

Recursion

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Modern programming languages support recursion using **symbol binding**. Namely, we need to create a name for the expression that will use the name as well.

One way to expression recursion without symbol binding is to define it as a fixed point of some other unnamed function.

```
def factorial(n):  
    if n == 0 then  
        1  
    else  
        factorial(n-1) * n
```

But this does not work in LC because all expressions are *unnamed*.

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Recursion as fixed point

How do we express factorial as the solution of the following equation:

$$\mathbf{factorial} = \mathbf{H}(\mathbf{factorial})$$

It turns out to be rather trivial.

```
def factorial(n):  
    if n == 0 then  
        1  
    else  
        factorial(n-1) * n
```

```
def H(f, n):  
    if n == 0 then  
        1  
    else  
        f(n-1) * n
```

```
H(factorial) = ... = factorial
```

Fixed point function does not require bindings

Since H relies on parameters, it can be expressed using pure LC:

$$H = \lambda f. \lambda n. \text{IfElse } (\text{IsZero } n) \text{ 1 } (\text{Mult } n \text{ (f (Pred } n)))$$

But we want the factorial function, which is the fixed point of H.

$$Y = \lambda f. (\lambda x. f \text{ (} x \text{ } x)) (\lambda x. f \text{ (} x \text{ } x))$$

This was an outstanding problem for many years until Haskell Curry discovered the Y-combinator.

Paul Graham named his VC fund after this concept in 2005.