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EDUCATION

Bachelor of Science in Architecture

University of Virginia

Aug 2019 - May 2023

Master of Architecture

University of Pennsylvania

Aug 2024 - May 2027 (expected)

Master of Science in Design: Robotics and Autonomous Systems (MSD-RAS)

University of Pennsylvania

Aug 2025 - May 2026 (expected)

CURRENT TITLE

Research Assistant at PSL

psl.design.upenn.edu/fang-frank-sun/

FANG SUN

PROFILE

- Fang (Finn) Sun graduated with a Bachelor of Science in Architecture degree from the University of Virginia, distinguished by an insatiable enthusiasm for the intersection of **architecture**, **artificial intelligence**, and **digital fabrication**.
- After completing a four-year program and a year of practical experience, he has immersed himself in developing **sustainable and resilient design solutions** through robotics and digital fabrication. With a minor in computer science, he explores AI, computational methodologies, and adaptive modeling.
- His current work focuses on **rapid housing reconstruction** for natural disasters, utilizing 3D printing, robotics, and automation to enhance efficiency, optimize material usage, and improve structural resilience.
- Now pursuing **dual master's degrees** in Architecture and Science in Design: **Robotics and Autonomous Systems** at the University of Pennsylvania, he continues to blend technical expertise, creative vision, and innovation to advance digital fabrication and resilient design.

EXPERIENCE in ARCHITECTURE

Research Assistant | PSL (Polyhedral Structure Lab at UPenn)

Aug 2025 - Now

Philadelphia, PA

- Assisted in module design, assembly, and construction-scale validation of a 3D-printed, post-tensioned concrete floor system, including modular alignment, post-tensioning, and structural strength testing and performance analysis; *co-published research presented at ACM SCF 2025 (Adjunct) (see Publications on page 5)*.
- Supported project documentation and animations by capturing assembly processes, material application, and structural integration to communicate advanced construction.
- Helped code and maintained the PSL website, ensuring project documentation, research updates, and team activities were accurately reflected and accessible.

Design Intern | Gensler

June 2025 - Aug 2025

San Francisco, CA

- Designed two iterations of the Sky Lobby for CICO project in Hangzhou using Revit; led the design of screens and circulation systems, attended all SD meetings, and presented to clients in China.
- Helped design the ceiling pattern, the overpass connecting two buildings, and the landscape area for NVIDIA Headquarters project; assisted in producing diagrams.
- Supported a pursuit project in Utah through data analysis and circulation design, including calculations for loss factors and solar radiation percentages; assisted in developing diagrammatic visualizations.
- Collaborated with other interns to propose and design a community area in San Francisco aimed at enhancing cultural connections and visitor experience for local residents.

Part-Time Designer | HKS Inc.

Mar 2025 - May 2025

Richmond, VA (remote)

- Helped the Mets Training Building project from SD to DD phases; proposed layout, roof, and entrance design options in Revit, and attended all client meetings.
- Assisted in the design of the Commanders Stadium, developing the bowl form and seating layouts; utilized Grasshopper to visualize and optimize seat arrangements, and designed the video board area.

DESIGN SKILLS

5+ Years of Experience

Rhinceros	■ ■ ■ ■ ■
Grasshopper	■ ■ ■ ■ ■
Revit	■ ■ ■ ■ ■
AutoCAD	■ ■ ■ ■ ■
Adobe Photoshop	■ ■ ■ ■ ■
Adobe Illustrator	■ ■ ■ ■ ■
Adobe InDesign	■ ■ ■ ■ ■
Enscape	■ ■ ■ ■ ■

3+ Years of Experience

Sketchup	■ ■ ■ ■ ■
Lumion	■ ■ ■ ■ ■
Vray	■ ■ ■ ■ ■
ArcGIS	■ ■ ■ ■ ■

1+ Years of Experience

Keyshot	■ ■ ■ ■ ■
ArchiCAD	■ ■ ■ ■ ■
Dynamo	■ ■ ■ ■ ■
Maya	■ ■ ■ ■ ■

Teaching Assistant | UPenn (Weitzman School of Design)

Jan 2025 - May 2025

Philadelphia, PA

- Worked as TA for ARCH 2020, Design Fundamental II; helped students in digital and physical fabrication techniques using Rhino and V-Ray.
- Guided students in mapping and analyzing body movement to inform site-specific architectonic designs; provided feedback on translating motion into spatial form.

Project Assistant | Roboticplus.AI (Shanghai) Co., Ltd

May 2024 - Aug 2024

Shanghai, China

- Programmed robotic arm movements for intelligent construction and assisted in developing CNC routers with C++ and Java
- Designed two outdoor installations for the Jindi Office Building project and formulated models for robotic arm 3D printing with Rhinoceros and C++
- Helped Assemble 185 components printed by the robotic arm on site, created progress diagrams, charts and videos for the presentation to clients

Full-time Designer | STUDIOS Architecture

Jul 2023 - Feb 2024

Washington, D.C.

- Modeled the existing 3-story parking garage in D.C. with Revit and designed 6 parametric ceiling and facade options with Dynamo
- Assisted with interior design and rendering for *Institute of International Finance (IIF)* with Enscape; created various furniture layouts and material choices in Revit for 50% Design Development (DD) presentation
- Working on model fixation for *Bond Bread Redevelopment at Howard University* under Design Development (DD) phase, concentrated on remodeling all staircases and podiums, redesigning entries, conducting canopy and roof drain studies

Design Intern | STUDIOS Architecture

Dec 2022 - Jan 2023

Washington, D.C.

- Modeled physical building and site models for 2 ongoing health institution projects with 3D printing and lasering cutting machines
- Created 6 Grasshopper script tests to present the proof of concept of automatic plan generator and parking space formation

Teaching Assistant | UVA (School of Architecture)

Sept 2022 - Dec 2022

Charlottesville, VA

- Worked as TA in ARCH 1010 course, *Lessons of the Lawn*, for 20 undergraduate-level students; provided lectures about Chinese religion and architecture history
- Led discussion sessions; provided feedback and grading on weekly assignments about architectural history and theory

Design Intern | Perkins&Will

May 2022 - Aug 2022

Washington, D.C.

- Benchmarked *UVA Gilmer Hall and Chemistry Building Renovation* projects; purged central and site BIM models and created new Revit templates
- Designed the loading dock and back entrance for *Omega Building & Key West Building in Rockville* and produced rendering images with Photoshop and Enscape
- Proposed 8 logo-inspired iterations of parametric shelf for *Perkins&Will DC office* with Rhino, Grasshopper and Dynamo

Design Intern | HDR Inc.

Dec 2021 - Jan 2022

Arlington, VA

- Drew analysis diagrams and recreated unit models for a children's hospital with AutoCAD, Rhino, Revit and Photoshop
- Designed 10 parametric façade iterations for a project under Schematic Design (SD) with Rhino, Grasshopper, Revit and Dynamo; conducted solar and radiation analysis
- Created 2 Grasshopper plugins (via Python) for HDR employees to conveniently generate solids only using curves in Rhino

LANGUAGES

English | Native
Chinese | Native
Spanish | Intermediate

CERTIFICATE

- National Council of Architectural Registration Boards (NCARB)
- LEED AP Building Design + Construction (LEED AP BD+C)

HOBBIES

Chess | US National Master
Tennis | Chinese L2 Athlete
Biking
Cooking
Photography

Teaching Assistant | UVA (School of Architecture)

Sept 2021 - May 2022

Charlottesville, VA

- Worked as TA in PLAC 4010 and 6010 courses, *Neighborhood Planning Studios*, for 16 graduate-level students; provided feedback and grading for modeling coursework
- Conducted weekly workshops on ArcGIS, Rhino and Illustrator skill development; organized meetings with local architecture firms
- Provided 2 lectures about Chinese Gardens design in related to modern urban studies; assigned written assignments; led discussions and provided feedback

Design Intern | MAD Architects

Jul 2020 - Dec 2020

Beijing, China

- Helped draw the circulation plan and sections; produced rendering images for level 2 exterior space of Jiaxing Civic Center
- Produced rendered drawings for the public courtyard and urban context and proposed 3 gallery iterations for Pingtan Art Museum
- Improved the UI design of firm's website (<http://www.i-mad.com>); utilized the rendering image as the project background and created a sidebar for project listing

Design Intern | Tongji Architectural Design Group

Feb 2020 - May 2020

Shanghai, China

- Helped develop the level 1 gallery space of *Pinghe Secondary School in Suzhou* and drew the plans and perspective sections of the building to present to the clients
- Drew processing diagrams for *Tongji University Creative Research Institute* with AutoCAD and created 3 iterations for its north façade with SketchUp and Illustrator
- Executed aerial documentation through drone photography for the concept design project; acquired up-to-date data for the mapping process; helped concept rendering using Lumion, Enscape and Photoshop

EXPERIENCE in COMPUTER SCIENCE

Java Developer Intern | Alibaba Group Holding Limited

Jun 2021 - Sept 2021

Hangzhou, China

- Co-established the online Internet of Things (IoT) system for Xi'niu's On-demand Production Factory, enhanced efficiency by 21% for the embroidery production line
- Co-developed an automated customer management system for Xi'niu Factory to improve managing efficiency, allowing workers to remotely create printing samples and ship to the factory using Alibaba cloud services
- Reprogrammed label printers and embroidery machines with Java and ZPL to allow remote operations and launched it with new WebUI

Lark Frontend Technical Intern | ByteDance Ltd.

Mar 2021 - Jun 2021

Shanghai, China

- Provided debug and customization services for users of Lark Open Platform (workplace apps developer), led internal monthly SaaS meetings among customers and developers
- Fixed Lark compatibility issues such as plugin conflicts and mobile responsiveness issues, and reviewed a part of Lark 4.0 updates before it was launched.
- Co-initiated Lark Knowledge Base and used Java & Python to encode and categorize previous solutions, provided references for new hired employees

System Test Design Assistant | Apple Inc.

Apr 2017 - Oct 2018

Shanghai, China

- Solved 10 issues in macOS 10.14, including 3 severe security alerts with privacy and message missing; conducted issue reports
- Helped design test cases covering functional and non-functional aspects, including localization and Internationalization, integration and regression (MacOS 10.13.8)
- Collected and provided feedback on the user experience of the iOS 11 Application Program Interface, created comprehensive documentation for internal team reviews

PROGRAM SKILLS

Program Languages

Java	■ ■ ■ ■ ■
Python (Django)	■ ■ ■ ■ ■
C++	■ ■ ■ ■ ■
JavaScript	■ ■ ■ ■ ■
HTML/CSS	■ ■ ■ ■ ■
PHP	■ ■ ■ ■ ■
Node.js	■ ■ ■ ■ ■
React	■ ■ ■ ■ ■
Golang	■ ■ ■ ■ ■
Ruby	■ ■ ■ ■ ■

Cloud-Based Technology

Docker	■ ■ ■ ■ ■
AWS	■ ■ ■ ■ ■
Apache Spark	■ ■ ■ ■ ■

EXPERIENCE in *LEADERSHIP*

CEO & Founder | Hummer Education

Apr 2019 - Now

Shanghai, China (Hybrid)

- Established a 2-person studio and personally instructed high-school students for chess playing every weekend and held regular chess tournaments
- Independently created and published over 400 chess training videos on various media platforms, including Bilibili, TikTok, and YouTube. Spearheaded the online promotion of chess education, garnering a following of over 150,000 enthusiasts
- Established a 12-member company, primarily overseeing various online platforms, including video editing, market operations, and educational services
- Devised chess-playing website and WeChat mini-program with Node.js and React, widely used for online tournaments and training in China since late 2022

Initiator & Leader | Aparkers (Smart Parking Development)

Oct 2016 - Mar 2018

Beijing, China (Hybrid)

- Led a project team of 8 to identify the causes of parking problems in Shanghai
- Designed a parking garage demo to model and devise more efficient parking layouts using Rhinoceros and AutoCAD, employed algorithms using Java and agent-based models to visualize optimized parking routes
- Developed and installed signal detection devices in existing parking lots to assess real-time location for vehicles, aiming to achieve indoor guidance without GPS
- Created a mobile application providing both outdoor and indoor parking guidance and launched it in AppStore and Google Play
- Received the patent (201721325329.0); the project was later acquired by ETCP, a leading company in intelligent parking in China

RESEARCH EXPERIENCE

Independent Researcher | UVA (School of Architecture)

Jan 2023 - June 2023

Charlottesville, VA

- Supervised by Dr. Ehsan Baharlou, developed *Drive Easy*, an innovative solution designed to improve drivers' parking experience
- Identified potential parking constraints and used agent-based modeling to simulate viable parking solutions
- Applied graph theory and generative sorting algorithms to assign the optimal spot for vehicles to reduce time spending
- Integrated AR assistance in a test vehicle and successfully simulated network-independent navigation controlled by IoT devices only in the garage

Research Intern | College of William and Mary (Lens Lab)

Nov 2021 - Jun 2022

Williamsburg, VA (Hybrid)

- Supervised by Dr. Gang Zhou, helped develop a covert channel attack which leaks user data by encoding and transmitting them through smart bulb's infrared emission
- Analyzed power usage pattern of the bulb instead of monitoring the infrared emission
- Helped design a power-auditing system and a CNN model which identifies the smart bulb's leakage of private data

Research Assistant | AZL Architects

Jan 2021 - Mar 2021

Nanjing, China

- Created 7 iterations of entrance design for *Lei House* (a traditional Chinese townhouse) renovation project with Rhino and AutoCAD
- Refined rendered plans and sections for *Ruralation Museum Hotel* (a hot spring resort hotel) for media publication with AutoCAD, Photoshop, and Lumion
- Digitalized and documented the hand drawings of sections and plans for *China International Practical Exhibition of Architecture No.4 House* with AutoCAD and linked with Revit model for detailed model fixation

RELEVANT COURSES (ARCHITECTURE)

- Architecture History (I & II)
- Foundation Studios (I - VII)
- Modeling Visualization
- Architecture Theory / Tectonics
- Structural Design
- Historical Preservation

RELEVANT COURSES (COMPUTER SCIENCE)

- Software Development Methods
- Discrete Mathematics
- Program and Data Representation
- Cybersecurity
- Machine Learning

PROJECTS in *ARCHITECTURE* (SELECTED)

Hangzhou CICO Tower - Skylobby

Jun 2025 - Jul 2025

- Interior design, interior rendering, program analysis, facade design (Gensler)

Nvidia Headquarter

Jul 2025 - Aug 2025

- Building design, master planning, interior design, physical model production (Gensler)

Commanders Stadium

Mar 2025 - May 2025

- Stadium (bowl) design, grasshopper scripting (seats), exterior rendering (HKS)

Howard University - Bond Bread Redevelopment

Jan 2024 - Apr 2024

- Building design, master planning, interior design, working drawing production, physical model production (STUDIOS Architecture)

Institute of International Finance (IIF)

Sept 2023 - Dec 2023

- Rhino and Revit file remodel, Interior design, interior rendering, program analysis, material selection (STUDIOS Architecture)

899 North Capitol Street

Jul 2023 - Sept 2023

- Interior design, ceiling and facade redesign, construction drawing production, physical drawing production (STUDIOS Architecture)

Pingtian Art Museum

Jul 2020 - Sept 2020

- Concept design, program analysis, working drawing production (MAD Architects)

PROJECTS in *COMPUTER SCIENCE* (SELECTED)

Chess Alpha Pro

Apr 2022 - Sept 2022

- A chess reinforcement learning by AlphaGo Zero methods. [*Python, Keras, Machine Learning*] (Collaboration)

Chess Lc0 Engine (Leela Chess Zero)

Oct 2019 - Feb 2020

- A chess AI following the same type of techniques as AlphaZero using Stockfish's position representation and move generation. [*Python, C++*] (Collaboration)

FELLOWSHIP & AWARDS

2022 Perkins&Will Summer Internship Design Competition

- Designed an ergonomic chair, finished modeling, drawing, and rendering within a day
- Won the second prize among all participating interns and delivered a presentation

2022 Yongxin Gucheng Bridge Design Competition

- Designed a bridge for both vehicles and pedestrians to ease local traffic pressure, incorporating local climatic and cultural elements
- Received honorable mention from the competition committee

2020 Roboticplus Meng-Xi Innovative Design Fellowship

- Used research funds to design and improve a new 3D printer which is able to print high-strength TPU and nylon, and produced a machine prototype within four weeks
- Integrated the machine into cloud service to address the conflict of control by multiple devices simultaneously; enhanced the printer's capability to print objects with higher slope values by about 18% without support

PUBLICATIONS

- **Toolpath Optimization for a Post-Tensioned Concrete 3D-Printed Floor Structure**
Yefan Zhi, Maximilian E. Ororbia, Amir Mostavaselian, Hua Chai, Andrea Machado Romero, Meizhu Xu, *Fang Sun*, Masoud Akbarzadeh
ACM Symposium on Computational Fabrication (SCF) 2025 (Adjunct) *Cambridge, MA, USA*

RESEARCH INTEREST

- Human-Centered Architecture Design
- Resilient and Adaptive Architecture
- Generative Space Design with AI
- Advanced Digital Fabrication and Parametric Design
- Smart Cities and IoT in Urban Design and Development
- AI-Driven Tools Development

ONGOING RESEARCH

- **Generative Design for Architectural Space Planning**

The project aims to generate various plan layouts automatically by outlining a specific area with different functions in the sketching software, allowing designers to explore more possibilities for concepts in early stages.

- **Advanced 3D Printing for Rapid Housing Reconstruction**

This research explores new technologies and printing methods to accelerate post-disaster housing reconstruction. By integrating robotics, automation, and computational analysis, it aims to enhance construction speed, material efficiency, and structural resilience, enabling scalable and adaptive rebuilding solutions.

SERVICES

Thesis Volunteer | Rice University School of Architecture

Dec 2025 - Jan 2026

Houston, TX

- Helped with detailed physical model fabrication for a thesis project, including the construction of two full-scale (1:1) models to support design testing and presentation
- Supported rendering production and visual analysis, creating image-based renderings that integrated drone photography and on-site imagery to communicate urban context.

Thesis Mentor | Howard University Department of Architecture

Oct 2023 - Apr 2024

Washington D.C.

- Serve as a dedicated professional mentor for a thesis student throughout both Fall and Spring semesters, providing feedback and actively communicate with the student
- Meet with the assigned student twice a week and check the work progress put on Miro; discuss and annotate iterations for further research
- Participate in each formal thesis review, providing insights during each session for all thesis students; collect notes from all reviewers and share with student

Chess Arbiter Volunteer | The 4th Asian Para Games

Oct 2023 - Oct 2023

Hangzhou, China (Hybrid)

- Provided online technical support for game recording and online live broadcasting
- Worked as a B1 category arbiter for fully visually impaired participants, assisted players in moving pieces and ensured fairness and impartiality in each game
- Studied communication languages (Russian, Arabic, Korean, and Malay) from different countries, translated critical tournament information and announcements to facilitate effective communication between players and officials

Career Development Mentor | UVA (School of Architecture)

Jan 2023 - May 2023

Charlottesville, VA

- Offered specific career advice for 5 undergraduate students based on their interests
- Provided resources and guidance for finding job opportunities and helped them prepare for job (internship) interviews and review portfolios individually
- Helped organize career fairs and workshops to foster relationships between students and architecture industry professionals

School Tour Volunteer | UVA (School of Architecture)

Aug 2022 - Sept 2022

Charlottesville, VA

- Conducted regular tours for external visitors showcasing our school building; provided chances to observe ongoing classes and enjoy students' model works in the FabLab
- Introduced the school's history and culture and addressed any questions from visitors

Exhibition Volunteer | Living Garden: The House of the Future

Sept 2018 - Oct 2018

Beijing, China

- Assisted in the coordination of the exhibition by Yansong Ma and MAD Architects
- Collaborated with the event team to design the exhibition layout for four sections, played a key role in the setup to guarantee an engaging experience for attendees
- Led guided tours, offering insights into the design concepts presented by Yansong Ma, enhancing visitors' understanding of the exhibition, and answering inquiries