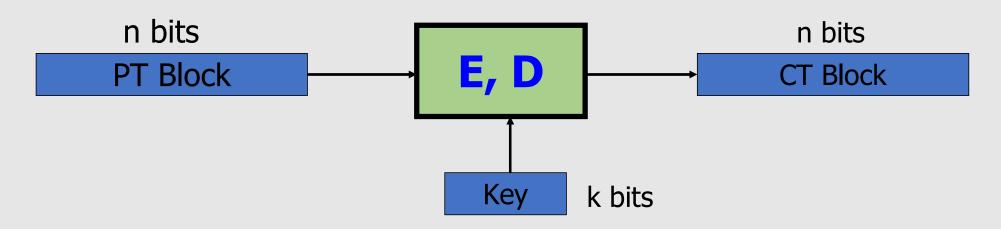
# Modes of Operation (using block ciphers)

#### Outline

- One-Time Key
  - Semantic Security
  - Electronic Code Book (ECB)
  - Deterministic Counter Mode (DETCTR)
- Many-Time Key
  - Semantic Security for Many-Time Key:
     Semantic Security under Chosen-Plaintext Attack (CPA)
  - Cipher Block Chaining (CBC)
    - Randomized
    - Nonce-based

## Review: PRPs and PRFs

#### **Block Ciphers**



#### Canonical examples:

• **DES**:  $n = 64 \text{ bits}, \quad k = 56 \text{ bits}$ 

• **3DES**:  $n = 64 \text{ bits}, \quad k = 168 \text{ bits}$ 

• **AES**: n=128 bits, k=128, 192, 256 bits

### Abstractly: PRPs and PRFs

• Pseudo Random Function (PRF) defined over (K,X,Y):

$$F: K \times X \rightarrow Y$$

such that there exists "efficient" algorithm to evaluate F(k,x)

• Pseudo Random Permutation (PRP) defined over (K,X):

E: 
$$K \times X \rightarrow X$$

such that:

- 1. There exists "efficient" <u>deterministic</u> algorithm to evaluate E(k,x)
- 2. The function  $E(k, \cdot)$  is one-to-one, for every k
- 3. There exists "efficient" inversion algorithm D(k,y)

## Using block ciphers

- Don't think about the inner-workings of AES and 3DES.
- We assume both are secure PRPs and will see how to use them

### **Modes of Operation**

How to use a block cipher on messages consisting of more than one block

- One-Time Key
  - Electronic Code Book
  - Deterministic Counter Mode
- Many-Time Key
  - Cipher Block Chaining
  - Counter Mode

## Modes of Operation One-Time Key

(example: encrypted email, new key for every message)

### Using PRPs and PRFs

Goal: build "secure" encryption from a secure PRP (e.g., AES).

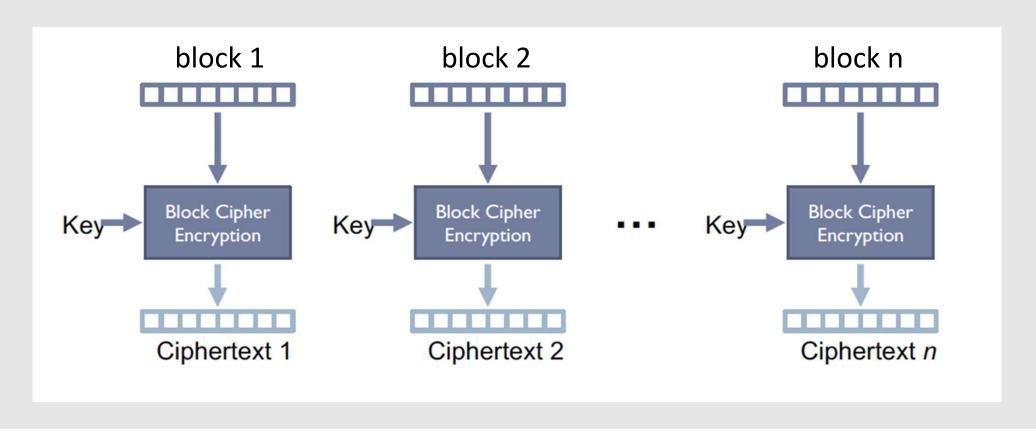
This segment: one-time key

- 1. Adversary's power: Adversary sees only one ciphertext (one-time key)
- 2. Adversary's goal: Learn info about PT from CT (semantic security)

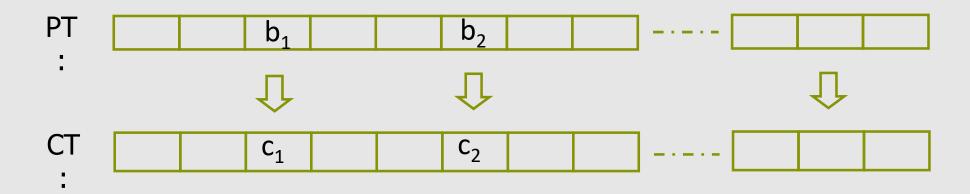
Next segment: many-time keys (a.k.a. chosen-plaintext security)

#### ECB encryption mode

Message is broken into independent blocks **Electronic Code Book (ECB)**: Each block is encrypted separately



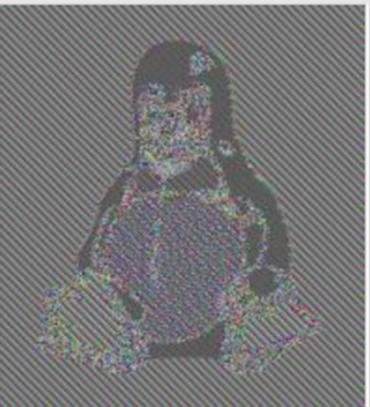
#### ECB: incorrect use of a PRP



**Problem:** if  $b_1 = b_2$  then  $c_1 = c_2$ 

## In pictures







**Plain text** 

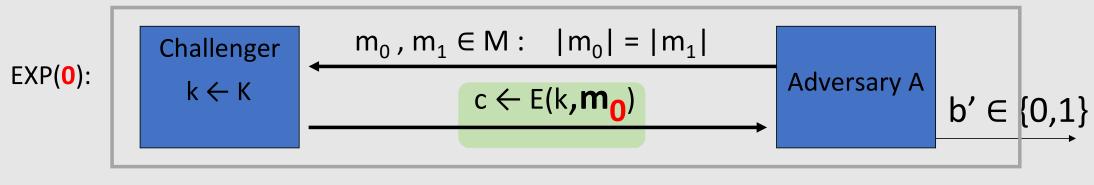
Cipher text with ECB

Cipher text with other modes of operation

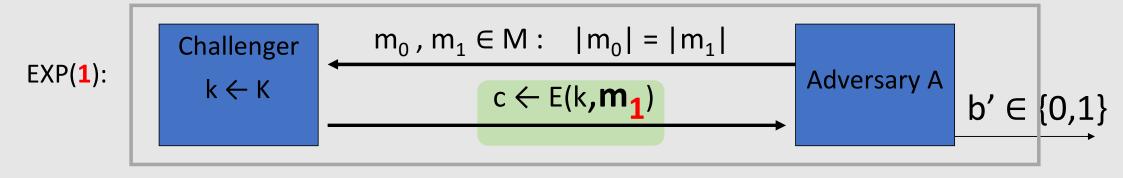
## Cryptanalysis of ECB

- Deterministic
  - The same data block always gets encrypted the same way
    - Reveals patterns when data repeats!
  - m encrypted with k always produces the same c
  - This is the same problem we had with the Vigenère cipher
- Is the ECB mode semantically secure?
- Do not use ECB mode in practice

## Definition of Semantic Security (one-time key)



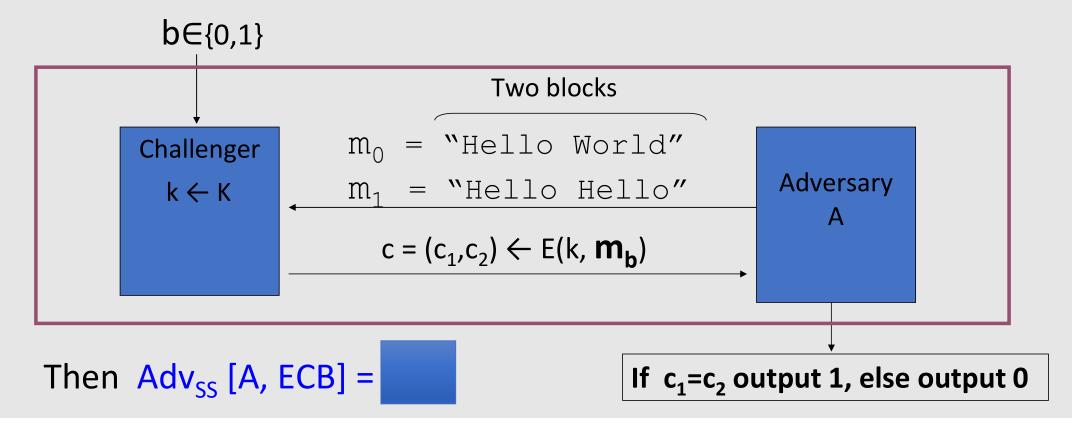
one time key  $\Rightarrow$  adversary sees only one ciphertext



 $Adv_{SS}[A,Cipher] = Pr[EXP(0)=1] - Pr[EXP(1)=1]$  should be "negligible" for all "efficient" A

#### ECB is not Semantically Secure

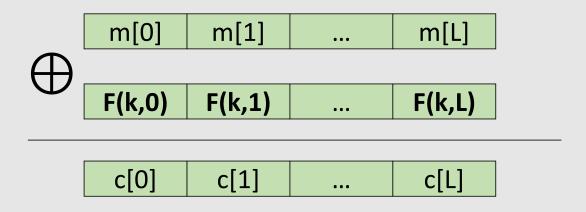
**ECB is not semantically secure** for messages that contain more than one block (known-plaintext attack)



#### Deterministic Counter Mode (Secure Construction)

• PRF F:  $K \times \{0,1\}^n \to \{0,1\}^n$  (e.g., n=128 with AES)

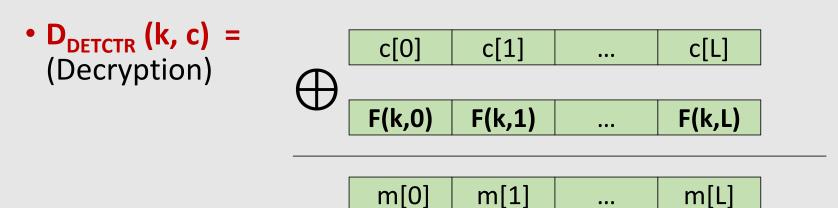




⇒ Stream cipher built from a PRF (e.g., AES, 3DES)

#### Deterministic Counter Mode (Secure Construction)

```
• PRF F: K \times \{0,1\}^n \to \{0,1\}^n (e.g., n=128 with AES)
```



No need to **invert** F when decrypting

### **Deterministic Counter Mode Security**

**Theorem:** For any L>0,

If **F** is a **secure PRF** over (K,X,X) then

**DETCTR** is **semantically secure** over (K,X<sup>L</sup>,X<sup>L</sup>).

In particular, for every efficient adversary **A attacking DETCTR** there exists an efficient adversary **B attacking F** s.t.:

 $Adv_{SS}[A, DETCTR] = 2 \cdot Adv_{PRF}[B, F]$ 

 $Adv_{PRF}[B, F]$  is negligible (since F is a secure PRF)

Hence, Adv<sub>ss</sub>[A, DETCTR] must be negligible.

## Modes of Operation Many-Time Key

#### **Examples:**

- File systems: Same AES key used to encrypt many files.
- **IPsec**: Same AES key used to encrypt many packets.

## Semantic Security for Many-Time Key

Key used more than once ⇒ adversary sees many CTs with the same key (i.e., used for multiple messages)

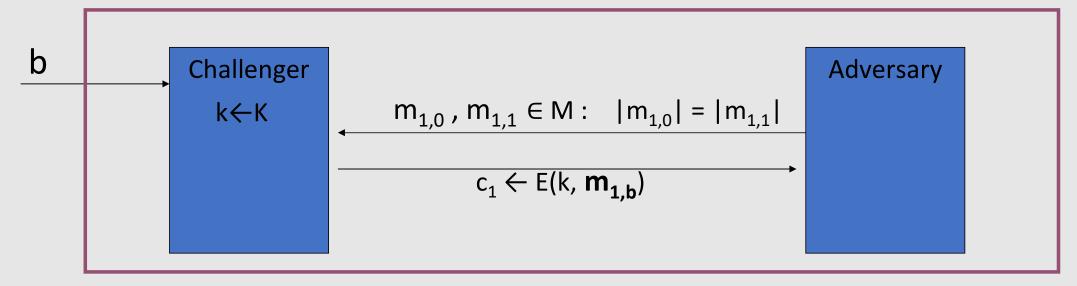
Adversary's power: Chosen-Plaintext Attack (CPA)

Adversary can obtain the encryption of arbitrary messages of his choice (conservative modeling of real life)

Adversary's goal: Break semantic security

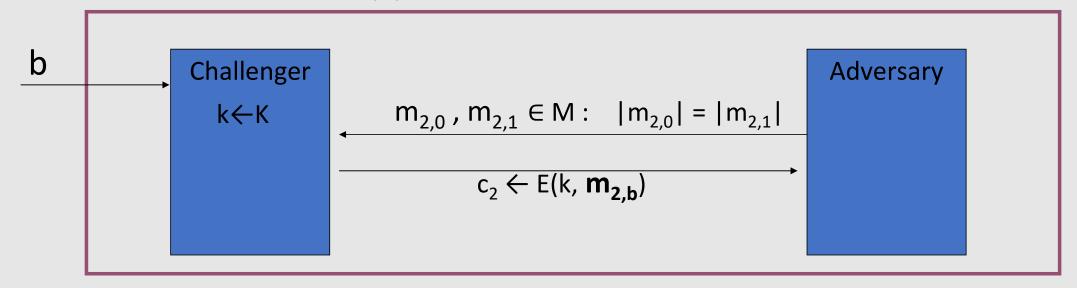
## Semantic Security for Many-Time Key (CPA Security)

Q = (E,D) a cipher defined over (K,M,C) For b=0,1 define EXP(b) as:



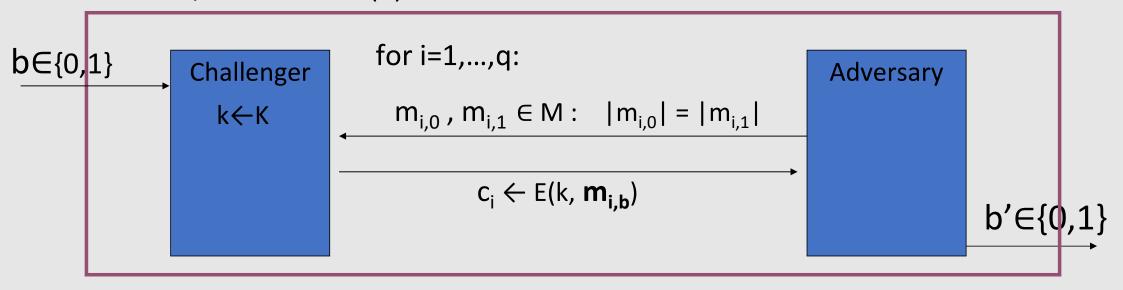
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Q = (E,D) a cipher defined over (K,M,C) For b=0,1 define EXP(b) as:



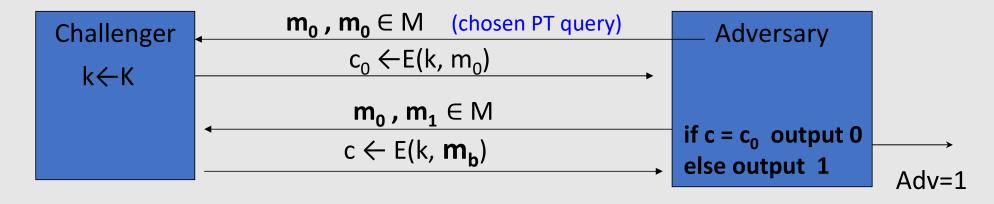
CPA  $\Rightarrow$  if adversary wants c = E(k, m) it queries with  $m_{j,0} = m_{j,1} = m$ 

Definition: Q is semantically secure under CPA if for all "efficient" adversary A:

$$Adv_{CPA}[A,Q] = Pr[EXP(0)=1] - Pr[EXP(1)=1]$$
 is "negligible".

### Ciphers Insecure under CPA

Suppose E(k,m) always outputs same ciphertext for msg m and key k. Then:

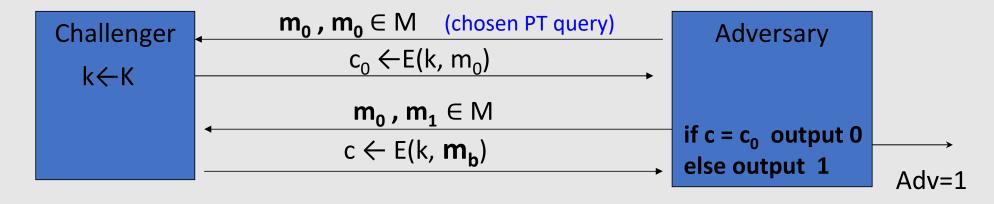


So what? an attacker can learn that two encrypted files are the same, two encrypted packets are the same, etc.

Leads to significant attacks when the message space M is small

#### Ciphers Insecure under CPA

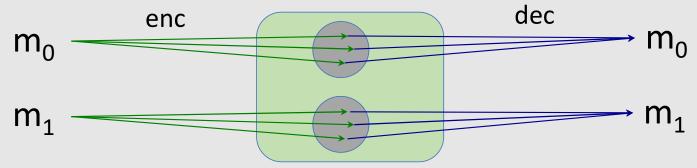
Suppose E(k,m) always outputs same ciphertext for msg m and key k. Then:



If secret key is to be used multiple times ⇒
given the same plaintext message twice,
encryption must produce different outputs.

### Solution 1: Randomized Encryption

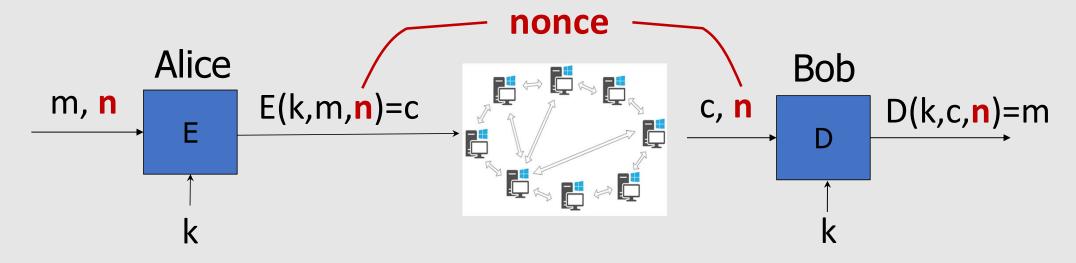
• E(k,m) is a randomized algorithm:



- ⇒ encrypting same msg twice gives different ciphertexts (w.h.p.)
- ⇒ ciphertext must be longer than plaintext

Roughly speaking: CT-size = PT-size + "# random bits"

### Solution 2: Nonce-based Encryption



#### Nonce n:

- a value that changes from msg to msg
- (k,n) pair never used more than once
- n does not need to be secret and does not need to be random

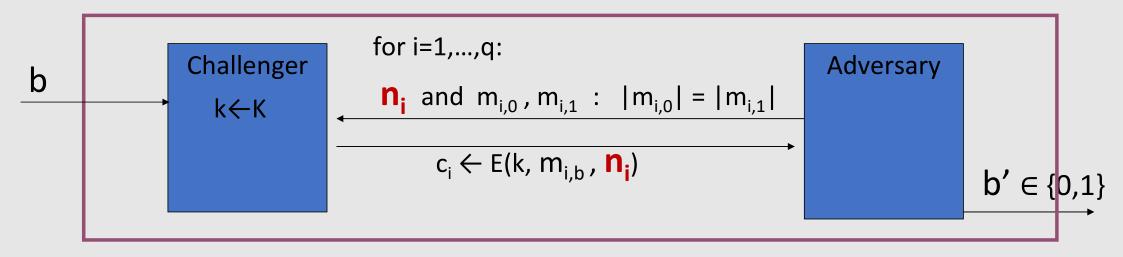
## Solution 2: Nonce-based Encryption

#### Nonce

- Method 1: nonce is a counter (e.g., packet counter)
  - used when encryptor keeps state from msg to msg
  - if decryptor has same state, need not send nonce with CT
- Method 2: encryptor chooses a random nonce,  $n \leftarrow \mathcal{N}$  (It's like randomized encryption) (ex. Multiple devices encrypting with the same key)
  - % must be large enough to ensure that the same nonce is not chosen twice with high probability

## CPA Security for Nonce-based Encryption

System should be secure when **nonces** are chosen adversarially.



All nonces  $\{n_1, ..., n_q\}$  must be distinct.

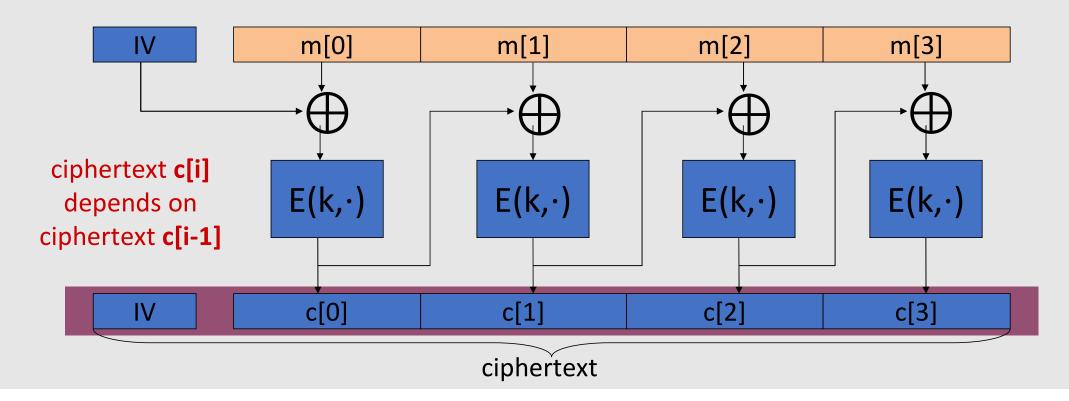
**Definition.** Nonce-based **Q** is **semantically secure under CPA** if for all "efficient" adversary A:

 $Adv_{nCPA}[A,Q] = |Pr[EXP(0)=1] - Pr[EXP(1)=1]|$  is "negligible".

# Many-time Key Mode of Operation: Cipher Block Chaining (CBC)

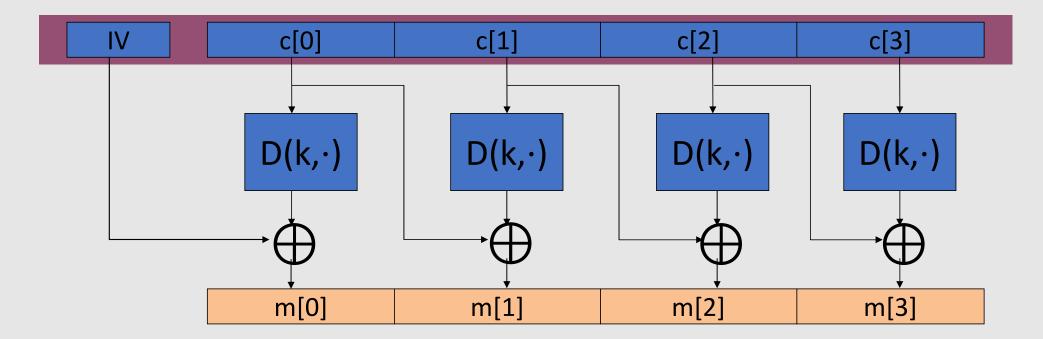
# Construction 1: CBC with random Initialization Vector (IV)

- **PRP E** :  $K \times \{0,1\}^n \to \{0,1\}^n$
- (Encryption) E<sub>CBC</sub>(k,m): choose random IV∈{0,1}<sup>n</sup> and do:



#### Construction 1: CBC with random IV

- D :  $K \times \{0,1\}^n \rightarrow \{0,1\}^n$  inversion algorithm of E
- (Decryption) D<sub>CBC</sub>(k,c):



## (Randomized) CBC Security

**Theorem:** For any L>0 (length of the message we are encrypting),

If **E** is a **secure PRP** over (K,X) then

**CBC** is **semantically secure under CPA** over (K, X<sup>L</sup>, X<sup>L+1</sup>).

In particular, for every efficient **q**-query adversary **A attacking CBC** there exists an efficient PRP adversary **B attacking E** s.t.

$$Adv_{CPA}[A, CBC] \le 2 \cdot Adv_{PRP}[B, E] + 2 q^2 L^2 / |X|$$

Note: CBC is only secure as long as q<sup>2</sup>L<sup>2</sup> << |X|

(the error term should be negligible)

### An example

$$Adv_{CPA}[A, CBC] \le 2 \cdot Adv_{PRP}[B, E] + 2 q^2 L^2 / |X|$$

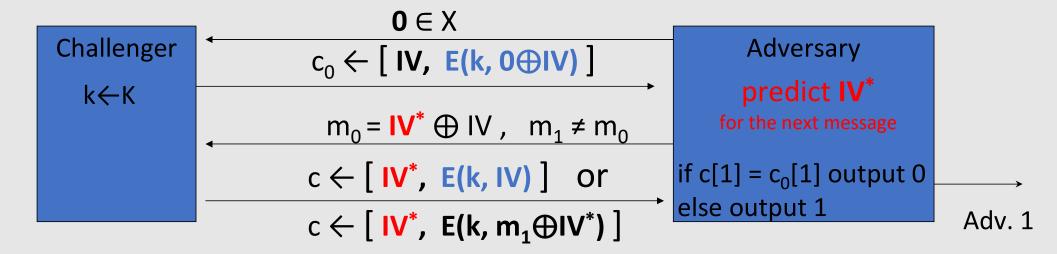
 $\mathbf{q}$  = # messages encrypted with the same key  $\mathbf{k}$  ,  $\mathbf{L}$  = max length of a message in blocks

Suppose we want  $Adv_{CPA}$  [A, CBC]  $\leq 1/2^{32} \Leftrightarrow q^2 L^2/|X| < 1/2^{32}$ 

- AES:  $|X| = 2^{128} \implies q L < 2^{48}$ So, after  $2^{48}$  AES blocks, must change key
- 3DES:  $|X| = 2^{64} \Rightarrow q L < 2^{16}$ So, after  $2^{16}$  DES blocks, must change key  $\Rightarrow$  after  $2^{16}$  blocks (each of 8 bytes) need to change key  $\Rightarrow$   $2^{16} \times 8 = \frac{1}{2}$  MB !!!

### Warning: an attack on CBC with rand. IV

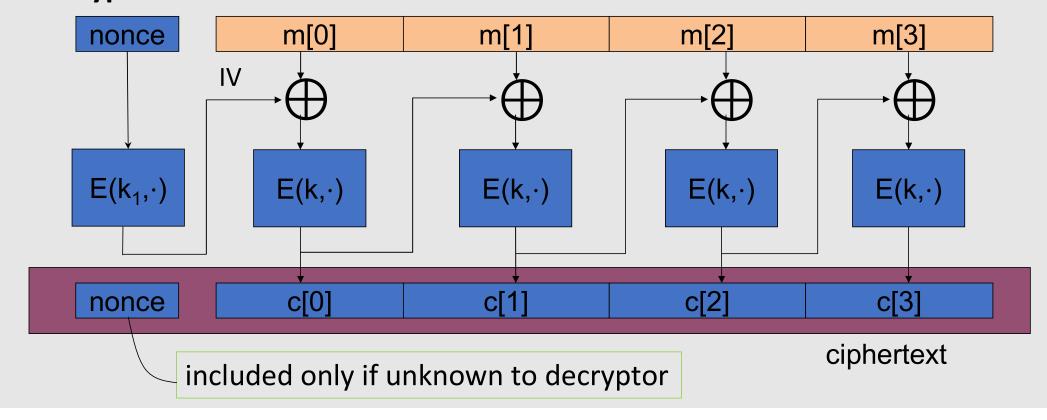
CBC where adversary can **predict** the IV is not CPA-secure !! Suppose given  $c \leftarrow E_{CBC}(k,m)$  adversary can predict IV for next message



Bug in SSL/TLS 1.0: IV for record #i is last CT block of record #(i-1)

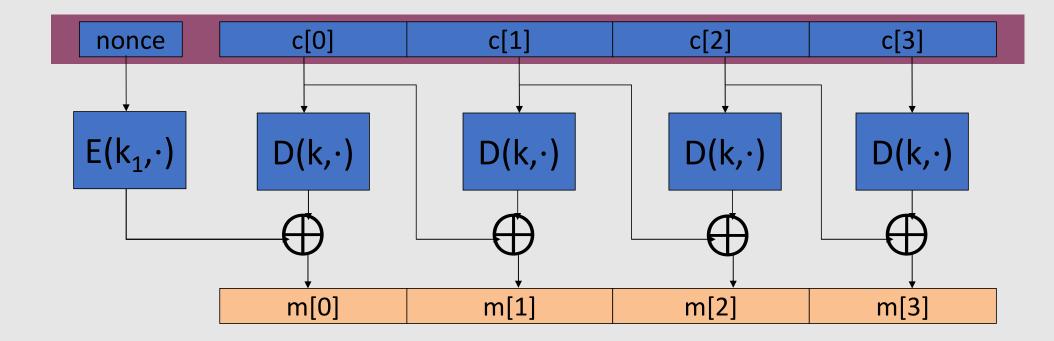
#### Construction 2: Nonce-based CBC

- key =  $(k, k_1)$
- (key, nonce) pair is used for only one message
- Encryption:



#### Construction 2: Nonce-based CBC

#### • Decryption:



## An example Crypto API (OpenSSL)

```
void AES_cbc_encrypt(

const unsigned char *in,

unsigned char *out,

size_t length,

const AES_KEY *key,

unsigned char *ivec,

AES ENCRYPT or AES DECRYPT);

When IV is non-random

need to encrypt it before

use (Otherwise, no CPA

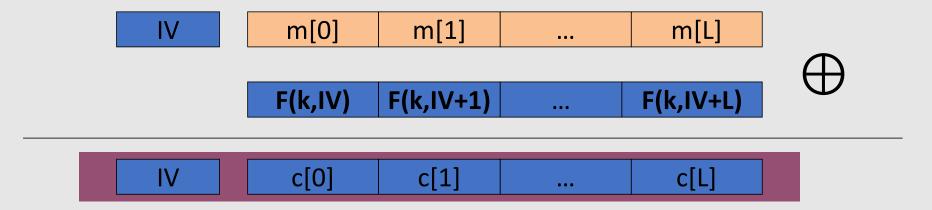
security!!)

unsigned char *ivec, ← user supplies IV
```

# Many-time Key Mode of Operation: Counter Mode (CTR)

#### Construction 1: Randomizied CTR

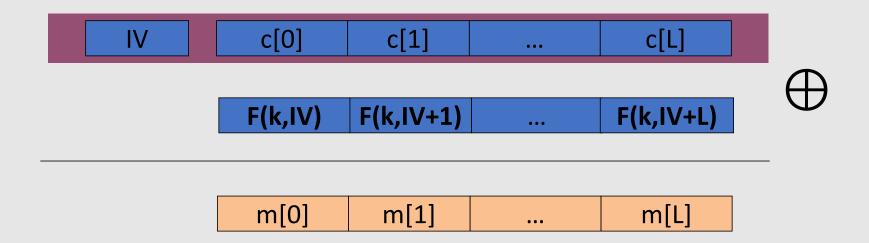
- **PRF** F:  $K \times \{0,1\}^n \longrightarrow \{0,1\}^n$
- (Encryption) E<sub>CTR</sub>(k,m): choose random IV∈{0,1}<sup>n</sup> and do:



- IV chosen at random for every message
- Parallelizable (unlike CBC)

#### Construction 1: Randomized CTR

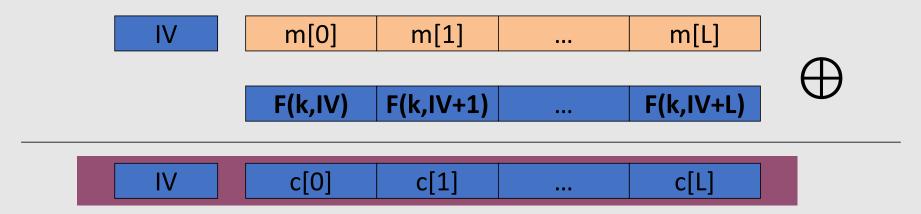
#### **Decryption:**



No need to invert F for decryption!

#### Construction 2: Nonce-based CTR

- **PRF** F:  $K \times \{0,1\}^n \longrightarrow \{0,1\}^n$
- (Encryption) **E**<sub>CTR</sub>(**k**,**m**,**nonce**):

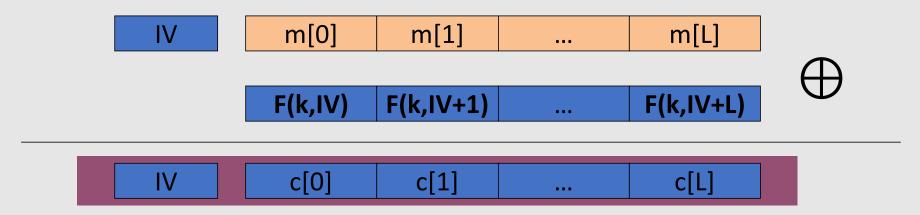


• To ensure F(k,x) is never used more than once, do:

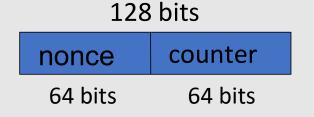
nonce remains the same for the message (but it varies from msg to msg)

#### Construction 2: Nonce-based CTR

- **PRF** F:  $K \times \{0,1\}^n \longrightarrow \{0,1\}^n$
- (Encryption) **E**<sub>CTR</sub>(**k**,**m**,**nonce**):



• To ensure F(k,x) is never used more than once, do:



- counter starts at 0 for every msg and then varies for the different blocks of that message (it increments).
- nonce remains the same for that message (but it varies from msg to msg)
- Warning: #blocks of the msg < 2<sup>64</sup>