

Linear Search

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int arr[100],i,item,loc,n,f;
```

```
    printf("Enter the range : ");
```

```
    scanf("%d",&n);
```

```
    printf("Enter the elements of the array :");
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        scanf("%d",&arr[i]);
```

```
    }
```

```
    printf("Enter the element to be searched : ");
```

```
    scanf("%d",&item);
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        if(arr[i]==item)
```

```
        {
            f=1;
            loc=i;
            break;
        }
    }
    if(f==1)
    {
        printf("Element found at %d",loc);
    }
    else
    {
        printf("Element not found");
    }
    getch();
}
```

Binary Search

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int arr[100],i,item,loc=-1,n,u=0,h=n-1,mp;
    printf("Enter the range : ");
    scanf("%d",&n);
    printf("Enter the elements of the array :");
    for(i=0;i<n;i++)
    {
        scanf("%d",&arr[i]);
    }
    printf("Enter the element to be searched : ");
    scanf("%d",&item);
    while(u<=h)
    {
        mp=(u+h)/2;
        if(arr[mp]==item)
```

```
        {
            loc=mp;
            break;
        }
    else if(arr[mp]>item)
    {
        h=mp-1;
    }
    else
    {
        u=mp+1;
    }
}
if(loc==-1)
{
    printf("Not found");
}
else
```

```
{  
    printf("Element found at location : %d",loc);  
}  
getch();  
}
```

Bubble Sort

```
#include<stdio.h>  
void main()  
{  
    int arr[100],i,j,temp,n;  
    printf("Enter the number of elements : ");  
    scanf("%d",&n);  
    printf("Enter the elements of the array : ");  
    for(i=0;i<n;i++)  
    {  
        scanf("%d",&arr[i]);  
    }
```

```
for(i=0;i<n;i++)
{
    for(j=0;j<(n-1-i);j++)
    {
        if(arr[j]>arr[j+1])
        {
            temp=arr[j];
            arr[j]=arr[j+1];
            arr[j+1]=temp;
        }
    }
}
printf("Sorted array : ");
for(i=0;i<n;i++)
    printf("%d  ",arr[i]);
}
```

Selection Sort

```
#include<stdio.h>

void main()
{
    int a[100],i,j,t,small,n;
    printf("Enter the number of elements : ");
    scanf("%d",&n);
    printf("Enter the elements of the array : ");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    for(i=0;i<n;i++)
    {
        small=i;
        for(j=(i+1);j<n;j++)
            if(a[small]>a[j])
                small=j;
        if(i!=small)
        {
            t=a[i];
```

```
        a[i]=a[small];
        a[small]=t;
    }
}
printf("Sorted Array : ");
for(i=0;i<n;i++)
    printf("%d  ",a[i]);
}
```

Insertion Sort

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
    int arr[100],i,j,n,t;
```

```
    printf("Enter the number of elements : ");
```

```
    scanf("%d",&n);
```

```
    printf("Enter the elements of the array : ");
```

```
    for(i=0;i<n;i++)
```



```

        scanf("%d",&arr[i]);
for(i=0;i<n;i++)
{
    j=i;
    while((j>0)&&(arr[j-1]>arr[j]))
    {
        t=arr[j];
        arr[j]=arr[j-1];
        arr[j-1]=t;
        j--;
    }
}
printf("Sorted Array : ");
for(i=0;i<n;i++)
    printf("%d  ",arr[i]);
}

```

Quick Sort

```
#include<stdio.h>

int n,A[100],b,s,piv,temp;

void split(int a[100],int l, int u)
{
    b=l+1;
    s=u;
    piv=a[l];
    while(s>b)
    {
        while(a[b]<piv)
            b++;
        while(a[s]>piv)
            s--;
        if(s>b)
        {
            temp=a[b];
            a[b]=a[s];
            a[s]=temp;
        }
    }
}
```

```

        }
    }
    temp=a[l];
    a[l]=a[s];
    a[s]=temp;
}
void quicksort(int a[100],int l, int u)
{
    if(l<u)
    {
        split(a,l,u);
        quicksort(a,l,s-1);
        quicksort(a,s+1,u);
    }
}
void main()
{
    int i;

```

```
printf("Enter the number of elements : ");
scanf("%d",&n);
printf("Enter the elements of the array : ");
for(i=0;i<n;i++)
    scanf("%d",&A[i]);
quicksort(A,0,n-1);
printf("Sorted Array : ");
for(i=0;i<n;i++)
    printf("%d  ",A[i]);
}
```

Merge Sort