



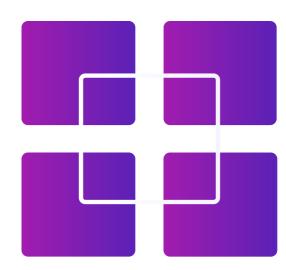
# **Lecture 5**

- Status
- Archival data



# Agenda-1

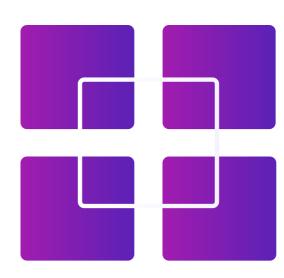
- Method: Archival data
  - o Power of archival data
  - Types of archival data
- o Topic: Status
  - Influences of status
  - Status vs. power
  - Operationalization of status





# Agenda-2

- Discussion
  - Archival data in status: Hur & Lin (revise and resubmit)
  - Archival data in sports: To et al. (2018)
  - Discussion questions
- Next class
  - Research (thesis) proposal





### Power of archival data

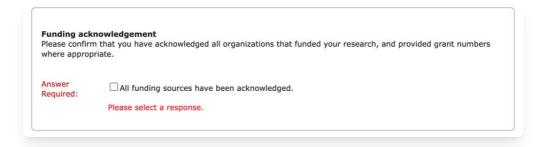
- The power of "I did not collect this!"
  - Researcher's confirmation bias (e.g., measurement)
  - Naturally occurring phenomena (e.g., affirmative actions and college admissions)
  - Easy to address implication concerns happening in real world!

## **Limits of archival data**

- The limit of "I did not collect this!"
  - Challenges to find archival data that fits the hypothesis (e.g., The effect of performance incentives (IV)on time spent with co-workers (DV))
  - o Often, correlational data in nature
  - The source's confirmation bias who funded this?

## **Limits of archival data**

The limit of "I did not collect this!"



# Types of archival data: Government/ academia data

- Different government institutions
  - Bureau of Labor Statistics
  - Census Bureau
  - Election Results
- Academic institutions
  - General Social Survey, University of Chicago
  - Wharton Research Data Services
- o Pros?
- o Cons?

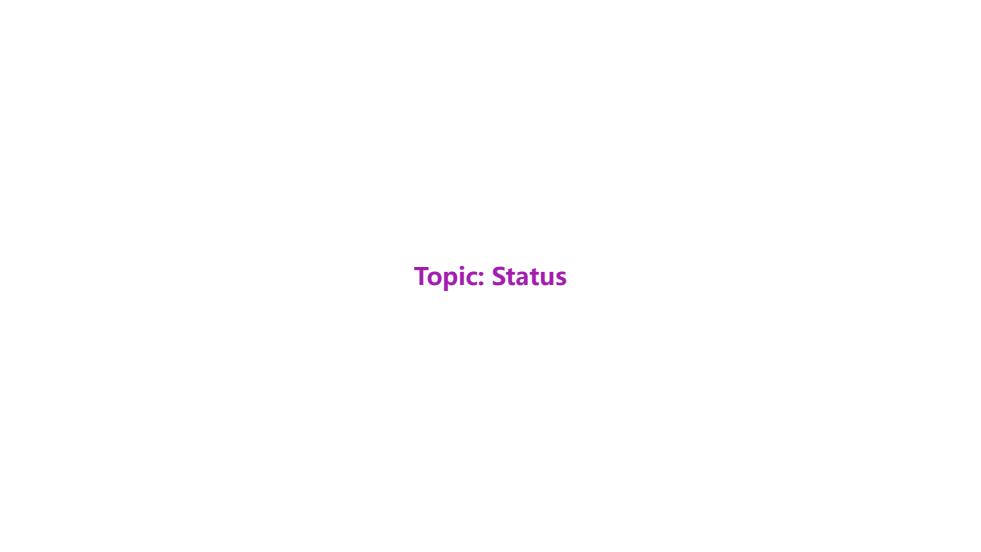
# Types of archival data: Media/ survey

- Media outlets
  - o COVID-19 data, New York Times
  - MLB salary data, USA Today
- Survey companies
  - BoardEx
  - Gallup
- o Pros?
- o Cons?

# **Types of archival data: Sports**

- Sports: Team/ player level data
  - Baseball (e.g., MLB)
  - Basketball (e.g., NBA)
  - o Football (e.g., NFL)
- o Pros?
- o Cons?

Practice: Let's try to find the archival dataset for the question!



## **Status research**

- Influences of status
- o Status vs. power
- o Operationalization of status

## **Influence of status**

- o Definition: "respect, admiration, and prominence that an individual enjoys in the eyes of others in the group"
  - o Anderson et al. 2001
- How it affects other's perception of you
- How it affects other's behavior towards you

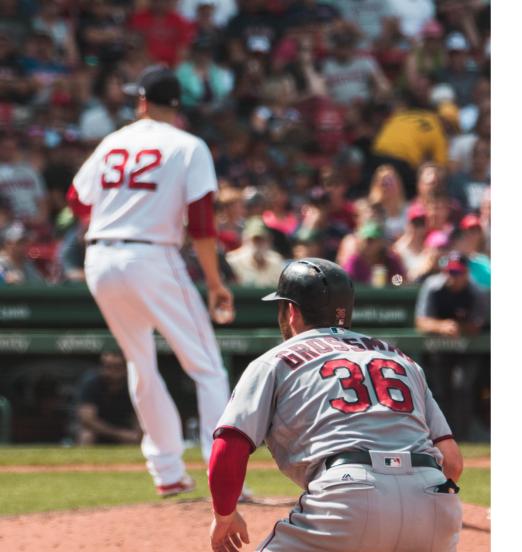
# Status vs. power

- o Power definition: "asymmetric control over valued resources in a social relationship"
- Status imbued in person vs. Power imbued in position
- How it affects your behavior towards others

# **Operationalization of status**

- How you measure "respect, admiration, and prominence"?
- o Proxy measure of respect, admiration, and prominence
- Challenges: those proxy measures overlap with other constructs
- Self-report

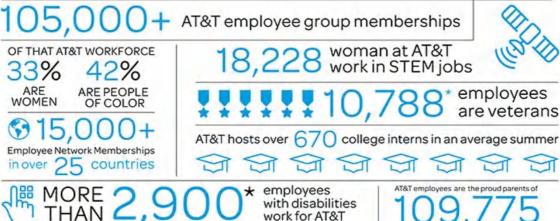
Archival data in status: Hur & Lin (revise and resubmit)
Archival data in sports: To et al. (2018)



# The Impact of a High-status Minority Member on Pursuing Diversity Goals

BY Julia D. Hur

#### Employee diversity at a glance



AGES OF THE AT&T WORKFORCE BABYBOOMERS

MILLENNIALS

1% **GENERATION Z** 

under the age of 13

Data as of December 31, 2015. \*Voluntary self-identified.

**GENERATION X** 

Research Question								
Q. Does having a high-status minority member affect the	pursuit of diversity goals?							
	Hur, J.D. & Lin, J. 'The Impact of a High-status Minority Member on Pursuing Diversity Goals.' Revise & Resubmit at Organization Science							

Central Prediction	
Organizations with a high-status minority member are less	likely to hire minority members in the future.
	Hur, J.D. & Lin, J. 'The Impact of a High-status Minority Member on Pursuing Diversity Goals.' Revise & Resubmit at Organization Science

# **Theoretical Development**

#### Status as individual attribute of minority members

- Status: "respect, admiration, and prominence that an individual enjoys in the eyes of others in the group"
  - Anderson et al., 2012; Blader & Chen, 2012; Cao & Smith, 2021
- Bring many benefits within organization
  - Marx et al., 2009; Rivera & Benitez, 2016; Stout et al., 2011
- High-status minority members are cognitively salient
  - o Dovidio et al., 2000; Macrae & Bodenhausen, 2000; Smith & Gaughan, 2016

# **Theoretical Development**

### Increased saliency licenses organizational decision makers

- Past "good" deeds license individuals to reduce future effort
  - Bradley-Geist et al., 2010; Effron et al., 2009; Lybarger & Monteith, 2011
- Over-generalize salient examples when making inference
  - Lavie, 1995; Posner et al., 2004
  - Dover et al., 2013; Georgeac & Rattan, 2019; Valentino & Brader, 2011
- High-status members license decision-makers to reduce effort

# **Hypotheses**

H1. Organizations with a higher-status minority member will hire less minority candidates than organizations with a lower-status minority member.

**H2**. The effect will be moderated by role prototypicality.

H3. The effect will be moderated by minority group membership.

### **MLB Setting**

- Longest history in the U.S. as a professional sports league
  - Goal "to promote and support an inclusive environment that proactively leverages the diversity of our workforce" (mlb.com)
- o Annual data of status, demographic information, and hiring High-status member in 2012, hiring decision for 2013
- Structural similarity among teams
  - o Same size, same league rules, same objective of winning championship
  - o Cannella & Rowe, 1995; Peeters et al., 2020

### Sample

- USA Today MLB data (1988 2019): 5,486 players in 30 teams
  - 32 seasons, 28 players per team (SD = 2.74)
  - 34% racial minority players (n = 1891)
  - 53% Black/ African American; 42% Hispanic/ Latino; 5% other groups
- Analysis: 930 team-level observations
- How having a high status, minority member (a high-status minority player in Detroit Tigers) affects hiring decisions of an organization (Detroit Tigers)

#### IV: Status of a highest-status minority player

- IV: Status of a highest-status minority player Status: "respect, admiration, and prominence that an individual enjoys in the eyes of others in the group"
  - Anderson et al. 2001, Blader & Chen, 2012, Magee & Galinsky, 2008
- Built a composite measure with five indicators: salary, awards, tenure, starting games, and celebrity profile
  - E.g, Berger & Fişek, 2006, Christie & Barling, 2010, Marr & Thau, 2014

### 1) Salary

- Common status measure across industries including sports
  - o Barron and Waddell 2003, Belliveau et al. 1996, Datta and Iskandar-Datta 2014
  - Sports: Ertug & Castellucci, 2013, Kakkar et al., 2020, Scully 1974
- Leadership making both salary and hiring decisions
- Annual salary information from USA Today data
  - o Bloom, 1999, DeBrock et al., 2004, Jane, 2010
  - Mean = \$2,458,635; SD = \$3,917,921

#### 2) Awards

- Prestige and respect from internal experts and external viewers
  - Kim & King, 2014, Marr & Thau, 2014
- Six major awards
  - MVP, All-Star, Gold Golve, CY Young, Silver Slugger, Rookie of the Year
- Calculated weighted sums
  - Based on how selective it is (Clement et al., 2007; Long & McGinnis, 1985)
  - Ex) MVP award with the highest weight only 2 players across positions
  - $\circ$  Mean = 0.31; SD = 1.11

#### 3) Tenure

- Associated with reputation and social power in a given field
  - o Allen, 1981, Ng & Feldman, 2013, Zinko et al., 2012
- The number of years played in the league until a given year
  - Mean = 5.66; SD = 4.31

### 4) Starting games

- Reflect the level of expectation and trust within team
  - o Bradbury, 2017, Chamlin & Arneklev, 1993, Krautmann et al., 2003,
- The number of games started per season
  - Mean = 48.97; SD = 51.26

#### 5) Celebrity profile

- MLB players often acquire "celebrity" status
- Media coverage leads to attention, respect, admiration
  - Associated with audience, fan attendance, and gate revenues
  - Alberoni, 2007 Braunstein & Zhang, 2005, Stevens et al., 2003
- Sports Illustrated: the number of articles featuring each player
  - U.S. sports magazine focusing on athletes and their achievements, since 1954
  - Christie & Barling, 2010, Lumpkin & Williams, 1991
  - Mean = 2.83; SD = 4.81

#### IV: Status of a highest-status minority player

$$Status_{t,i,j} = \left(\frac{SAL_{t,i,j}}{SAL_{t,i,max}}\right) + \left(\frac{GS_{t,i,j}}{GS_{t,i,max}}\right) + \left(\frac{T_{t,i,j}}{T_{t,i,1,max}}\right) + \left(\frac{A_{t,i,j}}{A_{t,i,max}}\right) + \left(\frac{C_{t,i,j}}{C_{t,i,max}}\right)$$
(1)

$$Status'_{t,i,j} = \frac{Status_{t,i,j}}{Status_{t,i,max}} \tag{2}$$

- Provide a continuous measure to compare teams
- Example. Detroit Tigers vs. Minnesota Twins in 2013
  - Detroit Tigers with a player score of 1.00 (\$21M salary + 147 games + 10 years + 2 awards + 28 mentions)
  - Minnesota Twins with a player score of 0.23 (\$0.5M salary + 127 games + 1 year + 0 award + 0 mentions)

### DV: Change in the number of minority players

Number in next year (+ 1 year) – current number of minority

#### **Control variables**

- Highest status White player's
- Average status
- Average performance (Wins-Above-Replacement; WAR)
- Team performance (winning percentage)

#### **Additional variables**

- Position (e.g., pitchers, fielders)
- Team budget
- Collected/ cross-checked from USA Today, Baseball Reference, etc.

### **Analysis strategy**

- Feasible generalized least square (FGLS) regression
  - o Cross-sectional time-series FGLS regression with panel-specific AR (1) autocorrelation structure

# **Results**

# **Results**

FGLS regression estimating the change in minority players

		(1)		
	b	SE	b	SE
Minority highest status	-0.83*	0.36	-2.92***	0.59
	[-2.31]		[-4.92]	
Minority average status			3.87***	1.08
			[3.58]	
White highest status			-0.15	0.59
			[-0.26]	
White average status			0.32	1.26
			[0.25]	
Minority average performance			2.79**	0.83
			[3.38]	
White average performance			-3.01*	1.17
			[-2.58]	
Team winning percentage			-0.80	1.22
			[-0.66]	
Constant	0.79*	0.32	1.53	0.83
	[2.52]		[1.84]	

# **Role prototypicality (H2)**

#### **Role prototypicality with pitchers**

- White players to be more prototypical for pitchers
- Minority players to be more prototypical for non-pitchers
  - o Brown & Bear, 1999; Kahn, 1991; Smith & Seff, 1989 (e.g., shortstops)

#### **Current data**

- Pitcher position (1 = pitcher, 0 = non-pitcher)
- Underrepresentation of minority players (26% vs. 46% for non-pitchers)
- Generate the high-status □ position variable (interaction term)

# **Results: Role prototypicality**

FGLS regression estimating the change in minority players

		(1)		(2)		
	b	SE	b	SE	b	SE
Minority highest status	-0.83*	0.36	-2.92***	0.59	-2.75***	0.61
	[-2.31]		[-4.92]		[-4.51]	
Minority average status			3.87***	1.08	4.21***	1.08
			[3.58]		[3.88]	
White highest status			-0.15	0.59	-0.21	0.59
			[-0.26]		[-0.35]	
White average status			0.32	1.26	0.55	1.25
			[0.25]		[0.44]	
Minority average performance			2.79**	0.83	2.72**	0.82
			[3.38]		[3.31]	
White average performance			-3.01*	1.17	-3.11**	1.16
			[-2.58]		[-2.68]	
Team winning percentage			-0.80	1.22	-0.79	1.21
			[-0.66]		[-0.65]	
Position (pitcher)					2.34*	1.06
					[2.22]	
Minority highest status × position					-3.67**	1.34
					[-2.74]	
Constant	0.79*	0.32	1.53	0.83	1.28	0.85
	[2.52]		[1.84]		[1.51]	

# **Group membership (H3)**

### **Group membership**

- Divided minority players in two subgroups
  - Group 1 = Black/ African American (53%, N = 999)
  - Group 2 = Hispanic/ Latino (42%, N = 792)
  - Other subgroups are too small (5% in total, e.g., 1.6% Asian)
- All variables with minority players were changed for each group
  - o IV: Hispanic players highest salary/ DV: Change in Hispanic players
  - 4 adjusted control variables (e.g., other minority status)

# **Results: Group membership**

FGLS regression estimating the change in **Black players** 

		(1)		(2)	
	b	S.E.	b	S.E.	
Black highest status	-0.70**	0.24	-3.07***	0.43	
	[-2.94]		[-7.15]		
Black average status			3.75***	0.71	
			[5.28]		
Other minority highest status			-0.29	0.45	
			[-0.64]		
Other minority average status			1.18	0.92	
			[1.29]		
White highest status			-0.62	0.53	
			[-1.17]		
White average status			0.12	1.23	
			[0.10]		
Black average performance			1.69**	0.51	
			[3.32]		
Other minority average performance			-0.63	0.49	
			[-1.28]		
White average performance			-0.85	1.10	
			[-0.77]		
Team winning percentage			-1.07	1.19	
			[-0.90]		
Constant	0.49*	0.19	1.48*	0.73	
	[2.56]		[2.02]		

# **Results: Group membership**

FGLS regression estimating the change in Hispanic players

		(1)	(2)	
	b	S.E.	b	S.E.
Hispanic highest status	-0.64***	0.18	-2.68***	0.39
	[-3.60]		[-6.80]	
Hispanic average status			3.14***	0.78
			[4.04]	
Other minority highest status			-0.47	0.37
			[-1.29]	
Other minority average status			0.77	0.64
			[1.21]	
White highest status			-0.04	0.45
			[-0.09]	
White average status			0.53	1.04
			[0.51]	
Hispanic average performance			1.89***	0.41
			[4.58]	
Other minority average performance			-0.07	0.45
			[-0.16]	
White average performance			-2.36*	0.93
			[-2.53]	
Team winning percentage			0.66	1.01
			[0.66]	
Constant	0.40***	0.11	0.23	0.63
	[3.60]		[0.36]	

# **Theoretical Implications**

#### Suggest who the minority members are matters

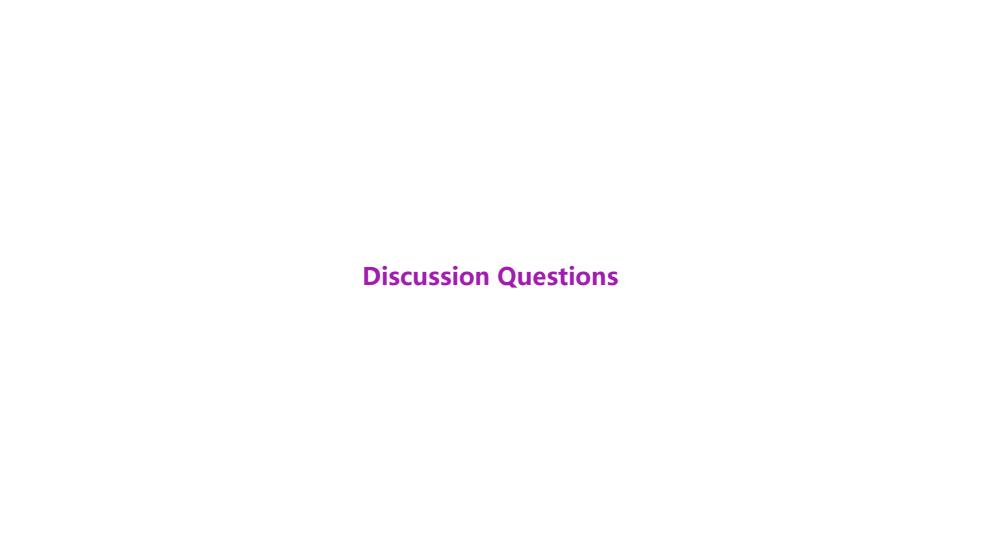
- o Abascal et al., 2021; Chang et al., 2019; Danbold & Unzueta, 2020; Kanter, 1977
- o Critcher & Risen, 2014; Georgeac & Rattan, 2019; Valentino & Brader, 2011

#### An unintended, novel consequence of high-status members

o Jeanquart-Barone 1996; Marx et al., 2009, Rivera & Benitez, 2016; Stout et al. 2011

### **Emphasize the role of saliency in licensing effects**

Bradley-Geist et al., 2010; Effron et al., 2009; Kaiser et al., 2013; Lybarger & Monteith, 2011; Monin & Miller, 2001; Sachdeva et al., 2009



# **Next Class**

- o Research (thesis) proposal
- o Proposal presentation in Week 7