# Advanced Cloud Computing Cloud Pricing and Economics

Wei Wang CSE@HKUST Spring 2022



# Cloud Pricing

## Fundamental Drivers of Cost

► Compute (EC2)

Let's focus on compute

- charged per hour/second
- varies by instance type (VM configurations)
- Storage (S3, EBS)
  - charged typically per GB w/ tiered pricing
- Data transfer
  - outbound is aggregated and charged, typically per GB
  - inbound has no charge (w/ some exceptions)

# How to set the unit instance price?



## EC2 US East (N. Virginia)

|                                      | vCPU | ECU      | Memory (GiB) | Instance Storage (GB) | Linux/UNIX Usage  |  |
|--------------------------------------|------|----------|--------------|-----------------------|-------------------|--|
| General Purpose - Current Generation |      |          |              |                       |                   |  |
| t2.nano                              | 1    | Variable | 0.5          | EBS Only              | \$0.0059 per Hour |  |
| t2.micro                             | 1    | Variable | 1            | EBS Only              | \$0.012 per Hour  |  |
| t2.small                             | 1    | Variable | 2            | EBS Only              | \$0.023 per Hour  |  |
| t2.medium                            | 2    | Variable | 4            | EBS Only              | \$0.047 per Hour  |  |
| t2.large                             | 2    | Variable | 8            | EBS Only              | \$0.094 per Hour  |  |
| t2.xlarge                            | 4    | Variable | 16           | EBS Only              | \$0.188 per Hour  |  |
| t2.2xlarge                           | 8    | Variable | 32           | EBS Only              | \$0.376 per Hour  |  |
| m4.large                             | 2    | 6.5      | 8            | EBS Only              | \$0.108 per Hour  |  |
| m4.xlarge                            | 4    | 13       | 16           | EBS Only              | \$0.215 per Hour  |  |
| m4.2xlarge                           | 8    | 26       | 32           | EBS Only              | \$0.431 per Hour  |  |
| m4.4xlarge                           | 16   | 53.5     | 64           | EBS Only              | \$0.862 per Hour  |  |
| m4.10xlarge                          | 40   | 124.5    | 160          | EBS Only              | \$2.155 per Hour  |  |
| m4.16xlarge                          | 64   | 188      | 256          | EBS Only              | \$3.447 per Hour  |  |



### EC2 Asia Pacific (Tokyo)

|                                      | vCPU | ECU      | Memory (GiB) | Instance Storage (GB) | Linux/UNIX Usage |  |
|--------------------------------------|------|----------|--------------|-----------------------|------------------|--|
| General Purpose - Current Generation |      |          |              |                       |                  |  |
| t2.nano                              | 1    | Variable | 0.5          | EBS Only              | \$0.008 per Hour |  |
| t2.micro                             | 1    | Variable | 1            | EBS Only              | \$0.016 per Hour |  |
| t2.small                             | 1    | Variable | 2            | EBS Only              | \$0.032 per Hour |  |
| t2.medium                            | 2    | Variable | 4            | EBS Only              | \$0.064 per Hour |  |
| t2.large                             | 2    | Variable | 8            | EBS Only              | \$0.128 per Hour |  |
| t2.xlarge                            | 4    | Variable | 16           | EBS Only              | \$0.256 per Hour |  |
| t2.2xlarge                           | 8    | Variable | 32           | EBS Only              | \$0.512 per Hour |  |
| m4.large                             | 2    | 6.5      | 8            | EBS Only              | \$0.139 per Hour |  |
| m4.xlarge                            | 4    | 13       | 16           | EBS Only              | \$0.278 per Hour |  |
| m4.2xlarge                           | 8    | 26       | 32           | EBS Only              | \$0.556 per Hour |  |
| m4.4xlarge                           | 16   | 53.5     | 64           | EBS Only              | \$1.113 per Hour |  |
| m4.10xlarge                          | 40   | 124.5    | 160          | EBS Only              | \$2.782 per Hour |  |
| m4.16xlarge                          | 64   | 188      | 256          | EBS Only              | \$4.45 per Hour  |  |



### **NOVA**

Tokyo

| t2. | n | a | n | O |
|-----|---|---|---|---|
|     |   | _ | _ |   |

\$0.0059 per Hour

\$0.008 per Hour

t2.micro

\$0.012 per Hour

\$0.016 per Hour

t2.small

\$0.023 per Hour

\$0.032 per Hour

t2.medium

\$0.047 per Hour

\$0.064 per Hour

t2.large

\$0.094 per Hour

\$0.128 per Hour

t2.xlarge

\$0.188 per Hour

\$0.256 per Hour

t2.2xlarge

\$0.376 per Hour

\$0.512 per Hour

m4.large

\$0.108 per Hour

\$0.139 per Hour

m4.xlarge

\$0.215 per Hour

\$0.278 per Hour

m4.2xlarge

\$0.431 per Hour 1 matters?

\$0.556 per Hour

\$2.782 per Hour

m4.10xlarge

\$2.155 per Hour

\$4.45 per Hour

m4.16xlarge

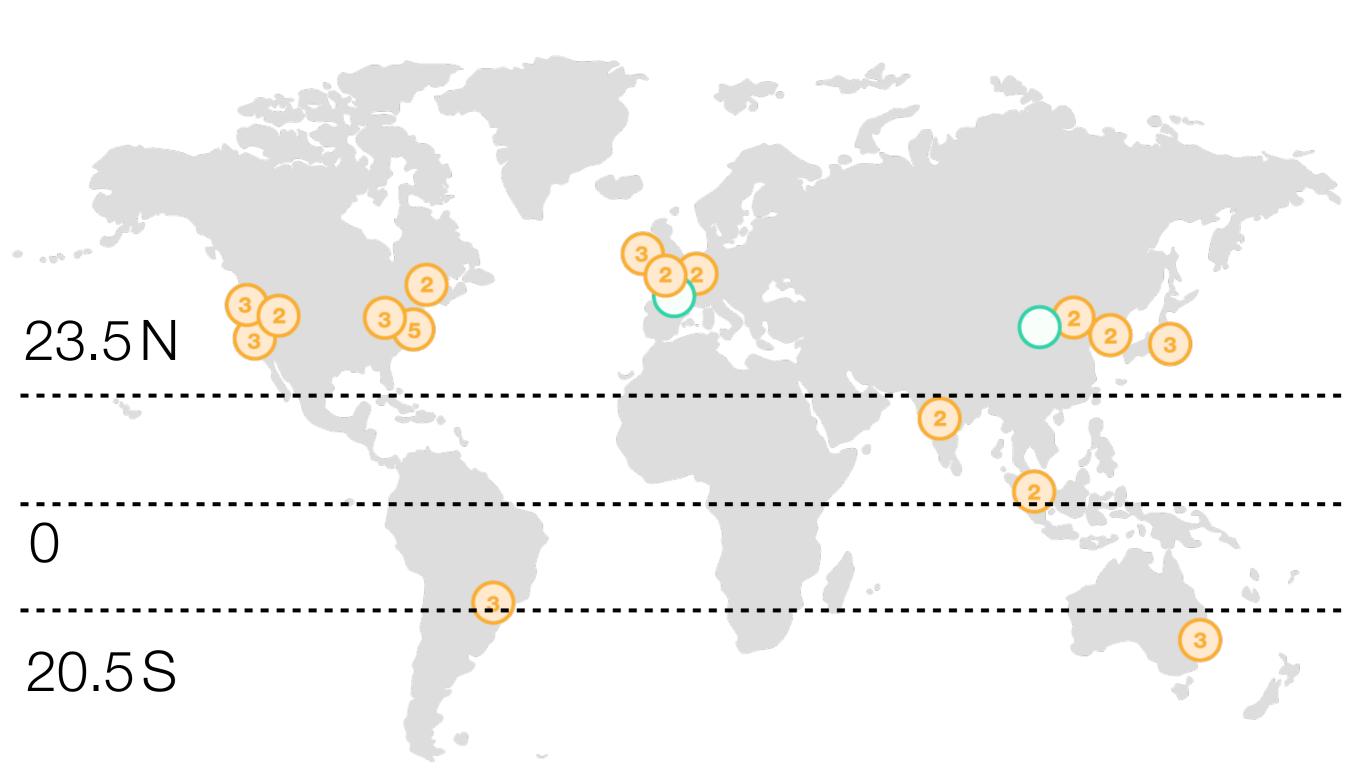
\$3.447 per Hour

## Why location matters?

- Cooling cost
- Manpower cost
- Land price
- Policy issues

**)** ...

# Is HK a suitable place for datacenter?







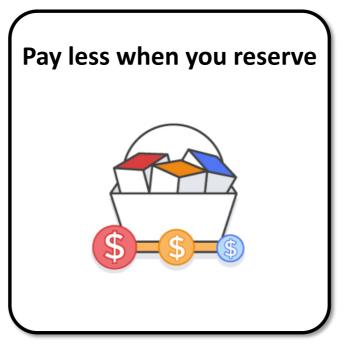
# Is on-demand pay-as-you-go pricing enough?

# Diverse pricing options

- On-demand
- Reservation-based
- Spot pricing

**...** 







# Reserved pricing

- ▶ Pay an up-front reservation fee to reserve an instance for a long period, e.g., 1 to 3 years
- Enjoy a significant discount during the reservation period
  - save up to 75% over on-demand



# Reserved pricing

### Guaranteed availability

- users signed up for the reserved pricing are always serviced, regardless of the DC load
- not possible for on-demand pricing

# Reserved pricing for t2.xlarge

|                 |         | STANDAR  | RD 1-YEAR TERM     |                        |                  |
|-----------------|---------|----------|--------------------|------------------------|------------------|
| Payment Option  | Upfront | Monthly* | Effective Hourly** | Savings over On-Demand | On-Demand Hourly |
| No Upfront      | \$0     | \$109.62 | \$0.150            | 20%                    |                  |
| Partial Upfront | \$562   | \$46.85  | \$0.128            | 32%                    | \$0.188 per Hour |
| All Upfront     | \$1102  | \$0      | \$0.126            | 33%                    |                  |
|                 |         |          |                    |                        |                  |
| Payment Option  | Upfront | Monthly* | Effective Hourly** | Savings over On-Demand | On-Demand Hourly |
| Partial Upfront | \$1164  | \$32.33  | \$0.089            | 53%                    | 00 100 man Harry |
| All Upfront     | \$2188  | \$0      | \$0.083            | 56%                    | \$0.188 per Hour |

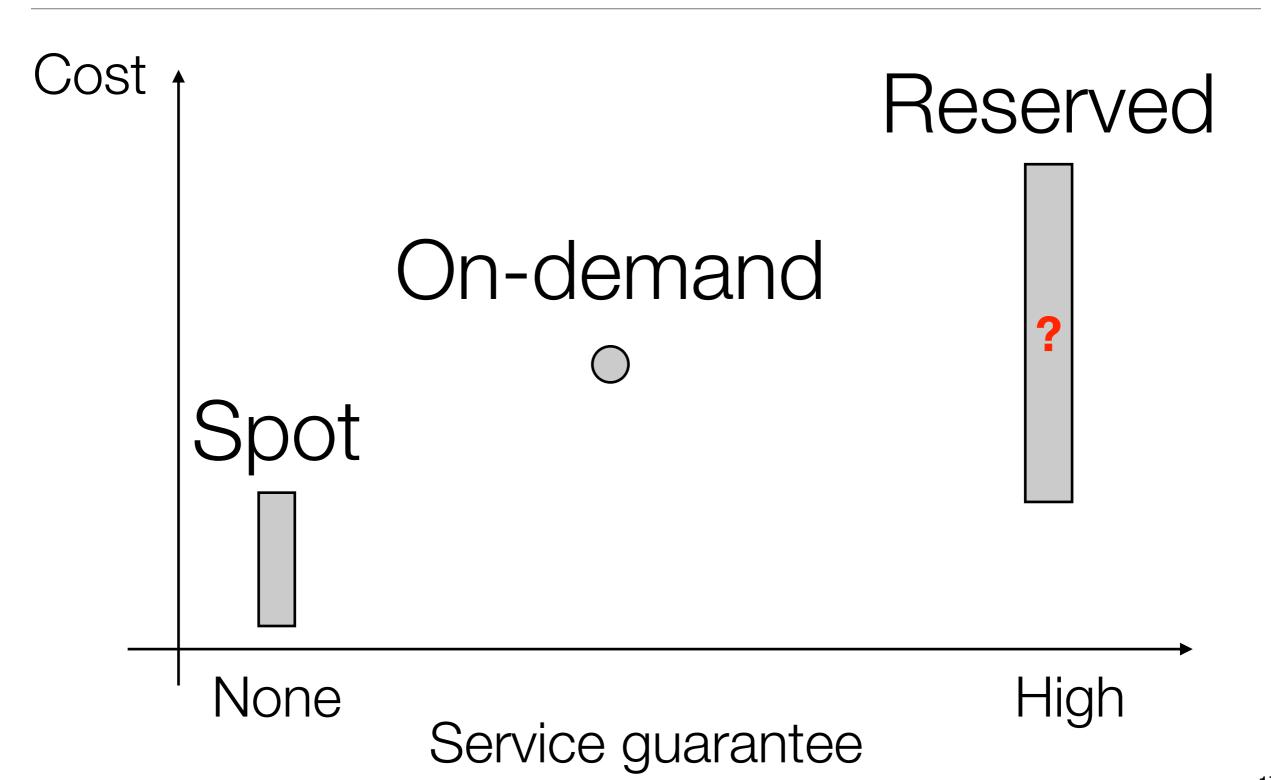
# Spot pricing

- Used to be an auction-like pricing option
  - users submit bid for instance acquisition
  - cloud posts a spot price periodically
  - users with a higher bid than the spot price wins
    - the spot price is applied until a new one is posted
  - running users with a lower bid get their instances terminated
- https://youtu.be/g3saaMFBhJk

# Spot pricing

- Spot price is usually much cheaper than on-demand
  - Does it make sense to have a higher spot price than ondemand?
- No service guarantee
  - running spot instances get terminated when the spot prices rises above the bid

# Summary of pricing



### AWS Free Tier

- Enables you to gain hands-on experience with the AWS platform, products, and services
  - free for 1-year for new customers only
  - only applies to a restricted set of services (e.g., EC2 t2.micro instances, free usage tier of S3, EBS, etc.)

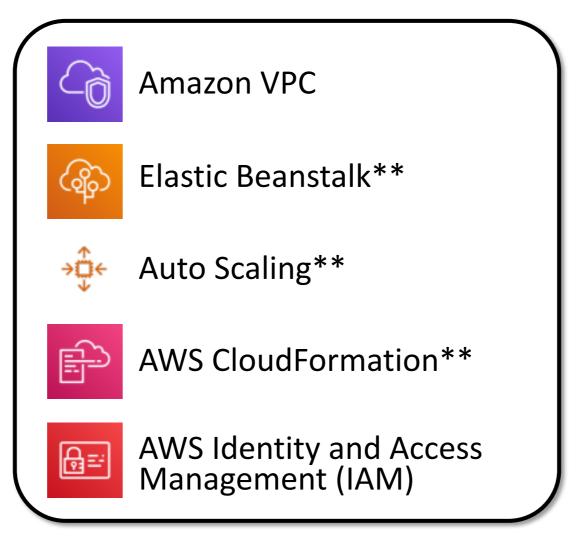






# Services with no charge

Many cloud services are free of charge



\*\*Note: There might be charges associated with other AWS services that are used with these services.

# Why so many different pricing models?

# Market segmentation

- Reserved pricing
  - locks in long-term users
  - helps predict future demand: better for capacity planning
- On-demand
  - the fundamental cloud business model
- Spot pricing
  - leftover capacity on sale: increase utilization

## Provider's problems

- Datacenter has a limited capacity
- How to allocate the capacity for each pricing model?
  - if not planned well, one model can canibalize the other
- How to set the price of each model?

## User's problems

- How to cut down the cloud bill by combining different pricing models?
  - demand/workload prediction
  - predict spot price: many works try to reverse-engineer how the spot price is set
  - creative use of spot instances
    - periodic checkpointing and recovery upon instance revocation
    - save over 50% compared with on-demand

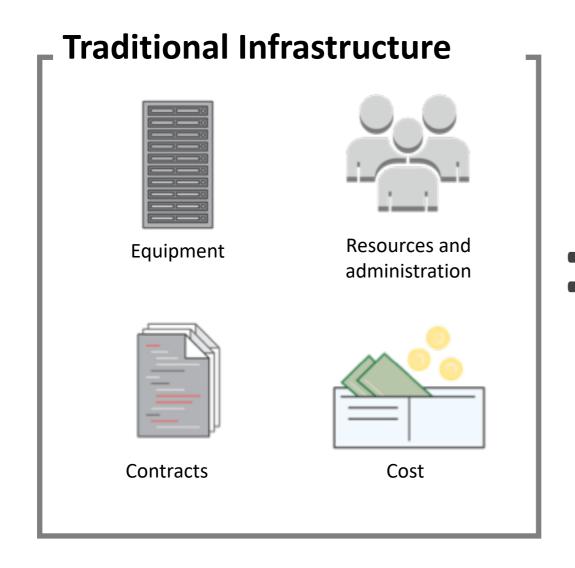
# The rise of brokerage service

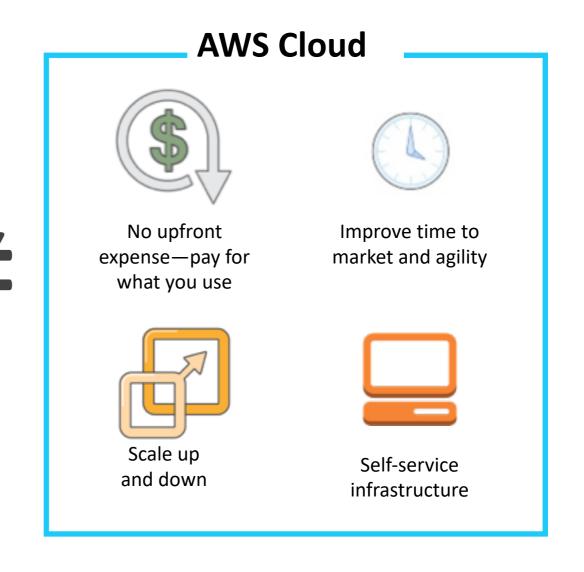
- Cloud brokerage service
  - helps users to make instance acquisition strategies
  - trade-in unused instances in a secondary cloud marketplace
  - hybrid cloud: connects to multiple cloud providers to explore the best deal
  - many innovative business models coming...

# Cloud Economics: Total Cost of Ownership (TCO)

# On-premises vs. cloud

Shall I move to the cloud?



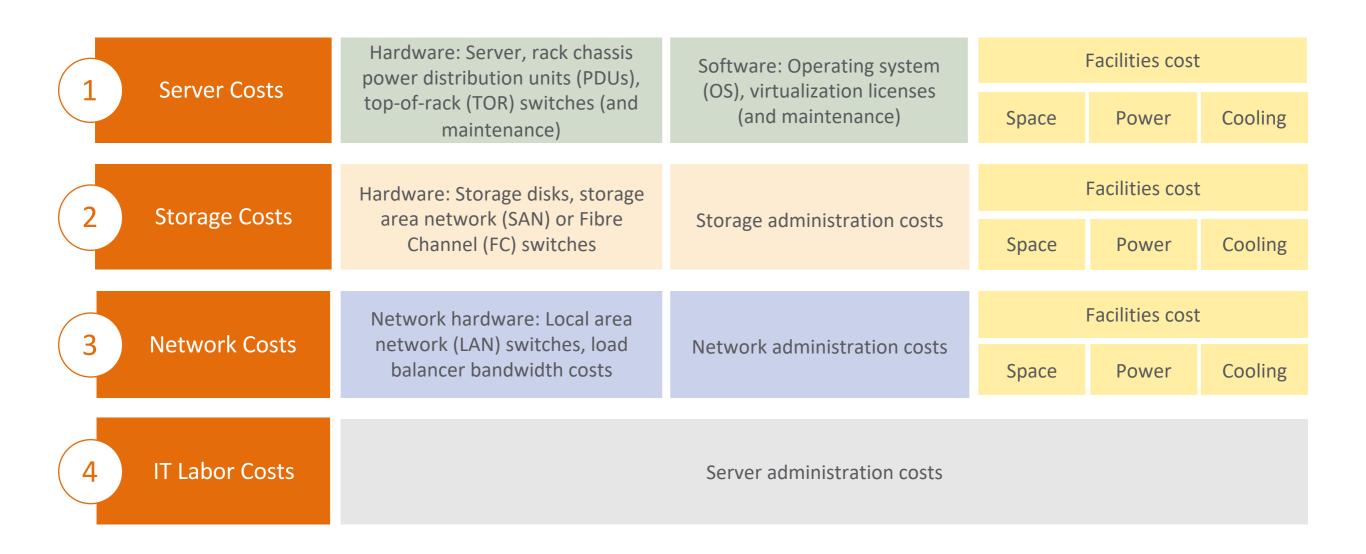


## Total Cost of Ownership (TCO)

- Total cost of ownership (TCO) is the financial estimate to help identify direct and indirect cost of a system
- ▶ Why use TCO?
  - to compare the costs of running an entire infrastructure environment or specific workload on-premises versus on cloud (e.g., AWS)
  - to budget and build the business case for moving to the cloud



## TCO Considerations

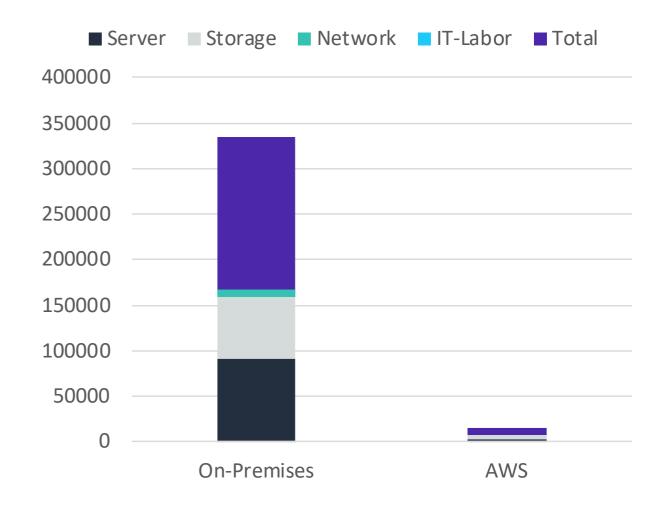


## On-premises vs. all-in-cloud

▶ Taking AWS cloud as an example, moving infrastructure to it can reduce TCO by up to 96% a year.

| 3-Year Total Cost of Ownership |             |         |  |  |  |
|--------------------------------|-------------|---------|--|--|--|
|                                | On-Premises | AWS     |  |  |  |
| Server                         | \$91,922    | \$2,547 |  |  |  |
| Storage                        | \$67,840    | \$4,963 |  |  |  |
| Network                        | \$7,660     | \$      |  |  |  |
| IT – Labor                     | \$          | \$      |  |  |  |
| Total                          | \$167, 422  | \$7,509 |  |  |  |

AWS cost includes business-level support and a 3-year PURI EC2 instance



### Additional benefit considerations

#### Hard benefits

- reduced spending on compute, storage, networking, security
- reductions in hardware and software purchases (capex)
- reductions in operational costs, backup, and disaster recovery
- reduction in operations personnel

#### Soft benefits

- reuse of service and apps that enable you to define (and redefine) solutions by using the same cloud service
- increased developer productivity and customer satisfaction
- agile business processes that can quickly respond to new and emerging opportunities
- increase in global reach

# TCO case study



#### **Background:**

- Is a growing global company with over 200 locations
- Have 500 million customers, \$3 billion (USD) annual revenue

#### **Challenge:**

- Meet demand to rapidly deploy new solutions
- Constantly upgrade aging equipment

#### **Criteria:**

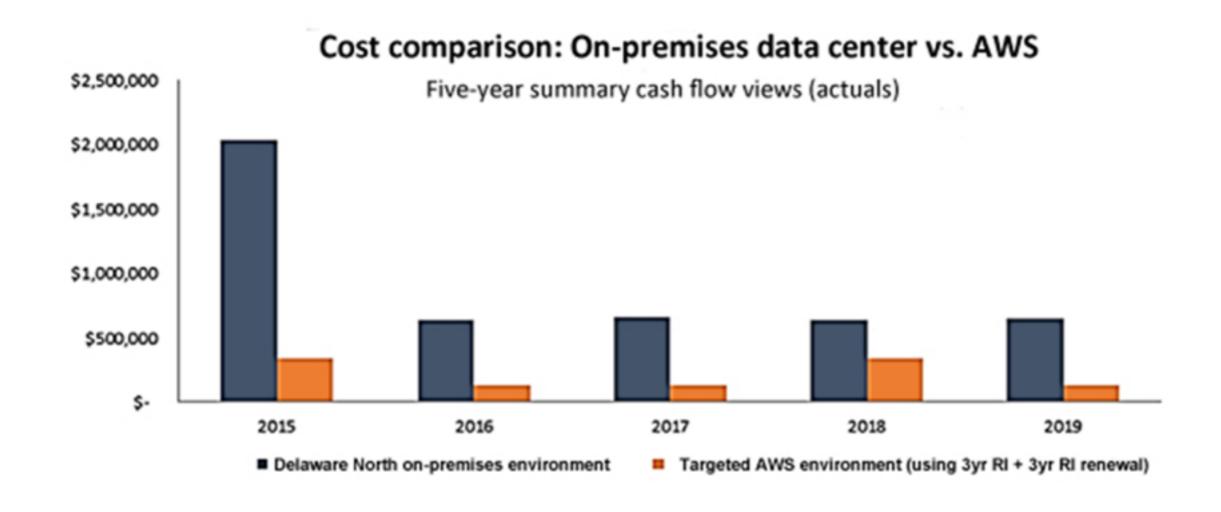
- Have a broad solution to handle all workloads
- Be able to modify processes to improve efficiency and lower costs
- Eliminate busy work (such as patching software)
- Achieve a positive return on investment (ROI)

#### **Solution:**

- Moved their on-premises data center to AWS
  - Eliminated 205 servers (90 percent)
  - Moved nearly all applications to AWS
- Used 3-year Amazon EC2 Reserved Instances

# TCO case study \* North





# TCO case study \* North



#### **Business Goals:**

Growth Enhanced 24/7 business Operational efficiency

### Resource optimization

- Robust security compliance
- Enhanced disaster recovery
- Increased computing capacity

### Speed to market

- One day to provision new businesses
- Just minutes to push out a service

### Operational efficiency

 Continuous cost optimization and reduction

# How can the cloud business benefit the provider?

# Resource pooling

▶ From the provider's perspective



# Resource pooling

- The provider's resources are pooled to serve consumers using a multi-tenant model
  - different physical and virtual resources dynamically allocated according to consumer demand
  - creates an illusion of an infinite amount of resources

# Resource pooling

### Location independence:

- the customer generally has NO control or knowledge over the exact location of the provided resources
- but may be able to specify location at a higher level of abstraction (e.g., country, state, or datacenter)

# Resource pooling enables high utilization

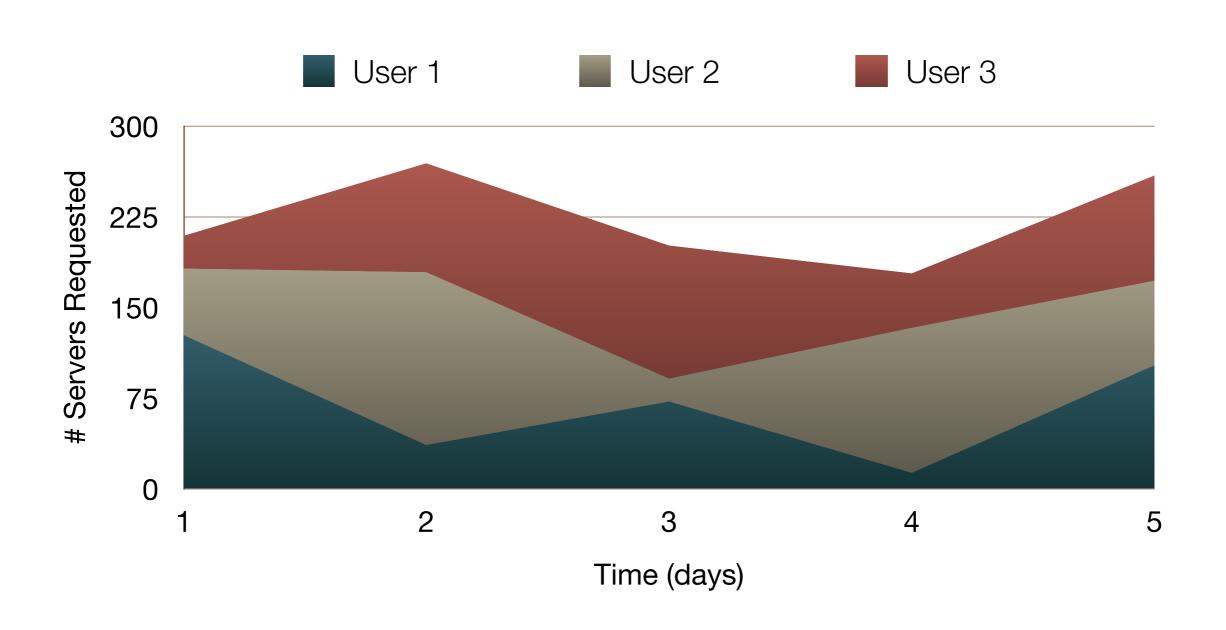
# Economy of scale

► A medium-sized datacenter (~1k servers) vs. a large datacenter (~50k servers) in 2006

| Technology     | Cost in Medium-sized DC               | Cost in Very Large DC         | Ratio |
|----------------|---------------------------------------|-------------------------------|-------|
| Network        | \$95 per Mbit/sec/month               | \$13 per Mbit/sec/month       | 7.1   |
| Storage        | \$2.20 per GByte / month              | \$0.40 per GByte / month      | 5.7   |
| Administration | $\approx$ 140 Servers / Administrator | >1000 Servers / Administrator | 7.1   |

5 - 7x decrease of cost!

# Statistical multiplexing



# Highly profitable business for Cloud providers

## Plus...

- ▶ Leverage existing investment, e.g., Amazon
- ▶ Defend a franchise, e.g., Microsoft Azure
- Attack an incumbent, e.g., Google Cloud Platform
- ▶ Leverage customer relationships, e.g., IBM
- Become a platform, e.g., Facebook, Apple, etc.

## Credit

- Some slides are adapted from Prof. Hong Xu's slides for CS 4296/5296 in CityU
- Some slides are adapted from AWS Academy Class (Cloud foundations)