



# FAMORBLOX

## PROGRAMMER

Discord @famor  
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## ABOUT ME

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Full stack programmer developing experiences on Roblox.  
Contributing to big and small experiences since 2020 in many genres like Shooters, Simulators, Car Racing, Physics, etc.

## EXPERIENCE

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### SHOOTERS

#### FPS Framework Development (2020-2022)

- Developed multiple frameworks for a couple experiences
- Worked on NPCs, Weapons, animations, customization, etc.

### PHYSICS

#### Vehicles (2022 - 2023)

- Created multiple vehicle rigs (cars, tanks, skateboard, gokart)
- Created an Active Ragdoll system (like human fall flat)

### UI

#### UI Design & Scripting (2022 - 2023)

- Created a personal use (later released) UI Design Plugin with over 10k downloads
- Designed the UI for multiple systems

## SKILLS

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- Full stack programming skills. Primary backend
- Proficiency in UI Design & animation
- Intermediate 3D Modeling & animation
- Familiar with popular tools like Rojo, Knit, VS Code, Github, etc.

## OTHER

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### GROUPS I HAVE WORKED FOR

- Play! Studios (3M)
- The Tycoon Squad (851k)