

SOP - Individual lesson learned

Most challenging bits:

Course:

As I had already learned C language while studying at the school "42" (<https://42lausanne.ch/>), and my main OS is Manjaro since about a year now (and I even use VIM as my main editor for pretty much everything, even Java!), I already knew pretty much everything we've seen during the lesson. So the course itself was pretty easy for me. The most challenging part was actually figuring out how to draw the stack and the AST, it was clear in my mind how it all worked, but understanding how you wanted us to draw it was actually the hardest.

Project:

Same goes for the project, I basically corrected the code Vincent and Katja made (so they could learn), but it was all just a refresh to me.

New concepts learned:

Course:

Pretty much none then, was a nice refresh and I went a bit further into some concepts I knew but never used, like the regex.

Project:

A bit of 3D design for the box, and I actually never made a git pipeline, so that was nice to learn. I also had never used Arduino before, so I also discovered that.

Conclusion:

Even if I didn't actually learn anything, I really enjoyed the lesson and found that it was actually the most useful lesson taught during the second semester.