



```
# Graph search
 3 ∨ class Graph:
 4 v def <u>init</u> (self):
             self.color = {}
             self.d = \{\}
             self.f = {}
             self.pi = {}
             self.adj = {}
        def addEdge(self,x,y):
             if x not in self.adj.keys():
                 1 = list()
             else:
                 1 = self.adj[x]
             1.append(y)
             self.adj[x] = 1
       def setColorWhite(self):
             for v in self.adj:
                self.color[v] ='white'
                self.d[v] = -1
                self.f[v] = -1
                self.pi[v] = None
    time = 0
     #implement dfs visit here
29 v def dfs_visit(G, u):
        global time
         time += 1
        G.d[u] = time
       G.color[u] = 'gray'
34 v for v in G.adj[u]:
            if G.color[v] == 'white':
                 G.pi[v] = u
                dfs_visit(G, v)
        G.color[u] = 'black'
        time += 1
        G.f[u] = time
43 v def dfs(G):
       for u in G.adj:
             if G.color[u] == 'white':
                dfs_visit(G, u)
```

```
def main():
    g = Graph()
    g.addEdge('a','c')
    g.addEdge('a','e')
    g.addEdge('b','a')
   g.addEdge('b','d')
   g.addEdge('b','e')
    g.addEdge('c','b')
    g.addEdge('d','e')
   g.addEdge('d','f')
   g.addEdge('e','c')
    g.addEdge('f','e')
   g.addEdge('g','d')
   g.addEdge('g','f')
    g.addEdge('g','h')
   g.addEdge('h','e')
    g.setColorWhite()
    dfs_visit(g, 'g')
    print (g.d)
    print (g.f)
if __name__ == "__main__":
   main()
```