Develop low-fidelity paper prototypes for a banking app and convert them into digital wireframes using Inkscape

AIM:

The aim is to construct low-fidelity paper prototypes for a banking app and digitize them into wireframes using Inkscape.

PROCEDURE:

Tool Link: https://inkscape.org/

Step 1: Create Low-Fidelity Paper Prototypes

- 1. Identify Core Features:
 - Determine the essential features of the banking app (e.g., login, dashboard, account management, transfers).
- 2. Sketch Basic Layouts:
 - Use plain paper and pencils to sketch the main screens.
 - Focus on the primary elements like buttons, navigation menus, and input fields.
- 3. Iterate and Refine:
 - Get feedback from users or stakeholders.
 - Make necessary adjustments to improve clarity and functionality.

Step 2: Convert Paper Prototypes to Digital Wireframes Using Inkscape

- 1. Install Inkscape:
 - \circ Download and install Inkscape from the official website.

2. Create a New Document:

• Open Inkscape and create a new document by clicking on File > New.

3. Set Up the Document:

- Set the dimensions and grid for your design. Go to File > Document
 Properties to adjust the size.
- Enable the grid by going to View > Page Grid.

4. Draw Basic Shapes:

• Use the rectangle and ellipse tools to draw the basic shapes for your UI elements (e.g., buttons, input fields, icons).

5. Add Text:

• Use the text tool to add labels and placeholder text to your elements.

6. Organize and Align:

- Arrange and align the elements to match your paper prototype. Use the alignment and distribution tools to keep everything organized. 7. Group Elements:
 - Select related elements and group them together using Object > Group.
 - o This helps keep your design organized and easy to edit.

8. Create Multiple Screens:

- Duplicate your base layout to create different screens (e.g., login, dashboard, transfer).
- Use Edit > Duplicate to create copies of your elements and arrange them for each screen.

9. Link Screens (Optional):

 If you want to show navigation flows, you can add arrows or other indicators to demonstrate how users will move between screens.

10. Export Your Wireframes:

o Once you're satisfied with your digital wireframes, export them by going to

File > Export PNG Image.

o Choose the appropriate settings and export each screen as needed.

OUTPUT:

