

TD-CD-SAC Online Training Algorithm

Algorithm Implementation

February 5, 2026

1 Notation

- Q_{θ_j} : j -th critic network with parameters θ_j
- π_ϕ : Actor network with parameters ϕ
- $\bar{\theta}_j$: Target network parameters for critic j
- α : Temperature parameter for entropy regularization
- \mathcal{D} : Replay buffer
- c_t : Constraint violation at time t
- δ_t : Soft termination probability at time t
- γ_t : Discount factor at time t
- c_{\max}^{seen} : Maximum constraint violation seen so far
- c_{\max}^{ema} : Exponential moving average of maximum constraint violation

2 Algorithm Description

This algorithm implements TD-CD-SAC (Time-Dependent Constraint-Directed Soft Actor-Critic), an online reinforcement learning method that handles constraints through time-dependent discount factors. The key innovation is the use of soft termination probabilities δ_t that modify the effective discount factor γ_t based on constraint violations.

The algorithm operates in two main phases:

1. **Data Collection:** Actions are sampled from the policy and executed in the environment to collect transitions.
2. **Network Updates:** The actor and critic networks are updated using the collected data, with modified target values that account for constraint violations.

The constraint handling mechanism works by:

- Detecting constraint violations through environment information
- Computing soft termination probabilities based on violation severity
- Modifying discount factors to penalize constraint-violating trajectories
- Updating the policy to avoid constraint violations while maximizing rewards

Algorithm 1 TD-CD-SAC Online Training (cd_sac_ball)

Require: Target g , constrained environment \mathcal{E} with bounds (v_{\max}, a_{\max})
Require: Discount factor $\gamma \in (0, 1)$, soft-update parameter τ , batch size B
Require: TD-CD hyperparameters $p^{\max} \in [0, 1]$, EMA factor $\tau_c \in [0, 1]$
Require: Switch `use_amount` $\in \{0, 1\}$ (binary/continuous constraint signal)

- 1: Initialize SAC networks $(Q_{\theta_1}, Q_{\theta_2}, \pi_{\phi})$ and targets $\bar{\theta}_1 \leftarrow \theta_1, \bar{\theta}_2 \leftarrow \theta_2$
- 2: Initialize replay buffer $\mathcal{D} \leftarrow \emptyset$
- 3: Initialize TD-CD stats: $c_{\max}^{\text{seen}} \leftarrow 0, c_{\max}^{\text{ema}} \leftarrow 1$
- 4: Sample initial state $s_0 \sim \mathcal{E}.\text{reset}()$
- 5: **for** $t = 0, 1, 2, \dots, T - 1$ **do**
- 6: Select action $u_t \sim \begin{cases} \mathcal{U}([-1, 1]^m) & t < t_{\text{start}} \\ \pi_{\phi}(\cdot | s_t) & \text{otherwise} \end{cases}$
- 7: Execute in environment: $(s_{t+1}, r_t, d_t, \text{info}_t) \leftarrow \mathcal{E}.\text{step}(u_t)$
- 8: \triangleright Time-limit truncation is treated as non-terminal
- 9: $d_t^{\text{buf}} \leftarrow d_t$; **if** `infot.time_limit = 1` **then** $d_t^{\text{buf}} \leftarrow 0$
- 10: **if** $d_t^{\text{buf}} = 1$ **then**
- 11: $\gamma_t \leftarrow 0$
- 12: **else**
- 13: \triangleright TD-CD Equation (7): build soft termination δ_t
- 14: **if** `use_amount=1` **then**
- 15: $c_t \leftarrow \text{info}_t.\text{vel_violation_amount}$ $\triangleright c_t \geq 0$
- 16: $c_{\max}^{\text{seen}} \leftarrow \max(c_{\max}^{\text{seen}}, |c_t|)$
- 17: $\delta_t \leftarrow p^{\max} \cdot \text{clip}\left(\frac{|c_t|}{c_{\max}^{\text{ema}}}, 0, 1\right)$
- 18: **else**
- 19: $c_t \leftarrow \mathbb{I}[\text{info}_t.\text{constraint_violation} = 1]$
- 20: $\delta_t \leftarrow p^{\max} \cdot c_t$
- 21: **end if**
- 22: \triangleright TD-CD Equation (9): per-step discount
- 23: $\gamma_t \leftarrow \gamma(1 - \delta_t)$
- 24: **end if**
- 25: Store transition: $\mathcal{D} \leftarrow \mathcal{D} \cup \{(s_t, u_t, r_t, s_{t+1}, d_t^{\text{buf}}, \gamma_t)\}$
- 26: $s_t \leftarrow s_{t+1}$
- 27: **if** $t \geq t_{\text{update}}$ and $|\mathcal{D}| \geq B$ **then**
- 28: **for** $k = 1$ to K **do** $\triangleright K$ updates per environment step
- 29: Sample minibatch $\{(s_i, u_i, r_i, s'_i, d_i, \gamma_i)\}_{i=1}^B \sim \mathcal{D}$
- 30: Sample next actions $a'_i \sim \pi_{\phi}(\cdot | s'_i)$ and log-probs $\log \pi_{\phi}(a'_i | s'_i)$
- 31: Compute soft value target:
$$V(s'_i) = \min_{j \in \{1, 2\}} Q_{\bar{\theta}_j}(s'_i, a'_i) - \alpha \log \pi_{\phi}(a'_i | s'_i)$$
- 32: \triangleright Key change vs vanilla SAC: use per-transition γ_i
- 33: Critic target: $y_i \leftarrow r_i + \gamma_i V(s'_i)$
- 34: Update critics by MSE: $\theta_j \leftarrow \arg \min_{\theta_j} \frac{1}{B} \sum_i (Q_{\theta_j}(s_i, u_i) - y_i)^2$
- 35: **for** $j = 1, 2$
- 36: Update actor (standard SAC):
$$\phi \leftarrow \arg \min_{\phi} \frac{1}{B} \sum_i (\alpha \log \pi_{\phi}(a_i | s_i) - \min_j Q_{\theta_j}(s_i, a_i))$$
- 37: (Optional) Update temperature α by entropy tuning
- 38: Soft-update targets: $\bar{\theta}_j \leftarrow \tau \theta_j + (1 - \tau) \bar{\theta}_j$ **for** $j = 1, 2$
- 39: **end for**
- 40: **end if**
- 41: **if** $t > 0$ and $t \bmod N_{\text{eval}} = 0$ **then**
- 42: \triangleright TD-CD Equation (8): EMA update once per window
- 43: $c_{\max}^{\text{ema}} \leftarrow \tau_c c_{\max}^{\text{ema}} + (1 - \tau_c) \max(c_{\max}^{\text{seen}}, \epsilon)$
- 44: $c_{\max}^{\text{seen}} \leftarrow 0$
- 45: (Optional) evaluate policy and save checkpoint
- 46: **end if**
- 47: **end for**