Wei-Sheng Lai

Curriculum Vitae

Personal webpage Last update: 2022/01/10

Education

Ph.D. University of California, Merced, CA, USA

- o 2015 2019, Electrical Engineering and Computer Science
- Advisor: Ming-Hsuan Yang
- Thesis: Learning Spatial and Temporal Visual Enhancement

M.S. National Taiwan University, Taipei, Taiwan

- 2012 2014, Communication Engineering
- B.S. **National Taiwan University**, Taipei, Taiwan
 - o 2008 2012, Electrical Engineering

Research and Work Experience

Senior Software Google, Mountain View, CA, USA

Engineer • Nov. 2021 - Present

 Develop core computational photography algorithms to improve the quality of photos and videos for mobile cameras.

Software Engineer Google, Mountain View, CA, USA

- o Aug. 2019 Oct. 2021
- Product: Face Unblur in Google Pixel 6/6-Pro 1 demo video

Student Researcher Google Could AI, Sunnyvale, CA, USA

- Dec. 2018 May 2019
- o Mentors: Yichang Shih, Chia-Kai Liang, and Ming-Hsuan Yang
- o Project: Correcting Face Distortion in Wide-Angle Videos

Research Intern Nvidia Research, Santa Clara, CA, USA

- May 2018 Nov. 2018
- Mentors: Deqing Sun, Jinwei Gu, and Orazio Gallo
- Project: Learning to Stitch Videos for Linear Camera Arrays

Research Intern Nvidia Research, Santa Clara, CA, USA

- Sep. 2017 Nov. 2017
- Mentors: Ming-Hsuan Yang and Jan Kautz
- Project: Aliasing-Aware Image Super-Resolution

Research Intern Adobe Research, San Jose, CA, USA

- o May 2017 Aug. 2017
- Mentors: Ersin Yumer, Oliver Wang and Eli Shechtman
- Project: Learning Blind Video Temporal Consistency

Research Intern Microsoft Research, Redmond, WA, USA

- o May 2016 Aug. 2016
- o Mentors: Sing Bing Kang, Neel Joshi and Chris Buehler
- Project: Semantic-Driven Hyperlapse Generation from 360° Videos

Research Assistant CSIE, National Taiwan University, Taipei, Taiwan

- o Jul. 2014 Jul. 2015
- Advisor: Yung-Yu Chuang
- Projects: Content-Aware Wide-angle Image Warping, Blind Image Deblurring

Research Assistant **Academia Sinica**, Taipei, Taiwan

- o Jul. 2014 Jun. 2015
- Mentor: Yen-Yu Lin
- Projects: Convolutional Neural Network for Dimensionality Reduction

Preprints (Google Scholar profile)

arXiv 2021 Portrait Neural Radiance Fields from a Single Image

Chen Gao, YiChang Shih, Wei-Sheng Lai, Chia-Kai Liang and Jia-Bin Huang arXiv, 2021

1 paper 1 website

Journal Publications (1 Google Scholar profile)

TIP 2021 Correcting Face Distortion in Wide-Angle Videos

Wei-Sheng Lai, YiChang Shih, Chia-Kai Liang, and Ming-Hsuan Yang IEEE Transactions on Image Processing (TIP), 2021

1 paper 1 website

TPAMI 2021 Learning to See Through Obstructions with Layered Decomposition

Yu-Lun Liu*, Wei-Sheng Lai*, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2021

i arXiv i website

TPAMI 2021 Toward Real-World Super-Resolution via Adaptive Downsampling Models

Sanghyun Son*, Jaeha Kim*, <u>Wei-Sheng Lai</u>, Ming-Hsuan Yang, and Kyoung Mu Lee IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2021

1 paper 1 supp

IJCV 2020 Exploiting Semantics for Face Image Deblurring

Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2020

1 arXiv 1 paper

IJCV 2020 Gated Fusion Network for Degraded Image Super-Resolution

Xinyi Zhang, Hang Dong, Zhe Hu, <u>Wei-Sheng Lai</u>, Fei Wang, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2020

1 paper

TIP 2020 Dynamic Scene Deblurring by Depth Guided Model

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang IEEE Transactions on Image Processing (TIP), 2020

i paper

TPAMI 2019 MEMC-Net: Motion Estimation and Motion Compensation Driven Neural Network for Video Interpolation and Enhancement

Wenbo Bao, Wei-Sheng Lai, Xiaoyun Zhang, Zhiyong Gao, Ming-Hsuan Yang IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)

1 paper 1 arXiv 1 website

IJCV 2019 Blind Image Deblurring vis Deep Discriminative Priors

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2019

1 paper 1 website

TPAMI 2019 Fast and Accurate Image Super-Resolution with Deep Laplacian Pyramid Networks

Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2019

1 paper 1 arXiv 1 website

TVCG 2018 Semantic-driven Generation of Hyperlapse from 360° Video

Wei-Sheng Lai, Yujia Huang, Neel Joshi, Chris Buehler, Ming-Hsuan Yang and Sing Bing Kang IEEE Transactions on Visualization and Computer Graphics (TVCG), 2018.

1 paper 1 arXiv 1 website

Conference Publications (1 Google Scholar profile)

WACV 2022 Stylizing 3D Scene via Implicit Representation and HyperNetwork

Pei-Ze Chiang, Meng-Shiun Tsai, Hung-Yu Tseng, Wei-Sheng Lai, and Wei-Chen Chiu IEEE Winter Conference on Applications of Computer Vision (WACV), 2022

1 paper 1 website

WACV 2022 Deep Online Fused Video Stabilization

Zhenmei Shi, Fuhao Shi, Wei-Sheng Lai, Chia-Kai Liang and Yingyu Liang IEEE Winter Conference on Applications of Computer Vision (WACV), 2022

1 paper 1 website

ICCV 2021 Hybrid Neural Fusion for Full-frame Video Stabilization

Yu-Lun Liu, Wei-Sheng Lai, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang IEEE International Conference on Computer Vision (ICCV), 2021

1 paper 1 website

WACV 2021 Real-time Localized Photorealistic Video Style Transfer

Xide Xia, Tianfan Xue, <u>Wei-Sheng Lai</u>, Zheng Sun, Abby Chang, Brian Kulis and Jiawen Chen IEEE Winter Conference on Applications of Computer Vision (WACV), 2021

i paper

WACV 2021 Dual-Stream Fusion Network for Spatiotemporal Video Super-Resolution

Min-Yuan Tseng, Yen-Chung Chen, Yi-Lun Lee, <u>Wei-Sheng Lai</u>, Yi-Hsuan Tsai and Wei-Chen Chiu IEEE Winter Conference on Applications of Computer Vision (WACV), 2021

paper

CVPR 2020 Single-Image HDR Reconstruction by Learning to Reverse the Camera Pipeline

Yu-Lun Liu*, Wei-Sheng Lai*, Yu-Sheng Chen, Yi-Lung Kao, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2020 arXiv website

CVPR 2020 Learning to See Through Obstructions

Yu-Lun Liu*, Wei-Sheng Lai*, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2020

i arXiv i website

WACV 2020 Visual Question Answering on 360° Images

Shih-Han Chou, Wei-Lun Chao, Wei-Sheng Lai, Min Sun, and Ming-Hsuan Yang IEEE Winter Conference on Applications of Computer Vision (WACV), 2020 paper website

BMVC 2019 Video Stitching for Linear Camera Arrays

Wei-Sheng Lai, Deqing Sun, Jinwei Gu, Orazio Gallo, Ming-Hsuan Yang, and Jan Kautz British Machine Vision Conference (BMVC), 2019

1 paper 1 website

SIGGRAPH 2019 Distortion-Free Wide-Angle Portraits on Camera Phones

YiChang Shih, Wei-Sheng Lai, and Chia-Kai Liang ACM Transactions on Graphics (Proceedings of SIGGRAPH), 2019

1 paper 1 website

CVPR 2019 Depth-Aware Video Frame Interpolation

Wenbo Bao, Wei-Sheng Lai, Chao Ma, Xiaoyun Zhang, Zhiyong Gao, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019

1 paper 1 website

ECCV 2018 Learning Blind Video Temporal Consistency

Wei-Sheng Lai, Jia-Bin Huang, Oliver Wang, Eli Shechtman, Ersin Yumer, and Ming-Hsuan Yang European Conference on Computer Vision (ECCV), 2018

1 paper 1 website

BMVC 2018 Gated Fusion Network for Joint Image Deblurring and Super-Resolution

Oral Xinyi Zhang, Hang Dong, Zhe Hu, Wei-Sheng Lai, Fei Wang, and Ming-Hsuan Yang British Machine Vision Conference (BMVC), 2018

1 paper 1 website

CVPR 2018 Deep Semantic Face Deblurring

Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018 1 paper 1 website

CVPR 2018 Learning a Discriminative Prior for Blind Image Deblurring

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018 1 paper 1 website

NIPS 2017 Semi-Supervised Learning for Optical Flow with Generative Adversarial Networks

Wei-Sheng Lai, Jia-Bin Huang, and Ming-Hsuan Yang Neural Information Processing Systems (NIPS), 2017 1 paper 1 website

CVPR 2017 Deep Laplacian Pyramid Networks for Fast and Accurate Super-Resolution

Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017 1 paper 1 website

CVPR 2017 Learning Fully Convolutional Networks for Iterative Non-blind Deconvolution

Jiawei Zhang, Jinshan Pan, Wei-Sheng Lai, Rynson Lau, Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017 **1** paper

CVPR 2016 A Comparative Study for Single-Image Blind Deblurring

Spotlight Wei-Sheng Lai, Jia-Bin Huang, Zhe Hu, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2016 i paper i website Talk

CVPR 2015 Blur Kernel Estimation using Normalized Color-Line Priors

Wei-Sheng Lai, Jian-Jiun Ding, Yen-Yu Lin, and Yung-Yu Chuang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2015 1 paper 1 website

Talks

Guest Lecture Learning Low-Level Vision

EECS286, UC Merced, USA, Oct. 2019.

Invited Talk Semi-Supervised Learning for Optical Flow with Generative Adversarial Networks CSIE, NTU, Taipei, Taiwan, Jan. 2018.

Invited Talk Fast and Accurate Image Super-Resolution with Laplacian Pyramid Networks Advanced Computer Vision Workshop, Academia Sinica, Taipei, Taiwan, Dec. 2017.

Guest Lecture Deep Laplacian Pyramid Networks for Fast and Accurate Super-Resolution EECS282, UC Merced, USA, Aug. 2017.

Guest Lecture Introduction to Single-Image Super Resolution

EECS286, UC Merced, USA, Oct. 2016.

Spotlight A Comparative Study for Single-Image Blind Deblurring

CVPR, Las Vegas, USA, Jun. 2016.

Professional Activities

- Organizer 2nd 360° Perception and Interaction (**360PI**) Workshop, ICCV 2019 1 webpage
 - $\circ~1^{
 m St}~360^{\circ}$ Perception and Interaction (360PI) Workshop, ECCV 2018 1 webpage

Conference o ACM SIGGRAPH, 2021

- Reviewer IEEE International Conference on Computer Vision (ICCV), 2017, 2019, 2021
 - IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017, 2018, 2019,
 - European Conference on Computer Vision (ECCV), 2016, 2018, 2020
 - Asian Conference on Computer Vision (ACCV), 2016, 2018
 - IEEE Winter Conference on Applications of Computer Vision (WACV), 2020
 - Association for the Advancement of Artificial Intelligence (AAAI), 2020
 - Neural Information Processing Systems (NIPS), 2016, 2020
 - o Pacific Graphics (PG), 2016

- Journal Reviewer Computer Vision and Image Understanding (CVIU)
 - Digital Signal Processing (DSP)
 - International Journal of Computer Vision (IJCV)
 - IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)
 - IEEE Transactions on Multimedia (TMM)
 - IEEE Transaction on Image Processing (TIP)
 - IEEE Transactions on Circuits and Systems for Video Technology (TCVST)
 - IEEE Transactions on Geoscience and Remote Sensing (TGRS)
 - IEEE Signal Processing Letters (SPL)
 - IEEE Access
 - Journal of Electronic Imaging
 - Neurocomputing
 - Pattern Recognition (PR)
 - Signal, Image and Video Processing (SIVP)
 - Transactions on Computational Imaging (TCI)
 - The Visual Computer (TVCJ)

Honors and Awards

Award **Doctoral Consortium Travel Award**, CVPR 2019

Finalist Facebook PhD Fellowship, Facebook Inc, Jan. 2018

Honorable Mention Snap Research Fellowship, Snap Inc, Dec. 2017

Class A Scholarship, National Taiwan University, Sep. 2013 Scholarship

Top 10% of students in one academic year

Award Presidential Award, National Taiwan University, Jan. 2009, Jun. 2009

Top 5% of students in one semester

Teaching Experience

Teaching Assistant EECS, University of California, Merced, CA, USA

- CSE 140: Computer Architecture (Spring 2018)
- CSE 165: Object Oriented Programming [C++ Programming] (Spring 2017)
- CSE 030: Data Structure [C++ Programming] (Fall 2016)
- CSE 185: Introduction to Computer Vision [MATLAB programming] (Spring 2016)
- o CSE 020: Introduction to Computing [Java Programming] (Fall 2015)

Teaching Assistant **EE/CSIE**, **National Taiwan University**, Taipei, Taiwan

- o CSIE 7694: Digital Visual Effects (Spring 2015)
- o CSIE 5098: Digital Image Synthesis (Fall 2014)
- o EE 5163: Advanced Digital Signal Processing (Spring 2014)
- o CommE 5030: Time-Frequency Analysis and Wavelet Transform (Fall 2013)

Technical Skills

Programming C/C++, Python

Toolbox / Software MATLAB, OpenCV, PyTorch, TensorFlow