```
var arr = [function(){
console.log(a)
}, {
b: function(){
console.log(b)
}

var new_arr = JSON.parse(JSON.stringify(arr));

console.log(new_arr);
```

浅拷贝

赋值

Array方法之Array.from()

Object.assign() 可以处理第一层的深拷贝

```
Users > le > BiG > jetxamples > 體 testjs > (e) employeeDetailsDuplicate
1 var employeeDetailsOriginal = (
2 name: "斯斯人程",
3 fantly: (
4 | name: "斯斯人程度",
5 }
6 };
7 var employeeDetailsDuplicate = Object.assign({}), employeeDetailsOriginal);
9 employeeDetailsDuplicate.name = '五大治',
1 employeeDetailsDuplicate.name = '五大治', fantly: { name: "高班大東亚' } }
1 employeeDetailsDuplicate.name = '后班大東亚'
2 console.log(employeeDetailsOriginal);
4 // { name: "那班人里", family: { name: "后班大東亚' }
5 }
6 // { name: "那班人里", family: { name: "后班大東亚' }
6 // { name: "那班人里", family: { name: "后班大東亚' }
6 // { name: "那班人里", family: { name: "后班大東亚" }
7 }
8 // { name: "班班人里", family: { name: "后班大東亚" }
8 // { name: "班班人里", family: { name: "后班大東亚" }
8 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大允贵", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大允贵", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "后班大東亚" }
9 // { name: "五大治野", family: { name: "五大治野", family: { name: nam
```

slice、concat 返回一个新数组的特性来实现拷贝

基本类型拷贝

```
var arr = ['old', 1, true, null, undefined];

var new_arr = arr.concat();

new_arr[0] = 'new';

console.log(arr) // ["old", 1, true, null, undefined]
console.log(new_arr) // ["new", 1, true, null, undefined]
```

```
var arr = ['old', 1, true, null, undefined];

var new_arr = arr.concat();

new_arr[0] = 'new';

console.log(new_arr) // ["old", 1, true, null, undefined]
console.log(new_arr) // ["new", 1, true, null, undefined]

var arr = ['old', 1, true, null, undefined];

var new_arr = arr.slice();

new_arr[0] = 'new';

console.log(new_arr) // ["new", 1, true, null, undefined]
```

对象拷贝

```
var arr = [{old: 'old'}, ['old']];

var new_arr = arr.concat();

arr[0].old = 'new';
arr[1][0] = 'new';

console.log(arr) // [{old: 'new'}, ['new']]

console.log(new_arr) // [{old: 'new'}, ['new']]
```

深拷贝

```
var arr = ['old', 1, true, ['old1', 'old2'], {old: 1}]

var new_arr = JSON.parse( JSON.stringify(arr) );

console.log(new_arr);
```

```
1 var arr = ['old', 1, true, ['old1', 'old2'], {old: 1}]
2 var new_arr = JSON.parse( JSON.stringify(arr) );
4 console.log(new_arr);

| C@LCmac: -/BIG/jsExamples | Ic@LCmac: -/BIG/jsExamples
```

使用JSON.parse(JSON.stringify(object))实现深拷贝的局限

```
1 会忽略 undefined
2 会忽略 symbol
3 不能序列化函数
4 不能解决循环引用的对象
```

```
1 let a = {
2    age: undefined,
```

```
sex: Symbol('male'),
jobs: function() {},
name: 'yck'
}
let b = JSON.parse(JSON.stringify(a))
console.log(b) // {name: "yck"}
```

```
let a = {
    age: undefined,
    sex: Symbol('male'),
    jobs: function() {},
    name: 'yck' }
    let b = JSON.parse(JSON.stringify(a))
    console.log(b) // {name: "yck"}
```

```
var arr = [function(){
console.log(a)
}, {
b: function(){
console.log(b)
}

var new_arr = JSON.parse(JSON.stringify(arr));

console.log(new_arr);
```

```
var arr = [function(){
    console.log(a)
    }, {
    b: function(){
        | console.log(b)
    }
}]
var new_arr = JSON.parse(JSON.stringify(arr));
console.log(new_arr);
```

拷贝 undefined 会失真

```
var arr = [function(){
console.log(a)
}, {
b: function(){
console.log(b)
}

// C: null, {d: undefined}, {e: ''}]

var new_arr = JSON.parse(JSON.stringify(arr));

console.log(new_arr);
```

方法自定义实现深拷贝

```
1 function deepClone (obj) {
    if (Array.isArray(obj)) {
      return obj.map(deepClone)
3
     } else if (obj && typeof obj === 'object') {
     var cloned = {}
5
      var keys = Object.keys(obj)
6
      for (var i = 0, l = keys.length; <math>i < l; i++) {
        var key = keys[i]
8
        cloned[key] = deepClone(obj[key])
1.0
      return cloned
     } else {
12
13
      return obj
     }
14
1.5
```

借用 MessageChannel 实现深拷贝(只能解决 undefined 和循环引用对象的问题, 对于 Symbol 和 function 依然束手无策)

```
var channel = new MessageChannel();
var port1 = channel.port1;
var port2 = channel.port2;
port1.onmessage = function(event) {
console.log("port1收到来自port2的数据: " + event.data);
}

port2.onmessage = function(event) {
console.log("port2收到来自port1的数据: " + event.data);
}

port1.postMessage("发送给port2");
port2.postMessage("发送给port1");
```

```
| lical@lical@dwacBook_Pro ~ % node /Users/lical/DEBUG/未命名.js
| var port1 = channel.port1;
| var port2 = channel.port2;
| port1.onmessage = function(event) {
| console.log("port1@到来自port2的数据: " + event.data);
| port2.onmessage = function(event) {
| console.log("port2@到来自port1的数据: " + event.data);
| port1.postMessage("发送给port2");
| port2.postMessage("发送给port1");
```

```
function deepClone(val) {
    return new Promise((resolve,reject) => {
        const {port1,port2} = new MessageChannel();
        port2.onmessage = e => resolve(e.data);
        port1.postMessage(val);
}

let obj = {
```

```
function deepClone(val) {
    return new Promise((resolve, reject) => {
        const (port1,port2) = new MessageChannel();
        port2.onnessage = e => resolve(e.data);
        port1.postMessage(val);
    }
}
let obj = {
    age: undefined,
    name: 'yck',
    c: {
        d: true
    }
}
obj.c.e = obj.c; // 循环引用

// 注意该方法是异
async function test() {
    const clone = await deepClone(obj);
    console.log(clone) // {age: undefined, name: "yck", c: {_}}}
test()
```

lodash 的深拷贝函数

```
1 _.cloneDeep(value)
2
3
4 var objects = [{ 'a': 1 }, { 'b': 2 }];
5
6 var deep = _.cloneDeep(objects);
7 console.log(deep[0] === objects[0]);
8 // => false
```