Wei-Sheng Lai

Curriculum Vitae

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Education

Ph.D. University of California, Merced, CA, USA

- o 2015 2019, Electrical Engineering and Computer Science
- Advisor: Ming-Hsuan Yang
- Thesis: Learning Spatial and Temporal Visual Enhancement

M.S. National Taiwan University, Taipei, Taiwan

- 2012 2014, Communication Engineering
- B.S. **National Taiwan University**, Taipei, Taiwan
 - o 2008 2012, Electrical Engineering

Research and Work Experience

Software Engineer Google, Mountain View, CA, USA

- o Aug. 2019 Present
- Develop core computational photography algorithms to improve the quality of photos and videos for mobile cameras.

Student Researcher Google Could AI, Sunnyvale, CA, USA

- o Dec. 2018 May 2019
- o Mentors: Yichang Shih, Chia-Kai Liang, and Ming-Hsuan Yang
- Project: Correcting Face Distortion in Wide-Angle Videos

Research Intern **Nvidia Research**, Santa Clara, CA, USA

- May 2018 Nov. 2018
- Mentors: Deqing Sun, Jinwei Gu, and Orazio Gallo
- Project: Learning to Stitch Videos for Linear Camera Arrays

Research Intern Nvidia Research, Santa Clara, CA, USA

- Sep. 2017 Nov. 2017
- Mentors: Ming-Hsuan Yang and Jan Kautz
- o Project: Aliasing-Aware Image Super-Resolution

Research Intern Adobe Research, San Jose, CA, USA

- o May 2017 Aug. 2017
- Mentors: Ersin Yumer, Oliver Wang and Eli Shechtman
- Project: Learning Blind Video Temporal Consistency

Research Intern Microsoft Research, Redmond, WA, USA

- May 2016 Aug. 2016
- Mentors: Sing Bing Kang, Neel Joshi and Chris Buehler
- Project: Semantic-Driven Hyperlapse Generation from 360° Videos

Research Assistant CSIE, National Taiwan University, Taipei, Taiwan

- o Jul. 2014 Jul. 2015
- Advisor: Yung-Yu Chuang
- Projects: Content-Aware Wide-angle Image Warping, Blind Image Deblurring

Research Assistant Academia Sinica, Taipei, Taiwan

- o Jul. 2014 Jun. 2015
- Mentor: Yen-Yu Lin
- Projects: Convolutional Neural Network for Dimensionality Reduction

Journal Publications (1 Google Scholar profile)

IJCV 2020 Exploiting Semantics for Face Image Deblurring

Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2020

1 arXiv 1 paper

IJCV 2020 Gated Fusion Network for Degraded Image Super-Resolution

Xinyi Zhang, Hang Dong, Zhe Hu, <u>Wei-Sheng Lai</u>, Fei Wang, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2020

i paper

TIP 2020 Dynamic Scene Deblurring by Depth Guided Model

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang IEEE Transactions on Image Processing (TIP), 2020

1 paper

TPAMI 2019 MEMC-Net: Motion Estimation and Motion Compensation Driven Neural Network for Video Interpolation and Enhancement

Wenbo Bao, Wei-Sheng Lai, Xiaoyun Zhang, Zhiyong Gao, Ming-Hsuan Yang IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)

1 paper 1 arXiv 1 website

IJCV 2019 Blind Image Deblurring vis Deep Discriminative Priors

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang International Journal of Computer Vision (IJCV), 2019

1 paper 1 website

TPAMI 2019 Fast and Accurate Image Super-Resolution with Deep Laplacian Pyramid Networks

Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2019

1 paper 1 arXiv 1 website

TVCG 2018 Semantic-driven Generation of Hyperlapse from 360° Video

Wei-Sheng Lai, Yujia Huang, Neel Joshi, Chris Buehler, Ming-Hsuan Yang and Sing Bing Kang IEEE Transactions on Visualization and Computer Graphics (TVCG), 2018.

1 paper 1 arXiv 1 website

Conference Publications

CVPR 2020 Single-Image HDR Reconstruction by Learning to Reverse the Camera Pipeline

Yu-Lun Liu*, Wei-Sheng Lai*, Yu-Sheng Chen, Yi-Lung Kao, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2020 arXiv website

CVPR 2020 Learning to See Through Obstructions

Yu-Lun Liu*, Wei-Sheng Lai*, Ming-Hsuan Yang, Yung-Yu Chuang, and Jia-Bin Huang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2020

1 arXiv 1 website

WACV 2020 Visual Question Answering on 360° Images

Shih-Han Chou, Wei-Lun Chao, Wei-Sheng Lai, Min Sun, and Ming-Hsuan Yang IEEE Winter Conference on Applications of Computer Vision (WACV), 2020 paper website

BMVC 2019 Video Stitching for Linear Camera Arrays

Wei-Sheng Lai, Deqing Sun, Jinwei Gu, Orazio Gallo, Ming-Hsuan Yang, and Jan Kautz British Machine Vision Conference (BMVC), 2019

1 paper 1 website

SIGGRAPH 2019 Distortion-Free Wide-Angle Portraits on Camera Phones

YiChang Shih, <u>Wei-Sheng Lai</u>, and Chia-Kai Liang ACM Transactions on Graphics (Proceedings of SIGGRAPH), 2019

i paper i website

CVPR 2019 **Depth-Aware Video Frame Interpolation**

Wenbo Bao, Wei-Sheng Lai, Chao Ma, Xiaoyun Zhang, Zhiyong Gao, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019

1 paper 1 website

ECCV 2018 Learning Blind Video Temporal Consistency

Wei-Sheng Lai, Jia-Bin Huang, Oliver Wang, Eli Shechtman, Ersin Yumer, and Ming-Hsuan Yang European Conference on Computer Vision (ECCV), 2018

1 paper 1 website

BMVC 2018 Gated Fusion Network for Joint Image Deblurring and Super-Resolution

Oral Xinyi Zhang, Hang Dong, Zhe Hu, Wei-Sheng Lai, Fei Wang, and Ming-Hsuan Yang British Machine Vision Conference (BMVC), 2018

1 paper 1 website

CVPR 2018 Deep Semantic Face Deblurring

Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018

1 paper 1 website

CVPR 2018 Learning a Discriminative Prior for Blind Image Deblurring

Lerenhan Li, Jinshan Pan, Wei-Sheng Lai, Changxin Gao, Nong Sang, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018

1 paper 1 website

NIPS 2017 Semi-Supervised Learning for Optical Flow with Generative Adversarial Networks

Wei-Sheng Lai, Jia-Bin Huang, and Ming-Hsuan Yang Neural Information Processing Systems (NIPS), 2017

1 paper 1 website

CVPR 2017 Deep Laplacian Pyramid Networks for Fast and Accurate Super-Resolution

Wei-Sheng Lai, Jia-Bin Huang, Narendra Ahuja, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017

1 paper 1 website

CVPR 2017 Learning Fully Convolutional Networks for Iterative Non-blind Deconvolution

Jiawei Zhang, Jinshan Pan, Wei-Sheng Lai, Rynson Lau, Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017

paper

CVPR 2016 A Comparative Study for Single-Image Blind Deblurring

Spotlight Wei-Sheng Lai, Jia-Bin Huang, Zhe Hu, and Ming-Hsuan Yang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2016

i paper i website i Talk

CVPR 2015 Blur Kernel Estimation using Normalized Color-Line Priors

Wei-Sheng Lai, Jian-Jiun Ding, Yen-Yu Lin, and Yung-Yu Chuang IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2015

1 paper 1 website

Talks

Guest Lecture Learning Low-Level Vision

EECS286, UC Merced, USA, Oct. 2019.

Invited Talk Semi-Supervised Learning for Optical Flow with Generative Adversarial Networks CSIE, NTU, Taipei, Taiwan, Jan. 2018.

Invited Talk Fast and Accurate Image Super-Resolution with Laplacian Pyramid Networks

Advanced Computer Vision Workshop, Academia Sinica, Taipei, Taiwan, Dec. 2017.

Guest Lecture Deep Laplacian Pyramid Networks for Fast and Accurate Super-Resolution

EECS282, UC Merced, USA, Aug. 2017.

Guest Lecture Introduction to Single-Image Super Resolution

EECS286, UC Merced, USA, Oct. 2016.

Spotlight A Comparative Study for Single-Image Blind Deblurring

CVPR, Las Vegas, USA, Jun. 2016.

Professional Activities

Organizer $\circ~2^{\mathrm{nd}}~360^{\circ}$ Perception and Interaction (360PI) Workshop, ICCV 2019 1 webpage

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m St}~360^{\circ}$ Perception and Interaction (360PI) Workshop, ECCV 2018 1 webpage

Conference Reviewer • IEEE International Conference on Computer Vision (ICCV), 2017, 2019

o IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017, 2018, 2019

European Conference on Computer Vision (ECCV), 2016, 2018

Asian Conference on Computer Vision (ACCV), 2016, 2018

o IEEE Winter Conference on Applications of Computer Vision (WACV), 2020

Association for the Advancement of Artificial Intelligence (AAAI), 2020

Neural Information Processing Systems (NIPS), 2016

Pacific Graphics (PG), 2016

Journal Reviewer o Computer Vision and Image Understanding (CVIU)

Digital Signal Processing (DSP)

International Journal of Computer Vision (IJCV)

• IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)

IEEE Transactions on Multimedia (TMM)

IEEE Transaction on Image Processing (TIP)

• IEEE Transactions on Circuits and Systems for Video Technology (TCVST)

• IEEE Transactions on Geoscience and Remote Sensing (**TGRS**)

• IEEE Signal Processing Letters (**SPL**)

IEEE Access

Journal of Electronic Imaging

Neurocomputing

Pattern Recognition (PR)

Signal, Image and Video Processing (SIVP)

Transactions on Computational Imaging (TCI)

The Visual Computer (TVCJ)

Honors and Awards

Award Doctoral Consortium Travel Award, CVPR 2019

Finalist Facebook PhD Fellowship, Facebook Inc, Jan. 2018

Honorable Mention Snap Research Fellowship, Snap Inc, Dec. 2017

Scholarship Class A Scholarship, National Taiwan University, Sep. 2013

Top 10% of students in one academic year

Award Presidential Award, National Taiwan University, Jan. 2009, Jun. 2009

Top 5% of students in one semester

Teaching Experience

Teaching Assistant **EECS, University of California**, Merced, CA, USA

• CSE 140: Computer Architecture (Spring 2018)

• CSE 165: Object Oriented Programming [C++ Programming] (Spring 2017)

• CSE 030: Data Structure [C++ Programming] (Fall 2016)

CSE 185: Introduction to Computer Vision [MATLAB programming] (Spring 2016)

CSE 020: Introduction to Computing [Java Programming] (Fall 2015)

Teaching Assistant **EE/CSIE**, **National Taiwan University**, Taipei, Taiwan

CSIE 7694: Digital Visual Effects (Spring 2015)
CSIE 5098: Digital Image Synthesis (Fall 2014)

• EE 5163: Advanced Digital Signal Processing (Spring 2014)

o CommE 5030: Time-Frequency Analysis and Wavelet Transform (Fall 2013)

Technical Skills

Programming C/C++, Python

Toolbox / Software MATLAB, OpenCV, MatConvNet, Caffe, PyTorch, TensorFlow

References

Ph.D. Advisor Ming-Hsuan Yang, Professor, University of California, Merced

Research Mentor Jia-Bin Huang, Assistant Professor, Virginia Tech, Virginia

Research Mentor Deqing Sun, Senior Research Scientist, Nvidia

□ deqings@nvidia.com □ homepage

Research Mentor Jinwei Gu, Senior Research Scientist, Nvidia

Research Mentor Sing Bing Kang, Principal Researcher, Microsoft Research, Redmond

Research Mentor Yung-Yu Chuang, Professor, National Taiwan University, Taiwan

Research Mentor Yen-Yu Lin, Associate Research Fellow, Academia Sinica, Taiwan