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<include <iostream#
<include <string#
<include <vector#
<include <cstdlib#
<include <ctime#

;using namespace std

Set up a list of words //
;vector<string> words = {"apple", "banana", "cherry", "orange", "pear"}

Generate a random index to choose a word //
;()int random_index = rand() % words.size

Choose the word to be guessed //
;string word = words[random_index]

Initialize game variables //
;int guesses_remaining = 6
;vector<char> guessed_letters
;string current_state = string(word.size(), '_')

Function to check if a letter is in the word //
} bool check_letter(char letter, string word)
;bool found = false
} for (int i = 0; i < word.size(); i++)
} if (word[i] == letter)
;found = true
;break
{
{
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    return found;
}

int main() {
    srand(time(NULL));  // seed the random number generator

    // Print welcome message
    cout << "Welcome to the word guessing game!" << endl;

    // Loop until the user either guesses the word or runs out of guesses
    while (guesses_remaining > 0 && current_state != word) {
        // Print current state of the game
        cout << "Guesses remaining: " << guesses_remaining << endl;
        cout << "Guessed letters: ";
        for (char letter : guessed_letters) {
            cout << letter << " ";
        }
        cout << endl;
        cout << "Current state: " << current_state << endl;

        // Prompt the user to guess a letter
        char guess;
        cout << "Guess a letter: ";
        cin >> guess;

        // Check if the letter is in the word
        if (check_letter(guess, word)) {
            cout << "Correct guess!" << endl;
            // Update the current state of the word
            for (int i = 0; i < word.size(); i++) {
                if (word[i] == guess) {
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                                                ;current_state[i] = guess
                                                                {
                                                                   {
                                                                } else {
                                                ;cout << "Incorrect guess." << endl
                                                Decrease the number of guesses remaining //
                                                ;--guesses_remaining
                                                                {
                                                Add the guessed letter to the list of guessed letters //
                                                ;guessed_letters.push_back(guess)
                                                                {

                                                Print the final state of the game //
                                                ;cout << "Guesses remaining: " << guesses_remaining << endl
                                                ;" :cout << "Guessed letters
                                                } for (char letter : guessed_letters)
                                                   ;" " >> cout << letter
                                                                {
                                                ;cout << endl
                                                ;cout << "Final state: " << current_state << endl

                                                Print the result of the game //
                                                } if (current_state == word)
                                                ;cout << "Congratulations, you won the game!" << endl
                                                                } else {
cout << "Game over. You ran out of guesses and lost the game. The word was " <<
                                                ;word << "." << endl
                                                                {

                                                ;return 0
                                                                {
```