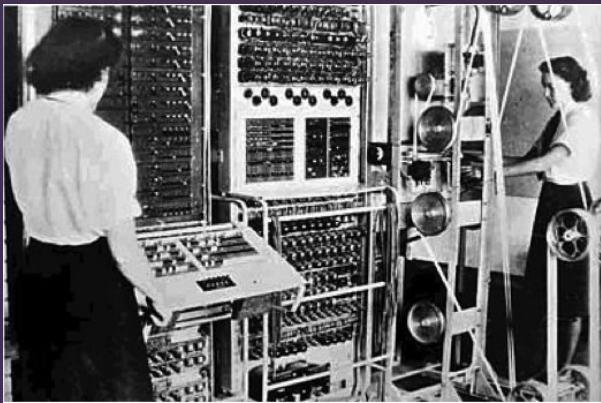
ENIAC (1946)

First general-purpose computer

Manchester Small-Scale Experimental Machine (1948)

First stored program computer
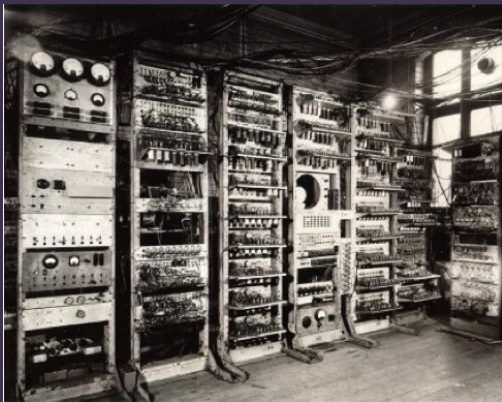
TRADIC (1949)

First transistor computer

PDP-1 (1959)

Influenced "hacker culture"
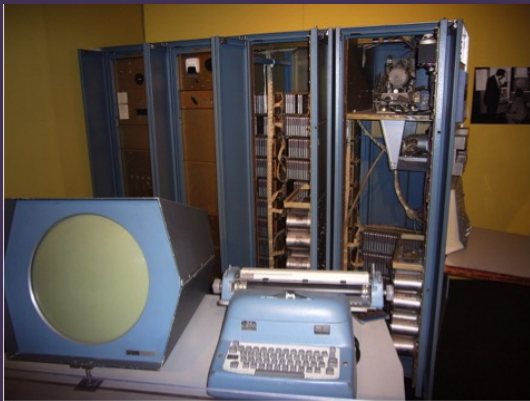
Datapoint 2200 (1970)

First microcomputer

Commodore VIC 20 (1980)

First computer to sell 1 million units

IBM Personal Computer Model 5150 (1981)

Precursor to the modern PC

Electronic computer technologies

Vacuum tubes (valves)

Transistors
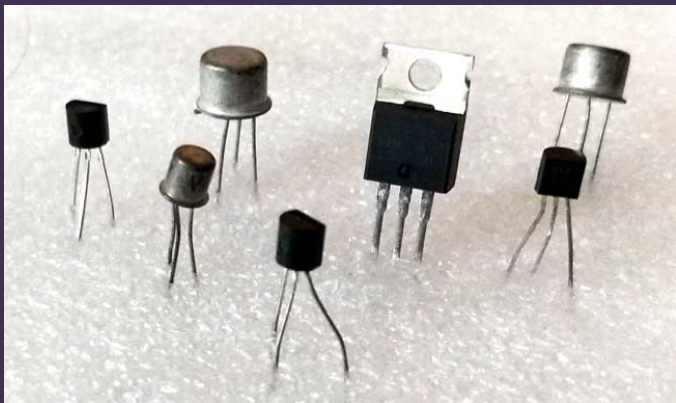
Integrated circuits (ICs)

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1998	Intel Pentium II	7.5 million transistors

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2016	Intel Core i7 Broadwell-E	3.2 billion transistors

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2016	Intel Core i7 Broadwell-E	3.2 billion transistors
2018	Apple A12	6.9 billion transistors

What was the first computer game?

Cathode Ray Tube Amusement Device (1948)

First interactive electronic game

Chess AI on the Ferranti Mark I (1951)

First chess program

Bertie the Brain (1950)
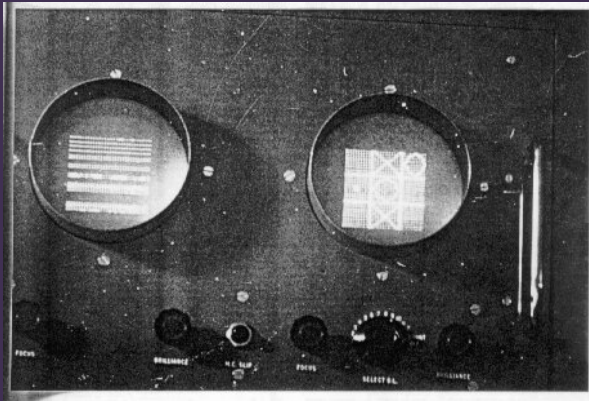
First computer game with a visual display

OXO (1951)

First game with visuals on a general-purpose computer

Tennis for Two (1959)

First to be created purely for entertainment

SpaceWar! (1962)

First widely available game, inspired first arcade games

Pong (1972)

First commercially successful game

What was the first games console?

The Brown Box (1967)

First prototype console

Magnavox Odyssey (1972)

First commercial console

Game console timeline

`http://www.onlineeducation.net/videogame_`
`timeline/video-game-timeline.jpg`
(A little out of date!)

Debrief

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Remember: Worksheet A is due **next week**!