Manual Test Plan(Postman)

Test Version

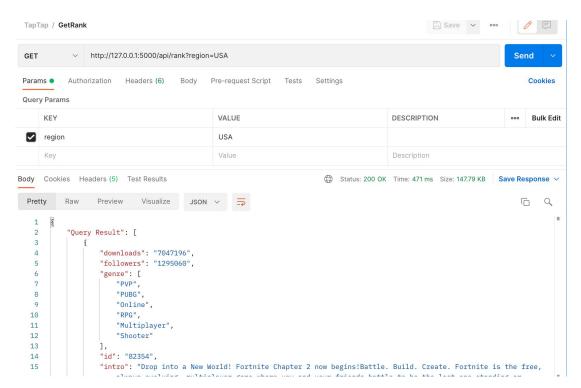
Branch: project-2.0

Environment Setup & Configuration

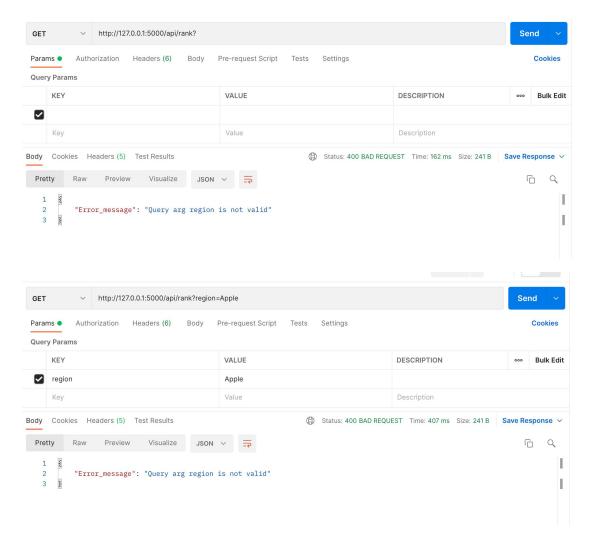
- All set up in previous manual test plan is also required for this plan.
- Test Tool: Postman. Download here: https://www.postman.com/
- Run web_api.py in Pycharm first.

Manual Test Process

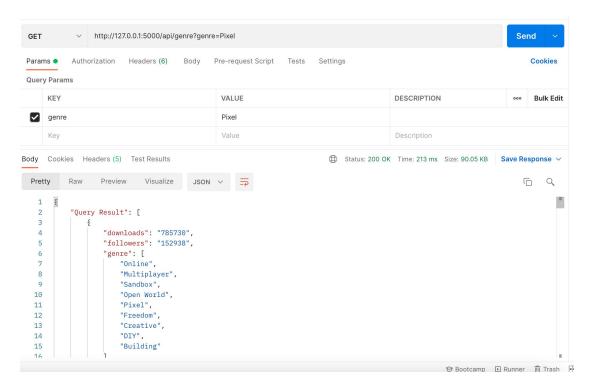
(1) Test /api/rank route. The following get request should work. Query result should be the info of top 15 games in this region.



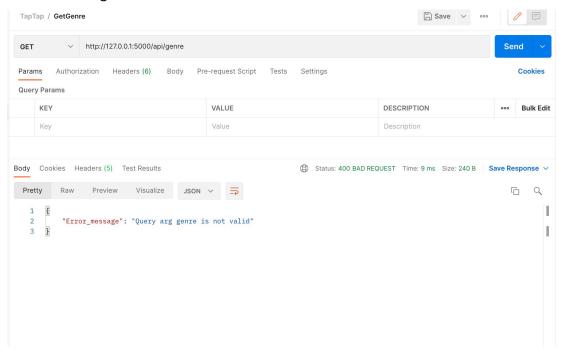
If region is not specified in query argument or incorrect region name is provided, then status code should not be 200 and server should return error message:

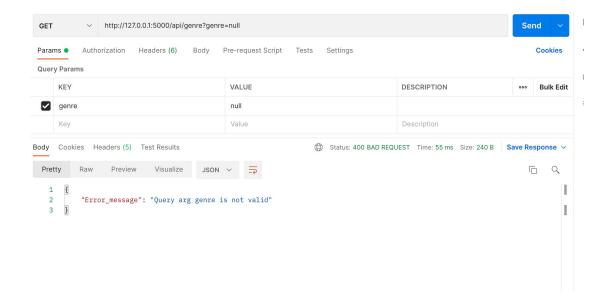


(2) Test /api/genre route. The following get request should work. Query result should be a list of dict containing info of games containing this genre.

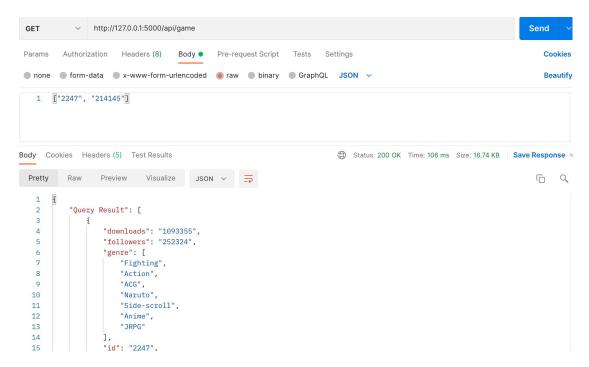


If genre is not specified in query argument or incorrect genre name is provided, then status code should not be 200 and server should return error message:

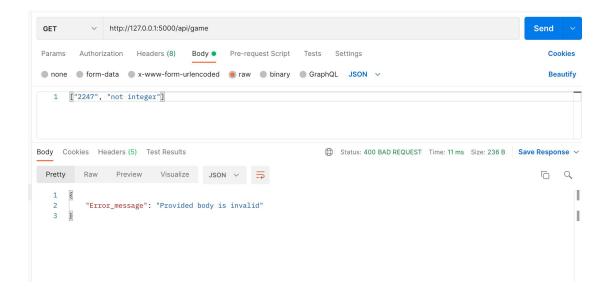




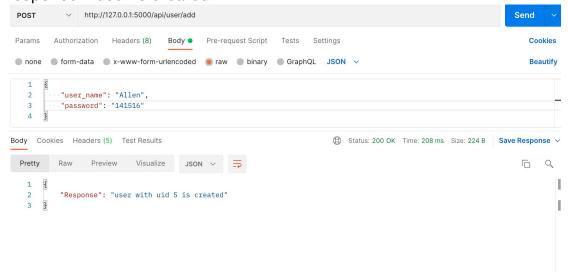
(3) Test /api/game route. The following get request should work. Body should contain list of game id for query. Content type must be application/json. Query result is info of all requested games.



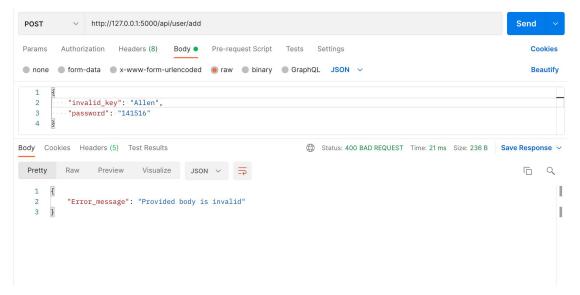
If body contain invalid data structure or content type is incorrect, then status code should not be 200 and server should return error message:



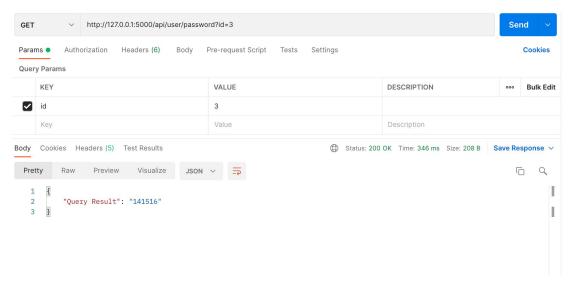
(4)Test /api/user/add route. The following post request should work. Body should contain a dict specifing user name and password. Content type must be application/json.Server should return success response if user is created:



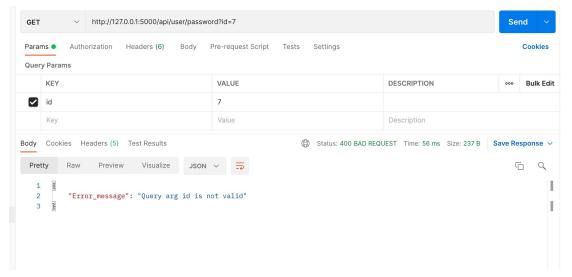
If body contain invalid data structure or content type is incorrect, then status code should not be 200 and server should return error message:



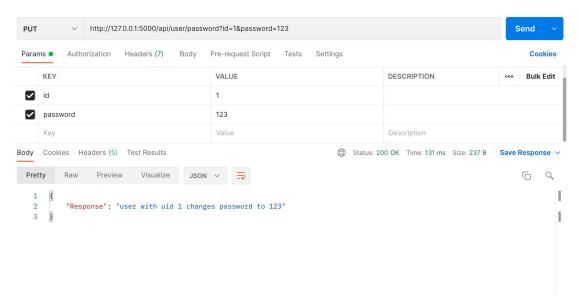
(5) Test /api/user/password route. The following get request should work. User should specify id in parameter. Query result is password of this user



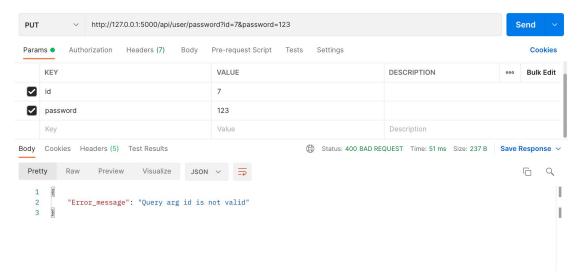
If id is not specified in query argument or invalid id(user not exist) is provided, then status code should not be 200 and server should return error message:



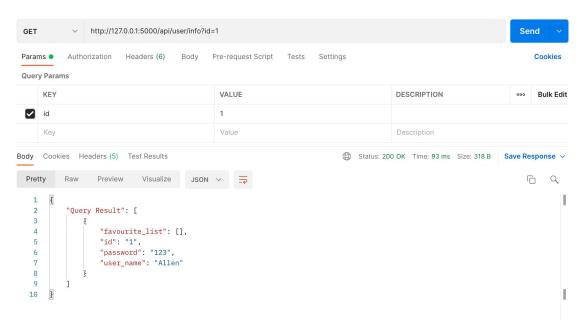
(6) Test /api/user/password route. The following put request should work. User should specify id and password in parameter. Server should return success response



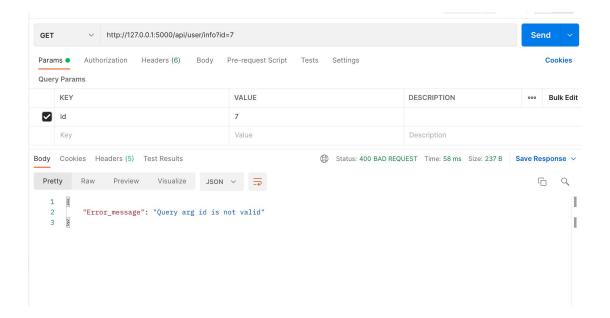
If id or password is not specified in query argument or invalid id(user not exist) is provided, then status code should not be 200 and server should return error message:



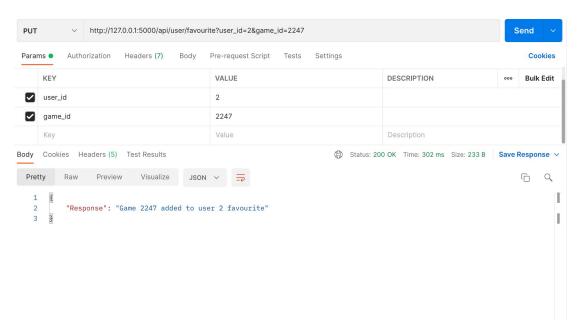
(7) Test /api/user/info route. The following get request should work. User should specify id in parameter. Query result is all info of this user



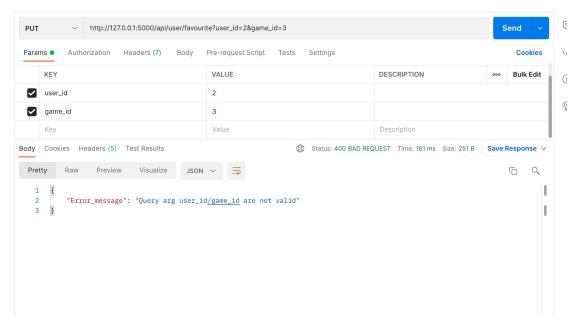
If id is not specified in query argument or invalid id(user not exist) is provided, then status code should not be 200 and server should return error message:



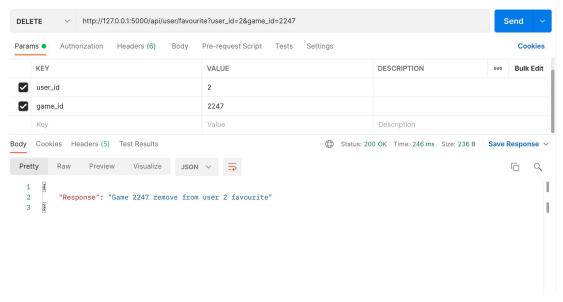
(8) Test /api/user/favourite route. The following put request should work. User should specify user_id and game_id in parameter. Server should return success response



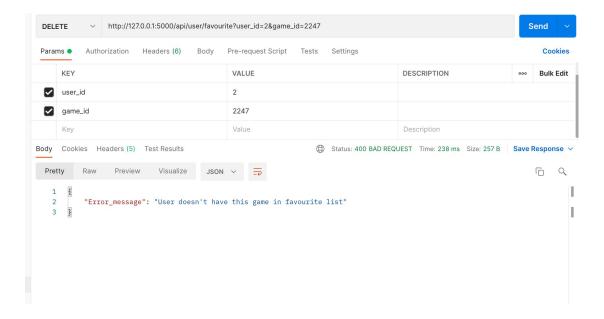
If id or password is not specified in query argument or invalid id(user/game not exist) is provided, then status code should not be 200 and server should return error message:



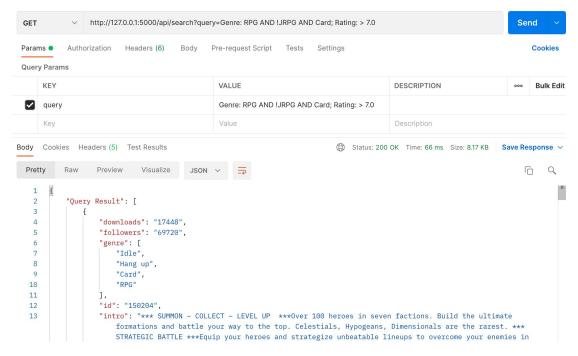
(9) Test /api/user/favourite route. The following delete request should work. User should specify user_id and game_id in parameter. Server should return success response



If id or password is not specified in query argument or invalid id(user/game not exist) is provided, then status code should not be 200 and server should return error message:



(10) Test /api/search route. The following get request should work. User should specify query string in parameter. Query result is all info of games satisfying this query string



If query is not specified in parameter or invalid query string is provided, then status code should not be 200 and server should return error message:

