

Software Quality Engineering

Testing, Quality Assurance, and Quantifiable Improvement

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Chapter 6. Testing Overview

- Testing: Concepts & Process
- Testing Related Questions
- Major Testing Techniques

Testing and QA Alternatives

- Defect and QA:
 - Defect: error/fault/failure.
 - Defect prevention/removal/containment.
 - Map to major QA activities
- Defect prevention:

Error blocking and error source removal.

- Defect removal:
 - Testing - Part II, Chapter 6-12.
 - Inspection, etc.
- Defect containment: Fault tolerance and failure containment (safety assurance).

QA and Testing

- Testing as part of QA:
 - Activities focus on testing phase
 - QA/testing in waterfall and V-models
(Fig 4.1, p.45 and Fig 4.2, p.49)
 - One of the most important part of QA
 - defect removal: Fig 3.1 (p.30)
- Testing: Key questions:
 - Why: quality demonstration vs. defect detection and removal
 - How: techniques/activities/process/etc.
 - View: functional/external/black-box vs. structural/internal/white-box
 - Exit: coverage vs. usage-based

Testing: Why?

- Original purpose: demonstration of proper behavior or quality demonstration.
~ "testing" in traditional settings.

- evidence of quality or proper behavior.

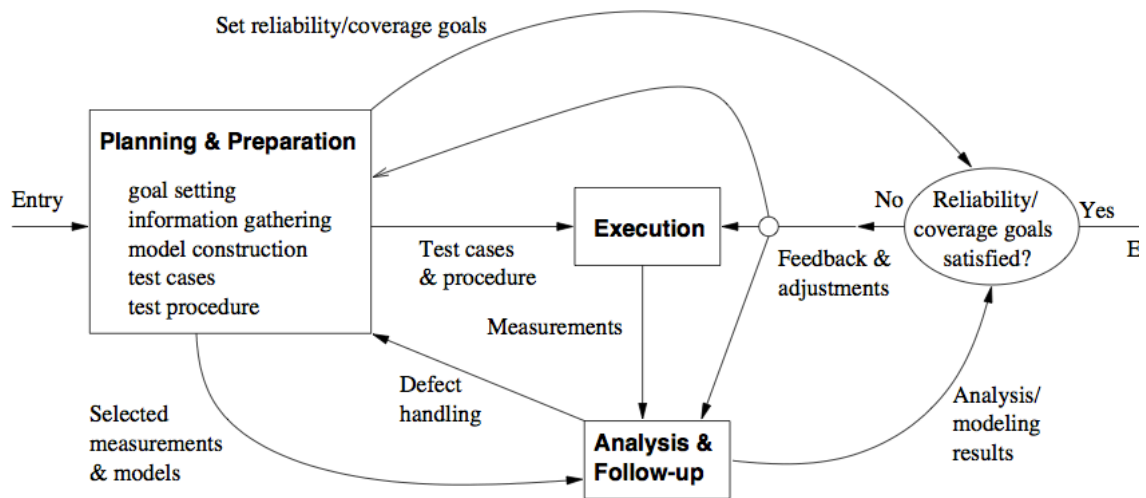
- New purpose: defect detection & removal:

- mostly defect-free software manufacturing vs. traditional manufacturing.
- flexibility of software (ease of change; sometimes, curse of change/flexibility)
- failure observation => fault removal.
(defect detection => defect fixing)
- eclipsing original purpose

Testing: How

- How? Run-observe-followup
(particularly in case of failure observations)

- Refinement
=> generic process below (Fig 6.1, p.69)



- Generic testing process as instantiation of SQE process in Fig 5.1, p.54.

Testing: Activities & Generic Process

- Major testing activities:

- test planning and preparation
- execution (testing)
- analysis and followup

- Link above activities) generic process:

- planning-execution-analysis-feedback.
- entry criteria: typically external.
- exit criteria: internal and external.
- some (small) process variations
 - but we focus on strategies/techniques.

Testing: Planning and Preparation

- Test planning:
 - goal setting based on customers' quality perspectives and expectations.
 - overall strategy based on the above and product/environmental characteristics.
- Test preparation:
 - preparing test cases/suites:
 - typically based on formal models.
 - preparing test procedure.
- More details in Chapter 7.

Testing: Execution

- General steps in test execution
 - allocating test time (& resources)
 - invoking test
 - identifying system failures (& gathering info. for followup actions)
- Key to execution: handling both normal vs. abnormal cases
- Activities closely related to execution:
 - failure identification:
 - test oracle problem
 - data capturing and other measurement
- More details in Chapter 7.

Testing: Analysis and Followup

- Analysis of testing results:
 - result checking (as part of execution)
 - further result analyses
 - defect/reliability/etc. analyses.
 - other analyses: defect ~ other metrics.
- Followup activities:
 - feedback based analysis results.
 - immediate: defect removal (& re-test)
 - other followup (longer term):
 - decision making (exit testing, etc.)
 - test process improvement, etc.

- More details in Chapter 7 (for activities) and Part IV (for mechanisms/models/etc.).

Testing: How?

- How to test?
 - refine into three sets of questions

- basic questions
- testing technique questions
- activity/management questions

- Basic questions addressed in Ch.6:

- What artifacts are tested?
- What to test?
 - from which view?
 - related: type of faults found?
- When to stop testing?

Testing Technique Questions

- Testing technique questions:

- specific technique used?
- systematic models used?
 - related model questions (below)
- adapting technique from other domains?
- integration for efficiency/effectiveness"?

- Testing model questions:

- underlying structure of the model?
 - main types: list vs. FSM?
- how are these models used?
- model extension?

- Major techniques: Chapters 8-11.

Test Activity/Management Questions

- Addressed already: Generic process and relation to QA and software processes.

- Other activity/management questions:

- Who performs which specific activities?
- When can specific activities be performed?
- Test automation? What about tools?
- Artifacts used for test management?
- General environment for testing?
- Product type/segment?

- Most questions answered in Chapter 7.

Integration issues addressed in Chapter 12.

Functional vs. Structural Testing

- Key distinction: Perspective on what need to be checked/tested.

- Functional testing:

- tests external functions.
 - as described by external specifications
- black-box in nature;
 - functional mapping: input) output
 - without involving internal knowledge

- Structural testing:

- tests internal implementations.
 - components and structures.
- white-box in nature;
 - "white" here = seeing through
=> internal elements visible.
- really clear/glass/transparent box.

Black-Box vs. White-Box View

- Object abstraction/representation:

- high-level: whole system ~ black-box.
- low-level: individual statements, data, and other elements ~ white-box.
- middle-levels of abstraction:
 - function/subroutine/procedure, module, subsystem, etc.
 - method, class, super-class, etc.

- Gray-box (mixed black-box/white-box) testing:

- many of the middle levels of testing.
- example: procedures in modules
 - procedures individually as black box,
 - procedure interconnection ~ white-box at module level.

White-box Testing

- Program component/structure knowledge

(or implementation details)

- statement/component checklist
- path (control flow) testing
- data (flow) dependency testing

- Applicability

- test in the small/early
- dual role of programmers/testers
- can also model specifications

- Criterion for stopping

- mostly coverage goals.
- occasionally quality/reliability goals.

Black-box Testing

- Input/output behavior
 - specification checklist.
 - testing expected/specified behavior
 - finite-state machines (FSMs)
 - white-box technique on specification
 - functional execution path testing.
- Applicability
 - late in testing: system testing etc.
 - suitable for IV&V
 - compatible with OO/Reuse paradigm
- Criteria: when to stop
 - traditional: functional coverage
 - usage-based: reliability target

When to Stop Testing

- Resource-based criteria:
 - Stop when you run out of time.
 - Stop when you run out of money.
 - Irresponsible) quality/other problems.
- Quality-based criteria:
 - Stop when quality goals reached.
 - Direct quality measure: reliability
 - resemble actual customer usages
 - Indirect quality measure: coverage.
 - Other surrogate: activity completion.
 - Above in decreasing desirability.

Usage-Based Testing and OP

- Usage-based statistical testing:
 - actual usage and scenarios/information
 - captured in operational profiles (OPs)
 - simulated in testing environment
 - (too numerous => random sampling)
- Applicability
 - final stages of testing.
 - particularly system/acceptance testing.
 - use with s/w reliability engineering.
- Termination criteria: reliability goals

Coverage-Based Testing

- Coverage-based testing:
 - systematic testing based on formal (BBT/WBT) models and techniques
 - coverage measures defined for models
 - testing managed by coverage goals
- Applicability
 - all stages of testing.
 - particularly unit and component testing.
 - later phases at high abstraction levels.
- Termination criteria: coverage goals

Steps in Systematic Testing

- Instantiation of Fig 6.1 (p.69), but,
 - with a formalized strategies/goals,
 - based on formal models and techniques,
 - managed by termination criteria.
- Steps in model construction and usage:
 - Define the model, usually represented as graphs and relations.
 - "Check" individual elements:
 - "Test": derive (sensitize) test cases and then execute them.

. Result checking and followup.

- Specifics on model construction and usage in individual testing techniques: Chapter 8-11.