

# JaVA Building Block Stairs (JaBS)

## (Multithreading)

```
+ ++++++ +
+ "JaBS" is the compilation of Knowledge of Java. Java evolved from the features inherited from C and C++ +
+ and polished their features to improve the current demand of programming. This document is solely the +
+ property of EWU, CSE. Prepared by Dr. Hasan Mahmood Aminul Islam, Faculty, CSE, EWU. +
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```

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### What is Multithreading?

- ❖ Allows concurrent execution of **two or more parts** of a program for maximum utilization of CPU.
  - **Each part** is called a thread → light-weight processes within a process.
- ❖ **What does concurrent execution mean? We must understand concurrency very well.**
  - **Concurrency** is about **multiple tasks** which start, run, and complete in overlapping time periods, in no specific order.
  - **Parallelism** is about **multiple tasks or subtasks of the same task** that **literally run at the same time on a hardware with multiple computing resources like a multi-core processor.**

**N.B.** Some courses of your B.Sc degree, such as, Operating System will strengthen your knowledge about **Thread vs Process.**

For the time being being **Thread vs Process:**

### How could we create threads in Java?

- ❖ **Extending a Thread class**
  - extends the **java.lang.Thread** class
  - overrides the **run()** method
  - A thread begins execution inside the **run()** method.
  - **start()** invokes the **run()** method on the Thread object.
- ❖ **Implementing the Runnable Interface** → implements **java.lang.Runnable** interface and override **run()** method → instantiate a Thread object and invoke the **run()** method.
- ❖ **Note that** When all user level **threads** are executed **JVM tears down or terminates** the program.

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### Types of Thread:

- ❖ **User level Thread:** A user level thread will be created when we start a thread.
- ❖ **Daemon Thread:** similar to user level Thread.

### What can we do in Java?

- ❖ We can create multiple threads in a Java program and start them to perform their tasks.
- ❖ **Java Runtime** will take care of creating Machine level instructions and work within the operating system (OS) **to execute them in PARALLEL.**

```
/*
 * Java code for thread creation by extending Thread class
 *
 * Filename: DHMAIMultithreading.java where main() function belongs to
 */

import java.util.*;

class DHMAIMultithreading extends Thread
{
    public void run()
    {
        try
        {
            /*
             * output: Running Thread by ID
             */
            System.out.println( "Thread ID " + Thread.currentThread().getId()
                               + " is running");
        } catch (Exception exception) {
            System.out.println("Exception is caught");
        }
    }
}
```

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```
    }  
    } // End of try-catch  
} // End of DHMAIMultithreading Class  
  
/*  
 * Main Class  
 */  
public class JaBSMultithreading  
{  
    public static void main(String[] args)  
    {  
        int n = 8; // Number of threads  
  
        for (int i = 0; i < n; i++)  
        {  
            DHMAIMultithreading dhmaiMultithreading= new DHMAIMultithreading();  
            object.start();  
        }  
    }  
}
```