Set B

Practical 1.

Develop a secure and decentralized land registration smart contract that allows:

The government authority (land registrar) to register land properties.

Owners to transfer land ownership to other individuals securely.

LandRegistrar: The government authority that registers land and approves transfers.

Owner (User): Person who owns a piece of land and can transfer it.

Buyer/New Owner: A valid Ethereum address to whom land is transferred.

Functional requirements:

Only the LandRegistrar (contract deployer) can register a new land property.

Land properties must include: Land ID, Location (string), Current Owner, Area (in square meters),

Owner of a land can initiate a transfer to another address.

LandRegistrar must approve the transfer to finalize ownership change.

System must prevent unauthorized land registration or transfer.

Submit:

Source code (.sol file)

Deployment screenshots (e.g., Remix IDE)

Sample test transactions (Land registration and ownership transfer)

Code:

LandRegistry.sol

```
pragma solidity ^0.8.0;
contract LandRegistry {
   address public landRegistrar;

   struct Land {
      uint256 id;
      string location;
      address currentOwner;
      uint256 area;
      bool isRegistered;
   }

   struct TransferRequest {
      uint256 landId;
      address from;
      address to;
```

```
bool isPending;
    }
    mapping(uint256 => Land) public lands;
    mapping(uint256 => TransferRequest) public transferRequests;
    event LandRegistered(uint256 indexed landId, string location, address
indexed owner, uint256 area);
    event TransferRequested(uint256 indexed landId, address indexed from,
address indexed to);
    event TransferApproved(uint256 indexed landId, address indexed from,
address indexed to);
   modifier onlyLandRegistrar() {
        require(msg.sender == landRegistrar, "Only land registrar can
perform this action");
        _;
    modifier onlyLandOwner(uint256 landId) {
        require(lands[_landId].currentOwner == msg.sender, "Only land owner
can perform this action");
        require(lands[_landId].isRegistered, "Land is not registered");
       _;
    }
        constructor() {
        landRegistrar = msg.sender;
    }
    function registerLand(
        uint256 landId,
        string memory _location,
        address _owner,
        uint256 area
    ) public onlyLandRegistrar {
        require(!lands[_landId].isRegistered, "Land already registered");
        require(_owner != address(0), "Invalid owner address");
        require( area > 0, "Area must be greater than zero");
        lands[_landId] = Land({
            id: _landId,
```

```
location: location,
            currentOwner: _owner,
            area: _area,
            isRegistered: true
        });
        emit LandRegistered(_landId, _location, _owner, _area);
    function initiateTransfer(uint256 landId, address newOwner) public
onlyLandOwner( landId) {
        require(_newOwner != address(0), "Invalid new owner address");
        require( newOwner != lands[ landId].currentOwner, "New owner cannot
be the current owner");
        require(!transferRequests[ landId].isPending, "Transfer already
pending for this land");
        transferRequests[_landId] = TransferRequest({
            landId: landId,
            from: msg.sender,
            to: _newOwner,
            isPending: true
        });
        emit TransferRequested(_landId, msg.sender, _newOwner);
    }
    function approveTransfer(uint256 _landId) public onlyLandRegistrar {
        require(lands[_landId].isRegistered, "Land is not registered");
        require(transferRequests[ landId].isPending, "No pending transfer
for this land");
        TransferRequest memory request = transferRequests[_landId];
        lands[_landId].currentOwner = request.to;
        transferRequests[_landId].isPending = false;
        emit TransferApproved(_landId, request.from, request.to);
```

```
}
   function cancelTransfer(uint256 landId) public {
        require(transferRequests[_landId].isPending, "No pending transfer
for this land");
       require(
            msg.sender == transferRequests[ landId].from || msg.sender ==
landRegistrar,
            "Only land owner or registrar can cancel transfer"
       );
       transferRequests[_landId].isPending = false;
   }
       function getLandDetails(uint256 _landId) public view returns (
       uint256 id,
       string memory location,
       address currentOwner,
       uint256 area,
       bool isRegistered
   ) {
       Land memory land = lands[_landId];
       return (
            land.id,
            land.location,
            land.currentOwner,
            land.area,
            land.isRegistered
       );
   }
   function getTransferRequest(uint256 _landId) public view returns (
       bool isPending,
       address from,
       address to
    ) {
       TransferRequest memory request = transferRequests[_landId];
       return (request.isPending, request.from, request.to);
}
```

land registry test.js

```
const LandRegistry = artifacts.require("LandRegistry");
contract("LandRegistry", (accounts) => {
const landRegistrar = accounts[0];
const owner1 = accounts[1];
const owner2 = accounts[2];
 let landRegistryInstance;
const landId = 1;
 const location = "123 Main St, City";
const area = 1000; // square meters
beforeEach(async () => {
  landRegistryInstance = await LandRegistry.new({ from: landRegistrar });
});
it("should set the correct landRegistrar", async () => {
  const registrarAddress = await landRegistryInstance.landRegistrar();
  assert.equal(registrarAddress, landRegistrar, "Land registrar was not
correctly set");
});
it("should register land correctly", async () => {
  await landRegistryInstance.registerLand(landId, location, owner1, area, {
from: landRegistrar });
  const landDetails = await landRegistryInstance.getLandDetails(landId);
  assert.equal(landDetails.id, landId, "Land ID was not set correctly");
  assert.equal(landDetails.location, location, "Location was not set
correctly");
  assert.equal(landDetails.currentOwner, owner1, "Owner was not set
correctly");
  assert.equal(landDetails.area, area, "Area was not set correctly");
  assert.equal(landDetails.isRegistered, true, "Land was not registered");
});
it("should not allow non-registrar to register land", async () => {
  try {
    await landRegistryInstance.registerLand(landId, location, owner1, area, {
from: owner1 });
    assert.fail("The transaction should have thrown an error");
   } catch (err) {
    assert.include(err.message, "Only land registrar can perform this action",
```

```
"The error message is not correct");
});
it("should allow owner to initiate transfer", async () => {
   await landRegistryInstance.registerLand(landId, location, owner1, area, {
from: landRegistrar });
  await landRegistryInstance.initiateTransfer(landId, owner2, { from: owner1
});
   const transferRequest = await
landRegistryInstance.getTransferRequest(landId);
   assert.equal(transferRequest.isPending, true, "Transfer request should be
pending");
  assert.equal(transferRequest.from, owner1, "From address is not correct");
   assert.equal(transferRequest.to, owner2, "To address is not correct");
});
it("should allow registrar to approve transfer", async () => {
  await landRegistryInstance.registerLand(landId, location, owner1, area, {
from: landRegistrar });
   await landRegistryInstance.initiateTransfer(landId, owner2, { from: owner1
});
   await landRegistryInstance.approveTransfer(landId, { from: landRegistrar });
   const landDetails = await landRegistryInstance.getLandDetails(landId);
   assert.equal(landDetails.currentOwner, owner2, "Ownership was not
transferred");
   const transferRequest = await
landRegistryInstance.getTransferRequest(landId);
   assert.equal(transferRequest.isPending, false, "Transfer request should not
be pending anymore");
});
});
```

Output:

Compiling your contracts...

```
> Everything is up to date, there is nothing to compile.
   Starting migrations...
   > Network name: 'development'
> Network id: 1746508269652
> Block gas limit: 30000000 (0x1c9c380)
   1_deploy_land_registry.js
       Replacing 'LandRegistry'
      > Saving artifacts
       > Total cost: 0.00307286420868262 ETH
   > Total deployments: 1
> Final cost: 0.00307286420868262 ETH
o shubham@shubham:~/Desktop/blockchain$
• shubham@shubham:~/Desktop/blockchain$ ls contracts LandRegistry.sol migrations node_modules package.json package-lock.json README.md test truffle-config.js • shubham@shubham:~/Desktop/blockchain$ npx truffle compile
   Compiling your contracts..
   Error: Cannot find module '../binaries/uws_linux_x64_109.node'
Require stack:
- /home/shubham/Desktop/blockchain/node_modules/ganache/node_modules/@trufflesuite/uws-js-unofficial/src/uws.js
-/home/shubham/Desktop/blockchain/node_modules/ganache/dist/node/cli.js
Falling back to a NodeJS implementation; performance may be degraded.
   ganache v7.9.1 (@ganache/cli: 0.10.1, @ganache/core: 0.10.1) Starting RPC server
    Available Accounts
  (8) 0x4da68e2BE93429Dc593969B42f7Fc8F1EAab4Ad98 (1000 ETH)
(1) 0xaAc1f1ae2e13c5a3c3c1E9723542381D7C14a299 (1000 ETH)
(2) 0xef75c6cd2813Ef8217302B75A312b3f9Ac8B3289 (1000 ETH)
(3) 0x15B8326014A9c886557322EB88AG1Cf94f6a62C (1000 ETH)
(4) 0x17980878F889ad4d9cd80676c99c299ad938e7ED (1000 ETH)
(5) 0xa4f941fe034f41E7a5d6ff5995686c9CR24b08058 (1000 ETH)
(6) 0x53Ea22Ba294de33796d5Cs88376bA58750D57F6E (1000 ETH)
(7) 0x695C06fc4825c5D28584A0fd0eb178EDE3bafe37 (1000 ETH)
(8) 0xC796760948C06E33BA884cE6dc7E60e15Fcc5e1B (1000 ETH)
(9) 0xe07BE18AC09D0F29cc1F0AD8De2355Af1485cce9 (1000 ETH)
   Private Kevs
   (e) 0x0658f5b7651193c239912d6aaf0d2d17f1788b34f1cc22673a60e2e39a719609
(1) 0x48dd1cb5d077deaab34f5b157956306d61048b126b40997869b521e36532843d
(2) 0xf138ed8e5c9341e953d3e32e3e9cf4268d4ff6589bbfcd19a644312bc11c24f6
(3) 0xe00a90104be9cb7b6e152151cd636428cb29c06a17fbc3a6ad9eaf5a05d7eeca
```

```
Transaction: 0xb3b980745f8c0cc4447e6e7ldbabfc8a2093ealca77bffcd366c3bc470clbfc1
Contract created: 0x5579bbe07348a88fd77636a9047elcf2288d109e
Gas usage: 939064
Block number: 1
Block time: Tue May 06 2025 10:41:49 GMT+0530 (India Standard Time)

eth getTransactionReceipt
eth getGode
eth getTransactionRyHash
eth getBlock8yMumber
eth getBlock8yMumber
eth setSlock sylwinder
eth getBlock8yMumber
eth getBlock9yMumber
eth getTransaction: 0xxb30b0cc8d2c7ff72aba5eab7eb8bbd522c2f29f879bdf7615655c6372a29e0b
Contract created: 0xc7ef2a47ba33bd70d2e8bc6ead6350e7f091d5b
Gas usage: 939064
Block number: 2
Block time: Tue May 06 2025 10:45:59 GMT+0530 (India Standard Time)

eth getTransaction8yHash
eth getTransaction8yHash
eth getTransaction8yHash
eth getTransaction8yHash
eth getTransaction8yHash
```

Practical 2

Develop a decentralized smart contract system to manage patient medical records on the Ethereum blockchain. The contract should allow doctors to create records, patients to access them, and administrators to manage permissions.

Admin (Hospital or Health Authority): Deployer of the contract, manages doctor and patient registration.

Doctor: Authorized to create and update medical records.

Patients: Can view their own medical records only.

Functional requirements:

The Admin can register new doctors and patients.

Only authorized doctors can add or update a patient's medical record.

Only registered patients can view their own records.

A medical record should contain: Patient ID (address), Doctor ID (address), Diagnosis (string),

Prescription (string), Timestamp

Ensure access control so that no unauthorized access or modification occurs.

Code:

MedicalRecords.sol

```
pragma solidity ^0.8.0;
contract MedicalRecords {
   address public admin;

mapping(address => bool) public registeredDoctors;

mapping(address => bool) public registeredPatients;

struct MedicalRecord {
   address patientId;
   address doctorId;
   string diagnosis;
   string prescription;
```

```
uint256 timestamp;
   }
      mapping(address => MedicalRecord[]) private patientRecords;
   event DoctorRegistered(address indexed doctorId);
   event PatientRegistered(address indexed patientId);
   event MedicalRecordAdded(address indexed patientId, address
indexed doctorId, uint256 timestamp);
   modifier onlyAdmin() {
       require(msg.sender == admin, "Only admin can perform this
action");
   modifier onlyDoctor() {
       require(registeredDoctors[msg.sender], "Only registered
doctors can perform this action");
    }
   modifier onlyPatient(address patientId) {
       require(msg.sender == patientId, "You can only access your
own medical records");
   modifier onlyRegisteredPatient() {
       require(registeredPatients[msg.sender], "Only registered
patients can perform this action");
      constructor() {
       admin = msg.sender;
```

```
function registerDoctor(address doctorId) external onlyAdmin {
        require(doctorId != address(0), "Invalid doctor address");
       require(!registeredDoctors[doctorId], "Doctor already
registered");
        registeredDoctors[doctorId] = true;
       emit DoctorRegistered(doctorId);
   }
   function registerPatient(address patientId) external onlyAdmin {
        require(patientId != address(0), "Invalid patient address");
       require(!registeredPatients[patientId], "Patient already
registered");
        registeredPatients[patientId] = true;
        emit PatientRegistered(patientId);
   }
      function addMedicalRecord(address patientId, string memory
diagnosis, string memory prescription)
       external
       onlyDoctor
   {
       require(registeredPatients[patientId], "Patient is not
registered");
       MedicalRecord memory newRecord = MedicalRecord({
            patientId: patientId,
            doctorId: msg.sender,
            diagnosis: diagnosis,
            prescription: prescription,
            timestamp: block.timestamp
       });
        patientRecords[patientId].push(newRecord);
        emit MedicalRecordAdded(patientId, msg.sender,
block.timestamp);
```

```
}
    function getMedicalRecordCount(address patientId)
        external
       view
       returns (uint256)
    {
       require(msg.sender == admin || msg.sender == patientId ||
registeredDoctors[msg.sender],
                "Unauthorized access");
       return patientRecords[patientId].length;
    }
     function getMedicalRecord(address patientId, uint256 index)
        external
       view
        returns (
            address,
            address,
            string memory,
            string memory,
            uint256
        )
    {
        require(msg.sender == admin || msg.sender == patientId ||
registeredDoctors[msg.sender],
                "Unauthorized access");
        require(index < patientRecords[patientId].length, "Record</pre>
index out of bounds");
       MedicalRecord memory record =
patientRecords[patientId][index];
        return (
            record.patientId,
            record.doctorId,
            record.diagnosis,
```

```
record.prescription,
            record.timestamp
        );
    }
    function getMyMedicalRecords()
        external
        view
        onlyRegisteredPatient
       returns (MedicalRecord[] memory)
    {
       return patientRecords[msg.sender];
    }
      function updateMedicalRecord(
        address patientId,
       uint256 index,
        string memory diagnosis,
        string memory prescription
    )
       external
       onlyDoctor
    {
        require(registeredPatients[patientId], "Patient is not
registered");
        require(index < patientRecords[patientId].length, "Record</pre>
index out of bounds");
       MedicalRecord storage record =
patientRecords[patientId][index];
                require(record.doctorId == msg.sender, "Only the
doctor who created this record can update it");
        record.diagnosis = diagnosis;
        record.prescription = prescription;
        record.timestamp = block.timestamp;
    }
   function isDoctor(address doctorId) external view returns (bool)
```

```
return registeredDoctors[doctorId];
}

function isPatient(address patientId) external view returns
(bool) {
    return registeredPatients[patientId];
}
}
```

deploy.js

```
const hre = require("hardhat");
async function main() {
console.log("Deploying MedicalRecords contract...");
 const MedicalRecords = await hre.ethers.getContractFactory("MedicalRecords");
 const medicalRecords = await MedicalRecords.deploy();
await medicalRecords.waitForDeployment();
 const medicalRecordsAddress = await medicalRecords.getAddress();
 console.log(`MedicalRecords deployed to: ${medicalRecordsAddress}`);
 const [admin, doctor1, doctor2, patient1, patient2] = await
hre.ethers.getSigners();
console.log(`Admin address: ${admin.address}`);
 console.log("\nRegistering a doctor...");
 const tx1 = await medicalRecords.registerDoctor(doctor1.address);
 await tx1.wait();
 console.log(`Doctor registered: ${doctor1.address}`);
 const isDoctor = await medicalRecords.isDoctor(doctor1.address);
 console.log(`Is doctor registered? ${isDoctor}`);
 console.log("\nRegistering a patient...");
 const tx2 = await medicalRecords.registerPatient(patient1.address);
 await tx2.wait();
 console.log(`Patient registered: ${patient1.address}`);
 const isPatient = await medicalRecords.isPatient(patient1.address);
```

```
console.log(`Is patient registered? ${isPatient}`);
 console.log("\nDoctor adding a medical record...");
 const doctorContract = medicalRecords.connect(doctor1);
 const tx3 = await doctorContract.addMedicalRecord(
  patient1.address,
  "Seasonal Flu",
  "Rest, fluids, and antipyretics"
 );
 await tx3.wait();
 console.log("Medical record added");
const recordCount = await
medicalRecords.getMedicalRecordCount(patient1.address);
 console.log(`Medical record count for patient: ${recordCount}`);
const record = await medicalRecords.getMedicalRecord(patient1.address, 0);
 console.log("\nMedical Record Details:");
 console.log(`Patient ID: ${record[0]}`);
 console.log(`Doctor ID: ${record[1]}`);
 console.log(`Diagnosis: ${record[2]}`);
 console.log(`Prescription: ${record[3]}`);
 console.log(`Timestamp: ${record[4]}`);
 console.log("\nDoctor updating the medical record...");
 const tx4 = await doctorContract.updateMedicalRecord(
  patient1.address,
  0,
   "Influenza Type A",
   "Rest, increased fluid intake, and prescribed medication"
 );
await tx4.wait();
 console.log("Medical record updated");
 // Get updated record
const updatedRecord = await medicalRecords.getMedicalRecord(patient1.address,
0);
console.log("\nUpdated Medical Record Details:");
 console.log(`Patient ID: ${updatedRecord[0]}`);
 console.log(`Doctor ID: ${updatedRecord[1]}`);
 console.log(`Diagnosis: ${updatedRecord[2]}`);
 console.log(`Prescription: ${updatedRecord[3]}`);
 console.log(`Timestamp: ${updatedRecord[4]}`);
 console.log("\nPatient viewing their records...");
 const patientContract = medicalRecords.connect(patient1);
```

```
try {
  const patientRecords = await patientContract.getMyMedicalRecords();
  console.log("Patient successfully retrieved their records");
} catch (error) {
  console.error("Error when patient tries to view records:", error);
 console.log("\nTesting unauthorized access...");
const unauthorizedDoctor = medicalRecords.connect(doctor2);
  await unauthorizedDoctor.addMedicalRecord(
     patient1.address,
    "Test diagnosis",
     "Test prescription"
  );
  console.log("ERROR: Unauthorized doctor was able to add a record");
} catch (error) {
   console.log("√ Unauthorized doctor correctly prevented from adding
records");
}
const unauthorizedPatient = medicalRecords.connect(patient2);
try {
  await unauthorizedPatient.getMyMedicalRecords();
  console.log("ERROR: Unauthorized patient was able to view records");
} catch (error) {
   console.log("√ Unauthorized patient correctly prevented from viewing
records");
}
 console.log("\nAll tests completed successfully!");
main()
 .then(() => process.exit(0))
.catch((error) => {
  console.error(error);
  process.exit(1);
 });
```

Output:

```
shubbasedhubbase. →Beaktopkbk pill t f npx hardhat init*

beblowing Medical Records contract.

Bedlowing Medical Records contract.

Bedlowing Medical Record Sephoyd to: 0sc50023150578a562457461808a3

Admin address: 0xf3976651aad8887674c68a827279cfffb02266

Registering a dactor..

Doctor registered: 0x7099797651812dc3A018C7d01b50e0d17dc79C8

Is doctor registered: 0x7099797651812dc3A018C7d01b50e0d17dc79C8

Is doctor registered: 0x7099797651812dc3A018C7d01b50e0d17dc79C8

Is patient registered: 0x7099797651812dc3A018C7d01b50e0d17dc79C8

Is patient registered: 0x70997976C51812dc3A018C7d01b50e0d17dc79C8

Doctor adding a medical record..

Medical record added

Medical record daded

Medical record Details:

Patient ID: 0x909790F6EBE2cf8703055785982ET101E93b006

Doctor JD: 0x7097970FC51813dc3A010C7d01b50e0d17dc79C8

Diagnosis: Sessonal Flu

Diagnosis: Sessonal Flu

Registering and the medical record...

Medical Record Details:

Patient ID: 0x909790FC6EBE2cf8703055785982ET101E93b006

Doctor updating the medical record...

Medical Record Details:

Patient ID: 0x909790FC6EBE2cf8703055785982ET101E93b006

Doctor Updating the medical record...

Medical Record Details:

Patient ID: 0x909790FC6EBE2cf8703055785982ET101E93b006

Doctor ID: 0x909790FC6EBE2cf4703055785982ET101E93b006

Doctor Update ID: 0x909790FC6EBE2cf47030578785
```

```
Testing unauthorized access...

Unauthorized doctor correctly prevented from adding records

Unauthorized patient correctly prevented from viewing records

All tests completed successfully!

All tests completed successfully!
```

```
Is patient registered? true

Doctor adding a medical record...

Medical record added

Doctor adding a second medical record...

Medical Record Details:

Patient ID: 0x00F790FEBEZx167703052F28902E1101E93000

Doctor ID: 0x00F790FEBEZx167703052F38902E1101E93000

Doctor ID: 0x00F790FEBEZx167703052F38902E1101E93000

Doctor UD: 0x00F790FEBEZx167703052F38902E1101E93000

Doctor updating the medical record...

Medical Record updated

Patient ID: 0x00F790FEBEZx16770305E789802E1101E930906

Doctor ID: 0x00F790FEBEZx16770305E789802E1101E930906

Doctor ID: 0x00F790FEBEZx16770305E789802E1780306F0BEZX167808

Patient Vindual Record Details:

Patient Vindual Record Details:

Patient vindual their records...

Patient vindual their records...

Test 1: Unregistered doctor cretity prevented from adding records

Testing unauthorized access...

Test 1: Unregistered doctor cretity prevented from adding records

Test 2: Unregistered doctor orrectity prevented from adding records

Test 3: Doctor trying to update another doctor's record

Medical record count for patient is now: 3

Test 3: Scond doctor adding their on record

Medical record count for patient is now: 3

Problems Debug Console

Terminal

Prots

Problems Debug Console

Terminal

Prots
```

Problems Debug Console Terminal Ports

Doctor ID: 0x7999797051812dc3A8010C7d01b50e0d17dc79C8
Diagnosis: Seasonal Flu
Prescription: Rest, fluids, and antipyretics
Tlaestamp: 1746512046

Doctor updating the medical record...
Medical record updated

Updated Medical Record Details:
Patient ID: 0x39979916BE2x161703552785802E1101E93b900
Patient ID: 0x39979916BE2x161703552785802E1101E93b900
Patient ID: 0x39979916BE2x161703552785802E1701E93b900
Patient ID: 0x39979916BE2x161703552785802E1701E93b900
Patient viewing Influence Type A. 0x1007001E50800176C79C8
Diagnosis: Influence Type A. 0x107001E50800176C79C8
Diagnosis: Influence Type A. 0x107001E508000176C79C8
Diagnosis: Influence Type A. 0x107001E508000176C79C8
Diagnosis: Influence Type A. 0x107001E508000176C79C8
Diagnosis: Influence Type Diagnosis: Influence Type A. 0x107001E508000176C79C8
Diagnosis: Influence Type Diagnosis: Influence Type A. 0x107001E5080000176C79C8
Diagnosis: Influence Type Diagn