./scripts/07.R

```
generatePatchySpecies <-
 2
    function(nb.sim = 1, nb.sp = 20)
 3
 4
      richness <- stack()
 5
      richness.patch <- stack()
 6
      for (j in 1:nb.sim)
 8
        sp.traits <- data.frame(T.optimum = sample(temperature.gradient,
                                      nb.sp, replace = T),
 9
                         T.tolerance = sample(seq(50, 100,
10
                                           length = 1000),
11
12
                                        nb.sp, replace = T)
        species <- list() # All the species will be stored in this list
13
14
        range.stack <- stack() # Species ranges will be stored in this stack
       range.patch.stack <- stack() # Species ranges with patched distributions will be stored in this stack species <- foreach(i = 1:nb.sp., export = o("bio1", "generate.patches",
15
16
                                       "expand")) %dopar%
17
18
         sup <- custnorm(x = sp.traits[i, "T.optimum"],
mean = sp.traits[i, "T.optimum"],
diff = sp.traits[i, "T.tolerance"],
19
20
21
22
                    prob = 0.99)
23
         cur.sp <- generateSpFromFun(raster.stack = bio1,
24
25
                                      list(bio1 = list(fun = "custnorm",
26
                                                   args = list(mean = sp.traits[i, "T.optimum"],
27
                                                           diff = sp.traits[i, "T.tolerance"],
28
                                                           prob = 0.99)))
29
         cur.sp$suitab.raster <- cur.sp$suitab.raster / sup
30
31
         cur.sp <- convertToPA(cur.sp, # PA.method = "threshold",
                        beta = 0.7, alpha = -0.05, plot = FALSE)
32
33
34
35
         # Step 2.5: generate habitat patches
36
         patches <- generate patches(bio1, n.patches = 50, patch.size = 10)
37
         cur.sp$patched.pa.raster <- overlay(cur.sp$pa.raster,
38
                                   patches.
39
                                   fun = function(x, y) x * y
40
41
         return(cur.sp)
42
43
44
        # Richness calculation
45
        range.stack <- stack(sapply(species, FUN = function(x) return(x$pa.raster)))
46
        range patch stack <- stack(sapply(species, FUN = function(x) return(x$patched.pa.raster)))
47
        # Try rasterengine here
48
        richness <- sum(range.stack)
49
        richness.patch <- sum(range.patch.stack)
50
51
        # Saving the files
        save(species, file = paste0("./data/S1_sim", j, "_species"))
save(sp.traits, file = paste0("./data/S1_sim", j, "_traits"))
52
53
54
        writeRaster(range.stack, paste0("./data/S1_sim", j, "_rangestacks"),
55
                overwrite = T)
56
        writeRaster(richness, paste0("./data/S1_sim", j, "_richness"),
57
                overwrite = T)
58
        writeRaster(range.patch.stack, paste0("./data/S1_sim", j, "_rangestacks_patch"),
59
                overwrite = T)
60
        writeRaster(richness.patch, paste0("./data/S1 sim", j, " richness patch"),
61
                overwrite = T)
62
63
```

Density in execution time(s)

30

0