**JAY ALAN EMBRY**

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**SUMMARY**

A forward-thinking and resourceful manager with a proven track record of achievement at leading companies, established capabilities in coaching and training employees, and recruiting talent. A dynamic team player who provides high-quality results with creative solutions to issues, and works well within a fast-paced, deadline-driven environment to ensure success.

**RECENT EXPERIENCE**

**HARDSUIT LABS,** Seattle, Washington

**Quality Assurance**, 2017- Present

* Create and organize test cases
* Work with a small team ensure proper test coverage of project
* Coordinate testing efforts with developers and test lead
* Ensure that all bugs/tasks are written up clearly
* Ensure that all resolved bugs/tasks are regressed and handled appropriately
* Provide feedback to developers about state of project

**DISNEY INTERACTIVE,** Bellevue, Washington

**Test Lead**, 2011-2016

* Created and organized test cases for internal and external test teams
* Worked with producers/software managers to prioritize testing efforts
* Delegated tasks and software bugs to senior testers to work on with contract testers
* Maintained relationship with external testing groups, and provided testing direction
* Communicated testing results from external and internal testing groups to production team and other interested groups
* Triaged new software bugs from team to be sent to specific developers
* Identified needs for test groups and communicated those to supervisor in order to fulfill needs
* Worked directly with recruiters to select candidates for interviews
* Conducted interviews of potential contingent staff alongside members of my test team and production staff

**ZIPPER INTERACTIVE,** Redmond, Washington

**Test Lead, Senior Tester,** 2005-2011

* Edited existing test cases according to changing game designs
* Worked with other leads in setting up daily testing routines for test team
* Drove testing efforts with contract testers during daily testing
* Worked with QA manager to interview potential contingent employees
* Ensured that titles passed all necessary certification test cases prior to submission

**PAST EXPERIENCE**

**Companies**: Microsoft (2002, 2004 – 2005), VMC Consulting CORP. (2001 – 2002), Nintendo of America (1999 – 2001)

**PAST PROJECTS AND PLATFORMS**

**Past projects**: Marvel Avengers Alliance (Facebook), Marvel Avengers Alliance Tactics (Facebook), Marvel Avengers Alliance 2 (iOS, Google, Amazon), SOCOM: Fireteam Bravo, SOCOM: Fireteam Bravo 2, SOCOM: Fireteam Bravo 2 Post-Production, MAG, MAG Post-Production, Dungeon Siege 2, MechAssault, and other various titles

**Platforms**: PC, Facebook, iOS, Android, PS4, PS3, PSP, Xbox