







PHILIPP FAHLTEICH

MOBILE DEVELOPER

CONTACT

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-  github.com/Faltenreich
-  writingbits.de

SKILLS

Mobile Development
Software Architecture
Clean Code
Open Source
Mentoring and Training

TECHNOLOGIES

Android (Kotlin, Java)
iOS (Swift, Objective-C)
Flutter (Dart)
Kotlin Multiplatform Mobile
Kotlin Native
Gradle (Groovy)
SQL, NoSQL, Core Data
REST, GraphQL
Git, CI/CD
SCRUM

LANGUAGES

German (Native)
English (Level B2)

EXPERIENCE

Software Engineer

x-root Software GmbH
2016 - Today

Developing, publishing and maintaining mobile applications. Working in supervised or self-organizing teams and independently. Mentoring external student groups and training colleagues.

Android, Kotlin, Java, iOS, Swift, Flutter, Groovy, Gradle

Working Student

x-root Software GmbH
2015 - 2016

Maintaining legacy and supporting development of mobile applications. Writing master thesis about data logistics by implementing an Android service that is still running today.

Android, Java, iOS, Swift, Objective-C

Working Student

Cubeware GmbH
2012 - 2015

Maintaining and further supporting development of a B2B client-server platform. Writing bachelor thesis about a webservice that enabled existing mobile clients to work offline.

.NET, C#, C++, iOS, Objective-C

EDUCATION

2016
2014

M. Sc. in Computer Science at Hochschule Rosenheim
B. Sc. in Computer Science at Hochschule Rosenheim

PUBLICATIONS

2021 bytes4diabetes

Diaguard - Tagebuch-App zur Dokumentation

2016 Master thesis

Datenlogistik am Beispiel eines kontextgebundenen Musikwiedergabedienstes für mobile Clients

2014 Bachelor thesis

Konzeption eines plattformunabhängigen Dienstes für mobiles Offline-Reporting in einer bestehenden webbasierten Business Intelligence-Infrastruktur

