

# CHARACTER SHEET



**NAME:**

|                  |                    |
|------------------|--------------------|
| <u>LINEAGE:</u>  | <u>LEVEL:</u>      |
|                  |                    |
| <u>CLASS:</u>    | <u>EXPERIENCE:</u> |
|                  |                    |
| <u>SUBCLASS:</u> | <u>BACKGROUND:</u> |
|                  |                    |

|                    |                   |                  |
|--------------------|-------------------|------------------|
| <b>ARMOR CLASS</b> | <b>INITIATIVE</b> | <b>SPEED</b>     |
| <b>INSPIRATION</b> | <b>TOTAL</b>      | <b>MAX</b>       |
| <b>HIT DICE</b>    | <b>HIT POINTS</b> | <b>TEMPORARY</b> |

|          |           |              |              |        |          |
|----------|-----------|--------------|--------------|--------|----------|
| STRENGTH | DEXTERITY | CONSTITUTION | INTELLIGENCE | WISDOM | CHARISMA |
|----------|-----------|--------------|--------------|--------|----------|

A decorative banner at the bottom of the page featuring four circular icons with labels: Proficiency Bonus, Passive Perception (Wis), Spell Attack Bonus, and Spell Save DC.

The title card features a central figure with a long, thin body and a large, ornate head. The figure's head has a crown-like shape with multiple points. Below the figure is a grid of nine circles arranged in three rows of three. The top row contains three solid black circles. The middle row contains two solid black circles on the left and one outlined circle on the right. The bottom row contains three outlined circles.

|  |                       |
|--|-----------------------|
|  | <b>Skills</b>         |
|  | ACROBATICS (DEX)      |
|  | ANIMAL HANDLING (WIS) |
|  | ARCANA (INT)          |
|  | ATHLETICS (STR)       |
|  | DECEPTION (CHA)       |
|  | HISTORY (INT)         |
|  | INSIGHT (WIS)         |
|  | INTIMIDATION (CHA)    |
|  | INVESTIGATION (INT)   |
|  | MEDICINE (WIS)        |
|  | NATURE (INT)          |
|  | PERCEPTION (WIS)      |
|  | PERFORMANCE (CHA)     |
|  | PERSUASION (CHA)      |
|  | RELIGION (INT)        |
|  | SLEIGHT OF HAND (DEX) |
|  | STEALTH (DEX)         |
|  | SURVIVAL (WIS)        |

|        | CURRENCY |          |
|--------|----------|----------|
| COPPER | SPECTRUM | Gold     |
| SILVER |          | PLATINUM |

NAME: \_\_\_\_\_

## CHARACTER BACKGROUND

| BACKGROUND | AGE  | Skin | Height |
|------------|------|------|--------|
|            |      |      |        |
| ALIGNMENT  | EYES | Hair | Weight |
|            |      |      |        |

PERSONALITY TRAITS:

APPEARANCE

IDEALS:

BACKSTORY

BONDS:

ALLIES & ORGANIZATIONS

FLAWS:

OTHER INFO



NAME: \_\_\_\_\_



## CHARACTER SPELLS

SPELLCASTING CLASS

SPELLCASTING ABILITY

SPELL SAVE DC

SPELL ATTACK BONUS

0

## CANTRIPS

3

6

SPELL LEVEL

TOTAL

SLOTS EXPENDED

PREPARED

SPELL NAME

2

4

8

2

5

9

SPELLS KNOWN