WRSPM Analysis

World

Users have access to the internet and their computers.
Users are able to create their own decisions.
Users are prompted to get together and play a game as friends.

Requirements

Multiple character selection.
Database to store different saved game files.
An interactive story that changes depending on the user's decision.

Specifications

Dice rolls to determine outcomes of actions.
User interactive features to select characters and make decisions.

Program

Java to program back end processes.
Firebase to store game files.
SceneBuilder to create and manage GUI.

Machine Hardware

Computers to run the program.