

LECTURE 4: SMALL-WORLD PHENOMENA

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CSIT 6000K: Social Networks and Social Computing: A Data Science Perspective

Thursdays 07:30 PM - 10:20 PM

Small world: a simplistic argument

2

- How many people would you recognize by name?
 - ▣ '67 M. Gurevitch (MIT): about 500
- Roughly, how many are socially related to you?

	how close to you?	Compares to	%. HK pop.
500	direct acquaintance	C.S. dept	0.0067%
250,000	share an acquaintance with you	TKO district (398,479)	3.382%
125m	share an acquaintance with a friend of yours	Guangdong Province (113m)	1691%

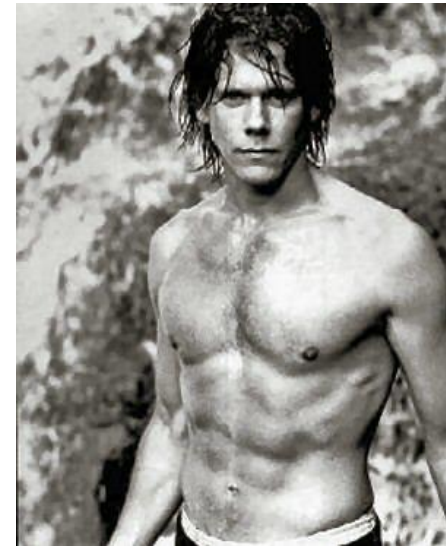
Six Degrees of Kevin Bacon

3

Origins of a small-world idea:

□ The Bacon number:

- Create a network of Hollywood actors
 - Connect two actors if they co-appeared in the movie
 - **Bacon number:** number of steps to Kevin Bacon
- As of Dec 2007, the highest (finite) Bacon number reported is 8
 - Only approx. 12% of all actors cannot be linked to Bacon



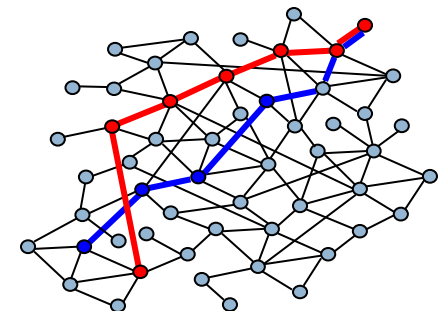
Elvis Presley has a Bacon number of 2.



The Small-World Experiment

5

- What is the typical shortest path length between any two people?
 - ▣ Experiment on the global friendship network
 - Can't measure, need to probe explicitly
- **Small-world experiment** [Milgram '67]
 - ▣ Picked 300 people in Omaha, Nebraska and Wichita, Kansas
 - ▣ Ask them to get a letter to a stock-broker in Boston by passing it through friends
- **How many steps did it take?**



The Small-World Experiment

6

Milgram's small world experiment

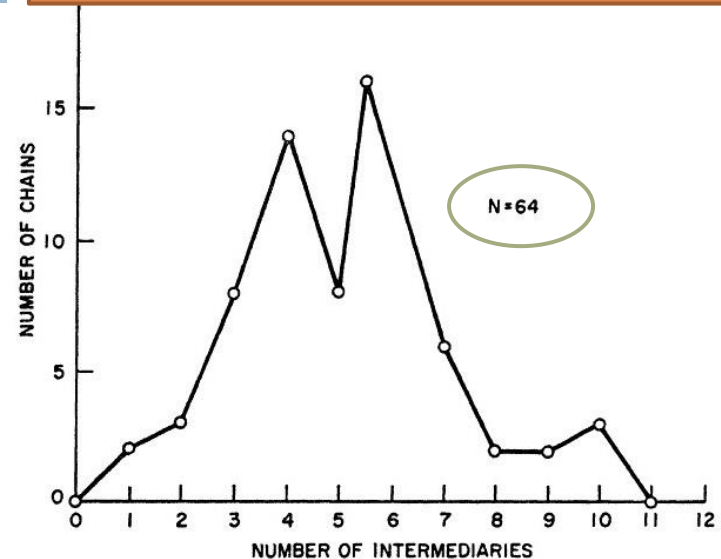
□ 64 chains completed:

(i.e., 64 letters reached the target)

- It took 6.2 steps on the average, thus
“6 degrees of separation”

□ Further observations:

- People who owned stock had shortest paths to the stockbroker than random people: 5.4 vs. 5.7
- People from the Boston area have even closer paths: 4.4



Milgram: Further Observations

7

- **Boston vs. occupation networks:**

- **Criticism:**

- **Funneling:**

- 31 of 64 chains passed through 1 of 3 people as their final step → **Not all links/nodes are equal**

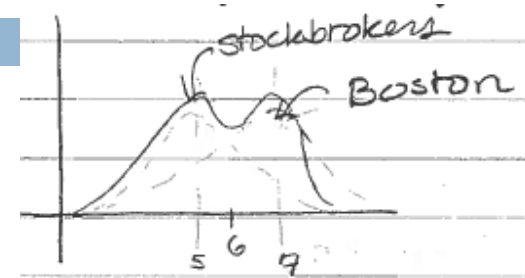
- Starting points and the target were non-random

- People refused to participate (25% for Milgram)

- **Some sort of social search:** People in the experiment follow some strategy (e.g., geographic routing) instead of forwarding the letter to everyone. **They are not finding the shortest path!**

- There are not many samples (only 64)

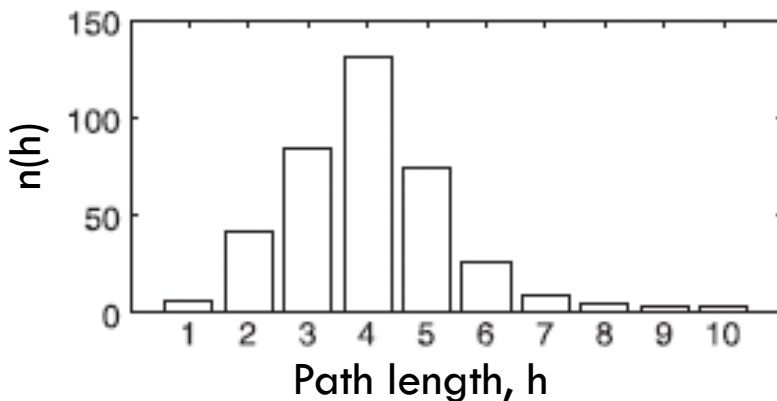
- People might have used extra information resources



Columbia Small-World Study

8

- In 2003 Dodds, Muhamad and Watts performed the experiment using e-mail:
 - ▣ 18 targets of various backgrounds
 - ▣ 24,000 first steps ($\sim 1,500$ per target)
 - ▣ 65% dropout per step
 - ▣ 384 chains completed (1.5%)



Avg. chain length = 4.01

Problem: People stop participating

Correction factor:

$$n^*(h) = \frac{n(h)}{\prod_{i=0}^{h-1} (1 - r_i)}$$

r_i drop-out rate at hop i

Small-World in Email Study

9

□ After the correction:

□ Typical path length $h = 7$

□ Some not well understood phenomena in social networks:

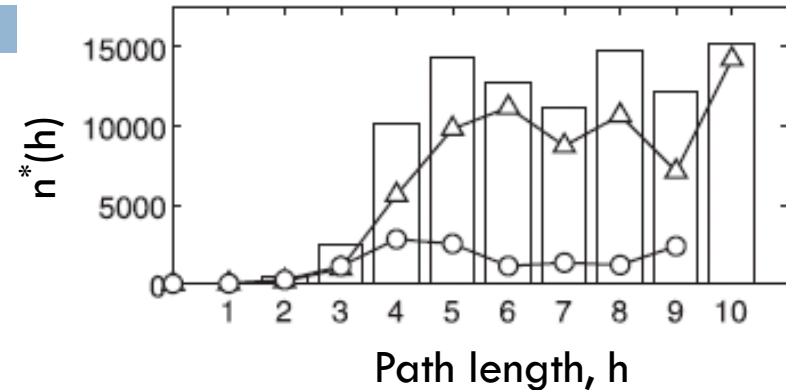
□ **Funneling effect:** Some target's friends are more likely to be the final step.

■ Conjecture: High reputation/authority

□ **Effects of target's characteristics:**

Structurally why are high-status target easier to find

■ Conjecture: Core-periphery net structure



The MSN Messenger

10

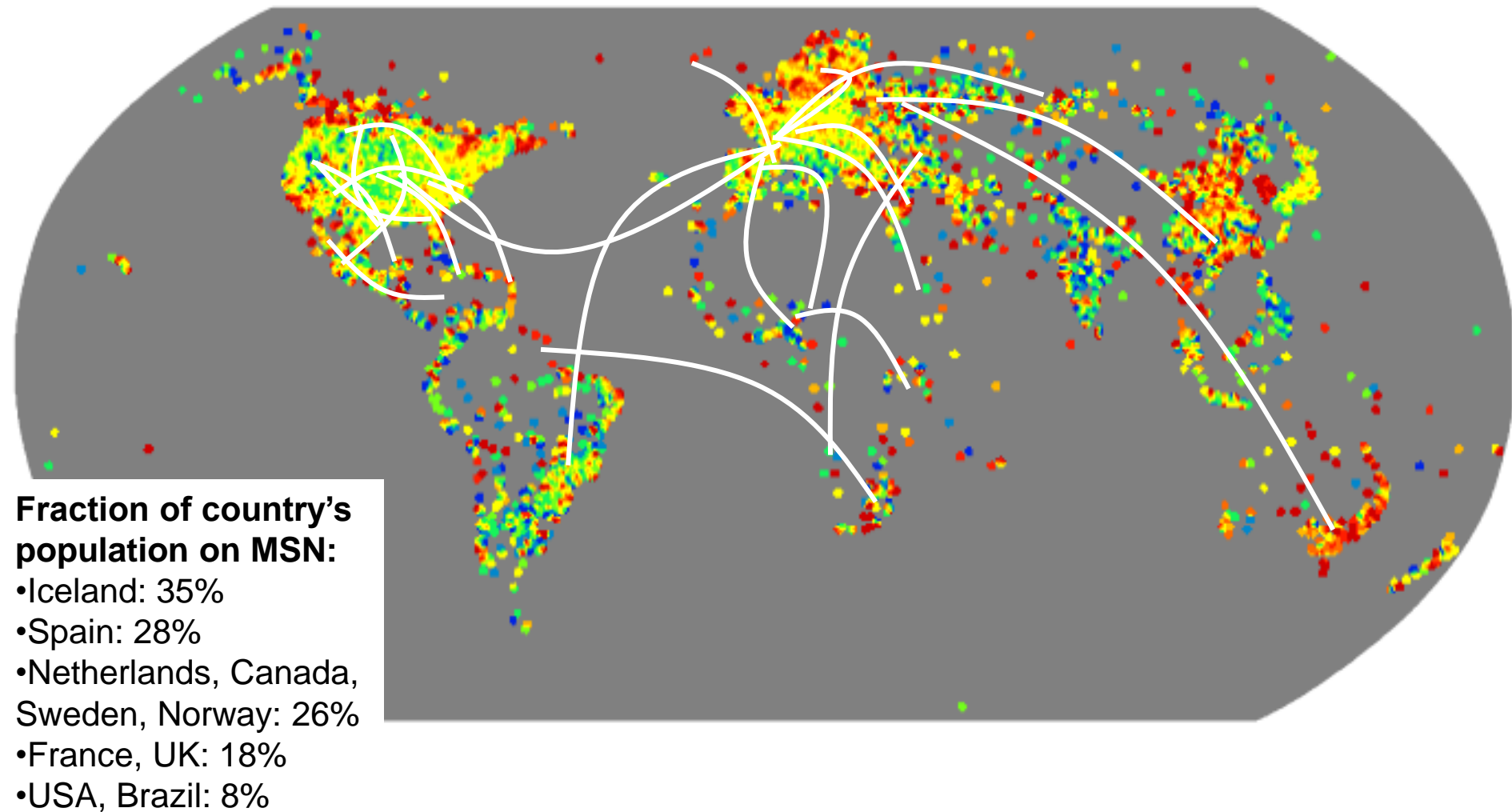


□ MSN Messenger activity in June 2006:

- 245 million users logged in
- 180 million users engaged in conversations
- More than 30 billion conversations
- More than 255 billion exchanged messages

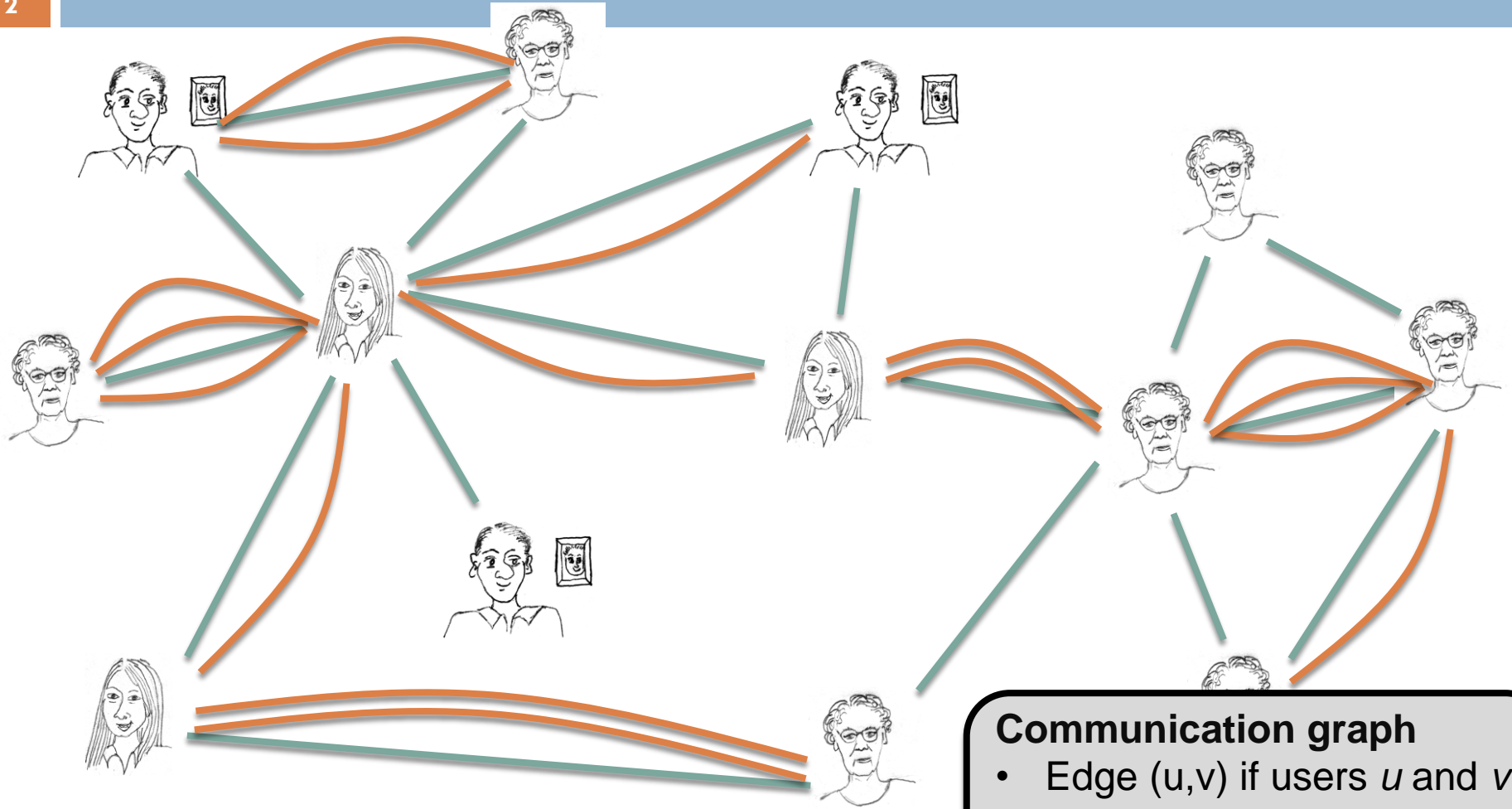
Messaging as a Network

11



Messaging as a Network

12



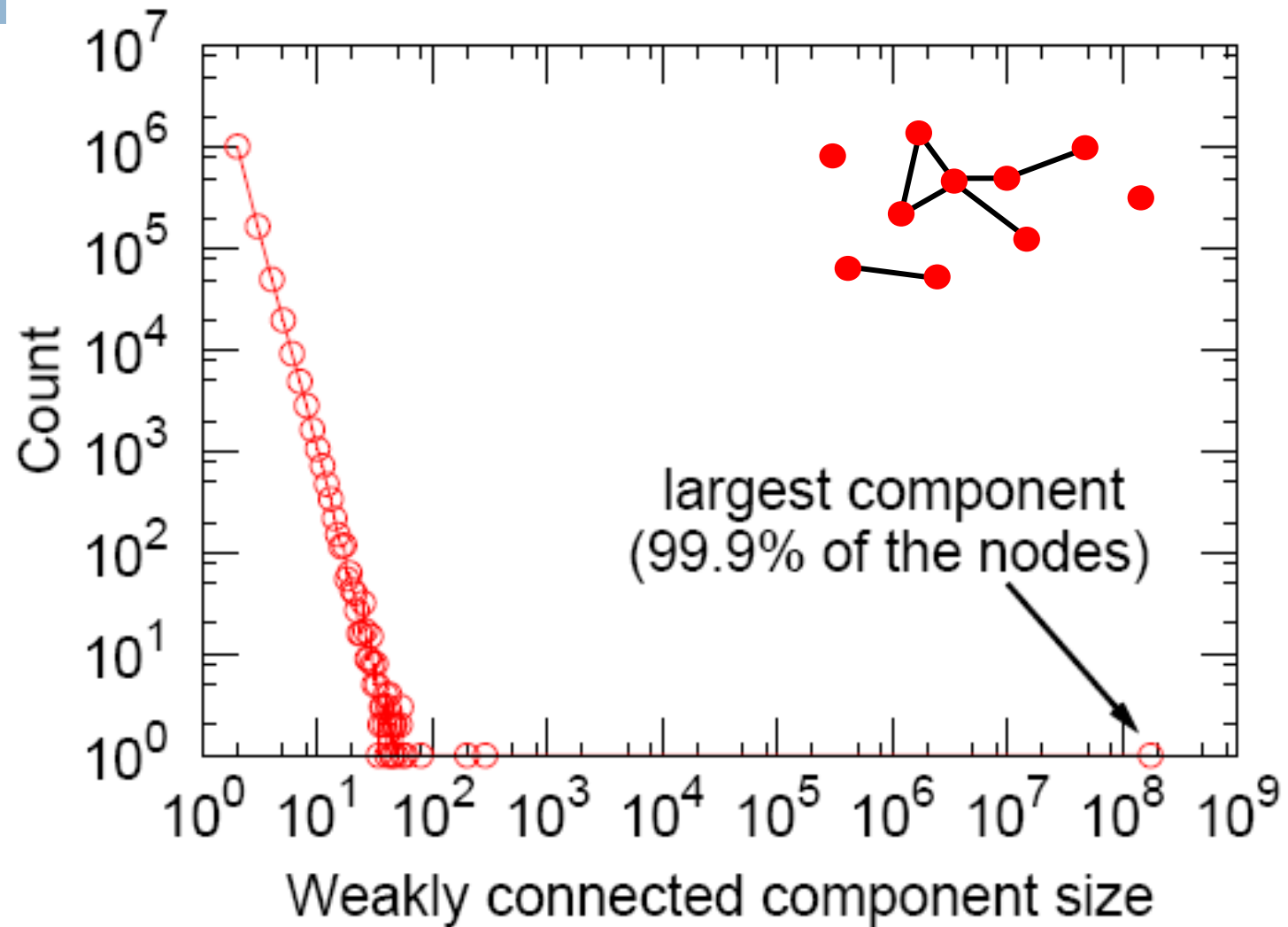
— Buddy — Conversation

Communication graph

- Edge (u,v) if users u and v exchanged at least 1 msg
- $N=180$ million people
- $E=1.3$ billion edges

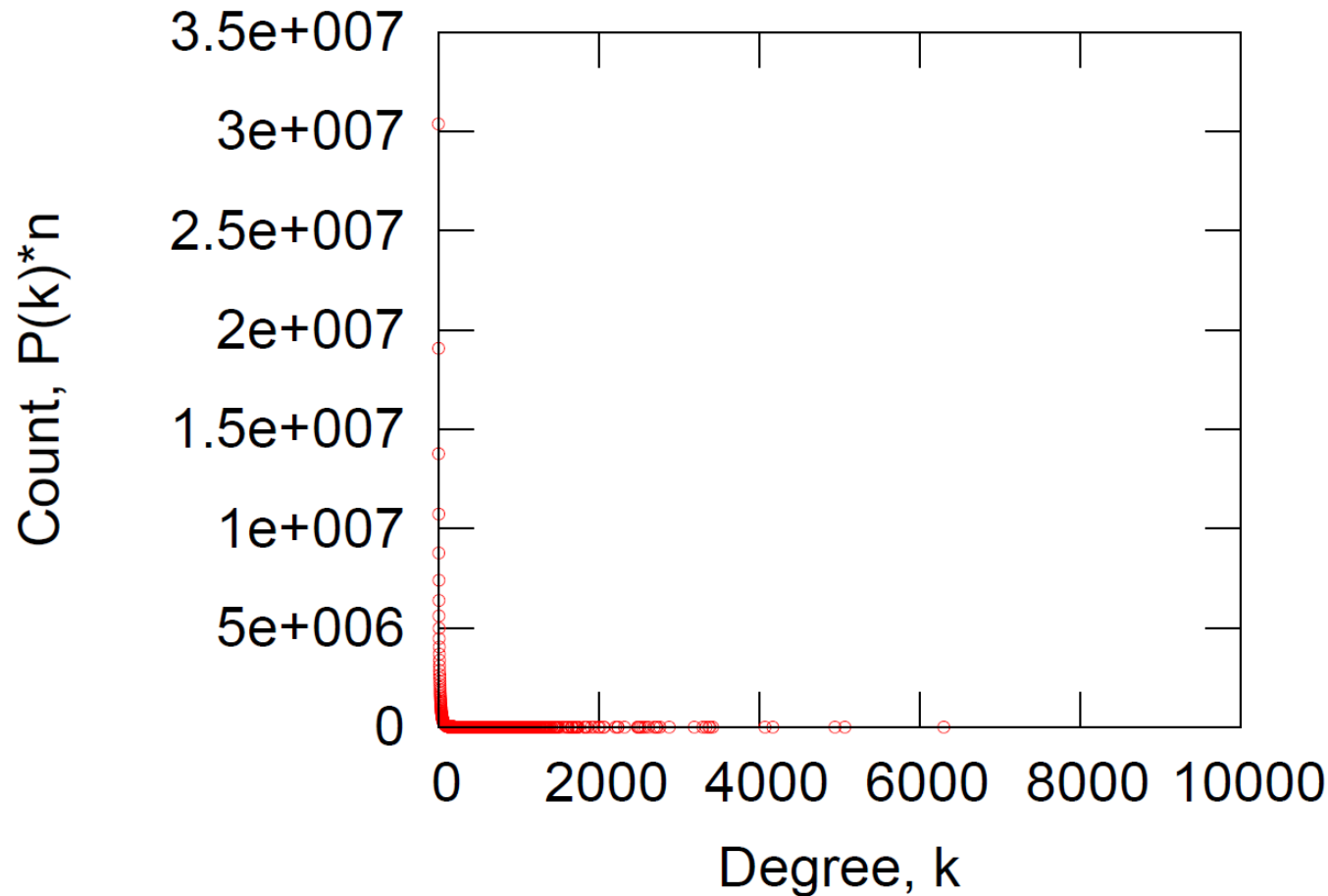
MSN Network: Connectivity

13

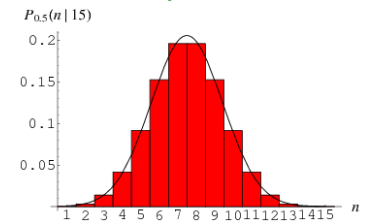


MSN: Degree Distribution

14

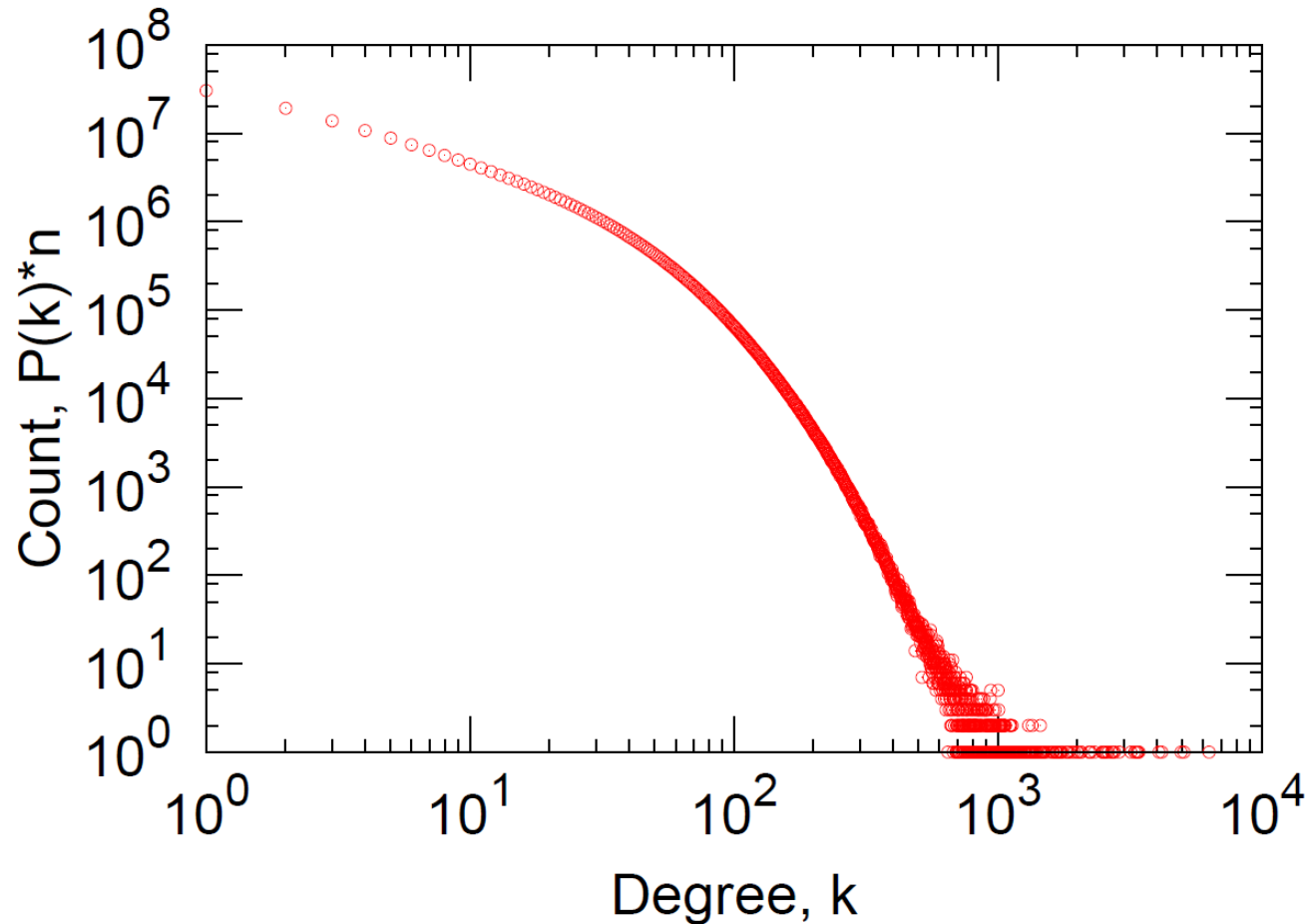


Note: Degree distribution of the MSN looks nothing like the G_{np} :



MSN: Log-Log Degree Distribution

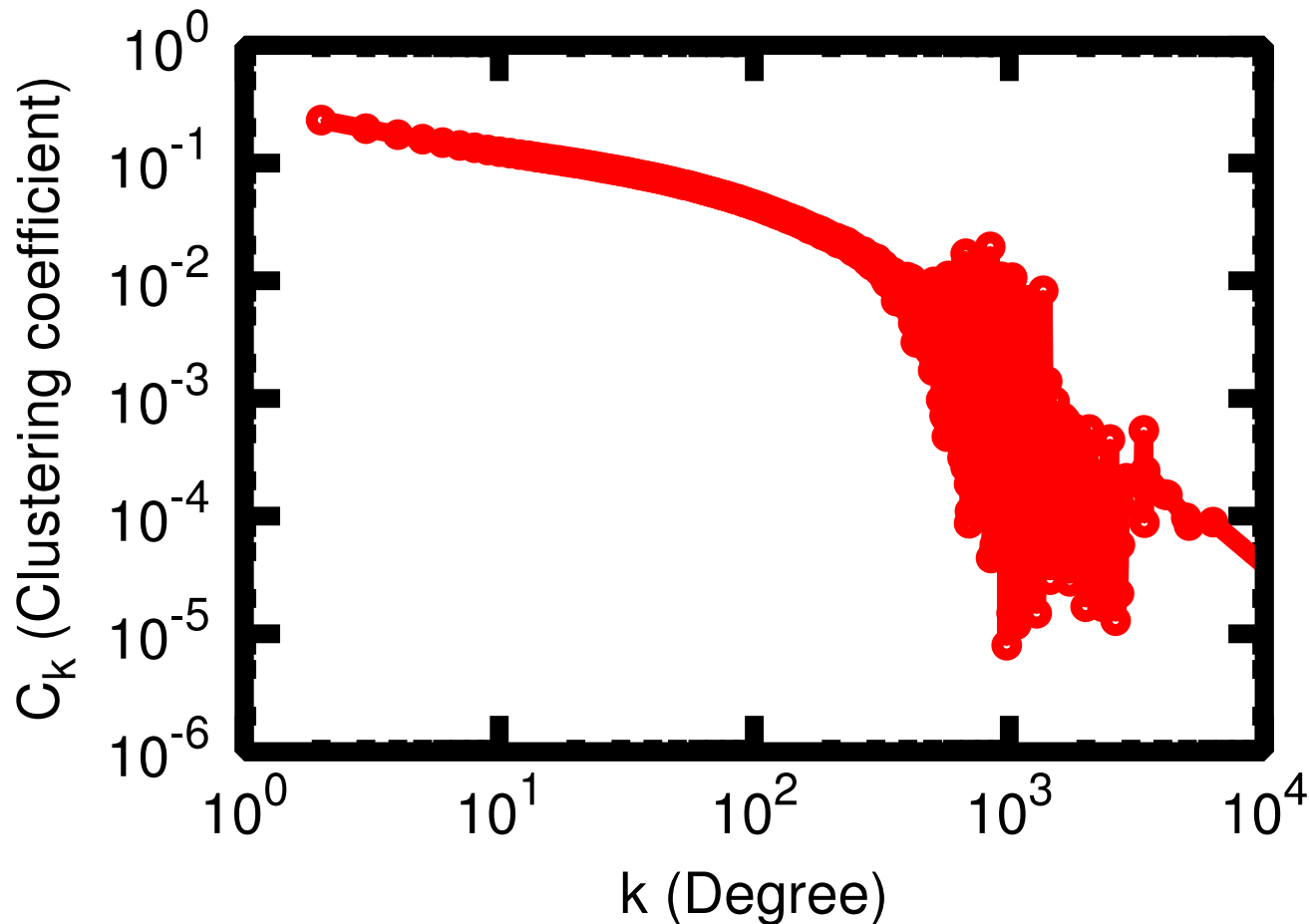
15



We plot the same data as on the previous slide, just the axes are now logarithmic.

MSN: Clustering

16



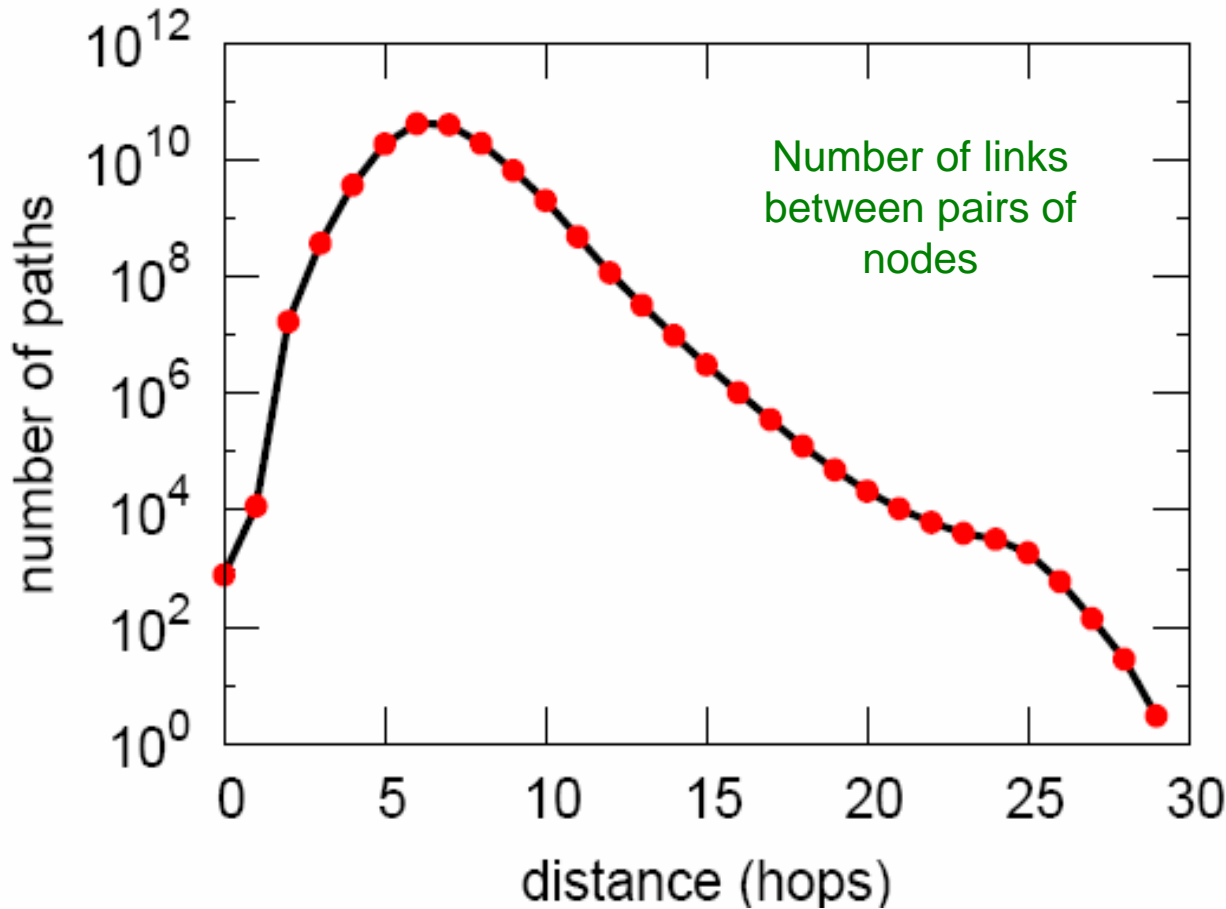
Avg. clustering of
the MSN:
 $C = 0.1140$

Avg. clustering of
corresponding G_{np} :
 $C = \bar{k}/n \approx 8 \cdot 10^{-8}$

C_k : average C_i of nodes i of degree k :
$$C_k = \frac{1}{N_k} \sum_{i: k_i=k} C_i$$

MSN: Diameter

17



Avg. path length **6.6**

90% of the people can be reached in < 8 hops

Steps	#Nodes
0	1
1	10
2	78
3	3.96

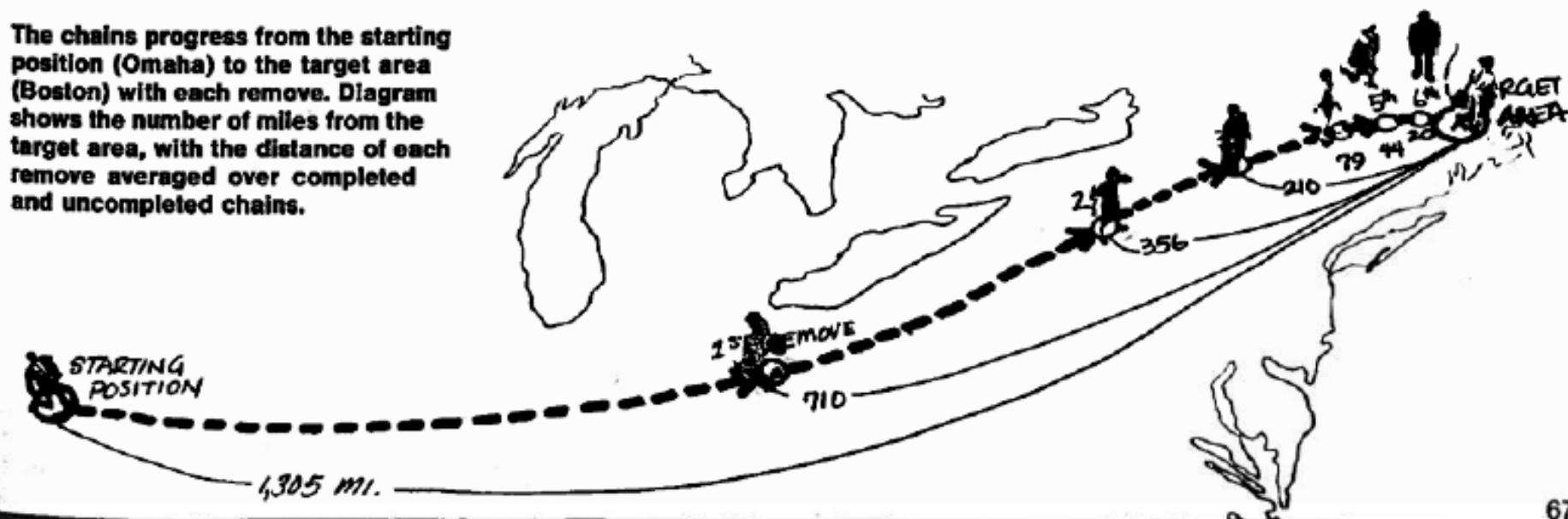
Table: use the expansion terminology: j and S_j .

nodes as we do BFS out of a range

8	32,993,778
9	10,321,008
10	1,955,007
11	518,410
12	149,945
13	44,616
14	13,740
15	4,476
16	1,542
17	536
18	167
19	71
20	29
21	16
22	10
23	3
24	2
25	3

18

- The chains progress from the starting position (Omaha) to the target area (Boston) with each remove. Diagram shows the number of miles from the target area, with the distance of each remove averaged over completed and uncompleted chains.



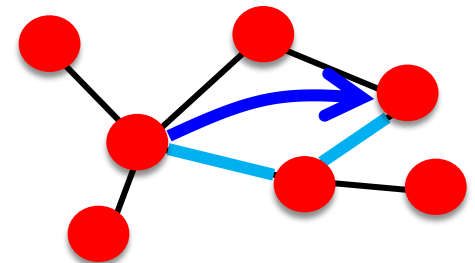
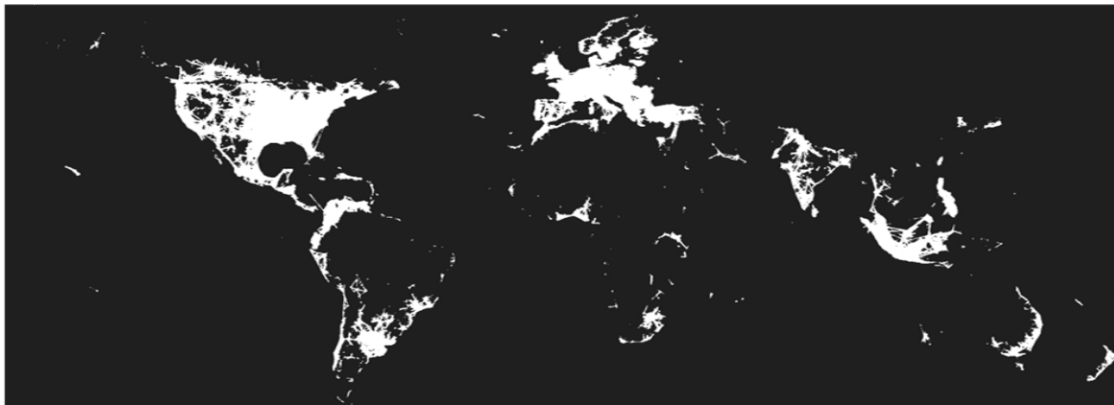
6-Degrees: Should We Be Surprised?

19

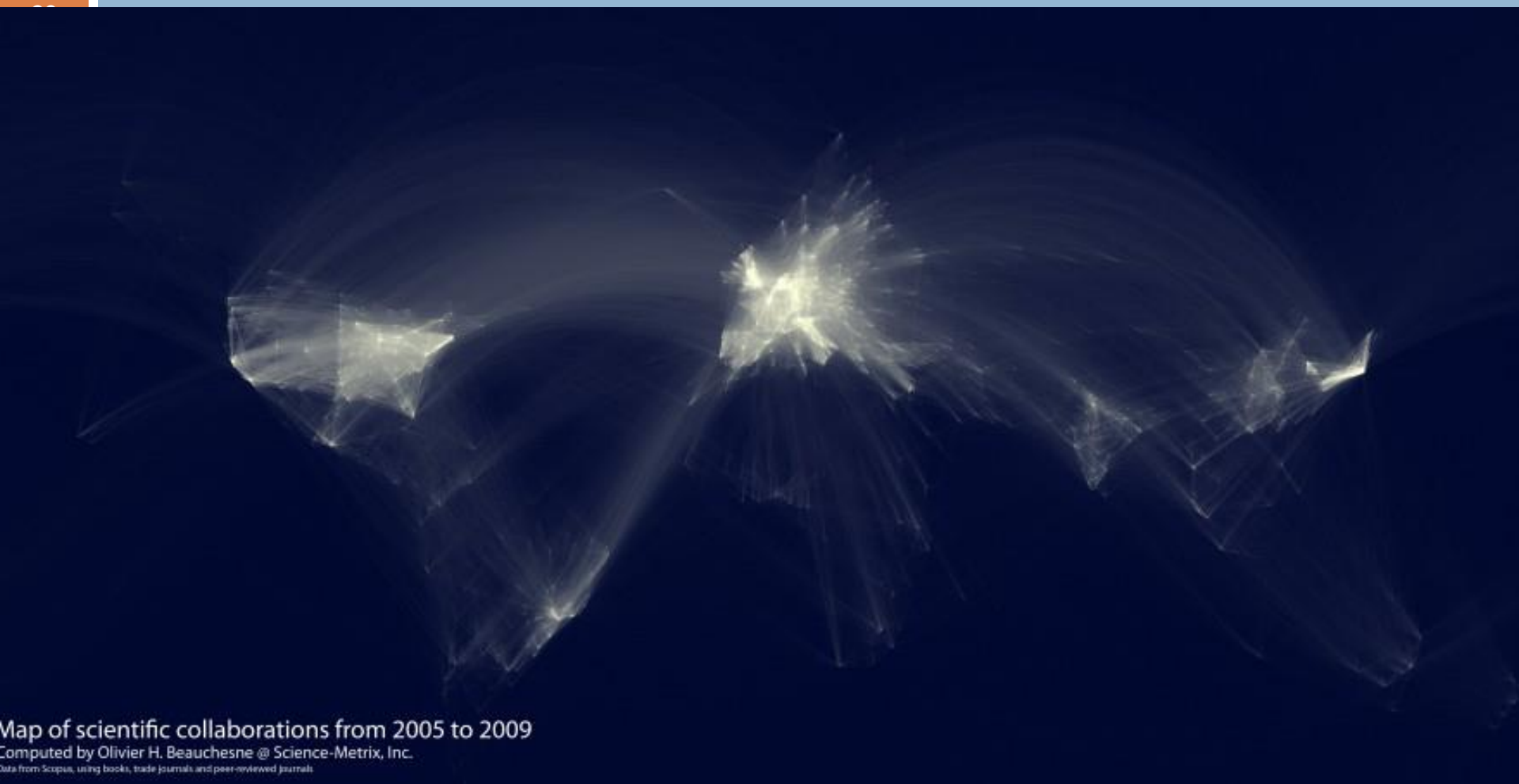
- Assume each human is connected to 100 other people.

Then:

- Step 1: reach 100 people
 - Step 2: reach $100 \times 100 = 10,000$ people
 - Step 3: reach $100 \times 100 \times 100 = 1,000,000$ people
 - Step 4: reach $100 \times 100 \times 100 \times 100 = 100\text{M}$ people
 - **In 5 steps we can reach 10 billion people**
- **What's wrong here?**
 - **92% of new FB friendships are to a friend-of-a-friend**
[Backstrom-Leskovec '11]



Scientific Collaborations



Clustering Implies Edge Locality

21

- **MSN network has 7 orders of magnitude larger clustering than the corresponding G_{np} !**

- **Other examples:**

Actor Collaborations (IMDB): $N = 225,226$ nodes, avg. degree $\bar{k} = 61$

Electrical power grid: $N = 4,941$ nodes, $\bar{k} = 2.67$

Network of neurons: $N = 282$ nodes, $\bar{k} = 14$

Network	h_{actual}	h_{random}	C_{actual}	C_{random}
Film actors	3.65	2.99	0.79	0.00027
Power Grid	18.70	12.40	0.080	0.005
C. elegans	2.65	2.25	0.28	0.05

h ... Average shortest path length

C ... Average clustering coefficient

Back to the Small-World

22

□ Consequence of expansion:

▣ Short paths: $O(\log n)$

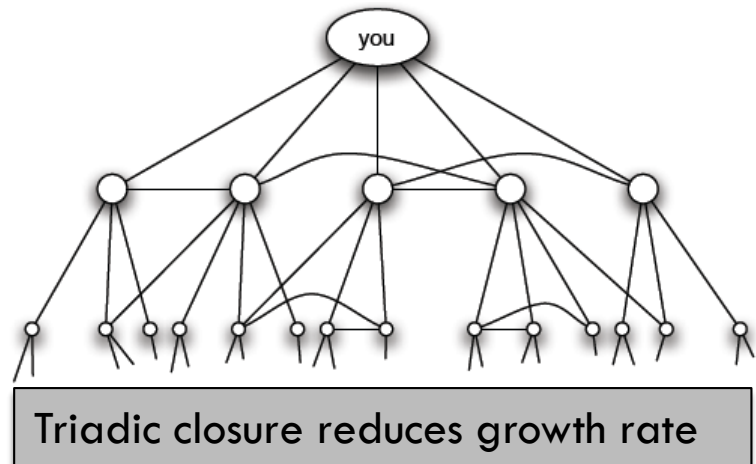
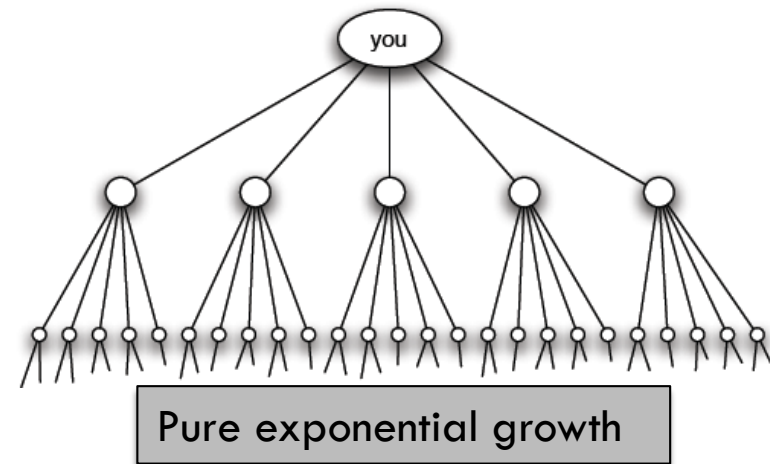
- This is “best” we can do if the have a constant degree
- and there are n nodes

□ But networks have local structure:

▣ Triadic closure:

Friend of a friend is my friend

□ How can we have both?



Clustering vs. Randomness

23

Where should we place social networks?



Clustered?



Random?

Simplest Model of Graphs

24

- **Erdős-Renyi Random Graphs** [Erdős-Renyi, '60]

- Two variants:

- $G_{n,p}$: undirected graph on n nodes and each edge (u,v) appears i.i.d. with probability p

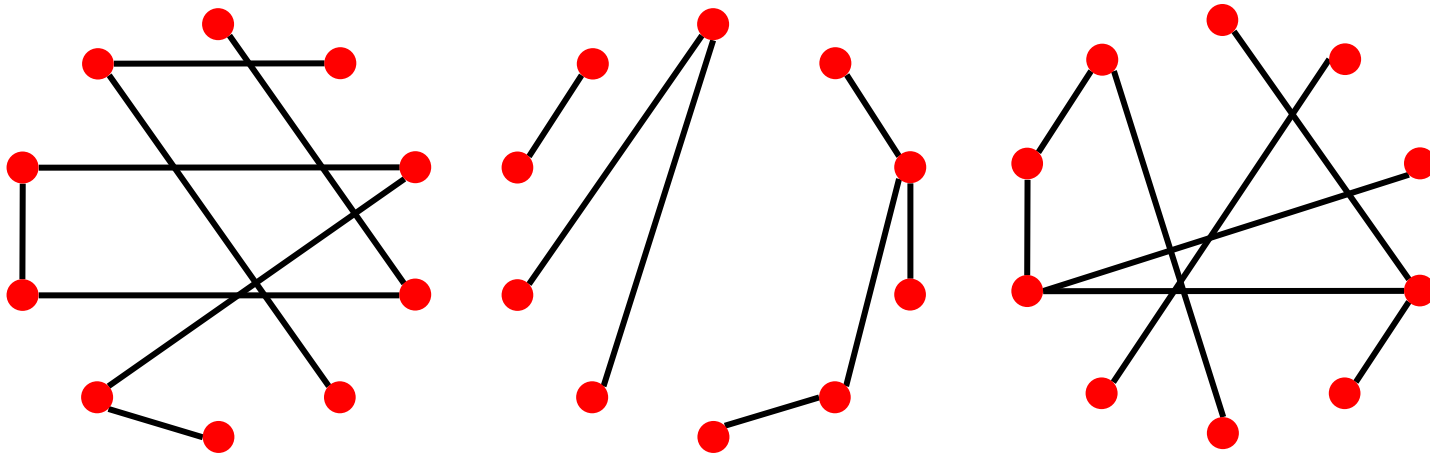
- $G_{n,m}$: undirected graph with n nodes, and m uniformly at random picked edges

What kinds of networks does such model produce?

Random Graph Model

25

- n and p do not uniquely determine the graph!
 - The graph is a result of a random process
- We can have many different realizations



$n = 10$
 $p = 1/6$

Random Graph Model: Edges

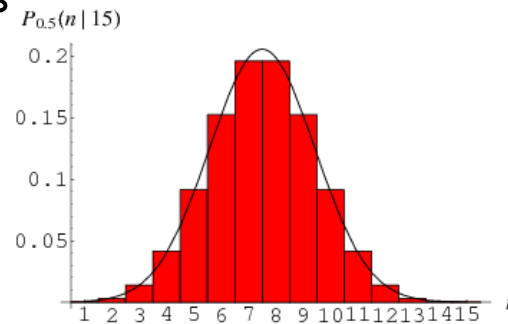
26

- **How likely is a graph on E edges?**
- $P(E)$: the probability that a given G_{np} generates a graph on exactly E edges:

$$P(E) = \binom{E_{\max}}{E} p^E (1-p)^{E_{\max}-E}$$

where $E_{\max} = n(n-1)/2$ is the maximum possible number of edges in an undirected graph of n nodes

Binomial distribution >>>



Node Degrees in a Random Graph

27

□ What is expected degree of a node?

▣ Let X_v be a rnd. var. measuring the degree of node v

▣ **We want to know:** $E[X_v] = \sum_{j=0}^{n-1} j P(X_v = j)$

■ **For the calculation we will need: Linearity of expectation**

■ For any random variables Y_1, Y_2, \dots, Y_k

■ If $Y = Y_1 + Y_2 + \dots + Y_k$, then $E[Y] = \sum_i E[Y_i]$

□ Easier way:

▣ Decompose X_v to $X_v = X_{v,1} + X_{v,2} + \dots + X_{v,n-1}$

■ where $X_{v,u}$ is a $\{0,1\}$ -random variable which tells if edge (v,u) exists or not

$$E[X_v] = \sum_{u=1}^{n-1} E[X_{vu}] = (n-1)p$$

How to think about this?

- Prob. of node u linking to node v is p
- u can link (flips a coin) to all other $(n-1)$ nodes
- Thus, the expected degree of node u is: $p(n-1)$

Properties of G_{np}

28

Degree distribution: $P(k)$

Path length: h

Clustering coefficient: C

What are values of these
properties for G_{np} ?

Degree Distribution

29

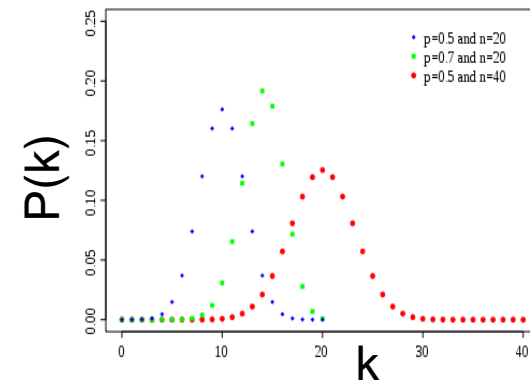
- **Fact:** Degree distribution of G_{np} is Binomial.
- Let $P(k)$ denote a fraction of nodes with degree k :

$$P(k) = \binom{n-1}{k} p^k (1-p)^{n-1-k}$$

Select k nodes out of $n-1$

Probability of having k edges

Probability of missing the rest of the $n-1-k$ edges



Mean, variance of a binomial distribution

$$\bar{k} = p(n-1)$$

$$S^2 = p(1-p)(n-1)$$

$$\frac{\sigma}{\bar{k}} = \left[\frac{1-p}{p} \frac{1}{(n-1)} \right]^{1/2} \approx \frac{1}{(n-1)^{1/2}}$$

As the network size increases, the distribution becomes increasingly narrow—we are increasingly confident that the degree of a node is in the vicinity of \bar{k} .

Clustering Coefficient of G_{np}

30

□ **Remember:** $C_i = \frac{2e_i}{k_i(k_i - 1)}$

□ Edges in G_{np} appear i.i.d with prob. p

□ **So:** $e_i = p \frac{k_i(k_i - 1)}{2}$

Each pair is connected with prob. p

No. of distinct pairs of neighbors of node i of degree k_i

□ **Then:** $C = \frac{p \cdot k_i(k_i - 1)}{k_i(k_i - 1)} = p = \frac{\bar{k}}{N}$

Clustering coefficient of a random graph is small.
For a fixed avg. degree, C decreases with the graph size N .

Real Networks vs. G_{np}

31

- **Are real networks like random graphs?**
 - ▣ Giant connected component: 😊
 - ▣ Average path length: 😊
 - ▣ Clustering Coefficient: 😞
 - ▣ Degree Distribution: 😞
- **Problems with the random network model:**
 - ▣ Degree distribution differs from that of real networks
 - ▣ Giant component in most real network does NOT emerge through a phase transition
 - ▣ No local structure – clustering coefficient is too low
- **Most important: Are real networks random?**
 - ▣ The answer is simply: **NO!**

Real Networks vs. G_{np}

32

□ If G_{np} is wrong, why did we spend time on it?

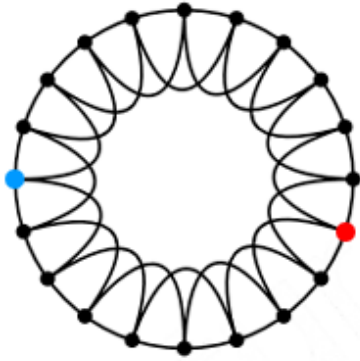
- It is the reference model for the rest of the class.
- It will help us calculate many quantities, that can then be compared to the real data
- It will help us understand to what degree is a particular property the result of some random process

So, while G_{np} is WRONG, it will turn out to be extremely USEFUL!

Small-World: How?

33

- **Could a network with high clustering be at the same time a small world?**
 - How can we at the same time have **high clustering** and **small diameter**?



High clustering
High diameter



Low clustering
Low diameter

- Clustering implies edge “locality”
- Randomness enables “shortcuts”

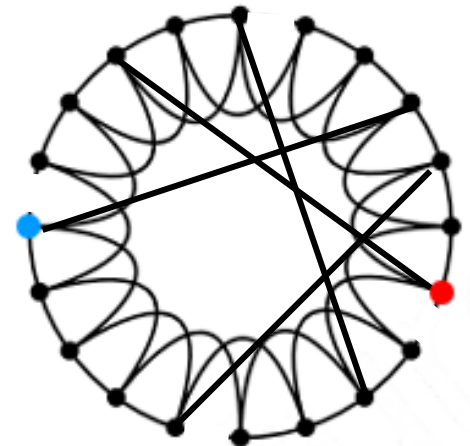
Solution: The Small-World Model

34

Small-world Model [Watts-Strogatz '98]:

2 components to the model:

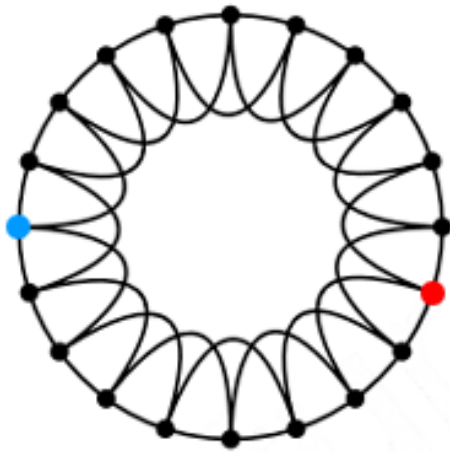
- (1) Start with a **low-dimensional regular lattice**
 - ▣ Has high clustering coefficient
- Now introduce randomness (“shortcuts”)
- (2) **Rewire:**
 - ▣ Add/remove edges to create shortcuts to join remote parts of the lattice
 - ▣ For each edge with prob. p move the other end to a random node



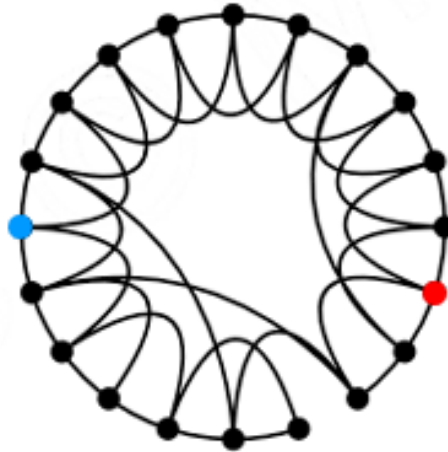
The Small-World Model

35

REGULAR NETWORK



SMALL WORLD NETWORK



RANDOM NETWORK



P=0

INCREASING RANDOMNESS

P=1

High clustering
High diameter

$$h = \frac{N}{2\bar{k}} \quad C = \frac{3}{4}$$

High clustering
Low diameter

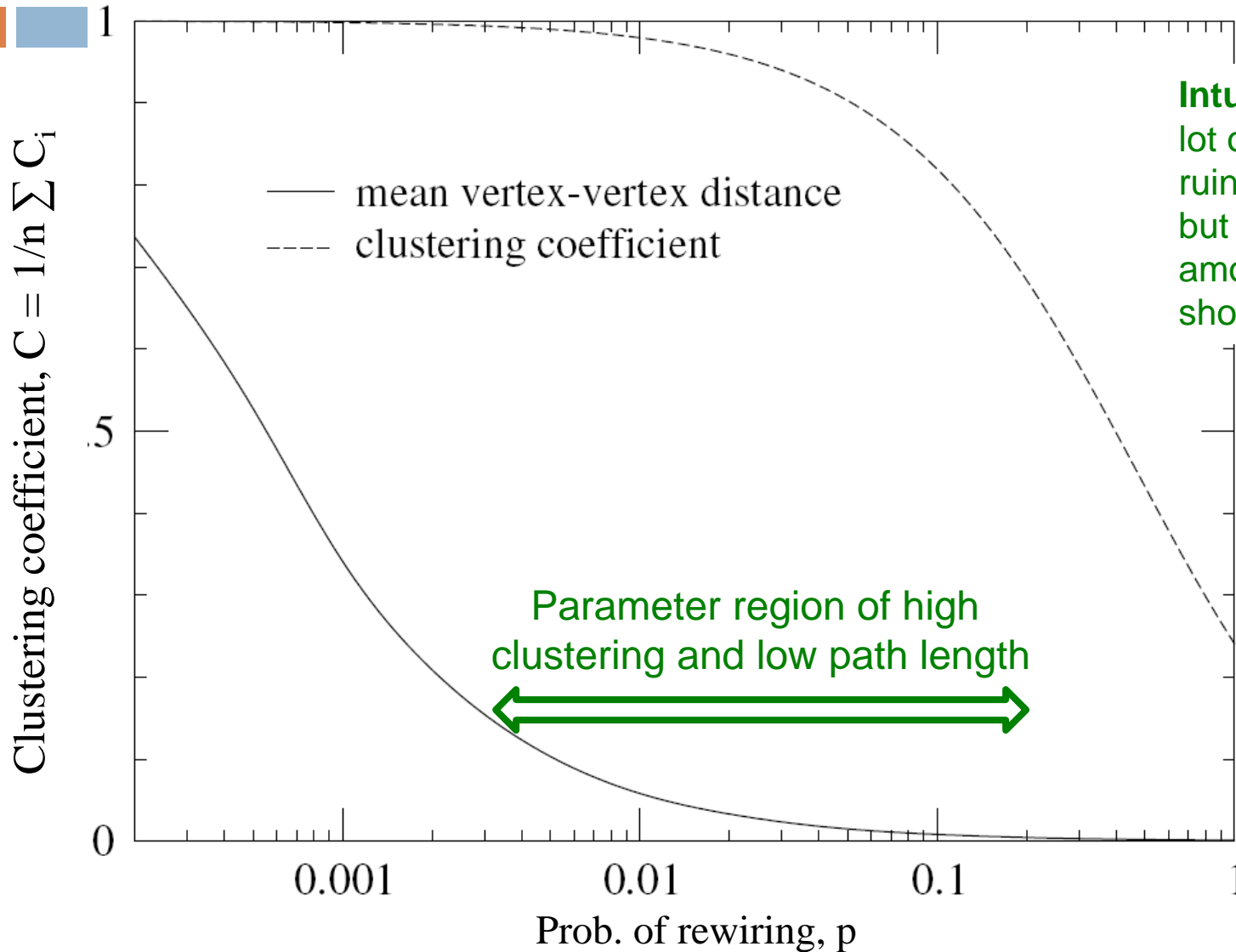
Low clustering
Low diameter

$$h = \frac{\log N}{\log \alpha} \quad C = \frac{\bar{k}}{N}$$

Rewiring allows us to “interpolate” between
a regular lattice and a random graph

The Small-World Model

36



Intuition: It takes a lot of randomness to ruin the clustering, but a very small amount to create shortcuts.

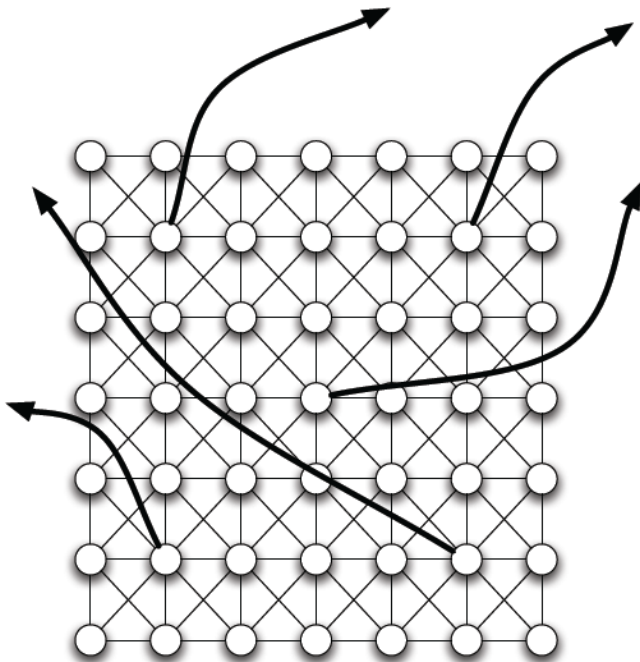
Parameter region of high clustering and low path length

Diameter of the Watts-Strogatz

37

Alternative formulation of the model:

- Start with a square grid
- Each node has 1 random long-range edge
 - Each node has 1 spoke. Then randomly connect them.



$$C_i = \frac{2 \cdot e_i}{k_i(k_i - 1)} = \frac{2 \cdot 12}{9 \cdot 8} \geq 0.33$$

There are already 12 triangles in the grid and the long-range edge can only close more.

What's the diameter?

It is $\log(n)$

Why?

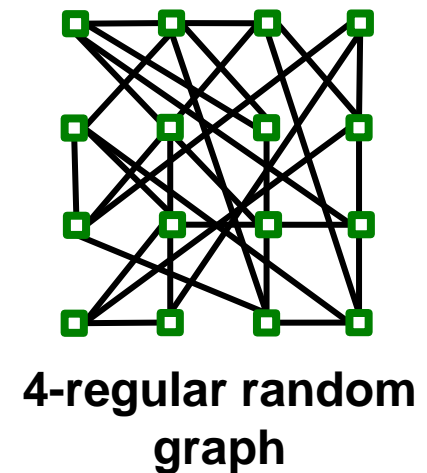
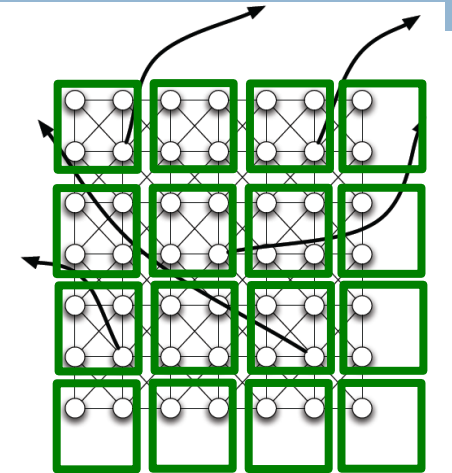
Diameter of the Watts-Strogatz

38

□ Proof:

- Consider a graph where we contract 2×2 **subgraphs** into supernodes
- Now we have 4 edges sticking out of each supernode
 - **4-regular random graph!**
- From Thm. we have short paths between super nodes
- We can turn this into a path in a real graph by adding at most 2 steps per hop

⇒ **Diameter of the model is**
 $O(2 \log n)$



Small-World: Summary

39

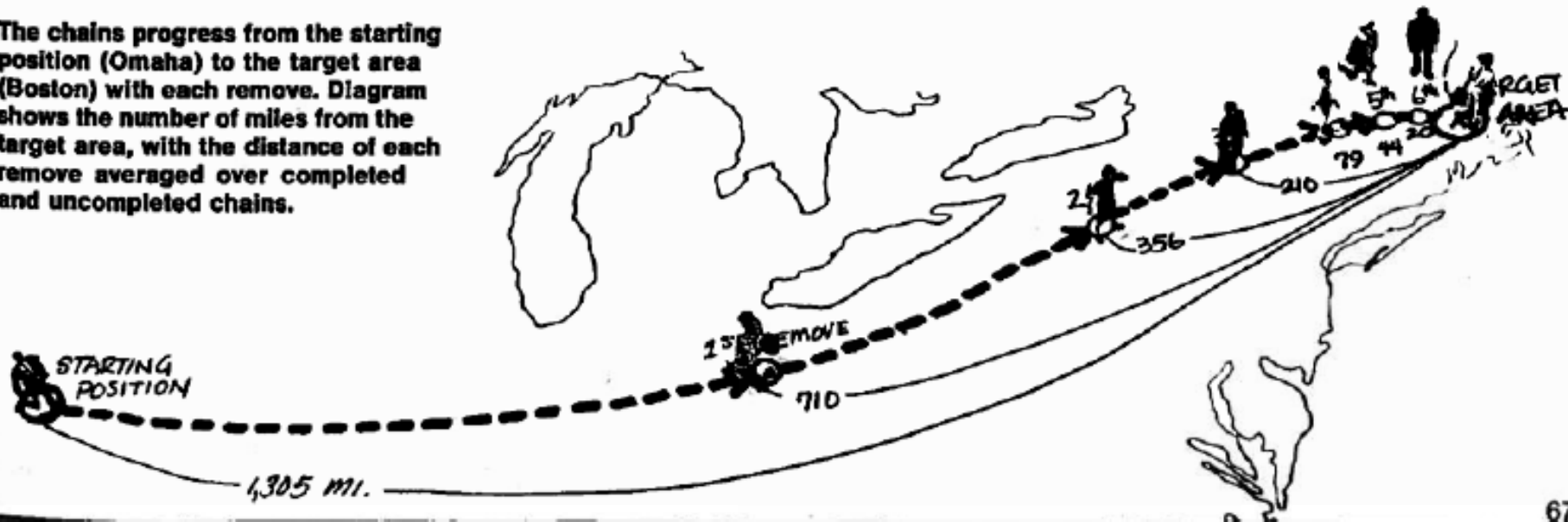
- **Could a network with high clustering be at the same time a small world?**
 - ▣ Yes. You don't need more than a few random links.
- **The Watts Strogatz Model:**
 - ▣ Provides insight on the interplay between clustering and the small-world
 - ▣ Captures the structure of many realistic networks
 - ▣ Accounts for the high clustering of real networks
 - ▣ Does not lead to the correct degree distribution
 - ▣ Does not enable **navigation** (next lecture)

How to Navigate the Network?

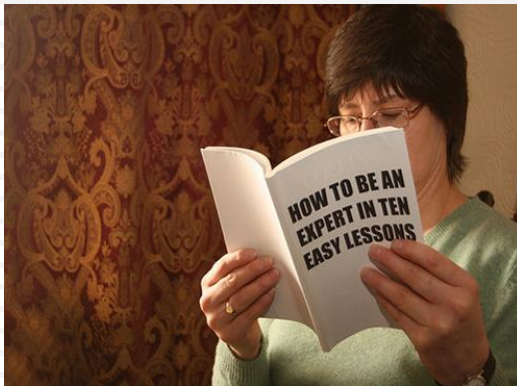
40

- (1) What is the structure of a social network?
- (Next) Which mechanisms do people use to route and find the target?

The chains progress from the starting position (Omaha) to the target area (Boston) with each remove. Diagram shows the number of miles from the target area, with the distance of each remove averaged over completed and uncompleted chains.



The 10 papers that will make you a social expert



10 sociological must-reads

42

1. S. Milgram, "The small world problem," *Psychology today*, 1967.
2. M. Granovetter, "The strength of weak ties: A network theory revisited," *Sociological theory*, vol. 1, pp. 201–233, 1983.
3. M. McPherson, L. Smith-Lovin, and J. M. Cook, "Birds of a Feather: Homophily in Social Networks," *Annual review of sociology*, vol. 27, pp. 415–444, Jan. 2001.
4. M. O. Lorenz, "Methods of measuring the concentration of wealth," *Publications of the American Statistical Association*, vol. 9, no. 70, pp. 209–219, 1905.
+ H. Simon, "On a Class of Skew Distribution Functions," *Biometrika*, vol. 42, no. 3, pp. 425–440, 1955.
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6. D. Cartwright and F. Harary, "Structural balance: a generalization of Heider's theory," *Psychological Review*, vol. 63, no. 5, pp. 277–293, 1956.
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