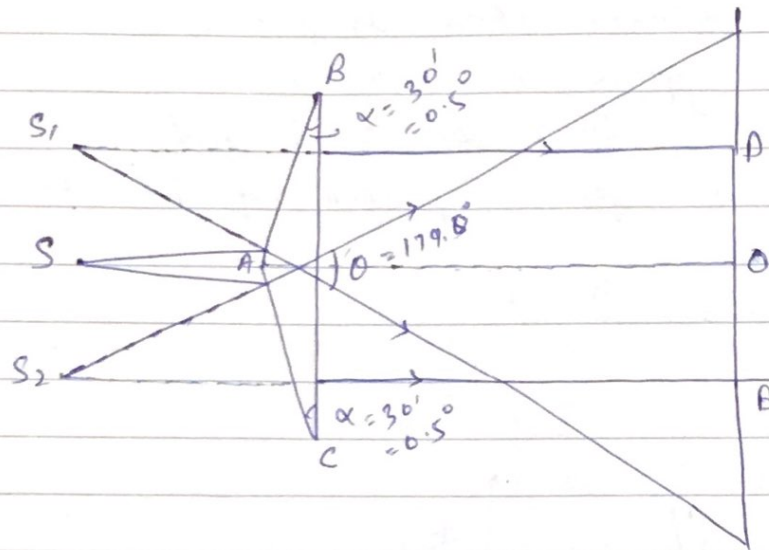


MTWTFSS  
Date \_\_\_/\_\_\_/\_\_\_

Fresnel's Biprism: The biprism is constructed as a single prism of obtuse angle of about  $179^\circ$  and remaining two acute angles  $30'$  or  $0.5^\circ$  each.



When light falls from source on upper portion of the prism, it bends downward and appears to wave from virtual source  $S_1$ . Similarly light falls on the lower portion of the prism, it bends upward and appears wave coming from virtual source  $S_2$ .

Thus the virtual source  $S_1$  and  $S_2$  derived from the light source  $S$ , are coherent sources produced by the prism.

The point  $O$  on the screen is equidistant from  $S_1$  and  $S_2$ , hence the path difference at  $O$  is zero, condition for maximum intensity. The dark and bright fringes are produced alternately on both sides of  $O$ . The distance between any two dark or bright (consecutive) fringes is given by

$$\beta = \frac{D\lambda}{2d}$$

or

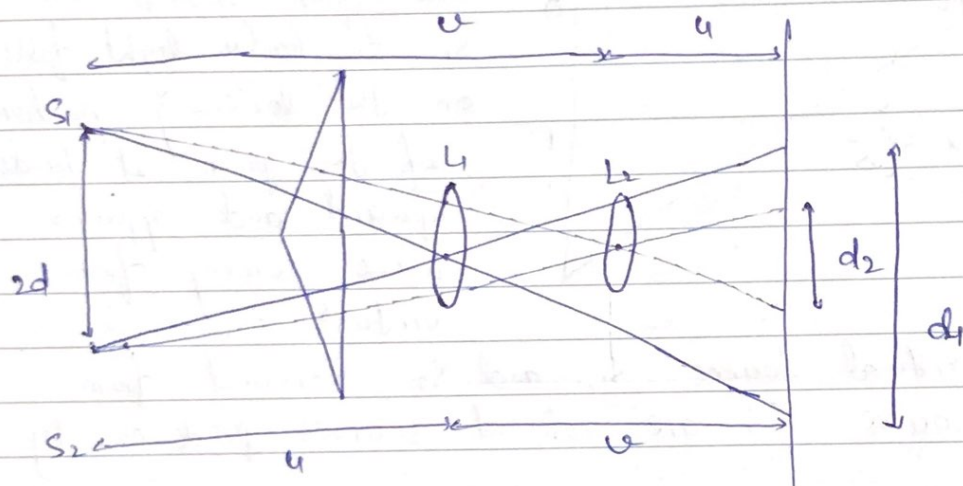
$$\lambda = \beta \frac{2d}{D}$$

Measurement of  $2d$ :

Displacement method

Derivation method

**Displacement Method:-** In displacement method a convex lens is placed between a biprism and the eyepiece in such a way that the images of two virtual sources  $S_1$  and  $S_2$  are seen in the eye-piece for two positions of the lens.



$$\frac{2d}{d_1} = \frac{u}{v} \quad \text{--- (1)}$$

$$\frac{2d}{d_2} = \frac{v}{u} \quad \text{--- (2)}$$

Combining (1) & (2), we get

$$2d = \sqrt{d_1 d_2}$$

\*

Deviation Method: The deviation produced ( $\delta$ ) in the path of a ray by a thin prism is given by

$$\delta = (\mu - 1)\alpha$$

$\alpha$  is the refracting angle of the prism

In case of biprism

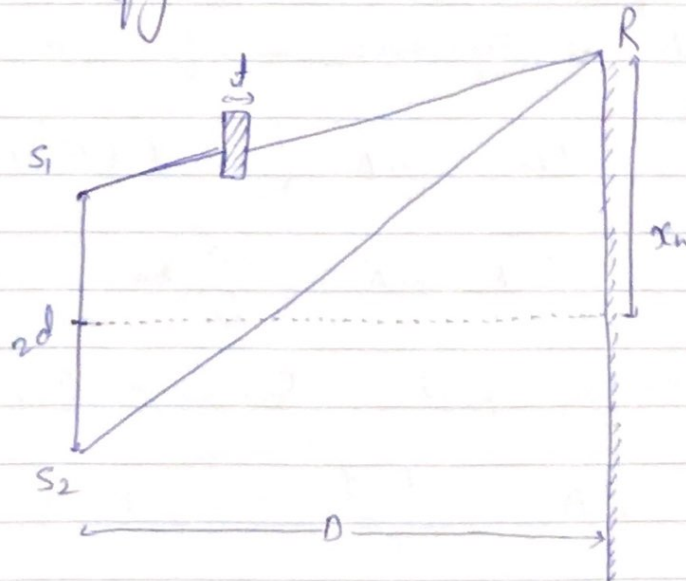
$$2\delta = 2a(\mu - 1)\alpha$$

$a \rightarrow$  is the distance of prism from source.

Displacement of fringes: (Determination of the thickness of thin sheet of transparent material):

Fresnel's biprism set up can also be used to determine the thickness of a thin sheet of transparent material.

For this a thin sheet of transparent material is introduced in the path of the interfering beams, as shown in fig.





Let the thickness of the material is  $t$  and the refractive index is  $\mu$

for path difference  $S_1R$  a distance  $(S_1R - t)$  is transversed in air and a distance  $t$  is transversed in refractive index  $\mu$ . The time taken by light to cover the distance  $S_1R$  given by the following expression

$$T = \frac{(S_1R - t)}{c} + \frac{t}{v} \quad \text{since } \mu = \frac{c}{v}$$

$$\therefore T = \frac{(S_1R - t)}{c} + \frac{\mu t}{c}$$

$$T = \frac{S_1R + (\mu - 1)t}{c} \quad \text{--- (1)}$$

Equation (1) implies that the path  $S_1R$  is equivalent to a path  $S_1R + (\mu - 1)t$  in air. The path difference at  $R$  is expressed as follows

$$PD = S_2R - [S_1R + (\mu - 1)t] \quad \text{--- (2)}$$

$$S_2R - S_1R = \frac{2d}{D} x_n \quad \text{--- (3)}$$

using equation (1), (2) & (3), we get

$$PD = \frac{2x_n d}{D} - (\mu - 1)t \quad \text{--- (4)}$$

for  $n^{\text{th}}$  maxima;  $PD = n\lambda$

Hence

$$n\lambda = \frac{2d}{D} x_n - (\mu-1)t$$

$$\frac{2d}{D} x_n = n\lambda + (\mu-1)t$$

$$x_n = \frac{D}{2d} [n\lambda + (\mu-1)t] \quad \text{--- (5)}$$

In the absence of transparent material,  $t=0$   
equation (5), becomes

$$x_{n0} = \frac{D n \lambda}{2d} \quad \text{--- (6)}$$

Displacement  $S$  of the  $n$ th maxima with introducing the plate becomes as follows;

$$S = x_n - x_{n0} = \frac{D}{2d} [n\lambda + (\mu-1)t] - \frac{D}{2d} n\lambda$$

$$\boxed{S = \frac{D}{2d} (\mu-1)t} \quad \text{--- (7)}$$

The expression for  $S$  is independent of the order  $n$  of the fringe.

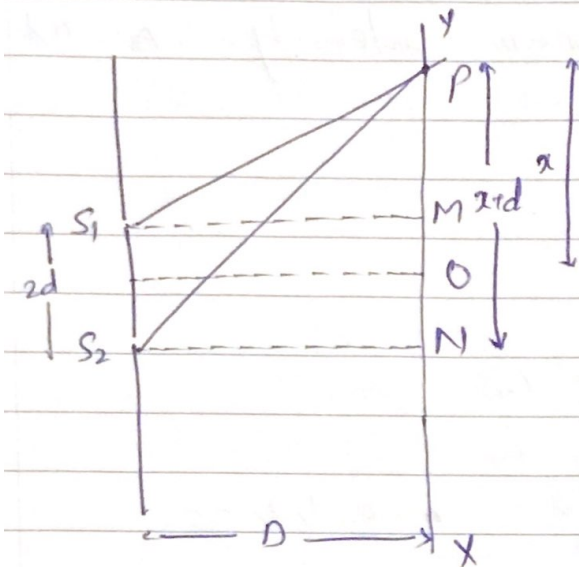
The equation (7) can be expressed in the following form

$$\boxed{t = \frac{S 2d}{(\mu-1)D}} \quad \text{--- (8)}$$

The above equation can be used to determine the value of thickness of transparent sheet.

## Theory of Interference and Fringe Width:

Let there be a narrow source of light  $S$ , and  $S_1$  and  $S_2$  be the narrow slits separated by a distance  $2d$ .  $S_1$  and  $S_2$  are thus coherent sources.  $YX$  is a screen placed at a distance  $D$  from the coherent sources.  $O$  is the foot of perpendicular drawn on  $YX$  from the mid of two source.



Consider a point  $P$  on the screen at a distance  $x$  from  $O$ .

The path difference between the waves reaching at  $P$  from  $S_1$  and  $S_2$  is,

$$\Delta = S_2P - S_1P$$

Consider the right angle triangle  $S_2NP$

$$S_2P^2 = S_2N^2 + PN^2$$

$$= D^2 + (x+d)^2 \Rightarrow D^2 \left[ 1 + \frac{(x+d)^2}{D^2} \right]$$

$$S_2P = D \left( 1 + \frac{(x+d)^2}{D^2} \right)^{1/2} = D \left[ 1 + \frac{(x+d)^2}{2D^2} + \dots \right]$$

$$S_2P = D \left[ 1 + \frac{(x+d)^2}{2D^2} \right] \quad \text{--- (1)}$$



Similarly  $S_1P^2 = S_1M^2 + PM^2$

$$S_1P^2 = D^2 + (x-d)^2 \Rightarrow D^2 \left[ 1 + \frac{(x-d)^2}{D^2} \right]$$

$$S_1P = D \left[ 1 + \frac{(x-d)^2}{2D^2} \right]$$

$$\Delta = S_2P - S_1P = D \left[ 1 + \frac{(x+d)^2}{2D^2} - 1 - \frac{(x-d)^2}{2D^2} \right]$$

$$\boxed{\Delta = \frac{2xd}{D}} = \text{Path difference.}$$

For bright fringe or maximum intensity,  $\Delta = n\lambda$

$$n\lambda = \frac{2xd}{D}$$

$$\boxed{x = \frac{n\lambda D}{2d}}$$

For  $n^{\text{th}}$  bright fringe,  $x = x_n$

$$\boxed{x_n = \frac{n\lambda D}{2d}}$$

$n = 0, 1, 2, \dots$

For dark fringe or minimum intensity,

$$\Delta = (2n+1) \frac{\lambda}{2}$$

$$\therefore (2n+1) \frac{\lambda}{2} = \frac{n\lambda D}{2d} \quad \frac{2xd}{D}$$

$$x = \frac{(2n+1) \lambda D}{4d}$$

for  $n^{\text{th}}$  fringe,

$$\boxed{x_n = \frac{(2n+1) \lambda D}{4d}}$$

$n = 0, 1, 2, \dots$

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\* Now do part B, fringe width,  $\boxed{\beta = \frac{D\lambda}{2d}}$

(B) **Fringe Width:** The distance between any two consecutive bright or dark fringes is called the fringe width.

Position of  $n^{\text{th}}$  bright fringe is given by the following equation.

$$x_n = \frac{Dn\lambda}{2d} \quad \text{--- (I)}$$

for  $(n+1)^{\text{th}}$  bright fringe

$$x_{n+1} = (n+1) \frac{D\lambda}{2d} \quad \text{--- (II)}$$

Distance between any two consecutive maxima, fringe width is called  $\beta$  i.e.

$$\beta = x_{n+1} - x_n$$

$$\beta = \frac{D(n+1)\lambda}{2d} - \frac{Dn\lambda}{2d}$$

$$\boxed{\beta = \frac{D\lambda}{2d}}$$

where  $2d = \sqrt{d_1 d_2}$

$$\text{or } 2d = 2a(\mu - 1)\alpha$$

where is the distance of source from prism.