1. Install Jenkins on one of the server on your setup (Local VM / Ec2 / WSL).

Once Jenkins is installed, try install plugins with and without restart option.

Please verify plugins installed successfully.

```
root@FARDIN:~# sudo apt update
Hit:1 https://download.docker.com/linux/ubuntu jammy InRelease
Hit:2 https://apt.releases.hashicorp.com jammy InRelease
Hit:3 https://baltocdn.com/helm/stable/debian all InRelease
Hit:4 http://security.ubuntu.com/ubuntu jammy-security InRelease
Hit:5 http://archive.ubuntu.com/ubuntu jammy InRelease
Hit:6 http://archive.ubuntu.com/ubuntu jammy-updates InRelease
Hit:7 http://archive.ubuntu.com/ubuntu jammy-backports InRelease
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
7 packages can be upgraded. Run 'apt list --upgradable' to see them.
```

```
root@FARDIN:~# sudo apt upgrade
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
Calculating upgrade... Done
The following packages were automatically installed and are no longer required:
docutils-common libimagequant0 libraqm0 python3-botocore python3-certifi python3-chardet python3-colorama python3-dateutil
python3-docutils python3-dina python3-jeespath python3-olerile python3-pil python3-pysan1 python3-pygments python3-requests
python3-roman python3-rsa python3-satransfer python3-urllib3 sgml-base xml-core
Use 'sudo apt autoremove' to remove them.
Get more security updates through Ubuntu Pro with 'esm-apps' enabled:
imagemagick-6.q16 libmagickcore-6.q16-6 imagemagick-6-common
Learn more about Ubuntu Pro at https://ubuntu.com/pro
The following packages will be upgraded:
docker-buildx-plugin docker-ce docker-ce-cli docker-ce-rootless-extras docker-compose-plugin dpkg libcups2
7 upgraded, 0 newly installed, 0 to remove and 0 not upgraded.
Need to get 90.5 MB of archives.
After this operation, 4H3 kB of additional disk space will be used.
Do you want to continue? [Y/n] y
Get:1 http://archive.ubuntu.com/ubuntu jammy-updates/main amd64 dpkg amd64 1.21.1ubuntu2.3 [1239 kB]
Get:2 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-buildx-plugin amd64 0.13.0-1~ubuntu.22.04-jammy [29.5 MB]
Get:3 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-ce-cal amd64 5:25.0.4-1~ubuntu.22.04-jammy [13.7 MB]
Get:6 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-ce-cal amd64 5:25.0.4-1~ubuntu.22.04-jammy [24.3 MB]
Get:6 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-ce-calmad64 5:25.0.4-1~ubuntu.22.04-jammy [24.3 MB]
Get:6 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-ce-calmad64 5:25.0.4-1~ubuntu.22.04-jammy [24.3 MB]
Get:6 https://download.docker.com/linux/ubuntu jammy/stable amd64 docker-ce-calmad64 5:25.0.4-1~ubuntu.22.04-jammy [24.3 MB]
Get:6 https://download.docker.com/linux/ubuntu jamm
```

Install jdk

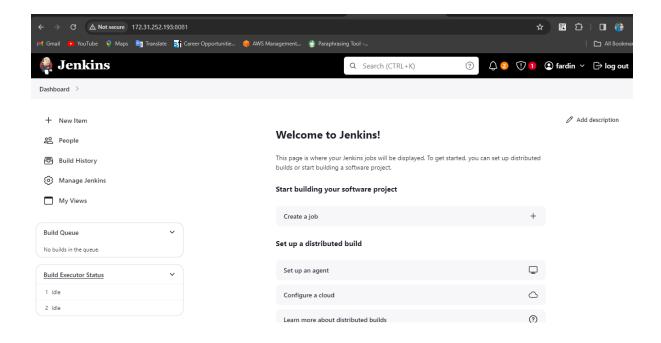
```
Proot@FARDÎN:~# sudo apt install default-jdk default-jre
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following packages were automatically installed and are no longer required:
docutils-common libimagequant0 libraqm0 python3-botocre python3-certifi python3-chardet python3-colorama python3-dateutil
python3-docutils python3-rian python3-jmespath python3-olefile python3-pil python3-pyasn1 python3-pygments python3-requests
python3-roman python3-rsa python3-systransfer python3-urllib3 sgml-base xml-core
Use 'sudo apt autoremove' to remove them.
The following additional packages will be installed:
alsa-topology-conf alsa-cum-conf at-spi2-core ca-certificates-java dconf-gsettings-backend dconf-service default-jdk-headless
default-jre-headless fonts-dejavu-core fonts-dejavu-extra gsettings-desktop-schemas java-common libasound2 libasound2-data
libath-proidge2.0-0 libatk-wrapper-java libatk-wrapper-java-jni libatk1.0-0 libatk1.0-0 data libatspi2.0-0 libdconf1 libdum-amdgpu1
libdum-intel1 libdum-nouveau2 libdum-radeon1 libfontenc1 libgif7 libgl1 libgl1-mesa-dri libgla-mesa-dri libgla-mesa libglvnd0
libglx-mesa0 libglx0 libice-dev libllvm15 libnspr4 libnss3 libpciacces0 libpcsclife1 libpthread-stubs0-dev libscnsors-config
libsensors5 libsm-dev libx1-dev libx1-xcb1 libxau-dev libxcb-dri2-0 libxcb-dri3-0 libxcb-glx0 libxcb-present0 libxcb-randr0
libxcb-shape0 libxcb-sync1 libxcb-fixes0 libxcb-dev libxcab-dri2-0 libxcb-dri3-0 libxfixes3 libxft2 libxid libxinerama1
libxkbfile1 libxrandr2 libxshmfence1 libxt-dev libxtst6 libxu libxxf86dga1 libxxf86wm1 openjdk-11-jdk penjdk-11-jdk-headless
openjdk-11-jre openjdk-11-jre-headless session-migration x11-utils x11proto-dev xorg-sgml-doctools xtrans-dev
Suggested packages:
libasound2-plugins alsa-utils libice-doc pcscd lm-sensors libsm-doc libxtl-doc libxcb-doc libxt-doc openjdk-11-demo
openjdk-11-jre openjdk-11-jre-headless fonts-ipafont-gothic fonts-ipafont-mincho fonts-wqy-microhei | fonts-wqy-zenhei
fonts-indic mesa-utils
```

Setup GPG keys of the Jenkins repository

```
root@FARDIN:/mnt/f/jenkins# wget -q -O - https://pkg.jenkins.io/debian/jenkins.io.key | sudo gpg --dearmor -o /etc/apt/trusted.gpg.d/jenkins.gpg
root@FARDIN:/mnt/f/jenkins# |
```

```
root@FARDIN:/mnt/f/jenkins# sudo apt update
Hit:1 https://download.docker.com/linux/ubuntu jammy InRelease
Hit:2 https://baltocdn.com/helm/stable/debian all InRelease
Hit:3 http://security.ubuntu.com/ubuntu jammy-security InRelease
Hit:4 http://archive.ubuntu.com/ubuntu jammy InRelease
Hit:5 http://archive.ubuntu.com/ubuntu jammy-updates InRelease
Hit:6 https://apt.releases.hashicorp.com jammy InRelease
Hit:7 http://archive.ubuntu.com/ubuntu jammy-backports InRelease
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
All packages are up to date.
root@FARDIN:/mnt/f/jenkins#
```

```
root@FARDIN:~# sudo more /var/lib/jenkins/secrets/initialAdminPassword ad24d8bca14e446098c381b78ed83175
root@FARDIN:~#
```



2. Create any 4 local Jenkins users on your Jenkins server. Also create 2 Jenkins roles named developers & delivery.



Create User

Username Bob Password Confirm password Full name Bob Create User

+ Create User

These users can log into Jenkins. This is a sub set of **this list**, which also contains auto-created users who really just made some commits on some projects and have no direct Jenkins access.



Manage Roles

Global roles



Role to add

Once roles are created, assign developers role to 3 users and delivery role to project Manager user

| Manage Roles | Assign Roles |
|---------------------------|--|
| 🕰 Assign Roles | Global roles |
| {(}} Permission Templates | Ω |
| Role Strategy Macros | de ve lop ers de livery admin |
| | & Anonymous |
| | & Authenticated Users |
| | 🖺 🙎 Fardin Pathan |
| | |
| | © Alice |
| | 🗎 😃 manager |
| | <u>©</u> & wood <u>□</u> <u>□</u> <u>©</u> |

3. Create a Jenkins job named YOURNAME_Job_01 on a Jenkins Server.

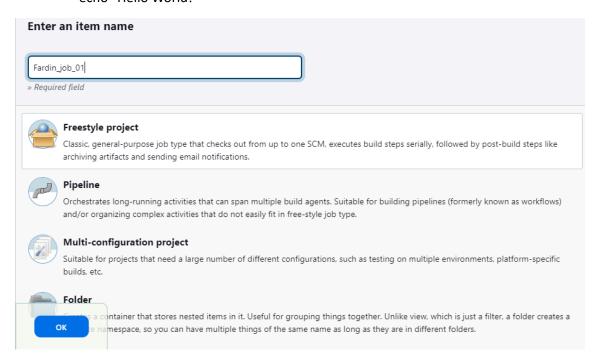
This job should run below given shell script in the job.

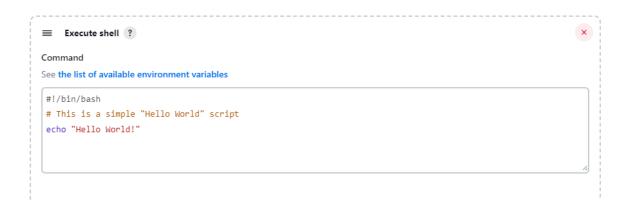
Please check the console output of job and make sure it is successful.

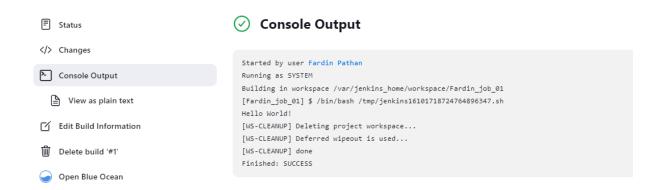
#!/bin/bash

This is a simple "Hello World" script

echo "Hello World!"







Prepare well formatted document with screenshots.

4. Create a Jenkins job named YOURNAME_Job_02 that runs a shell script on a local server Jenkins.

The script should take in two parameters, e.g. num1, num2 from Jenkins.

This shell is taking 2 command line arguments as numbers.

Try to execute script locally to understand it more.

sh your_script_name.sh 11 12

#] vim your_script_name.sh

#!/bin/bash

#Define a variable named "name"

name="John Doe"

#Print the value of the variable

echo "My name is \$name"

values in variables

#except the value from the user for two numbers and store the

num1 = \$1

num2 = \$2

second number

#Use an if statement to check if the first number is greater than the

if [\$num1 -gt \$num2]; then

echo "\$num1 is greater than \$num2"

else

echo "\$num2 is greater than \$num1"

fi

#Use a for loop to print the numbers from 1 to the value of the first

number

for i in \$(seq 1 \$num1); do

echo \$i

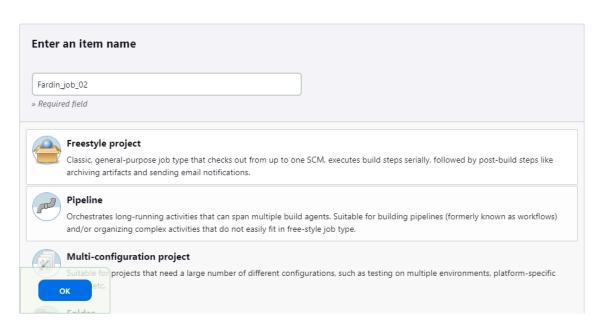
done

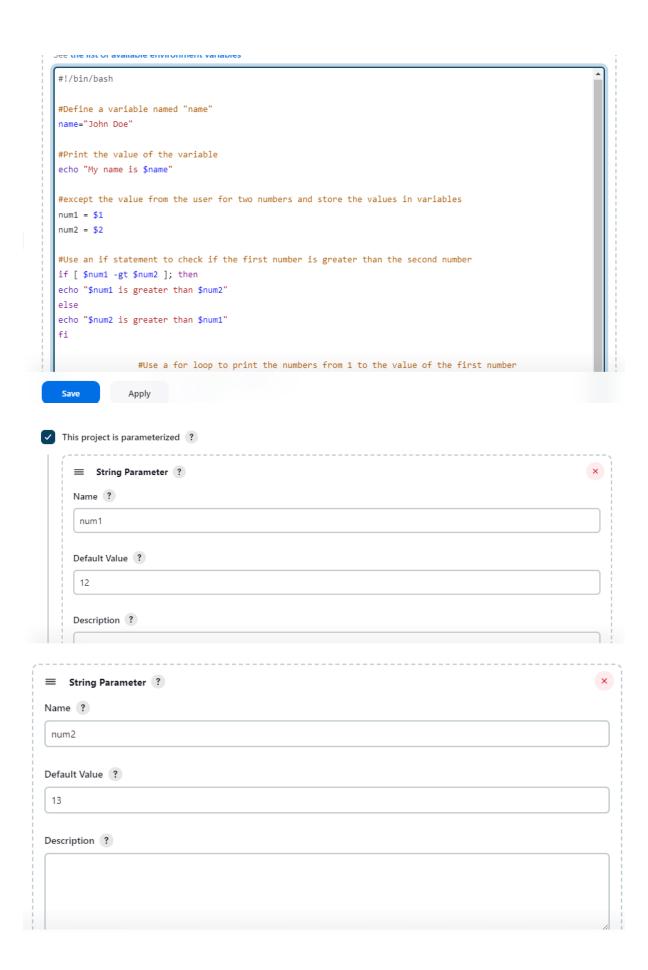
#Print a message indicating that the script is finished

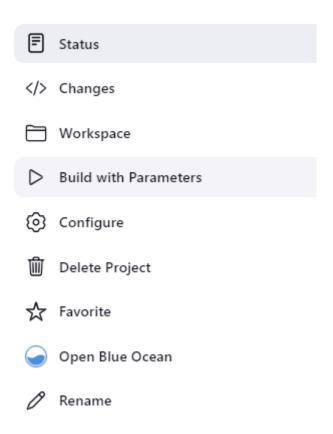
echo "Script finished."

Once script is tested locally

```
root@FARDIN:~# vim fardin.sh
root@FARDIN:~# chmod +x fardin.sh
root@FARDIN:~# ./fardin.sh 12 13
My name is John Doe
13 is greater than 12
1
2
3
4
5
6
7
8
9
10
11
12
Script finished.
```





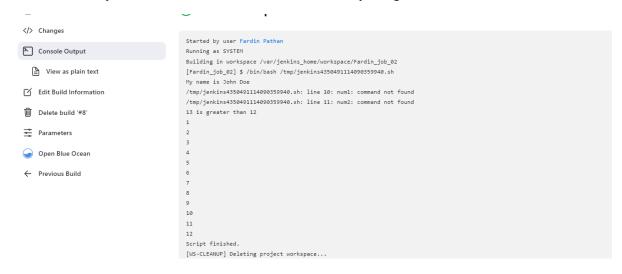


create 2 parameters in Jenkins and pass those parameters to the shell script.

Project Fardin_job_02



Run the Jenkins job and check the console out for detailed job logs.



5. Create a Jenkins job named YOURNAME_Job_03 that runs a shell script on a local server using Jenkins parameters.

The script should take in three parameters, like NAME, LAST_NAME, SHOW.

Print the NAME and LAST_NAME if value of SHOW is true.

```
#!/bin/bash

# Define a variable and except the value from the user and store the values in variables

NAME=$1

LAST_NAME=$2

SHOW=$3

# Use an if statement to check if the value SHOW is TRUE.

if [[ $SHOW == "true" ]]

then

echo " $NAME $LAST_NAME"
```

else

fi

Print a message indicating that the script is finished echo "Script finished."

```
root@FARDIN:~# vim fardin1.sh
root@FARDIN:~# chmod +x fardin1.sh
root@FARDIN:~# ./fardin1.sh john Doe true
john Doe
Script finished.
root@FARDIN:~#
```

