



There was a slight improvement from the previous sprints. Some tasks were completed well before the deadline although a lot of work was still done during the last 24 hours of the sprint. The team started their tasks early since the duration of this sprint was during a busy time of the semester. In the future, it would be beneficial to continue to start tasks early in order to finish them far enough ahead of the deadline so that any issues can be fixed. The planned velocity of the previous sprint was 24 points and the velocity of this sprint (sprint 4) was 33 points. We increased the velocity since it was the last sprint and we had user stories that we wanted to include in the application that needed to be completed.