ENUME Project A

No. 32

Fengxi Zhao

317342

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Task 1:

1. Write a program finding *macheps* in the MATLAB environment on a lab computer or your computer.

Machine epsilon:

According to IEEE 754, 64-bits floating number mantissa has 52 digits, which means the absolute values of numbers smaller than 2^-52 will not be able to detect.

Algorithm description:

I try to design a loop which decreases half of the initial value each time until mechesp is neglectable. In this program 1 + mecheps is no longer larger than 1. The results match eps read from the MATLAB, and the loop counter also matches -52 exponent.

Result:

```
    Project_A_Task_1
    eps =
    2.220446049250313e-16
    cou =
    52
    mecheps =
    2.220446049250313e-16
```

Task 2:

2. Write a general program solving a system of n linear equations $\mathbf{A}\mathbf{x} = \mathbf{b}$ using the indicated method. Using only elementary mathematical operations on numbers and vectors is allowed (command "A\b" cannot be used, except only for checking the results). Apply the program to solve the system of linear equations for given matrix \mathbf{A} and vector \mathbf{b} , for increasing numbers of equations n = 10,20,40,80,160,... until the solution time becomes prohibitive (or the method fails), for:

a)
$$a_{ij} = \begin{cases} 6 & for \ i = j \\ -1 & for \ i = j-1 \ or \ i = j+1, \\ 0 & other \ cases \end{cases}$$
 $b_i = -2 + 0.3 \ i, \quad i, j = 1, ..., n;$

b)
$$a_{ij} = 1/[4(i+j+1)],$$
 $b_i = 7/(6i), i - \text{even}; b_i = 0, i - \text{odd}, i, j = 1,...,n.$

For each case a) and b) calculate the solution error defined as the Euclidean norm of the vector of residuum $\mathbf{r} = \mathbf{A}\mathbf{x} - \mathbf{b}$, where \mathbf{x} is the solution, and plot this error versus n. For n = 10 print the solutions and the solutions' errors, make the residual correction and check if it improves the solutions.

The indicated method: Gaussian elimination with partial pivoting.

Gaussian elimination with partial pivoting algorithm:

Step1: Implement the matrices A and B.

Step 2: Partial pivot the matrices. For the matrix AB, for each column, find the max absolute value below the current row, then exchange them.

Step 3: After each exchange on step 2, elimination pass on all rows i > k. Subtract (a_{ik}/a_{kk}) (row k) for all other rows > k. Then we can get an upper triangular matrix.

Step 4: Backward substitution. Find the first answer in the bottom of the matrix, store it in the answer vector. Substitute the answer to the row next to the bottom one and find the next answer. Repeat until find them all.

Result:

```
    >> Project_A_Task_2

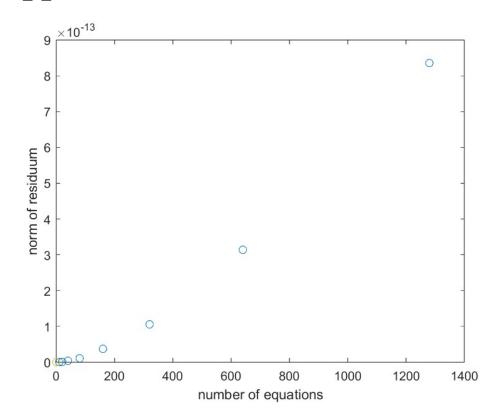
2. Task2a:
3. Matrix A:
4.
         6 -1
                     0
                            0
                                   0
                                         0
                                                0
                                                      0
                                                            0
                                                                   0
5.
        -1
               6
                     -1
                            0
                                   0
                                         0
                                                0
                                                      0
                                                            0
                                                                   0
6.
         0
              -1
                           -1
                                   0
                                         0
                                                0
                                                      0
                                                                   0
                      6
                                                            0
7.
                     -1
                            6
                                         0
                                                                   0
         0
                                  -1
                                                      0
                                                            0
8.
         0
               0
                      0
                           -1
                                   6
                                                0
                                                      0
                                                            0
                                                                   0
                                        -1
9.
                            0
         0
               0
                      0
                                  -1
                                         6
                                               -1
                                                      0
                                                            0
10.
         0
               0
                      0
                            0
                                   0
                                        -1
                                               6
                                                     -1
                                                            0
                                                                   0
11.
         0
               0
                      0
                            0
                                   0
                                         0
                                               -1
                                                      6
                                                            -1
                                                                   0
                                         0
12.
         0
               0
                      0
                            0
                                   0
                                                0
                                                     -1
                                                            6
                                                                  -1
13.
               0
                      0
                            0
                                   0
                                         0
                                                0
                                                      0
                                                            -1
                                                                   6
         0
14.
15. Vector B:
       -1.7000
17.
       -1.4000
18.
       -1.1000
19.
       -0.8000
       -0.5000
20.
       -0.2000
21.
22.
       0.1000
23.
        0.4000
24.
        0.7000
25.
        1.0000
26.
27. Result by me:
28.
       -0.3392
29.
       -0.3353
30.
       -0.2725
31.
       -0.1996
       -0.1249
32.
33.
       -0.0500
34.
        0.0247
35.
        0.0984
36.
        0.1654
37.
        0.1942
38.
39.
40.
41.
42.
```

```
43. Result by Matlab:
44.
        -0.3392
45.
        -0.3353
46.
       -0.2725
        -0.1996
47.
48.
        -0.1249
49.
        -0.0500
       0.0247
50.
51.
         0.0984
52.
         0.1654
53.
         0.1942
54.
55. Norm of residuum:
       2.5448e-16
56.
57.
58. Norm of residuum after residual correction:
59.
        2.4912e-16
60.
61. Condition number:
      1.9404
62.
63.
64. Task2b:
65. Matrix A:
66. 0.0833 0.0625
                      0.0500
                             0.0417
                                      0.0357 0.0312 0.0278
                                                            0.0250
                                                                    0.0227
                                                                            0.0208
67.
       0.0625 0.0500
                      0.0417
                              0.0357
                                      0.0312
                                             0.0278
                                                     0.0250
                                                             0.0227
                                                                    0.0208
                                                                            0.0192
68. 0.0500
                                                                            0.0179
             0.0417
                      0.0357
                              0.0312
                                      0.0278
                                             0.0250
                                                     0.0227
                                                            0.0208
                                                                    0.0192
69.
       0.0417
              0.0357
                      0.0312
                              0.0278
                                                     0.0208
                                                             0.0192
                                                                    0.0179
                                                                            0.0167
    0.0357
70.
              0.0312
                              0.0250
                                      0.0227
                                             0.0208
                      0.0278
                                                     0.0192
                                                             0.0179
                                                                    0.0167
                                                                            0.0156
71.
       0.0312
              0.0278
                      0.0250
                              0.0227
                                      0.0208
                                             0.0192
                                                     0.0179
                                                             0.0167
                                                                    0.0156
72.
       0.0278
              0.0250
                                                                            0.0139
                      0.0227
                              0.0208
                                      0.0192
                                             0.0179
                                                     0.0167
                                                             0.0156
                                                                    0.0147
73.
       0.0250
              0.0227
                      0.0208
                                      0.0179
                                                                    0.0139
                                                                            0.0132
                              0.0192
                                             0.0167
                                                     0.0156
                                                             0.0147
       0.0227
74.
              0.0208
                                                                            0.0125
                      0.0192
                              0.0179
                                      0.0167
                                             0.0156
                                                     0.0147
                                                             0.0139
                                                                    0.0132
75.
       0.0208
              0.0192
                      0.0179
                             0.0167
                                      0.0156
                                             0.0147
                                                     0.0139
                                                            0.0132
                                                                    0.0125
                                                                            0.0119
76.
77.
78.
79.
80.
81.
82.
83.
84.
85.
86.
```

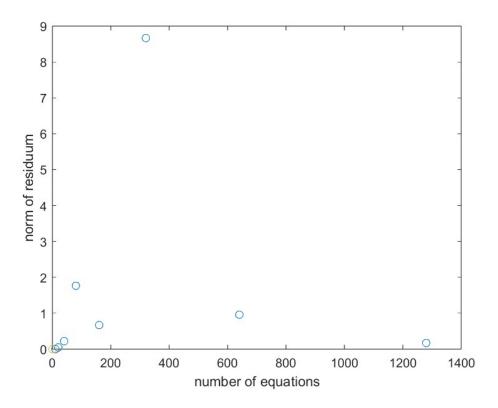
```
87. Vector B:
88.
89.
       0.5833
90.
91.
       0.2917
92.
            0
93.
       0.1944
94.
            0
95.
       0.1458
96.
             0
97.
       0.1167
98.
99. Result by me:
100.
         1.0e+14 *
101.
          -0.0000
102.
103.
          0.0011
          -0.0144
104.
105.
          0.0924
106.
          -0.3401
107.
          0.7652
          -1.0694
108.
           0.9058
109.
         -0.4257
110.
           0.0852
111.
112.
113.
      Result by Matlab:
114.
          1.0e+14 *
115.
116.
          -0.0000
117.
          0.0011
118.
          -0.0145
119.
           0.0925
          -0.3407
120.
121.
          0.7665
          -1.0712
122.
           0.9073
123.
124.
          -0.4264
125.
           0.0853
126.
      Norm of residuum:
127.
128.
         1.0242e-04
129.
130.
```

```
Norm of residuum after residual correction:
1.4074e-04
133.
Condition number:
2.4236e+14
```

Task_2_a:



 $Task_2_b$:



Comments on residual correction:

As the result shows, on task a it works. The solution error is smaller after residual correction method. However, in task b it is even larger. The main reason is caused by the larger condition number in task b. The matrix is ill-conditioned.

Task 3:

3. Write a general program for solving the system of n linear equations $\mathbf{A}\mathbf{x} = \mathbf{b}$ using the Gauss-Seidel and Jacobi iterative algorithms. Apply it for the system:

$$12x_1 + 2x_2 + x_3 - 6x_4 = 6$$

$$4x_1 - 15x_2 + 2x_3 - 5x_4 = 8$$

$$2x_1 - x_2 + 8x_3 - 2x_4 = 20$$

$$5x_1 - 2x_2 + x_3 - 8x_4 = 2$$

and compare the results of iterations plotting norm of the solution error $||\mathbf{A}\mathbf{x}_k - \mathbf{b}||_2$ versus the iteration number k=1,2,3,... until the assumed accuracy $||\mathbf{A}\mathbf{x}_k - \mathbf{b}||_2 < 10^{-10}$ is achieved. Try to solve the equations from problem 2a) and 2b) for n=10 using a chosen iterative method.

Algorithm:

Jacobi method:

Step 1: Divide matrix A into L, D, U three parts.

Step 2: Set a tolerance.

Step 3: Set a loop according to the book. After the solution error is smaller than tolerance, break the iteration.

$$\mathbf{D}\mathbf{x}^{(i+1)} = -(\mathbf{L} + \mathbf{U})\,\mathbf{x}^{(i)} + \mathbf{b}, \qquad i = 0, 1, 2, \dots$$

Gauss-Seidel method:

Step 1: Divide matrix A into L, D, U three parts.

Step 2: Set a tolerance.

Step 3: Set a loop according to the book. After the solution error is smaller than tolerance, break the iteration.

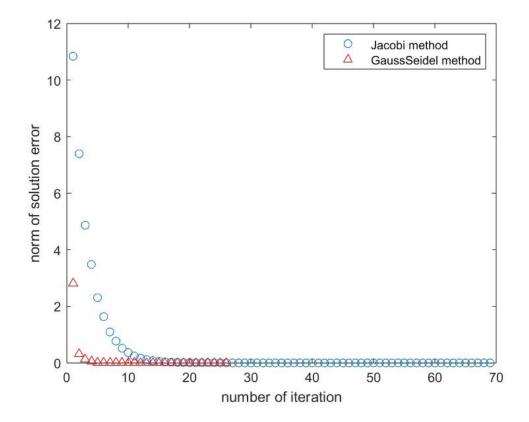
$$\mathbf{w}^{(i)} = \mathbf{U}\mathbf{x}^{(i)} - \mathbf{b}.$$

$$\mathbf{D}\mathbf{x}^{(i+1)} = -\mathbf{L}\mathbf{x}^{(i+1)} - \mathbf{U}\mathbf{x}^{(i)} + \mathbf{b}, \qquad i = 0, 1, 2, \dots$$

Result:

```
1. Task_3
2. Result from Jacobi method:
       0.560527423202912
4.
      -0.210408191894976
       2.448309720860787
       0.458970402577874
6.
7.
8.
   Result from GaussSeidel method:
9.
       0.560527423207681
      -0.210408191894173
10.
11.
       2.448309720859613
12.
       0.458970402585795
```

Comparison of the results of iteration number and norm of the solution error:



Solve task2a:

35.

0.194238826269552

```
    Task 2a using Jacobi method:

2.
    -0.339213569344186
3.
    -0.335281416071006
4. -0.272474927094786
    -0.199568146512340
6. -0.124933951998973
    -0.050035565498079
7.
8.
    0.024720558991960
9.
      0.098358919437181
10.
      0.165432957619007
11.
      0.194238826270512
12.
13. Task 2a using GaussSeidel method:
14. -0.339213569348042
15. -0.335281416075601
16. -0.272474927099257
    -0.199568146517268
17.
18. -0.124933952003346
19. -0.050035565502469
20. 0.024720558988638
21.
      0.098358919434324
22.
      0.165432957617312
23.
      0.194238826269552
24.
25. Task 2a by Matlab:
26. -0.339213569345671
27.
    -0.335281416074028
28. -0.272474927098497
    -0.199568146516955
29.
30.
    -0.124933952003231
31.
    -0.050035565502430
32. 0.024720558988649
33.
      0.098358919434327
34.
      0.165432957617313
```

Solve task2b:

```
    Task 2b using Jacobi method:

      1.0e+91 *
3.
     -1.571638092276401
   -2.253318771452647
     -2.781586734492064
6.
   -3.206765474817626
7.
     -3.558077853323158
8.
   -3.854125493056358
9.
     -4.107496189141665
10. -4.327094039266652
11.
     -4.519434721113141
12.
     -4.689416679610037
13.
14. Task 2b using GaussSeidel method:
15.
      1.0e+03 *
16. -0.272293087753558
17.
      1.103005490542011
18.
     -1.358268628970815
19.
      1.080651030666311
20.
     -1.151318748460034
21.
      0.999251566837857
22. -1.116907723151576
23.
      0.947273981159989
24. -1.102615473180369
25.
      0.919580804149655
26.
27. Task 2b by Matlab:
28.
      1.0e+14 *
29.
     -0.000032744878795
30.
      0.001142096966142
31.
     -0.014468591376950
32.
      0.092514352126924
33.
     -0.340655947827453
34.
      0.766534492098572
35.
     -1.071240098475689
36.
      0.907306001844175
37.
     -0.426441959200729
38.
      0.085342829491853
```

We can see that for task2a it works properly. However in task2b the results are not correct. It is because of the ill-conditioned matrix in task2b.

Task 4:

- 4. Write a program of the QR method for finding eigenvalues of 5×5 matrices:
- a) without shifts;
- b) with shifts calculated on the basis of an eigenvalue of the 2×2 right-lower-corner submatrix.

Apply and compare both approaches for a chosen symmetric matrix 5×5 in terms of numbers of iterations needed to force all off-diagonal elements below the prescribed absolute value threshold 10^{-6} , print initial and final matrices. Elementary operations only permitted, commands "qr" or "eig" must not be used (except for checking the results).

Algorithm:

Without shift:

Step 1: QR factorize A, then iterate A with R*Q.

Step 2: Check if off-diagonal element is smaller than threshold. If so end the loop.

With shift:

Step 1: Extract 2*2 matrix from lower right corner, find eigenvalue closest to bottom right corner.

Step 2: Create new shifted matrix then QR factorize it.

Step 3: A = R*Q + shift.

Result:

1.	>> Task_4									
2.	Matrix A to be factorize:									
3.	19	13	15	18	3					
4.	2	12	2	16	1					
5.	3	2	18	11	19					
6.	3	19	19	4	7					
7.	4	15	20	8	6					

```
8.
9. Matrix Q:
                 -0.2542
                           -0.1537
                                      -0.0767
                                                 0.0337
10.
       0.9512
       0.1001
                  0.4422
                           -0.4782
                                      0.7512
                                                 0.0370
11.
                                      0.5050
12.
       0.1502
                 -0.0425
                            0.8061
                                                 0.2659
13.
       0.1502
                  0.7074
                            0.0846
                                      -0.4097
                                                 0.5495
14.
       0.2003
                  0.4874
                            0.3011
                                      -0.0830
                                                -0.7904
15.
16. Matrix R:
17.
       19.9750
                 19.7247
                           24.0301
                                      22.5782
                                                 8.0601
18.
            0
                 22.6702
                           19.4976
                                      8.7627
                                                 6.7497
19.
            0
                       0
                           18.8785
                                      1.1967
                                                16.7763
20.
            0
                       0
                                 0
                                     13.8927
                                                 6.7514
21.
             0
                                                 4.2953
                       0
                                 0
                                           0
22.
23. Matrix Q by matlab:
24.
       -0.9512
                  0.2542
                            0.1537
                                      -0.0767
                                                -0.0337
25.
       -0.1001
                 -0.4422
                            0.4782
                                      0.7512
                                                -0.0370
                           -0.8061
26.
      -0.1502
                  0.0425
                                      0.5050
                                                -0.2659
27.
       -0.1502
                 -0.7074
                           -0.0846
                                      -0.4097
                                                -0.5495
28.
       -0.2003
                                                 0.7904
                 -0.4874
                           -0.3011
                                      -0.0830
29.
30. Matrix R by matlab:
31.
      -19.9750 -19.7247 -24.0301
                                    -22.5782
                                                -8.0601
32.
            0 -22.6702
                          -19.4976
                                      -8.7627
                                                -6.7497
33.
            0
                       0 -18.8785
                                      -1.1967 -16.7763
34.
            0
                       0
                                 0
                                     13.8927
                                                 6.7514
35.
             0
                       0
                                 0
                                                -4.2953
                                           0
36.
37. Eigenvalues without shift:
      49.6016
38.
39.
     -15.0785
40.
      14.2019
41.
      13.7642
42.
       -3.4893
43.
44. Iteration number without shift:
45.
         1000000
46.
47.
48.
49.
50.
51.
```

```
52. Eigenvalues with shift:
     49.6016 - 0.0000i
54. -15.0785 - 0.0000i
     14.2019 - 0.0000i
56.
     13.7642 + 0.0000i
57.
     -3.4893 + 0.0000i
58.
59. Iteration number with shift:
60.
        1
61.
62. Eigenvalues by matlab:
63.
      49.6016
     -15.0785
65.
      -3.4893
      14.2019
66.
67.
      13.7642
```

Comparison:

We can see that without shifts the code is much easier. However, the iteration number is huge, and it took a lot of time to run in my computer. QR method with shifts only needs one iteration to get the result. I ran it several times with rand(5) matrices generated by matlab and found sometimes QR method without shift can fail.

Reference:

Task2:

https://youtu.be/c0i8hFsOV3A?si=whq0vviShpB1mZ0f

Task3:

Numerical Methods by Piotr Tatjewski

Task4:

https://www.youtube.com/watch?v=DAyGL -XxkA

Numerical Methods by Piotr Tatjewski

Code:

Task 1:

```
1. clear all;
2.
3. format long;
5. disp('eps = ');
6. disp(eps)%mecheps read from MATLAB
8. mecheps = 1; %
9. cou = 0; %count how many times the loop goes
10.
11. while 1 + (mecheps/2) > 1
       mecheps = mecheps/2;
13.
       cou = cou + 1;
14. end
15.
16. disp('cou = ');
17. disp(cou);
18.
19. disp('mecheps = ');
20. disp(mecheps);
```

Task 2:

Main:

```
    format short;

3.
4. % examples when n=10
5. n=10;
6.
7. [A, B]=Task_2a(n);
8. cond_a=cond(A);
9. [a, norm_r_1, norm_corrected_r_1]=Gauss(A, B);
10. b=A\setminus B;
11. disp("Result by me:");
12. disp(a);
13. disp("Result by Matlab:");
14. disp(b);
15. disp("Norm of residuum:");
16. disp(norm_r_1);
17. disp("Norm of residuum after residual correction:");
18. disp(norm_corrected_r_1);
19. disp("Condition number:")
20. disp(cond_a);
21.
22. [C, D]=Task_2b(n);
23. cond_c=cond(C);
24. [c, norm_r_2, norm_corrected_r_2]=Gauss(C, D);
25. d=C\setminus D;
26. disp("Result by me:");
27. disp(c);
28. disp("Result by Matlab:");
29. disp(d);
30. disp("Norm of residuum:");
31. disp(norm_r_2);
32. disp("Norm of residuum after residual correction:");
33. disp(norm_corrected_r_2);
34. disp("Condition number:")
35. disp(cond_c);
36.
37. % plot norm of redsiduum and number of equations
38. plot_task('a',n);
39. plot_task('b',n);
```

Task2a:

```
1. % Task 2a Matrix Generation
2.
3. function [A, B]=Task_2_a(n)
       % create matrix A
5.
6.
       A=zeros(n);
       for i=1:n
7.
           for j=1:n
8.
9.
               if i==j
10.
                     A(i,j)=6;
                elseif i==j-1||i==j+1
11.
12.
                     A(i,j)=-1;
13.
                end
14.
            end
15.
        end
16.
17.
        % create vector B
        for i=1:n
18.
            B(i) = -2 + 0.3 * i;
19.
20.
            i=i+1;
21.
        end
22.
        B=B'; % transpose B to column vector
23.
24.
25.
26. disp("Task2a:");
27. disp("Matrix A:");
28. disp(A);
29. disp("Vector B:");
30. disp(B);
31. end
```

Task2b:

```
    1.
    2. % Task 2b Matrix Generation
    3.
    4. function [A, B]=Task_2_b(n)
    5.
```

```
6.
       % create matrix A&B
7.
       A=zeros(n);
8.
       B=zeros(n,1);
9.
       for i=1:n
10.
            for j=1:n
11.
                A(i,j)=1/(4*(i+j+1));
12.
            end
            if \sim mod(i,2)
13.
14.
                B(i,1)=7/(6*i);
15.
            else
16.
                B(i,1)=0;
17.
            end
18.
        end
19.
20. disp("Task2b:");
21. disp("Matrix A:");
22. disp(A);
23. disp("Vector B:");
24. disp(B);
25. end
```

Gaussian elimination:

```
1. % Gaussian Elimination with Partial Pivoting
2.
3. function [x, norm_r, norm_corrected_r]= Gauss(A, B)
4.
5.
       n=length(B); % number of rows
6.
       x=zeros(n,1);
7.
       c=zeros(1,n);
8.
       d1=0;
9.
       for i=1:n-1
10.
11.
12.
            max=abs(A(i,i)); % find the max valuee of first
  column
13.
            m=i;
14.
15.
            for j=i+1:n
                if max<abs(A(j,i))</pre>
16.
17.
                     \max = abs(A(j,j));
18.
                     m=j;
```

```
19.
                end
20.
            end
21.
            if(m~=i) % if pivoting is necessary then swap
22.
  rows
23.
24.
                for k=i:n
25.
                     c(k)=A(i,k);
26.
                     A(i,k)=A(m,k);
27.
                     A(m,k)=c(k);
28.
                end
29.
                d1=B(i);
30.
31.
                B(i)=B(m);
32.
                B(m)=d1;
33.
            end
34.
35.
            % the elimination pass
            for k=i+1:n
36.
37.
                for j=i+1:n
38.
                     A(k,j)=A(k,j)-
  A(i,j)*A(k,i)/A(i,i);% choose the factor for division
39.
40.
                end
41.
42.
                B(k)=B(k)-B(i)* A(k,i)/A(i,i);
43.
                A(k,i)=0;
44.
            end
45.
        end
46.
47.
        % backward substitution
48.
        x(n)=B(n)/A(n,n);
        for i=n-1:-1:1
49.
            sum=0;
50.
51.
52.
            for j=i+1:n
                sum=sum+A(i,j)*x(j); % left side of the
53.
  equation
54.
            end
55.
            x(i)=(B(i)-sum)/A(i,i);
56.
57.
        end
58.
       %residuum
59.
```

```
60.
        r = A*x - B;
61.
        norm_r = norm(r);
62.
63.
       % residual correction for once
64.
        delta = A r ;
65.
        corrected_x = x-delta;
66.
        corrected_r = (A*corrected_x)-B;
67.
68.
        norm_corrected_r = norm(corrected_r);
69.
70.
71. end
```

Plot task:

```
2. function plot_task(task_num,n)
3.
4.
5.
      % record the results
       record_n=zeros(n);
6.
7.
       record_norm_r=zeros(n);
8.
      % for task a
9.
10.
        if task_num == 'a'
            for i=1:8 % max i is 8 for my computer
11.
12.
                [E,F]=Task_2_a(n);
13.
                [~,norm_r,~]=Gauss(E, F);
14.
15.
                record_n(i)=n;
                record_norm_r(i)=norm_r;
16.
17.
                n=n*2;
18.
            end
19.
20.
        figure(1);
        plot(record_n, record_norm_r, 'o')
21.
        xlabel("number of equations");
22.
        ylabel("norm of residuum");
23.
24.
       % for task b
25.
        elseif task_num == 'b'
26.
27.
            for i=1:8 % max i is 8 for my computer
```

```
[E,F]=Task_2_b(n);
28.
                [~,norm_r,~]=Gauss(E, F);
29.
30.
                record_n(i)=n;
31.
                record_norm_r(i)=norm_r;
32.
                n=n*2;
33.
34.
            end
       end
35.
36.
37.
       figure(2);
       plot(record_n, record_norm_r, 'o')
38.
       xlabel("number of equations");
39.
       ylabel("norm of residuum");
40.
41.
42. end
```

Task 3:

Main:

```
1.
2. A=[12,2,1,-6;4,-15,2,-5;2,-1,8,-2;5,-2,1,-8];
3. b=[6;8;20;2];
4.
5. % solve the equations in two methods
6. [x_1, n_1, norm_error_1]=Task_3_Jacobi(A,b);
7. disp("Result from Jacobi method:")
8. disp(x_1);
9. %disp(n);
10. %disp(norm_error);
11.
12. [x_2, n_2, norm\_error_2]=Task_3_GaussSeidel(A,b);
13. disp("Result from GaussSeidel method:")
14. disp(x_2);
15. %disp(n);
16. %disp(norm_error);
17.
18. % compare the results of iteration number and norm of
  the solution error
19. %plot_task(A,b)
20.
21. % solve 2a and 2b in both methods
22. [C, d] = Task_2_a(10);
23. [x_3, n_3, norm_error_3]=Task_3_Jacobi(C,d);
24. [x_4, n_4, norm\_error_4]=Task_3_GaussSeidel(C,d);
25. disp("Task 2a using Jacobi method:")
26. disp(x_3);
27. disp("Task 2a using GaussSeidel method:")
28. disp(x_4);
29. disp("Task 2a by Matlab:")
30. disp(C\d);
31.
32. [E, f] = Task_2b(10);
33. [x_5, n_5, norm_error_5]=Task_3_Jacobi(E,f);
34. [x_6, n_6, norm\_error_6] = Task_3\_GaussSeidel(E, f);
35. disp("Task 2b using Jacobi method:")
36. disp(x_5);
37. disp("Task 2b using GaussSeidel method:")
38. disp(x_6);
```

```
39. disp("Task 2b by Matlab:")
40. disp(E\f);
41.
```

Gauss-Seidel:

```
1.
2. function [x, n, norm_error] = Task_3_GaussSeidel(A,b)
3.
4.
       x = zeros(size(A, 1), 1);
5.
6.
      % create L,D,U
       L=tril(A,-1);
7.
       D=diag(diag(A));
8.
9.
       U=triu(A,1);
10.
       % tolerance
11.
12.
       t=1e-10;
13.
14.
       for i=1:100
15.
16.
            w = U*x-b;
17.
            n(i,1)=i;% count iteration times
18.
19.
20.
            for j=1:size(A, 1)
21.
22.
                x(j) = -w(j);
23.
                % -1*x
24.
25.
                for k=1:(j-1)
                      x(j) = -x(k)*L(j,k) + x(j);
26.
27.
                end
28.
29.
                % /d
                x(j) = inv(D(j, j)) * x(j);
30.
31.
32.
                n(i,1)=i;% count iteration times
33.
                norm_error(i,1) = norm(A*x - b);% record the
34.
  norm of solution error
35.
```

Jacobi's:

```
1. function [x, n, norm_error] = Task_3_Jacobi(A,b)
2.
3.
       x = zeros(size(A, 1), 1);
4.
5.
       % create L,D,U
6.
       L=tril(A,-1);
7.
       D=diag(diag(A));
8.
       U=triu(A,1);
9.
10.
        % tolerance
11.
        t=1e-10;
12.
13.
        for i=1:100
14.
15.
            x=D \setminus (b + (-L-U)*x);
16.
            n(i,1)=i;% count iteration times
17.
18.
19.
            norm_error(i,1)=norm(A*x - b);% record the norm
  of solution error
20.
21.
            if norm(A*x - b) <= t % stop test</pre>
22.
                break;
23.
            end
24.
        end
25. end
```

Plot task:

```
1. function plot_task(A, b)
2.
3.
       [\sim, n_1, norm\_error_1] = Task_3_Jacobi(A,b);
       [~, n_2, norm_error_2] = Task_3_GaussSeidel(A,b);
4.
5.
6.
      % graph
      figure(3);
7.
       plot(n_1, norm_error_1, 'o')
8.
9.
      hold on;
       plot(n_2, norm_error_2, '^r')
10.
       hold off;
11.
12.
13.
       xlabel("number of iteration");
14.
       ylabel("norm of solution error");
       legend("Jacobi method","GaussSeidel method");
15.
16.
17.
18. end
```

Task 4:

Main:

```
1.
2. A = randi(10,5,5);
3.
4. disp("Matrix A to be factorize:");
5. disp(A);
6.
7. [Q, R] = QR(A);
8. [C, D] = qr(A);
9.
10. disp("Matrix Q:");
11. disp(Q);
12. disp("Matrix R:");
13. disp(R);
14. disp("Matrix Q by matlab:");
15. disp(C);
16. disp("Matrix R by matlab:");
17. disp(D);
18.
19. [e_1, i_1] = eigenvalue_no_shift(A);
20. disp("Eigenvalues without shift: ");
21. disp(e_1);
22. disp("Iteration number without shift: ");
23. disp(i_1);
24.
25. [e_2, i_2] = eigenvalue\_shift(A);
26. disp("Eigenvalues with shift: ");
27. disp(e_2);
28. disp("Iteration number with shift: ");
29. disp(i_2);
30.
31. e_mat = eig(A);
32. disp("Eigenvalues by matlab: ");
33. disp(e_mat);
```

QR decomposition:

```
1.
2. function [Q,R] = QR(A)
3.
       [m, n] = size(A);
4.
5.
6.
       Q = zeros(m,n);
       R = zeros(n,n);
7.
8.
       d = zeros(1,n);
9.
       % factorization
10.
11.
        for i=1:n
            Q(:,i) = A(:,i);
12.
13.
            R(i,i) = 1;
14.
            d(i) = Q(:,i)'*Q(:,i);
15.
16.
            for j=i+1:n
                R(i,j) = (Q(:,i)'*A(:,j))/d(i);
17.
                A(:,j) = A(:,j)-R(i,j)*Q(:,i);
18.
19.
            end
20.
        end
21.
22.
       % normalization
23.
        for i=1:n
            dd = norm(Q(:,i));
24.
25.
            Q(:,i) = Q(:,i)/dd;
26.
            R(i,i:n) = R(i,i:n)*dd;
27.
        end
28. end
29.
```

Eigenvalue without shift:

```
1.
2.
3. function [e, i] = eigenvalue_no_shift(A)
4.
5. % iteration counter
6. i = 1;
7.
```

```
8. % when the error is greater than threshold, do iteration
9. while max(max(A-diag(diag(A)))) > 1e-6 && i <1000000
10.        [Q, R] = QR(A);
11.        A = R * Q;
12.        i = i+1;
13. end
14.
15. e = diag(A);
16.
17. end</pre>
```

Find roots:

```
1. function [x1, x2] = quadpolynroots(a, b, c)
2.
3.
      delta1 = sqrt((b^2) - (4*a*c)) - b;
4.
      delta2 = -sqrt((b^2) - (4*a*c)) - b;
5.
6.
      if abs(delta1) > abs(delta2)
7.
           delta = delta1;
8.
      else
9.
           delta = delta2;
10.
       end
11.
       x1 = delta/(2*a);
12.
       x2 = ((-b/a) - x1);
13.
14. end
```

Eigenvalues with shift:

```
1. function [e, i] = eigenvalue_shift(A)
2.
3.    n = size(A,1);
4.    e = diag(ones(n));
5.
6.    initial_sub = A; % initial submatrix
7.
8.    for k = n:-1:2
9.    DK = initial_sub; % initial matrix to calculate
```

```
10.
11.
                                                 i = 0;
12.
                                                 while max(abs(DK(k,1:k-1)))>1e-6 \&\& i<=1000000
13.
                                                                  DD = DK(k-1:k,k-
           1:k); % bottom 2x2 right corner submatrix
                                                                   [ev1, ev2] = quadpolynroots(1,-
14.
            (DD(1,1)+DD(2,2)),DD(2,2)*DD(1,1)-DD(2,1)*DD(1,2));
15.
                                                                  if abs(ev1 - DD(2,2)) < abs(ev2 - DD(2,2))
16.
17.
                                                                                    shift = ev1; % shift
18.
                                                                   else
19.
                                                                                    shift = ev2;
20.
                                                                   end
21.
22.
                                                                  DP = DK - eye(k)*shift; % shifted matrix
23.
                                                                   [Q, R] = QR(DP); % QR factorization
                                                                  DK = R * Q + eye(k)*shift; % transformed
24.
           matrix
25.
                                                                  i = i+1;
26.
                                                 end
27.
28.
                                                 e(k) = DK(k,k);
29.
                                                 if k > 2
30.
31.
                                                                  initial\_sub = DK(1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1,1:k-1
           1); % matrix deflation
32.
                                                 else
33.
                                                                   e(1) = DK(1,1); % last eigenvalue
34.
                                                  end
35.
                                end
36. end
```