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Lecture 3: Sort Algorithms I

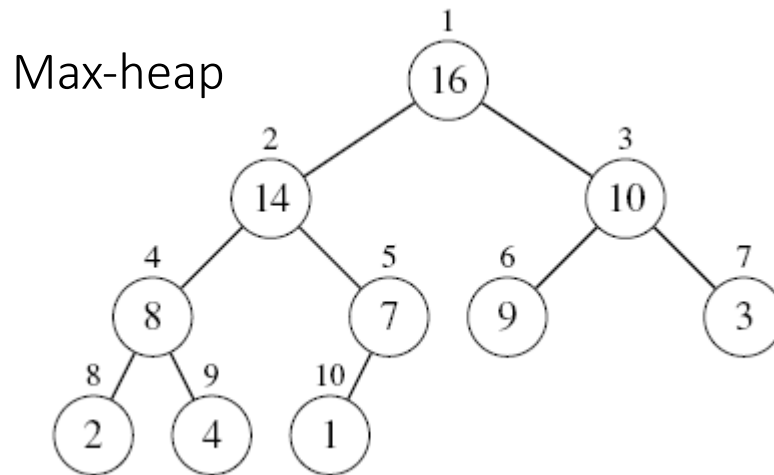
CSCI 3070U: Design and Analysis of Algorithms

Learning Outcomes

- What is heap?
- Operations on heap
- Applications:
 - Heap Sort
 - Priority Queue

What is Heap?

- Heap properties:
 - A binary heap is an array which encodes a **complete binary tree**
 - The height of the tree is, thus, $\Theta(\log_2 n)$
 - Strict ordering:
 - A heap is ordered from parent to child, but not between siblings



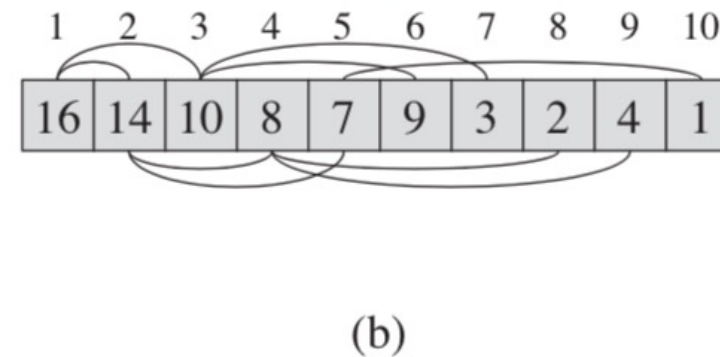
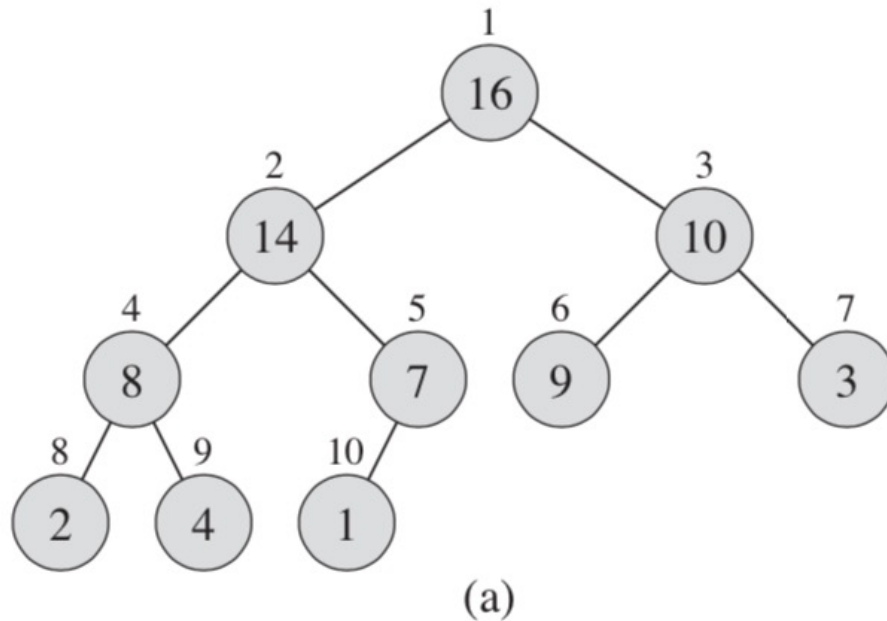
$A[\text{PARENT}(i)] \geq A[i]$ In Max-heap

OR

$A[\text{PARENT}(i)] \leq A[i]$ In Min-heap

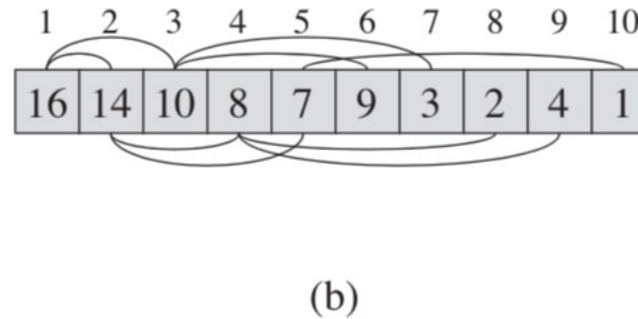
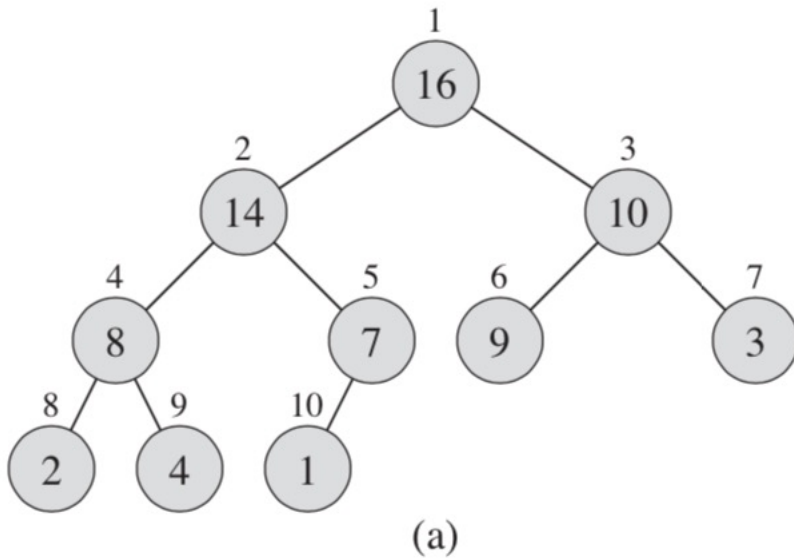
Data Structure for Heap Tree

- Complete binary tree can be easily stored in an array !



Data Structure for Heap Tree

- Complete binary tree can be easily stored in an array !



PARENT(i)
1 **return** $\lfloor i/2 \rfloor$ $\Theta(1)$

LEFT(i)
1 **return** $2i$ $\Theta(1)$

RIGHT(i)
1 **return** $2i + 1$ $\Theta(1)$

Heap Property

- The max heap property
 - No parent is smaller than its children

$$A[\text{PARENT}(i)] \geq A[i].$$

- The min heap property
 - No parent is greater than its children

$$A[\text{PARENT}(i)] \leq A[i].$$

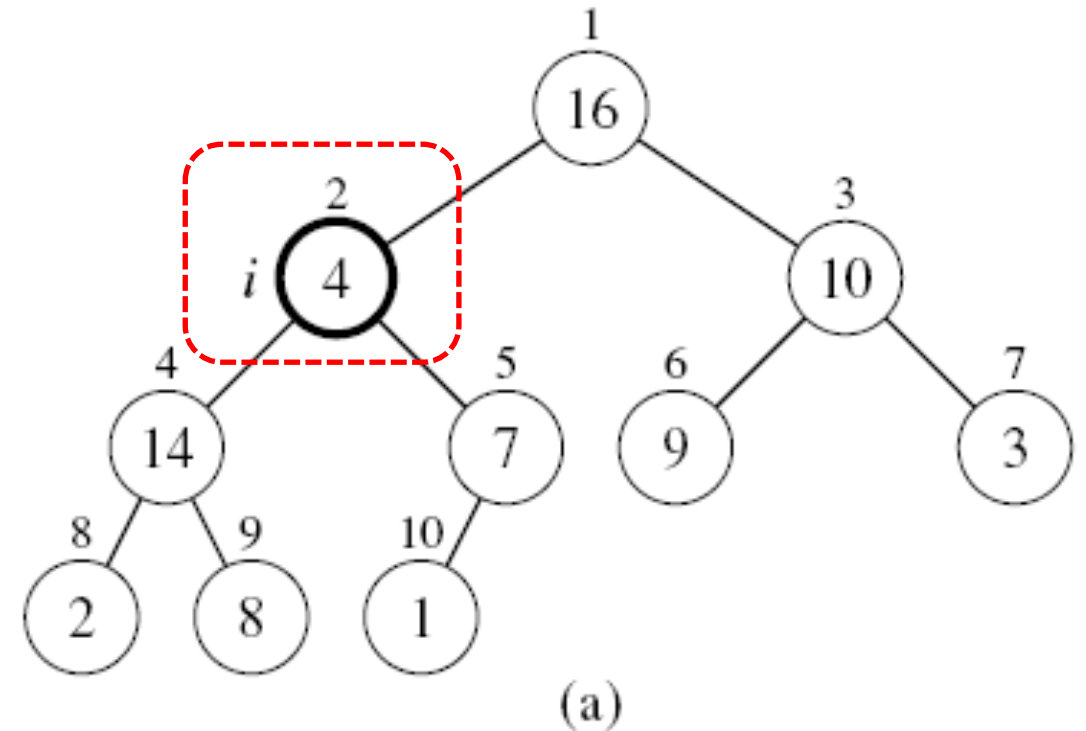
Basic Operations

A basic set of heap operations:

- MAX-HEAPIFY
- BUILD-MAX-HEAP
- HEAP-MAXIMUM
- HEAP-EXTRACT-MAX
- MAX-HEAP-INSERT

Max-Heapify

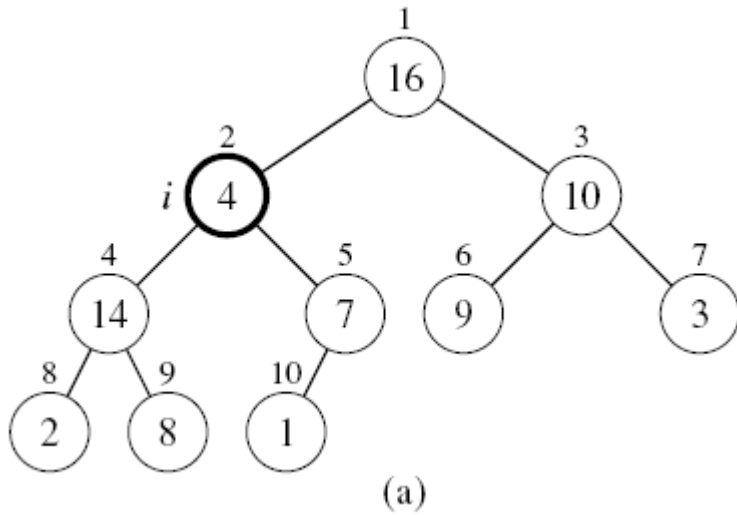
- Assume left and right subtrees of i are max-heaps.
- Suppose $A[i] < \max(A[2i], A[2i+1])$
 - Heap property is violated
- After MAX-HEAPIFY, subtree rooted at i is a max-heap



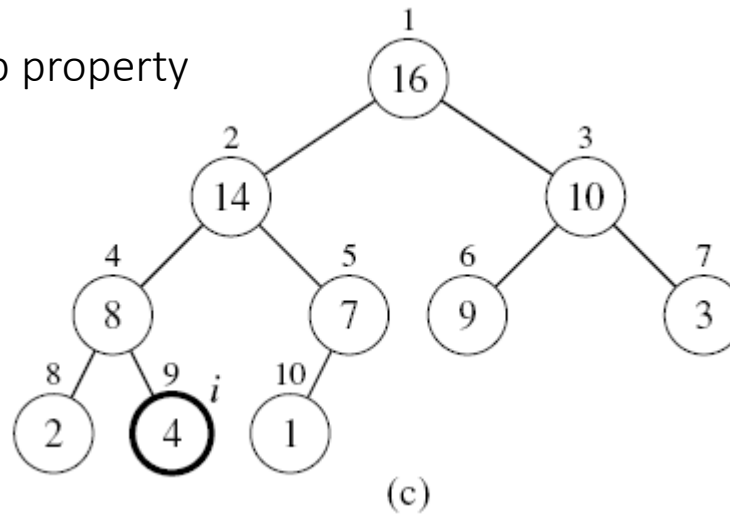
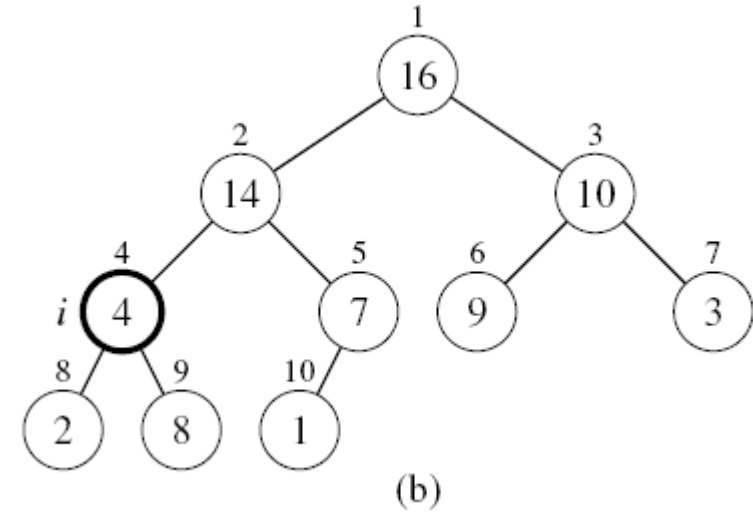
$\text{MAX-HEAPIFY}(A, i, n)$ fixes the heap condition at i

How?

Max-Heapify



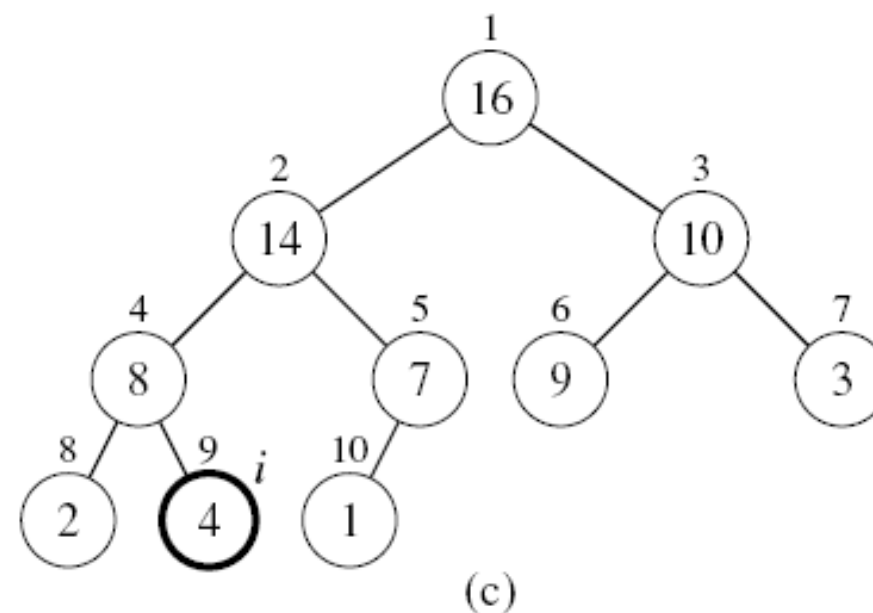
- Node 2 violates the max-heap property
- Compare node 2 with its children, and then swap it with the larger of the two children



- Continue down the tree, swapping until the value is properly placed at the root of a subtree

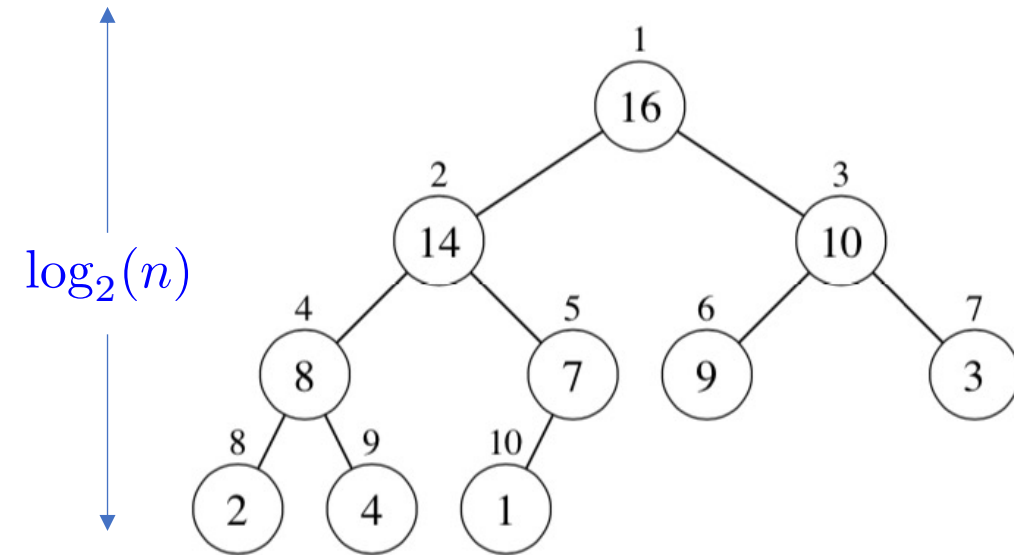
Max-Heapify

```
MAX-HEAPIFY( $A, i$ )
1   $l = \text{LEFT}(i)$ 
2   $r = \text{RIGHT}(i)$ 
3  if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$ 
4       $\text{largest} = l$ 
5  else  $\text{largest} = i$ 
6  if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$ 
7       $\text{largest} = r$ 
8  if  $\text{largest} \neq i$ 
9      exchange  $A[i]$  with  $A[\text{largest}]$ 
10     MAX-HEAPIFY( $A, \text{largest}$ )
```



Max-Heapify Time Complexity

- An n -element heap has height $\log_2(n)$
- We only traverse down a single path
- We (at most) may have to traverse all the way to the leaves
- End conditions:
 - We encounter a subtree that already satisfies the heap property
 - We reach the leaves



$$T(n) = O(\log n)$$

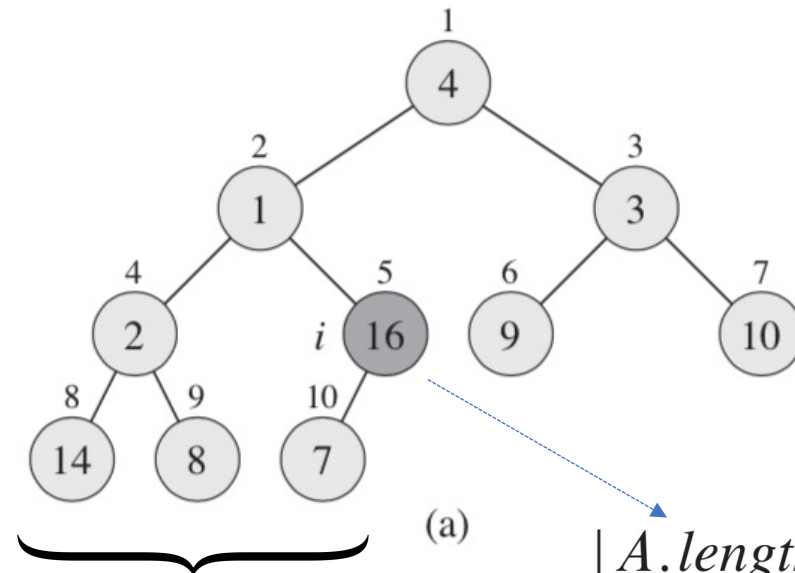
Build-Max-Heap

- This procedure use the procedure MAX-HEAPIFY in a bottom-up manner to convert an array $A[1..n]$ where $n = A.length$, into a max-heap

A

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---

$n = 10$



$\lfloor A.length/2 \rfloor$

Parent of last leaf

$A[(\lfloor n/2 \rfloor + 1) .. n]$

are all leaves of the tree

Build-Max-Heap

BUILD-MAX-HEAP(A)

```
1   $A.heap-size = A.length$ 
2  for  $i = \lfloor A.length/2 \rfloor$  downto 1
3      MAX-HEAPIFY( $A, i$ )
```

$\underbrace{\hspace{10em}}$
 $O(\log n)$

Time Complexity

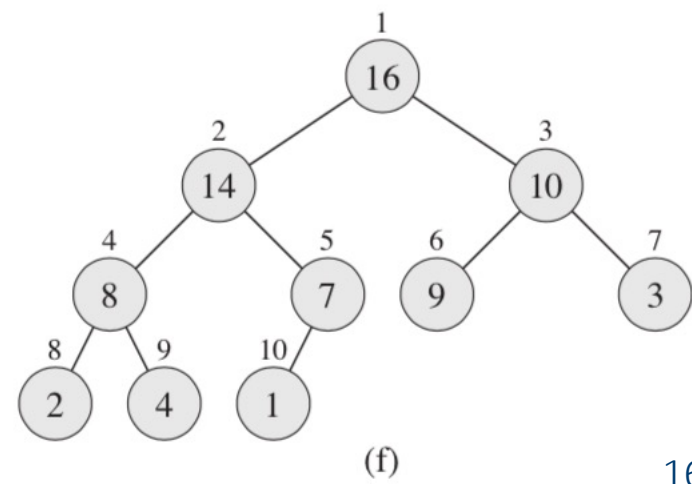
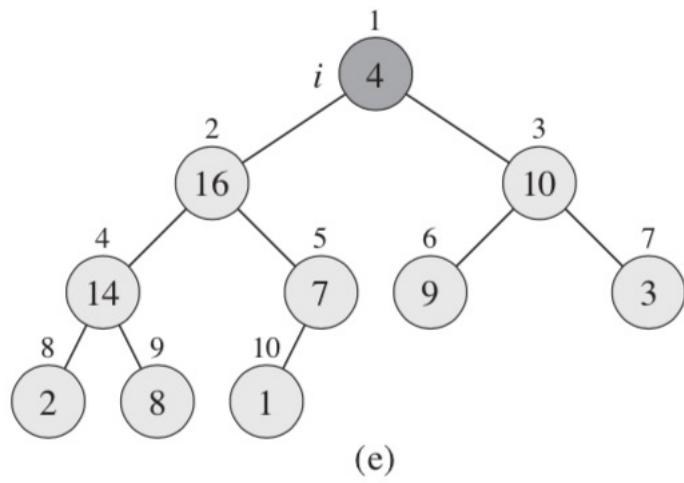
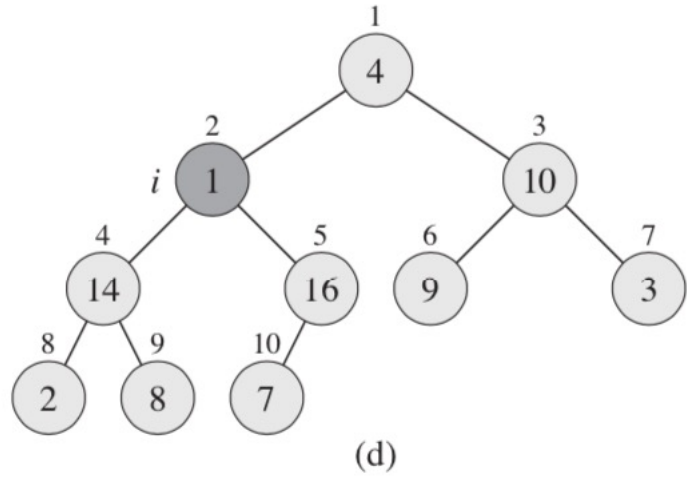
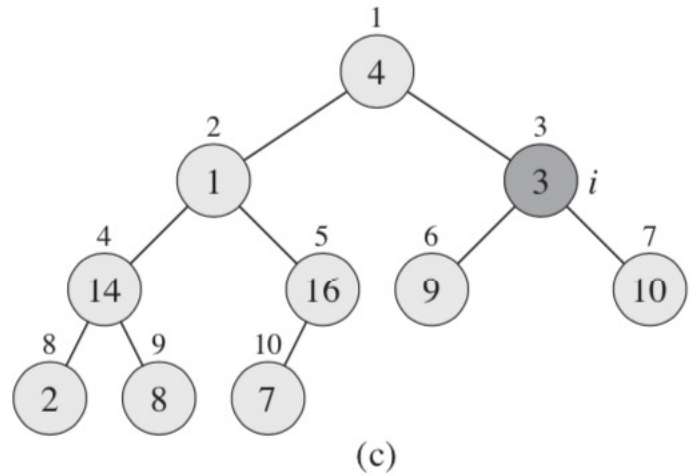
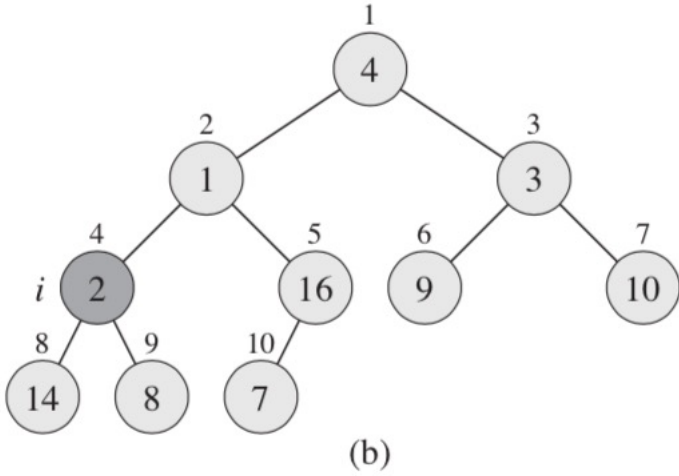
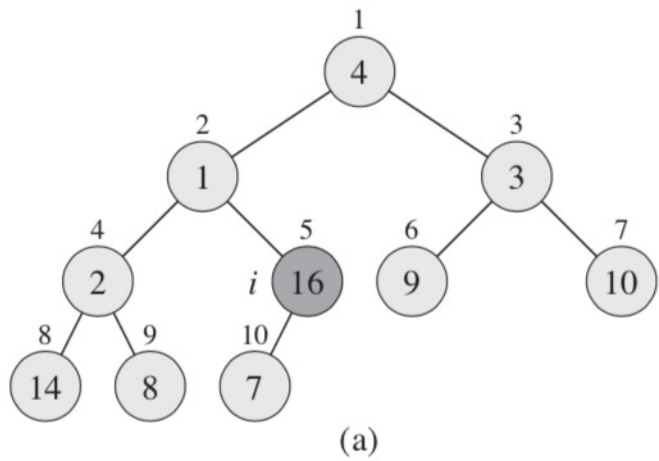
$O(n \log n)$

However, It is not tight enough !

Build-Max-Heap

A

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



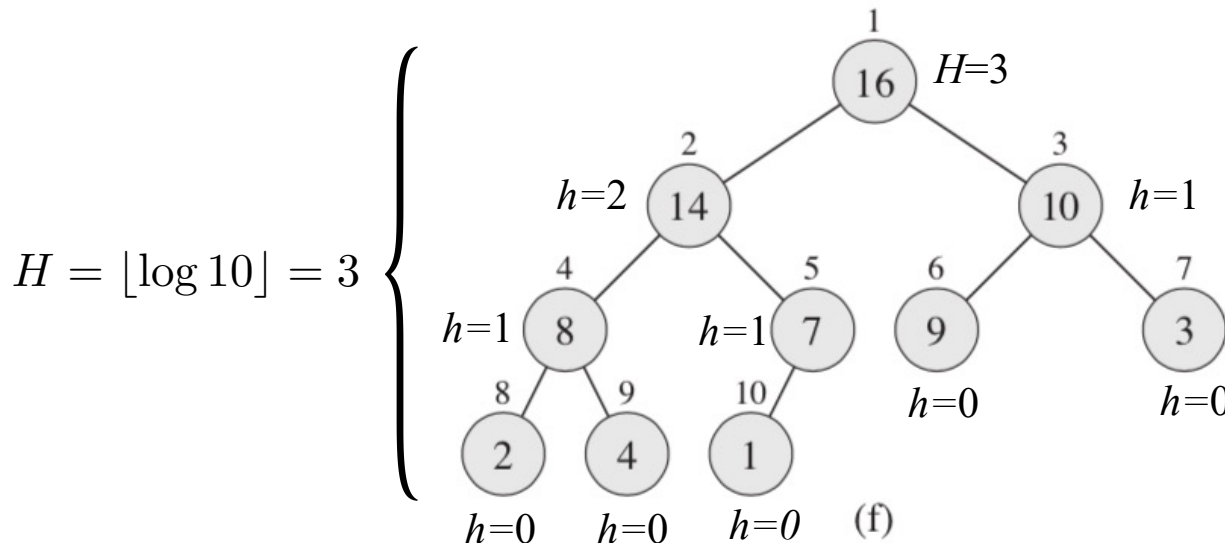
Build-Max-Heap Complexity

Simple Bound: $O(n \log n)$

Tighter analysis:

Two facts:

- (1) n -element heap has height $\lfloor \lg n \rfloor$
- (2) there are at most $\lceil n/2^{h+1} \rceil$ nodes of height h in any n -element heap.



$$\begin{aligned} \#(h=0) : 5 &\leq \lceil \frac{10}{2^{0+1}} \rceil = 5 \\ \#(h=1) : 3 &\leq \lceil \frac{10}{2^{1+1}} \rceil = 3 \\ \#(h=2) : 1 &\leq \lceil \frac{10}{2^{2+1}} \rceil = 2 \\ \#(h=3) : 1 &\leq \lceil \frac{10}{2^{3+1}} \rceil = 1 \end{aligned}$$

Build-Max-Heap Complexity

Simple Bound: $O(n \log n)$

Tighter analysis:

$$\sum_{k=0}^{\infty} kx^k = \frac{x}{(1-x)^2}$$

for $|x| < 1$.

$$\begin{aligned} T(n) &= \sum_{h=0}^{\lfloor \lg n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) \\ &= O \left(n \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{h}{2^h} \right) = O \left(n \sum_{h=0}^{\infty} \frac{h}{2^h} \right) = O(n) \end{aligned}$$

Thus, the running time of BUILD-MAX-HEAP is $O(n)$

Heap-Maximum

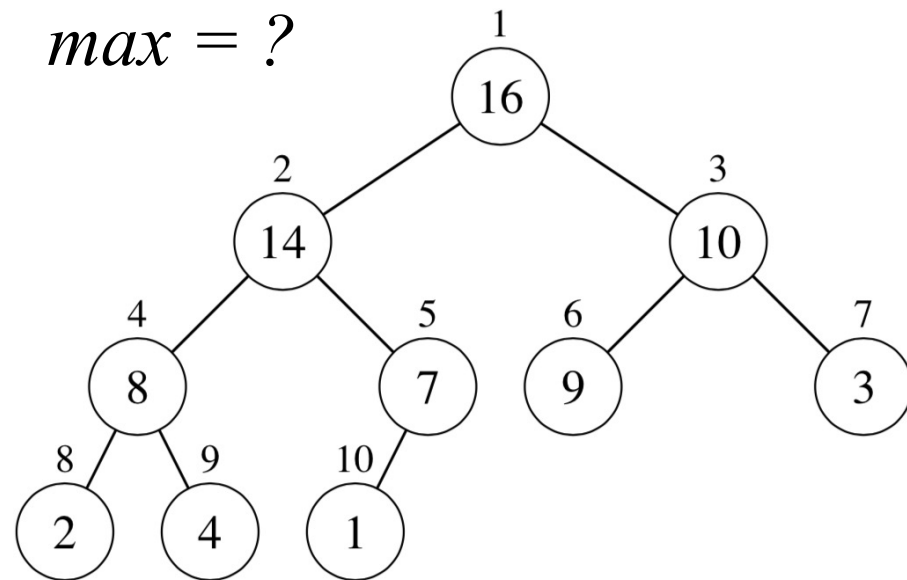
- Returns the maximum element of heap
 - it's the root !

```
HEAP-MAXIMUM(A)  
1  return A[1]
```

$\Theta(1)$

Heap-Extract-Max

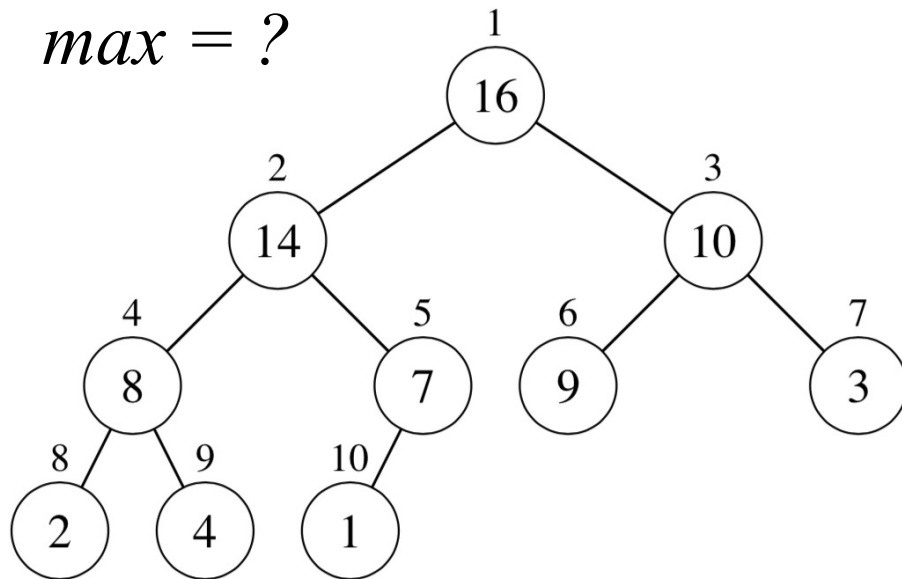
- Returns the maximum element of heap and removes it



Heap-Extract-Max

- Returns the maximum element of heap and removes it

$max = ?$

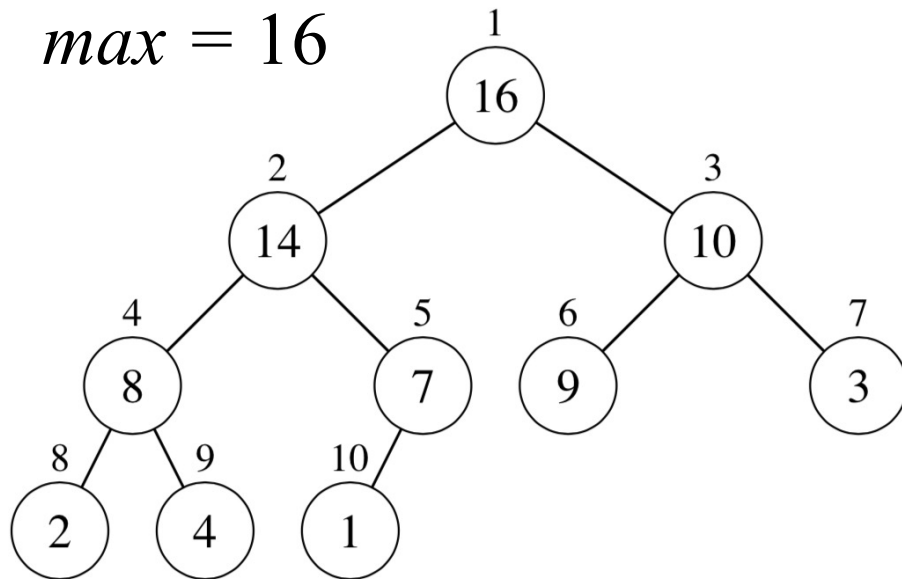


1) Take 16 out of node 1

Heap-Extract-Max

- Returns the maximum element of heap and removes it

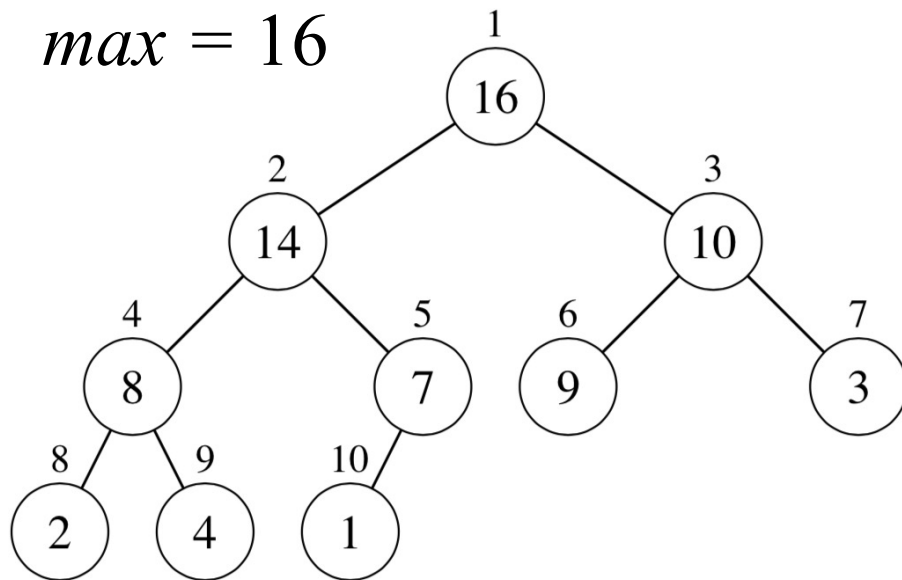
$max = 16$



1) Take 16 out of node 1

Heap-Extract-Max

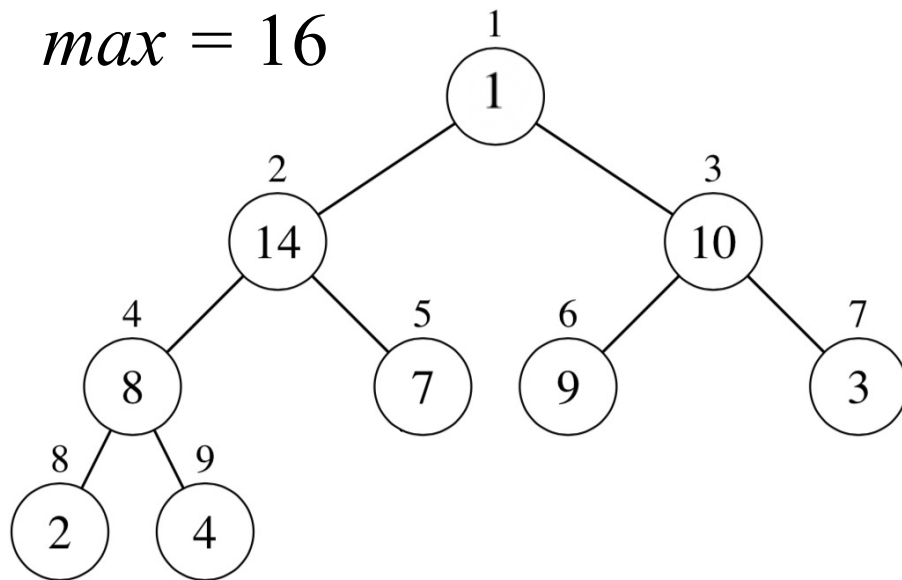
- Returns the maximum element of heap and removes it



- 1) Take 16 out of node 1
- 2) Move 1 from node 10 to node 1 and erase node

Heap-Extract-Max

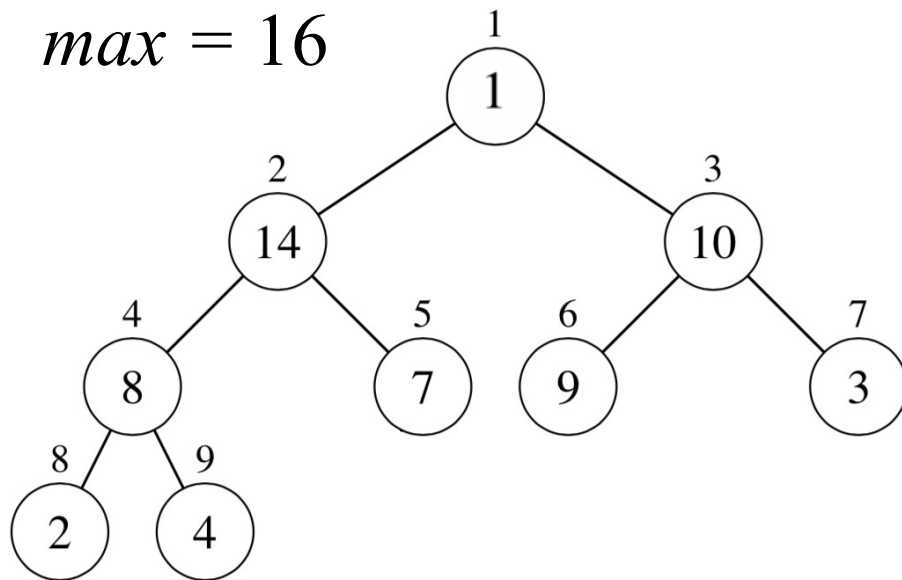
- Returns the maximum element of heap and removes it



- 1) Take 16 out of node 1
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Heap-Extract-Max

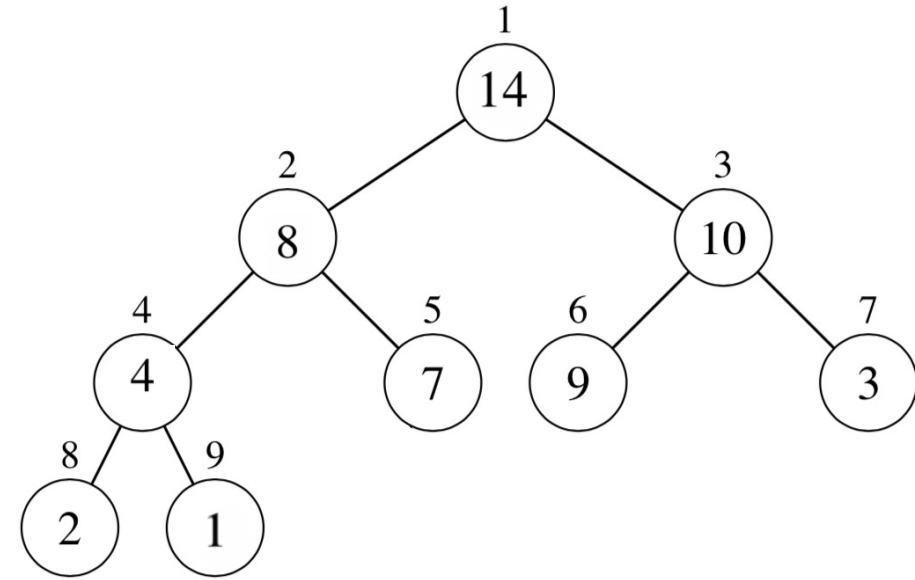
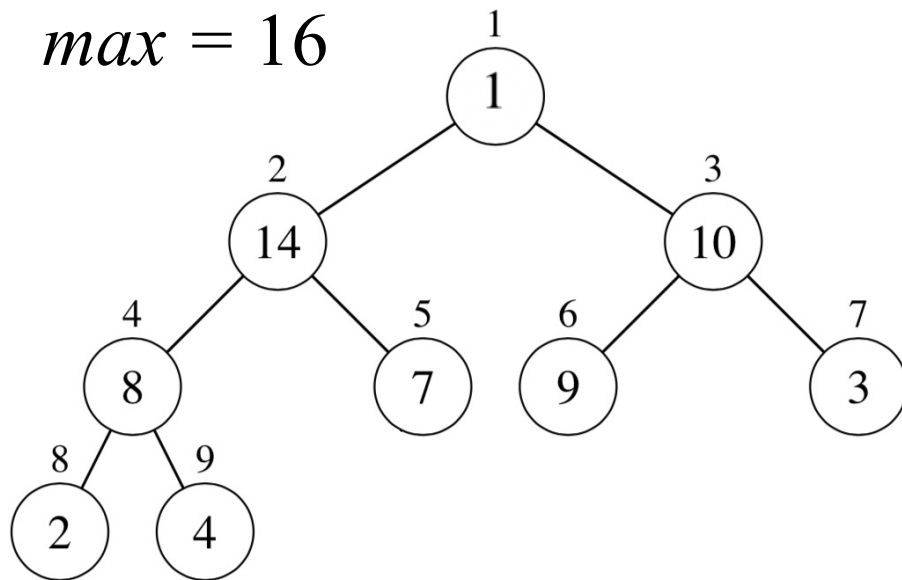
- Returns the maximum element of heap and removes it



- 1) Take 16 out of node 1
- 2) Move 1 from node 10 to node 1 and erase node
- 3) MAX-HEAPIFY from the root to preserve max-heap property

Heap-Extract-Max

- Returns the maximum element of heap and removes it



Heap-Extract-Max

- Returns the maximum element of heap and removes it

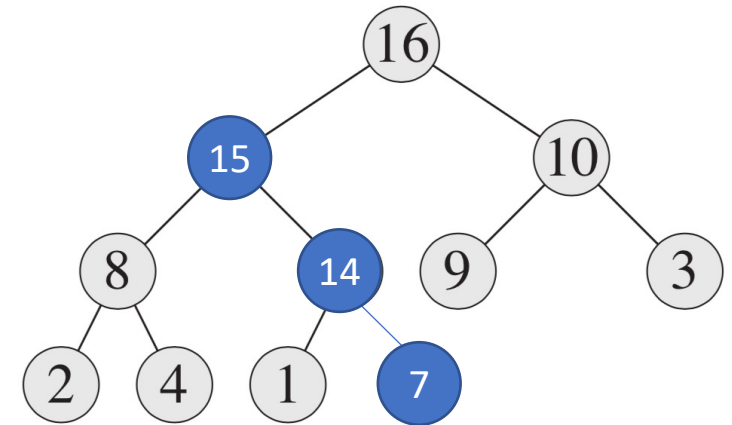
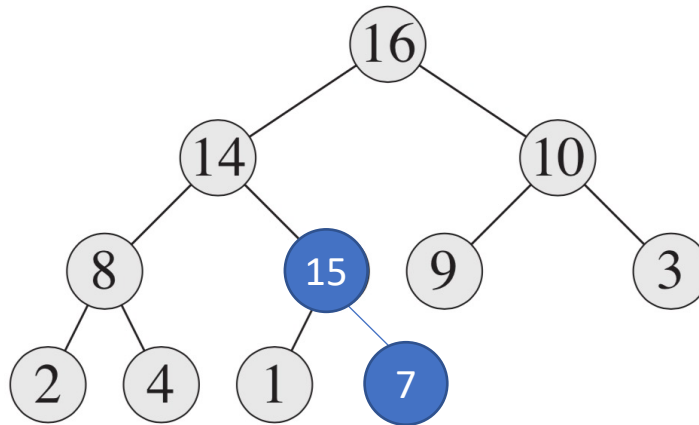
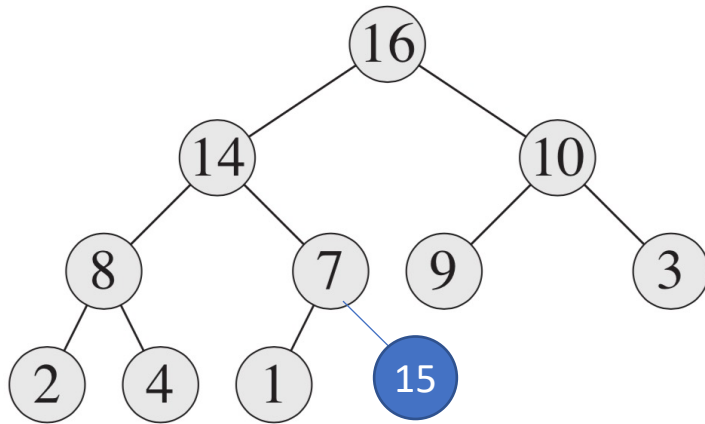
HEAP-EXTRACT-MAX(A)

```
1  if  $A.heap-size < 1$ 
2      error "heap underflow"
3   $max = A[1]$ 
4   $A[1] = A[A.heap-size]$ 
5   $A.heap-size = A.heap-size - 1$ 
6  MAX-HEAPIFY( $A, 1$ )
7  return  $max$ 
```

$O(\log n)$

Max-Heap-Insert

- We insert new element at the end, then move it up into its correct position



Max-Heap-Insert

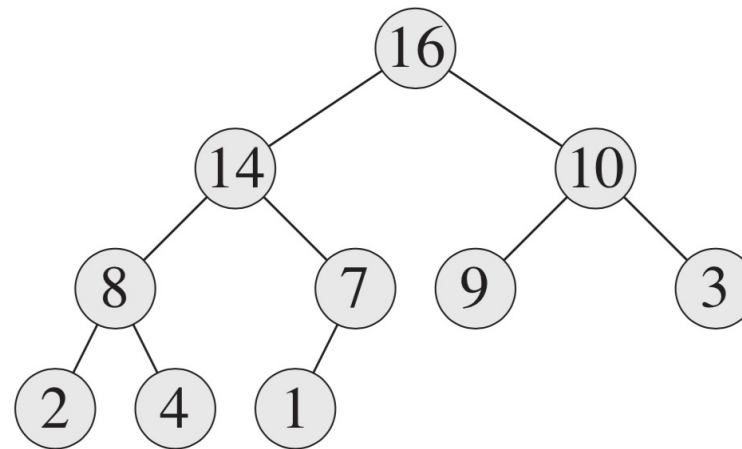
- We insert new element at the end, then move it up into its correct position

MAX-HEAP-INSERT(A, x)

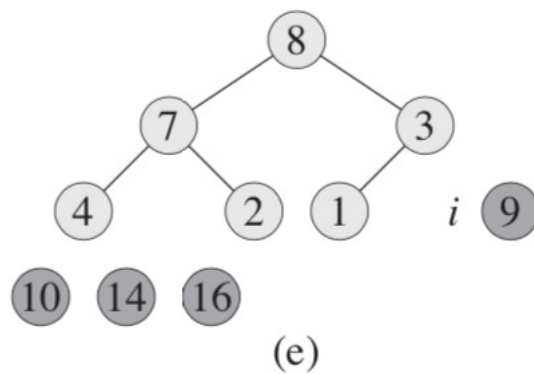
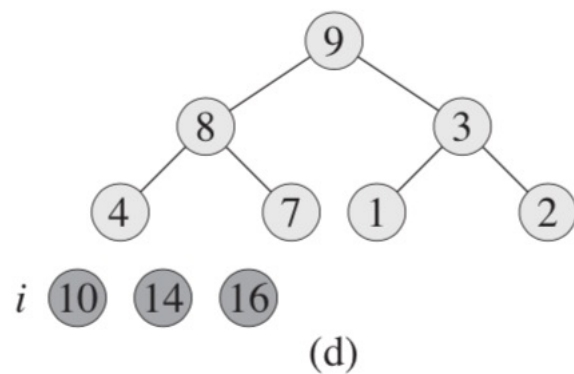
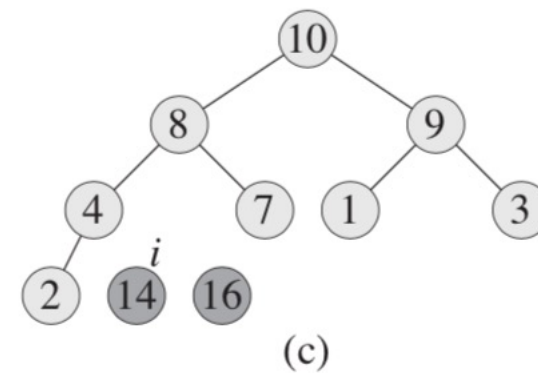
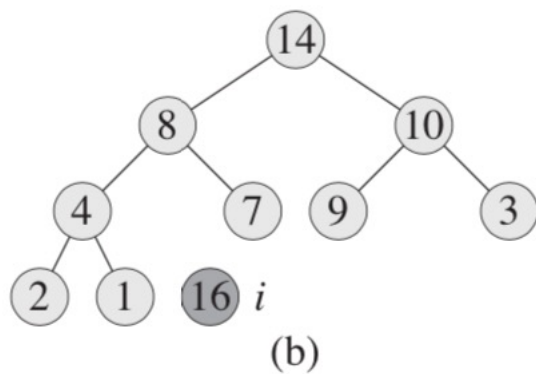
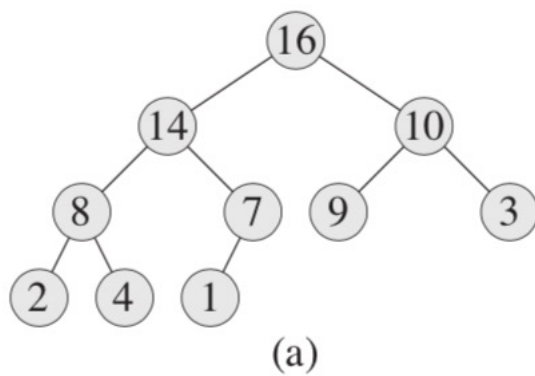
1	$A.heap-size = A.heap-size + 1$	}	$O(1)$	$O(\log n)$
2	$A[A.heap-size] = x$			
3	$i = A.heap-size$			
4	while $A[i] > A[Parent(i)]$ and $i > 1$	$O(\log n)$		
5	Exchange $A[i]$ with $A[Parent(i)]$	}	$O(1)$	
6	$i = Parent(i)$			

Heap Applications

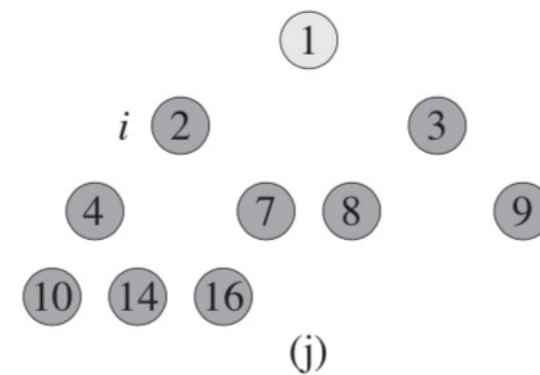
- Heapsort
 - The algorithm places the maximum element into the correct place in the array by swapping it with the element in the last position in the array.



Heap Sort



...



Heap Applications

- Heapsort

HEAPSORT(A)

```
1  BUILD-MAX-HEAP( $A$ )            $O(n)$ 
2  for  $i = A.length$  downto 2
3      exchange  $A[1]$  with  $A[i]$ 
4       $A.heap-size = A.heap-size - 1$ 
5       $\underbrace{\text{MAX-HEAPIFY}(A, 1)}_{O(\log n)}$ 
```

Time Complexity

$O(n \log n)$

Heap Applications

- Priority queue is an Abstract Data Type (ADT) :
 - Maintains a dynamic set S of elements
 - Each set element has a *key*—an associated value
- Priority support the following operations:
 - $\text{INSERT}(S, x)$: inserts element x into set S
 - $\text{MAXIMUM}(S)$: returns element of S with largest key
 - $\text{EXTRACT-MAX}(S)$: removes and returns element of S with largest key.
- ...

Priority Queue Implementations

	Unsorted Array	Sorted Array	Heap
INSERT(S, x)	$\Theta(1)$ Add into the end	$\Theta(n)$ Shift	$\Theta(\log n)$ MAX-HEAP-INSERT
MAXIMUM(S)	$\Theta(n)$ Linear Search	$\Theta(1)$ Last Element	$\Theta(1)$ HEAP-MAXIMUM
EXTRACT-MAX(S)	$\Theta(n)$ Search + shift	$\Theta(1)$ Shorten	$\Theta(\log n)$ HEAP-EXTRACT-MAX

Wrap-up

- We learned
 - One interesting data structure called “Heap”
 - We study how heap can be used for:
 - Sort Problem
 - Priority Queue