LAPORAN KUIS 2 PRAKTIKUM PBO

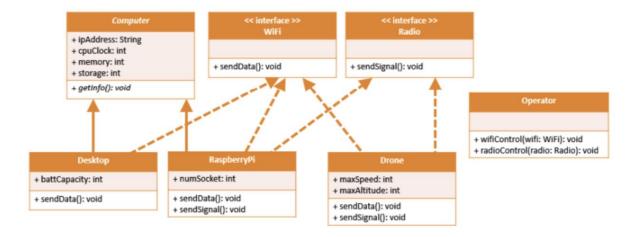
"KUIS 2"



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D4 TEKNIK INFORMATIKA
POLITEKNIK NEGERI MALANG
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SOAL!

Buatlah kode program dari class diagram di bawah ini. Terdapat class computer yang berupa abstract class, berikut class turunannya dan class lain yang mengimplementasikan <u>interface</u> WiFi dan Radio. Seperti biasa, kode program dikumpulkan di github, lakukan pullreq di repo berikut https://github.com/PBO2122-TI2B/kuis2.git

JAWAB!

Kode Program Class Computer:

```
public abstract class Computer{
   protected String ipAddress;
   protected int cpuClock;
   protected int memory;
    protected int storage;
   public Computer(String ipAddress, int cpuClock, int memory, int storage){
        this.ipAddress = ipAddress;
        this.cpuClock = cpuClock;
        this.memory = memory;
        this.storage = storage;
    }
   public void setIpAddress(String ipAddress){
        this.ipAddress = ipAddress;
   public String getIpAddress(){
        return ipAddress;
    public void setCpuClock(int cpuClock){
```

```
this.cpuClock = cpuClock;
}
public int getCpuClock(){
    return cpuClock;
}
public void setMemory(int memory){
    this.memory = memory;
}
public int getMemory(){
    return memory;
}
public void setStorage(int storage){
    this.storage = storage;
}
public int getStorage(){
    return storage;
}
public abstract void getInfo();
}
```

Kode Program Class Dekstop:

```
public class Dekstop extends Computer implements Wifi{
    private int battCapacity;
    public Dekstop(String ipAddress, int cpuClock, int memory, int storage, int
battCapacity){
        super(ipAddress, cpuClock, memory, storage);
        this.battCapacity = battCapacity;
   }
   @Override
    public void getInfo(){
        System.out.println("ipAddress: "+ ipAddress);
        System.out.println("cpuClock: "+ cpuClock +" MHz");
        System.out.println("Memory: "+ memory +" GB");
        System.out.println("Storage: "+ storage +" GB");
        System.out.println("Battery Capicity: "+ battCapacity);
    }
   @Override
   public void sendData(){
        System.out.println("Data Dekstop Telah Terkontrol Melalui WIFI");
    }
```

}

Kode Program Class Drone:

```
public class Drone extends Computer implements Radio, Wifi{
    private int maxSpeed;
   private int maxAltitude;
    public Drone(String ipAddress, int cpuClock, int memory, int storage, int
maxSpeed, int maxAltitude){
        super(ipAddress, cpuClock, memory, storage);
        this.maxSpeed = maxSpeed;
       this.maxAltitude = maxAltitude;
    }
   @Override
    public void getInfo(){
        System.out.println("ipAddress: "+ ipAddress);
        System.out.println("cpuClock: "+ cpuClock +" MHz");
        System.out.println("Memory: "+ memory +" GB");
        System.out.println("Storage: "+ storage +" GB");
        System.out.println("Max Speed: "+ maxSpeed +" fps");
        System.out.println("Max Altitude: "+ maxAltitude +" meter");
   @Override
    public void sendSignal(){
        System.out.println("Signal Drone Telah terkontrol Melalui Radio");
   @Override
   public void sendData(){
        System.out.println("Data Drone Telah Terkontrol Melalui WIFI");
    }
```

Kode Program Class RasberryPi:

```
public class RaspberryPi extends Computer implements Radio, Wifi{
    private int numSocket;

    public RaspberryPi(String ipAddress, int cpuClock, int memory, int storage,
    int numSocket){
        super(ipAddress, cpuClock, memory, storage);
        this.numSocket = numSocket;
    }
```

```
@Override
public void getInfo(){
    System.out.println("ipAddress: "+ ipAddress);
    System.out.println("cpuClock: "+ cpuClock +" MHz");
    System.out.println("Memory: "+ memory +" GB");
    System.out.println("Storage: "+ storage +" GB");
    System.out.println("Number Socket: "+ numSocket +" A");
}
@Override
public void sendSignal(){
    System.out.println("Signal Raspberry PI Telah terkontrol Melalui Radio");
}
@Override
public void sendData(){
    System.out.println("Data Raspberry PI Telah Terkontrol Melalui WIFI");
}
```

Kode Program Class Wifi:

```
public interface Wifi {
    public abstract void sendData();
}
```

Kode Program Class Radio:

```
public interface Radio {
    public abstract void sendSignal();
}
```

Kode Program Class Operator:

```
public class Operator {
    public void wifiControl(Wifi wifi){
        wifi.sendData();
    }
    public void radioControl(Radio radio){
        radio.sendSignal();
    }
}
```

Kode Program Main Class:

```
public class Main {
   public static void main(String[] args){
      Dekstop dk = new Dekstop("74.110.208.65", 1, 4, 8, 60);
      RaspberryPi ra = new RaspberryPi("10.8.0.12", 700, 1, 32, 3);
      Drone dr = new Drone("192.168. 1.1", 5, 2, 64, 60, 150);
      Operator op = new Operator();
      //Dekstop
      System.out.println("========"")
      System.out.println("------SPESIFIKASI DEKSTOP-----
");
      dk.getInfo();
      op.wifiControl(dk);
      //Raspberry PI
      System.out.println("");
      System.out.println("------SPESIFIKASI RASPBERRY PI------
");
      ra.getInfo();
      op.wifiControl(ra);
      op.radioControl(ra);
      //Drone
      System.out.println("");
      System.out.println("------SPESIFIKASI DRONE------
");
      dr.getInfo();
      op.wifiControl(dr);
      op.radioControl(dr);
      System.out.println("========"")
   }
```

Output:

_____ -----SPESIFIKASI DEKSTOP----ipAddress: 74.110.208.65 cpuClock: 1 MHz Memory: 4 GB Storage: 8 GB Battery Capicity: 60 Data Dekstop Telah Terkontrol Melalui WIFI -----SPESIFIKASI RASPBERRY PI----ipAddress: 10.8.0.12 cpuClock: 700 MHz Memory: 1 GB Storage: 32 GB Number Socket: 3 A Data Raspberry PI Telah Terkontrol Melalui WIFI Signal Raspberry PI Telah terkontrol Melalui Radio -----SPESIFIKASI DRONE----ipAddress: 192.168. 1.1 cpuClock: 5 MHz Memory: 2 GB Storage: 64 GB Max Speed: 60 fps Max Altitude: 150 meter Data Drone Telah Terkontrol Melalui WIFI Signal Drone Telah terkontrol Melalui Radio _____ PS C:\Users\LENOVO IP3\OneDrive\Documents\Kuliah\PBO\Kuis2\KuisPrakPBO2> \|