

# Numbers in Lambda Calculus

# Numbers

Encoding of numbers with pebbles



Arithmetics



+



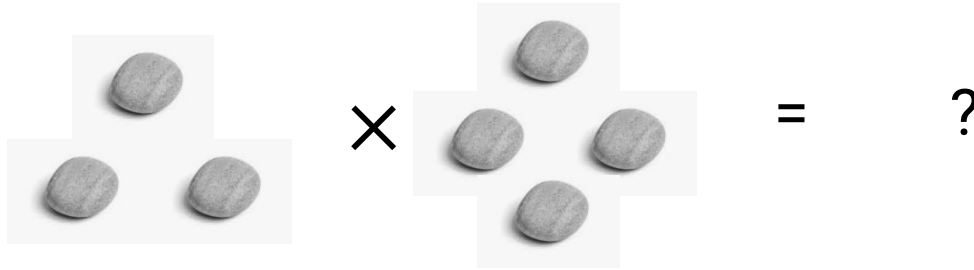
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*Additions can be done by  
physically piling up the pebbles  
together.*

# Numbers

But pebbles cannot do other arithmetic operations very well



*What is the physical process to compute multiplication?*



# Numbers

Encoding of numbers with pebbles



Arithmetics



+



=



# Numbers

## Binary Encoding

0001      0010      0011      0100

*These are **string**. So we can write them down on the tape of a Turing machine.*

## Arithmetics

0010  $\times$  0011 = ?

*We can use a multiplication TM.  
The result is the tape content after it halts.*

# Numbers: Lambda Calculus Encoding

Remember, everything is a function with a single input.

# Numbers: Lambda Calculus Encoding

$\backslash f. \backslash x. x$



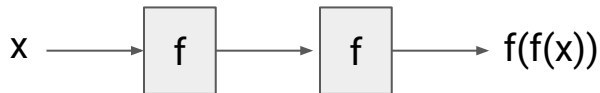
*Nothing is applied to the input.*

$\backslash f. \backslash x. f\ x$



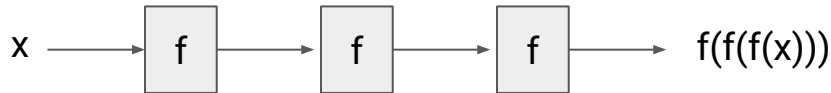
*Apply  $f$  once to the input  $x$ .*

$\backslash f. \backslash x. f\ (f\ x)$



*Apply  $f$  twice to the input  $x$ .*

$\backslash f. \backslash x. f\ (f\ (f\ x))$



*Apply  $f$  three times to the input  $x$ .*

# Numbers: Church Encoding

$\backslash f.\backslash x. x$

0

$\backslash f.\backslash x. f x$

1

$\backslash f.\backslash x. f (f x)$

2

$\backslash f.\backslash x. f (f (f x))$

3

...

*We need to define addition  
in lambda calculus*

$\backslash f.\backslash x. f x$

+

$\backslash f.\backslash x. f (f x)$



$\backslash f.\backslash x. f (f (f x))$

*such that its normal form  
is the encoding of the sum*



# Functional Semantics of Church Numbers

3 is  $\lambda f.\lambda x. f (f (f x))$

3 is a function with two inputs\*. It applies the first argument to the second argument three times.

All numbers are functions with two arguments. The first argument is repeatedly applied to the second argument  $n$  times.

# Arithmetics of Church Numbers

# Successor function

In mathematics:

$$\text{Succ}(n) = n + 1$$

In Lambda Calculus:



$\backslash f. \backslash x. f (f (f x))$




$\backslash f. \backslash x. f (f (f (f x)))$

$$\begin{aligned} \text{Succ} &= \backslash n. (n+1) \\ &= \backslash n. \backslash f. \backslash x. f (n f x) \end{aligned}$$

*Keep in mind that  $n$  and  $(n+1)$  are functions with two inputs.*

# Understanding the Successor function

$$\text{Succ} = \lambda n. \lambda f. \lambda x. f (n f x)$$
The diagram shows two arrows originating from the lambda expression. One arrow points from the underlined parameter  $\lambda n.$  to the text on the left. The other arrow points from the underlined body  $\lambda f. \lambda x. f (n f x)$  to the text on the right.

*The first parameter is a Church number. So, **n** is a curried function with two inputs.*

*The body evaluates to a Church number, which means that it is a curried function with two parameters: **f** and **x**.*

# Understanding the Successor function

$$\text{Succ} = \lambda n. \lambda f. \lambda x. \underline{\underline{f (n f x)}}$$

So  $(f (n f x))$  applies  
 $f$  to  $x$   $(n+1)$ -times.

Since  $n$  is a Church  
number, it repeatedly  
applies  $f$  to  $x$   
 $n$ -times.

# Lambda Calculus has no variables

$\text{Succ} = \lambda n. \lambda f. \lambda x. f (n f x)$

*Pure LC does not permit variables.  
So, here **Succ** is just a short-hand for  
the expression  $\lambda n. \lambda f. \lambda x. f (n f x)$ .*

$(\text{Succ } (\lambda f. \lambda x. (f x)))$

$((\lambda n. \lambda f. \lambda x. f (n f x)) (\lambda f. \lambda x. (f x)))$



# How far can we push computation in LC?

We can now compute the **next** Church number from an input Church number using the Succ expression.

## What about general programming?

Multiplication

Boolean values: True and False

If-else

Exponentiation

Propositional logic: AND, OR, NOT

For-loop

Greater than, less than, Equal

While-loop