

# Find the Closest Point Along a Line to Another Point

Fan Wang

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## 1 Find Nearest

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### 1.1 Neart Point Along a Line Through Orgin to Another Point

We first have  $X_1$  an  $Y_1$ , given these, we are able to generate  $R = \frac{Y_2}{X_2}$ , a ratio. We want to iteratively update  $X_1$  and  $Y_1$ , where 1 subscript indicates the first iteration, but we only know the ratio. Think of  $R$  as a line through the origin with  $R$  as the slope.

We generate  $X_2$  and  $Y_2$  by finding the point along the  $R$  as slope origin line that is the closest to the  $X_1$  and  $Y_1$ . At the resulting point,  $R$  will be respected, and it will differ least in distance to the earlier iteration's  $X_1$  and  $Y_1$  points.

1. The slope of the diagonal line is  $-\frac{X_2}{Y_2} = -\frac{1}{R}$
2. The diagonal line must cross  $X_1$  and  $Y_1$ , solve for this line's y-intercept
3. Solve for the intersection of the diagonal line and the origin line with  $R$  as slope

Implementing step (2):

$$\begin{aligned} Y_1 &= I - \frac{1}{R} \cdot X_1 \\ I &= Y_1 + \frac{X_1}{R} \\ I &= \frac{Y_1 \cdot R + X_1}{R} \end{aligned}$$

Implementing step (3):

$$\begin{aligned}
 Y &= \frac{Y_1 \cdot R + X_1}{R} - \frac{1}{R} \cdot X \\
 Y &= R \cdot X \\
 R \cdot X &= \frac{Y_1 \cdot R + X_1}{R} - \frac{1}{R} \cdot X \\
 \left(R + \frac{1}{R}\right) \cdot X &= \frac{Y_1 \cdot R + X_1}{R} \\
 \frac{R^2 + 1}{R} \cdot X &= \frac{Y_1 \cdot R + X_1}{R} \\
 X &= \frac{Y_1 \cdot R + X_1}{R} \cdot \frac{R}{R^2 + 1}
 \end{aligned}$$

And we have:

$$\begin{aligned}
 X &= \frac{Y_1 \cdot R + X_1}{R^2 + 1} \\
 Y &= \frac{Y_1 \cdot R^2 + X_1 \cdot R}{R^2 + 1}
 \end{aligned}$$

Visualize the results:

```

# Set random parameter Values for X1, Y1, and X2/Y2 ratio
set.seed(3)
fl_x1 <- runif(1) * 10
fl_y1 <- runif(1) * 10
fl_r <- runif(1) * 5

# Diagonal
fl_diag_slope <- -1 / fl_r
fl_diag_yintercept <- (fl_y1 * fl_r + fl_x1) / fl_r

# Closest point
fl_x2 <- (fl_y1 * fl_r + fl_x1) / (fl_r^2 + 1)
fl_y2 <- (fl_y1 * fl_r^2 + fl_x1 * fl_r) / (fl_r^2 + 1)

# Print state
print(paste("x1=", fl_x1, "x2=", fl_x2, "R=", fl_r, sep = " "))

## [1] "x1= 1.68041526339948 x2= 3.6609038475849 R= 1.92471175687388"

print(paste("x2=", fl_x2, "y2=", fl_y2, sep = " "))

## [1] "x2= 3.6609038475849 y2= 7.04618467623146"

# X and y lims
ar_xylim <- c(-1, max(fl_x1, fl_y2) * 1.5)

# Visualize
par(mfrow = c(1, 1))
# Line through origin
curve(0 + fl_r * x, ar_xylim[1], ar_xylim[2],
      col = "black", lwd = 2, lty = 1,
      ylim = ar_xylim,
      ylab = "", xlab = ""
)
# Diagonal line

```

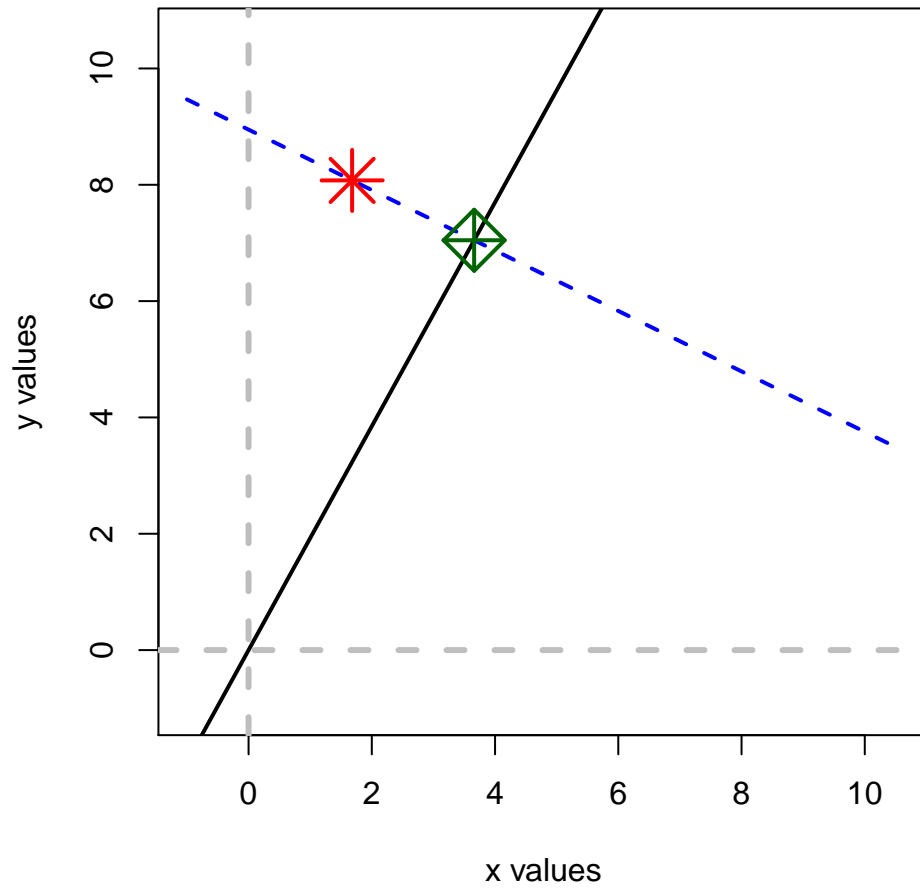
```

curve(fl_diag_yintercept + fl_diag_slope * x,
      add = TRUE,
      col = "blue", lwd = 2, lty = 2,
      ylim = ar_xylim,
      ylab = "", xlab = "")
)
# Point
points(fl_x1, fl_y1,
       add = TRUE,
       pch = 8, col = "red", cex = 3, lwd = 2,
       ylab = "", xlab = "")
)
points(fl_x2, fl_y2,
       add = TRUE,
       pch = 9, col = "darkgreen", cex = 3, lwd = 2,
       ylab = "", xlab = "")
)
# Origin lines
abline(
  v = 0, h = 0,
  col = "gray", lwd = 3, lty = 2
)

# Titles
title(
  main = paste0(
    "Line through origin and orthogonal line\n",
    "Find closest point along black line to red star"
  ),
  sub = paste0(
    "Black line goes through origin,",
    " blue line goes through (x1,y1) and (x2, y2)"
  ),
  xlab = "x values", ylab = "y values"
)

```

**Line through origin and orthogonal line**  
**Find closest point along black line to red star**



Black line goes through origin, blue line goes through (x1,y1) and (x2,