



OXFORD
(AFFILIATED TO POKHARA UNIVERSITY)
COLLEGE OF ENGINEERING & MANAGEMENT



**Gaindakot-2, Nawalparasi
Nepal**

CANTEEN MANAGEMENT SYSTEM PROJECT REPORT

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A Project Report
On
Project II: PRJ 151
CANTEEN MANAGEMENT SYSTEM

Submitted by:

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Under the Guidance
of
Mr. Dipendra Silwal

Submitted to the Faculty of Science and Technology,
OCEM
in partial fulfilment of the requirements for

Fourth Semester Bachelor of Computer Application (BCA)

Year: 2021



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CERTIFICATE OF AUTHENTICATED WORK

This is to certify that the project report entitled **CANTEEN MANAGEMENT SYSTEM** submitted to **Department of Bachelor of Computer Application, Oxford College of Engineering and Management** in partial fulfilment of second semester is an original work carried out by:

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Citiz Shrestha	22530191

Under our guidance and supervision. The matter embodied in this project is authentic and genuine work done by the group and has not been submitted in other college/institution/University for the fulfilment of the requirement of any course of study.

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Dipendra Silwal

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Name of the External
Examiner
External Evaluator

.....
Sushant Tiwari
HoD, BCA

Acknowledgements

We would like to express our sincere gratitude to all those who contributed to the successful completion of the Canteen Management System project. This endeavor would not have been possible without the support and collaboration of many individuals and groups.

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Roles and Responsibility

CANTEEN MANAGEMENT SYSTEM

1st October, 2024

Name of the team Member	ROLE	Tasks and Responsibilities
1. Farhan Alam	Overall Operation (Project Leader)	- - Coordinating the project, managing deadlines, assisting with design and coding
2. Regina Gharti Magar	Developer / Designer	- - Coding, designing, ensuring the user interface and user experience meet project goals
3. Citiz Shrestha	Developer / Researcher	- - Developing core functionalities, conducting research to support project development

Name and Signature of the Project Team Member/s:

Signature

1. Farhan Alam

2. Regina Gharti Magar

3. Citiz Shrestha

Signature of the Project Guide :.....

24 October 2024

Abstract/Executive Summary

The **Canteen Management System** project, undertaken by students of the BCA 4th semester, seeks to modernize and optimize the daily operations of our campus canteen by addressing the persistent challenges faced by both customers and staff. Motivated by the frequent frustrations of long waiting lines, slow service, and inefficient payment methods that hinder the overall experience, our project aims to replace these outdated manual processes with a streamlined, automated system that leverages modern technology. By integrating features such as digital order placement, real-time inventory tracking, and cashless transactions, our system not only significantly reduces waiting times but also enhances service efficiency, ultimately leading to improved customer satisfaction. Moreover, the design of this system focuses on minimizing human errors and creating a user-friendly interface, ensuring that both customers and staff can easily navigate and utilize its features. By providing faster and more convenient access to meals and snacks, the system aspires to transform the way the canteen operates, fostering a smoother, more efficient, and enjoyable environment for all users. Through this innovative approach, we aim to set a new standard for campus dining experiences and contribute to the overall modernization of our canteen services, ensuring that they meet the expectations of today's tech-savvy users while accommodating future growth and scalability.

Table of Contents

Chapter 1: Introduction.....	1
1.1Introduction:	1
1.3 Objectives:.....	1
1.4 Scope and Limitation:	2
Scope:.....	2
Features:	2
Limitations:	2
Chapter 2 : Requirement Analysis and Feasibility Study.....	3
2.1 Related works	3
2.2 Requirement Analysis	3
2.2.1 Functional requirements.....	4
Use Case Diagram.....	5
2.2.2 Non functional requirements.....	7
2.3 Feasibility Analysis.....	8
2.3.1 Economic Feasibility	8
2.3.2 Operational Feasibility.....	8
2.3.3 Technical Feasibility.....	8
2.4 Structuring system requirements.....	9
Hardware Requirement:	9
Software Requirement	9
3.1 Data Flow Diagram (DFD)	10
3.2 UML Class Diagram.....	15
3.3 Detailed Budget.....	17
3.4 Detailed Timeline.....	18
Chapter 4 : Coding of the System	19
4.1 Welcome Page	19
4.2 Login Page.....	22
4.3 Register Page.....	27
4.4 Home Page.....	35
4.5 Admin Page	40
Chapter 5: Implementation and Testing	46
5.1 Implementation.....	46

5.1.1 Tools Used	46
4.1.2 Description/Listing of major classes/methods.....	48
4.2 Testing	49
Chapter 6: Conclusion and Recommendation	51
6.1 Conclusion:.....	51
6.2 Recommendations	52
References / Bibliography	53

Chapter 1: Introduction

1.1 Introduction:

The **Canteen Management System (CMS)** project was developed to modernize and automate the traditional manual operations of a canteen. Built using Visual Basic in the .NET framework, this system seeks to resolve common issues such as long waiting times, manual billing errors, and inefficiencies in inventory management. CMS enhances the overall user experience by introducing digital ordering, real-time inventory tracking, and automated payment processes, all within a user-friendly interface. The project reflects a growing trend toward automation and digitization in service-based industries, aiming to streamline the canteen's operations, improve customer satisfaction, and provide valuable insights through data analytics. Through the CMS, canteen administrators gain access to comprehensive dashboards that monitor sales, customer behaviours, and inventory levels, while customers enjoy a seamless and efficient ordering experience.

This introduction serves as the foundation of the project report, providing readers with a clear understanding of the problem being addressed, the innovative solutions being implemented, and the broader impact of the system on canteen management. The subsequent sections will explore the project objectives and define the scope and limitations of the system.

1.3 Objectives:

The objectives of the **Canteen Management System** focus on solving the identified problems of manual processes and inefficiencies in the canteen. The following objectives have been established to guide the development of the system:

- **Automate Order and Payment Processes:** Provide customers with a digital platform to place orders and make payments, reducing queue times and improving convenience.
- **Implement Instant Bill Printing:** Ensure quick and accurate billing by allowing customers to print invoices directly from the system after payment.
- **Enhance User Experience with a Friendly UI:** Develop a simple, interactive user interface that makes ordering easy for customers and system management efficient for administrators.
- **Provide Real-Time Dashboard Analytics:** Equip administrators with a comprehensive dashboard that offers real-time insights into sales, order statuses, customer behaviors, and inventory levels.
- **Integrate Inventory & Supplier Management:** Automate inventory tracking with real-time monitoring, enabling admins to manage stock levels, receive low-stock alerts, and ensure continuous availability of menu items.
- **Enable Order and Cart Management:** Allow customers to modify their orders via the "View Plate" feature, ensuring flexibility before finalizing their purchases.

1.4 Scope and Limitation:

The **Canteen Management System** encompasses several key technologies, features, and functionalities that define the scope of the project. However, there are also certain limitations to be considered:

Scope:

- **Technologies Used:**

- Developed using **Visual Basic in .NET framework** for robust and scalable system architecture.
- Integration of **instant bill printing** and **feedback collection** directly within the application.

Features:

- **User-Friendly Interface** for customers and admins to navigate the system effortlessly.
- **Cart & Order Management** with a "View Plate" feature allowing customers to review and adjust their orders before checkout.
- **Comprehensive Admin Dashboard** providing real-time analytics on sales, orders, customer preferences, and inventory management.
- **Inventory & Supplier Management** with real-time tracking, stock alerts, and order processing automation.
- **Instant Invoice Printing** to streamline the billing process and enhance customer experience.
- **Order and Payment Automation** to facilitate faster and more efficient transaction processing.

Limitations:

- **Limited Scalability:** The system is designed specifically for small to medium-sized canteens and may require significant upgrades for use in larger, more complex environments.
- **Internet Dependency:** Some features, such as real-time updates and online payments, rely on a stable internet connection.
- **Geographic Restrictions on Payment Integration:** Integration with certain payment gateways may be limited by geographical region, impacting the availability of specific payment options.
- **Hardware Dependency:** Requires compatible devices for administrators to manage orders, payments, and inventory, which may incur additional costs for the canteen.

Chapter 2 : Requirement Analysis and Feasibility Study

2.1 Related works

Before delving deeper into the development and features of the **Canteen Management System (CMS)**, it is essential to review existing research and related works in this domain. This project builds on a foundation of previous studies and projects that have addressed similar challenges in canteen management. The following literature and resources provide valuable insights into the current state of canteen management systems and their application in academic and commercial settings.

Reddy, GS 2023, “Canteen Management System,” IJERT,

This article presents a comprehensive overview of the development and implementation of a canteen management system, focusing on automating manual processes within a canteen environment. Reddy’s research highlights the effectiveness of integrating technology to reduce human error, speed up service times, and improve customer satisfaction. The system developed in this work offers features such as digital ordering, payment gateways, and inventory management, aligning closely with the objectives of our project. The article also discusses the challenges faced during system deployment and offers solutions to overcome common obstacles in canteen automation.

Project report on Canteen Management System | Academic Projects,

This project report explores the design and architecture of a canteen management system developed for academic purposes. It outlines the key components of the system, including order management, payment processing, and inventory control. The report also delves into the technical specifications required for implementing such a system in a real-world scenario, making it a useful reference for understanding the practical aspects of system development. It provides insights into user interface design and backend database management, which were valuable for shaping our own project.

These related works and resources provided us with a solid foundation to develop our **Canteen Management System**. By reviewing previous research and leveraging existing tools, we were able to refine our approach, enhance system functionality, and anticipate potential challenges. The insights gained from these works informed our decision-making processes and contributed to the overall feasibility and success of the project.

2.2 Requirement Analysis

Requirement analysis is a critical step in the development of the **Canteen Management System (CMS)**. It ensures that the system meets the functional and non-functional needs of users and administrators alike. This section outlines the functional and non-functional requirements that guide the system’s design and implementation.

2.2.1 Functional requirements

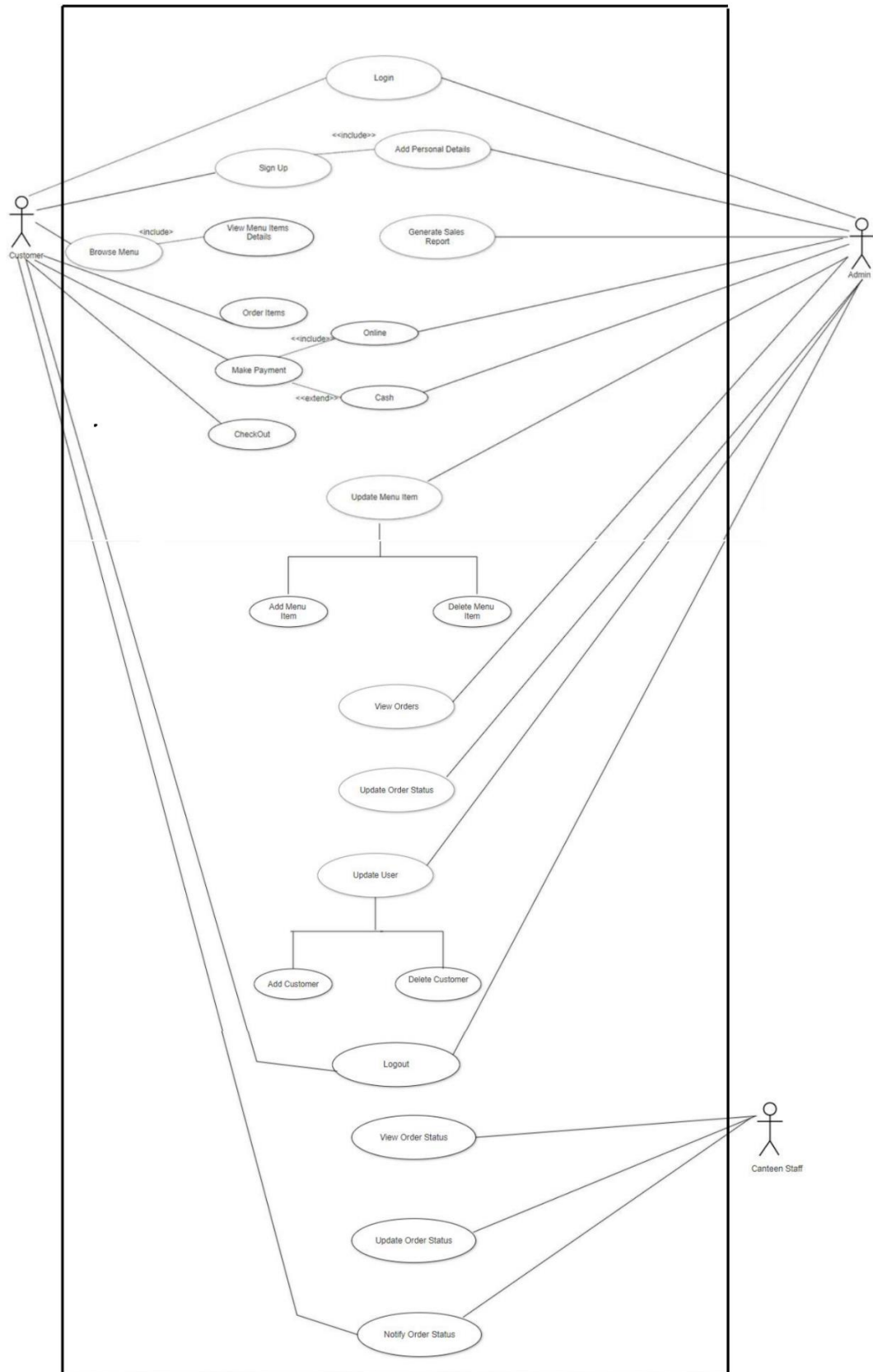
1. **User Management:**
 - Ability to create, edit, and delete user accounts for canteen staff.
 - Option to assign different access levels to user accounts (e.g., cashier, inventory manager).
2. **Item Management:**
 - Capability to add, edit, and delete items offered in the canteen, including name, description, price, and category.
 - Functionality to maintain stock levels for each item and set up low-stock alerts.
3. **Customer Management:**
 - Optional feature to create and manage customer profiles.
4. **Order Management:**
 - Capability for customers to place orders, either in person
 - Option to customize orders (e.g., adding special instructions).
 - Display of order details including item names, quantities, and total price.
 - Ability to modify orders before confirmation.
5. **Billing:**
 - Automated calculation of order totals.
 - Provision of various payment options (e.g., cash, card).
 - Generation of receipts for orders.
6. **Reporting:**
 - Generation of reports on sales, inventory levels, and other relevant data.
 - Ability to filter and export reports in different formats

Use Case Diagram

A Use Case Diagram is a visual representation that illustrates how users interact with a system and its functionalities. It depicts the various use cases, actors (users or external systems), and their relationships within the system. Use cases represent specific interactions between users (actors) and the system to achieve particular goals. Actors are individuals, external systems, or other entities that interact with the system, depicted as stick figures or blocks outside the system boundary. Relationships between actors and use cases show which actors are involved in each use case, clarifying system behavior and user roles. Use Case Diagrams are invaluable tools in system analysis and design, aiding in requirements gathering, communication among stakeholders, and validation of system functionality.

Components of a Use Case Diagram:

1. **Actors:**
 - Represent users, external systems, or other entities interacting with the system.
 - Shown outside the system boundary as stick figures or blocks.
 - Example: *Customer, Administrator*.
2. **Use Cases:**
 - Represent specific functionalities or actions the system performs to achieve a goal for an actor.
 - Shown inside the system boundary as ovals.
 - Example: *Place Order, Generate Report*.
3. **Relationships:**
 - Connect actors with use cases to indicate which actors are involved in each use case.
 - Arrowed lines show the direction of interaction.
 - Example: *Customer* interacts with *Place Order*.
4. **System Boundary:**
 - Represents the scope and boundary of the system under consideration.
 - Use cases and actors are placed inside this boundary.
5. **Include and Extend Relationships (optional):**
 - **Include:** Indicates that one use case includes the functionality of another.
 - **Extend:** Shows optional or exceptional behavior that extends a base use case.



2.2.2 Non functional requirements

1. **Security:**

- Implementation of robust user authentication and authorization mechanisms.
- Secure storage of sensitive data such as customer information and financial data.

2. **Performance:**

- Responsive system handling user requests efficiently.
- Minimal downtime to ensure continuous operation.

3. **Usability:**

- Intuitive user interface that is easy to navigate for users with varying technical skills.
- Accessibility features to accommodate users with disabilities.

4. **Reliability:**

- Reliable system operation to minimize disruptions to canteen operations.
- Data integrity measures to prevent loss or corruption of critical information.

5. **Maintainability:**

- Well-documented codebase to facilitate ease of maintenance and future enhancements.
- Modular design to enable scalability and flexibility in accommodating changes or updates.

By adhering to these high-level requirements, the proposed Canteen Management System (CMS) will strive to meet the functional needs of canteen operations while also addressing critical non-functional aspects such as security, performance, usability, reliability, and maintainability. These requirements form the foundation for the development of a robust and user-centric solution that aims to enhance efficiency, accuracy, and customer satisfaction in canteen management

2.3 Feasibility Analysis

The feasibility analysis evaluates whether the **Canteen Management System** is viable from various perspectives, including economic, operational, and technical feasibility.

2.3.1 Economic Feasibility

The economic feasibility of the CMS project assesses whether the expected benefits outweigh the costs involved in developing, implementing, and maintaining the system. In this case, the costs of development are primarily associated with software tools, hardware equipment (e.g., computers, printers), and any required licensing for payment gateway integration. The economic benefits include increased operational efficiency, reduced labor costs through automation, and improved customer satisfaction, which can potentially lead to higher revenue for the canteen. The ROI is expected to be positive within the first year of operation as the system significantly reduces order processing time and minimizes billing errors.

2.3.2 Operational Feasibility

Operational feasibility evaluates the ability of the canteen staff and customers to effectively use the CMS. The system is designed with a user-friendly interface for both customers and admins, making it easy to adopt without the need for extensive training. The automated order management and payment processing features ensure that the system integrates seamlessly into existing workflows, reducing manual effort and improving the speed and accuracy of operations. Feedback from potential users has indicated that the system meets operational needs and provides a more efficient and satisfying user experience.

2.3.3 Technical Feasibility

The technical feasibility assesses whether the technology required for the CMS is available and appropriate for the project's requirements. The system is developed using Visual Basic in the .NET framework, both of which are well-established and widely supported technologies. The use of cloud-based databases for real-time inventory tracking and order management ensures that the system can handle large volumes of data with minimal latency. The payment gateway integration relies on secure and reliable third-party services that are compatible with the CMS architecture. Additionally, the hardware requirements for the system (such as printers for invoices and computers for order management) are readily available and affordable, making the technical implementation straightforward.

2.4 Structuring system requirements

This includes the development environment and the operating system in which this Banking Management system is build. The type of processors required in the hardware to develop this application ranging from front end to back end.

Hardware Requirement:

Processor: Intel(R) Core

Installed Memory: 8.00GB

Speed: 1.70GHz or faster

Operating System: 64-Bit Operating system, x64- based processor

Software Requirement

Operating System: Windows 11

IDE & Tools: Microsoft Visual Studio , .Net Framework 4.1 , Visual Basic Language

Chapter 3 : System Design

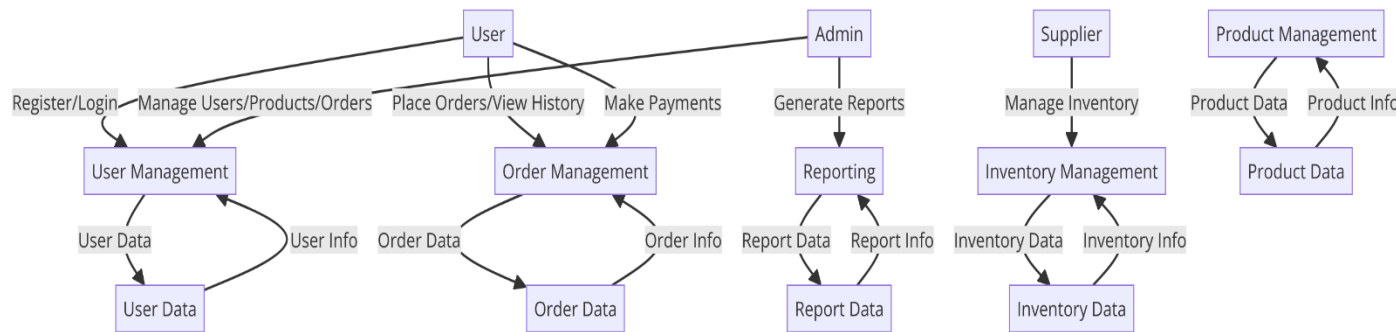
3.1 Data Flow Diagram (DFD)

A Data Flow Diagram (DFD) is a visual representation of how data flows through a system and how it is processed. It illustrates the movement of data between processes, data stores, and external entities. Processes represent functions or transformations that occur within the system, manipulating data inputs to produce outputs. Data stores depict where data is persisted within the system. External entities are sources or destinations of data outside the system boundary. Arrows indicate the direction of data flow, showing how data moves through the system and undergoes transformation. DFDs are instrumental in system analysis and design, facilitating a clear understanding of data flow and enabling stakeholders to identify inefficiencies, redundancies, and opportunities for improvement within the system architecture.

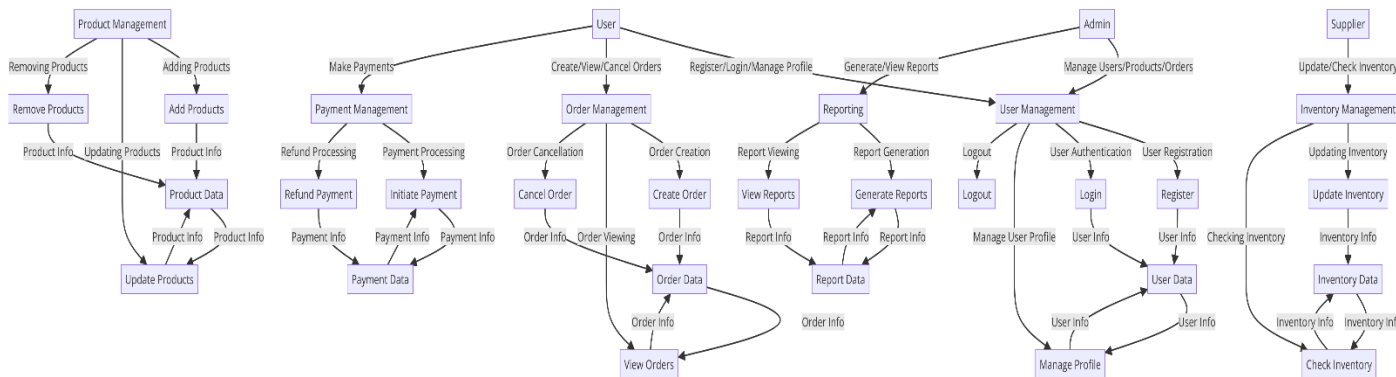
Components of a Data Flow Diagram:

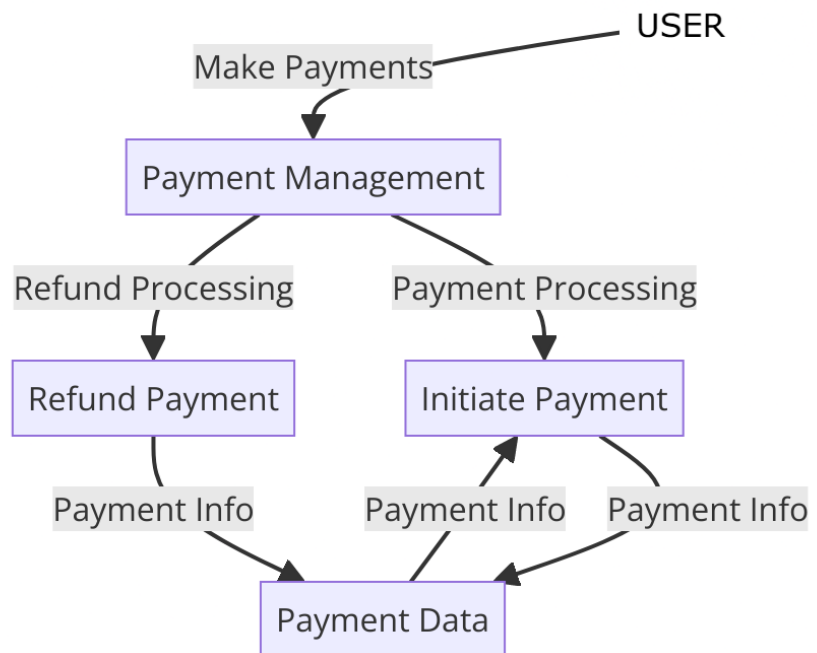
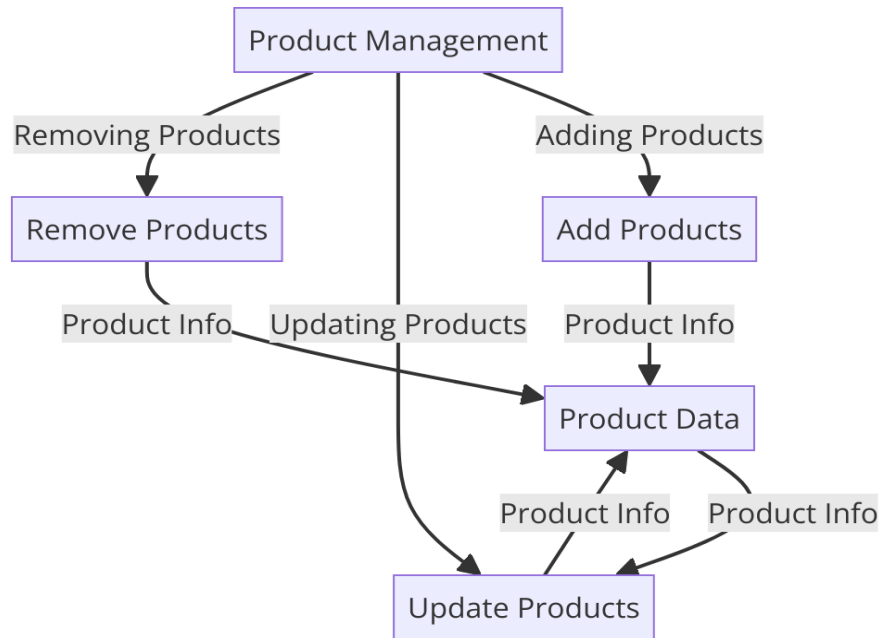
1. **Processes:**
 - Represent activities or transformations that manipulate data inputs to produce outputs.
 - Shown as circles or ovals with meaningful labels.
 - Example: *Process Order*, *Calculate Payroll*.
2. **Data Flows:**
 - Represent the movement of data between processes, data stores, and external entities.
 - Arrows indicate the direction of data flow.
 - Example: Data flowing from *Customer* (external entity) to *Place Order* (process).
3. **Data Stores:**
 - Represent where data is stored or persisted within the system.
 - Shown as rectangles.
 - Example: *Customer Database*, *Inventory Database*.
4. **External Entities:**
 - Represent sources or destinations of data outside the system boundary.
 - Shown as squares or rectangles.
 - Example: *Customer*, *Supplier*.

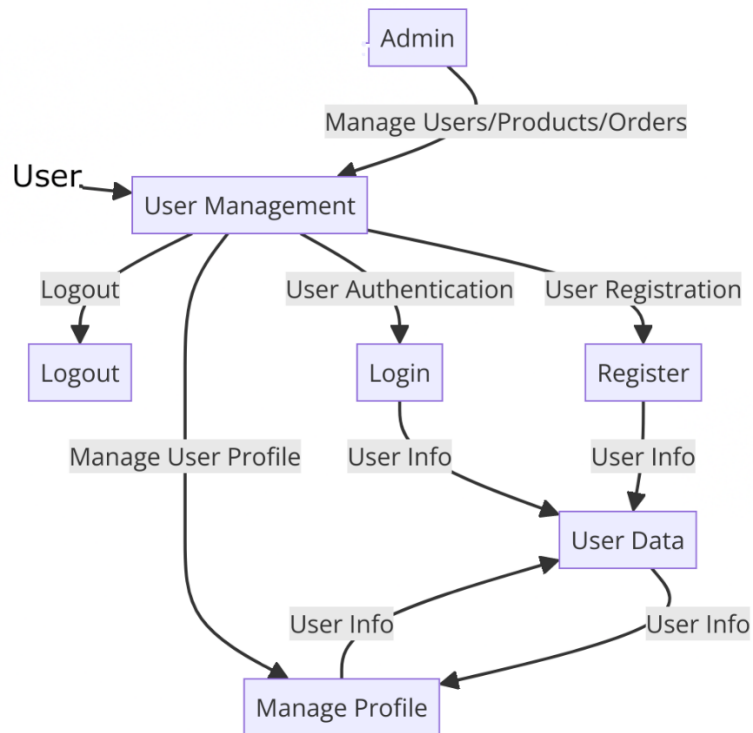
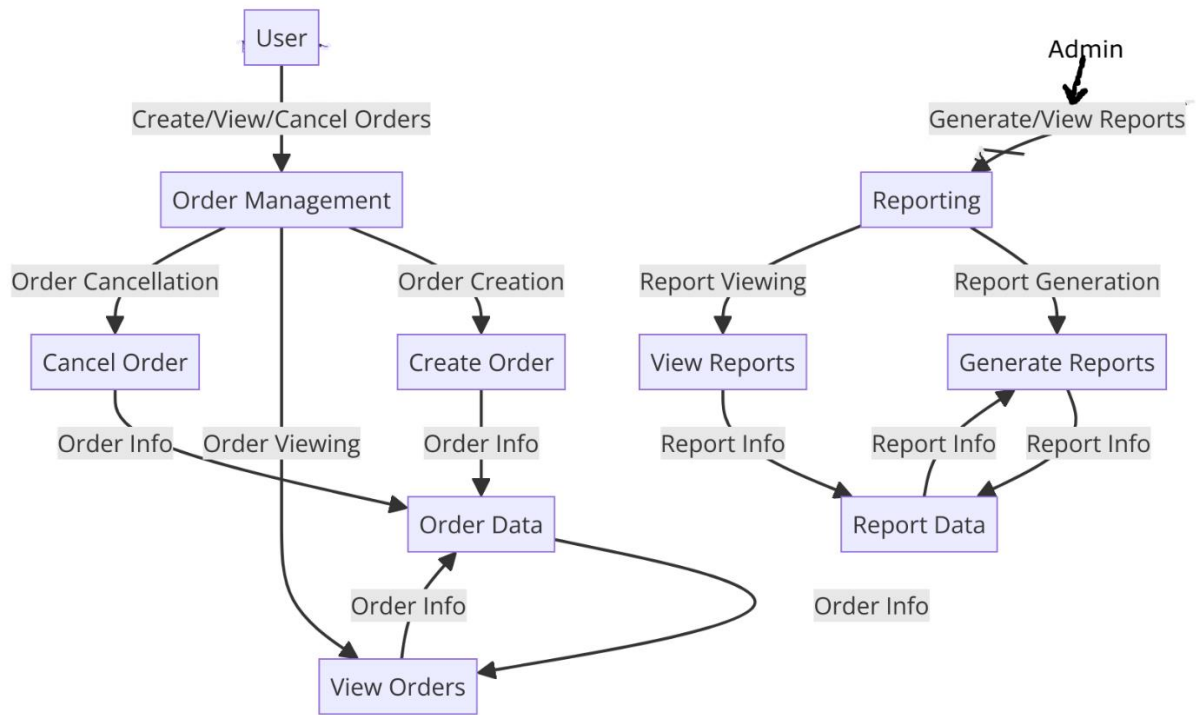
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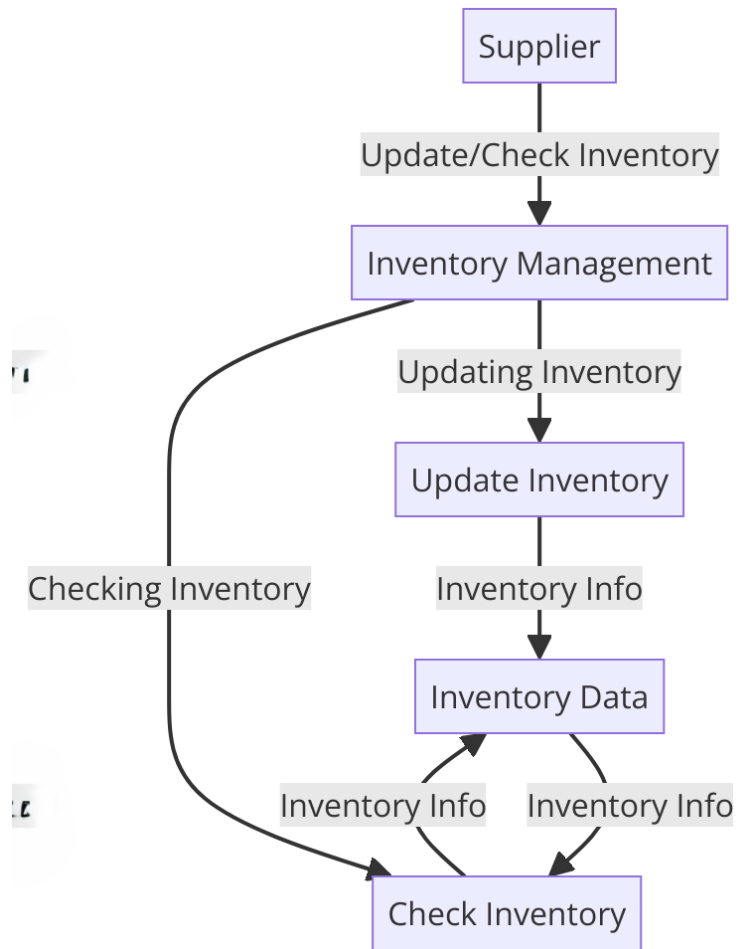


Level 1 DFD







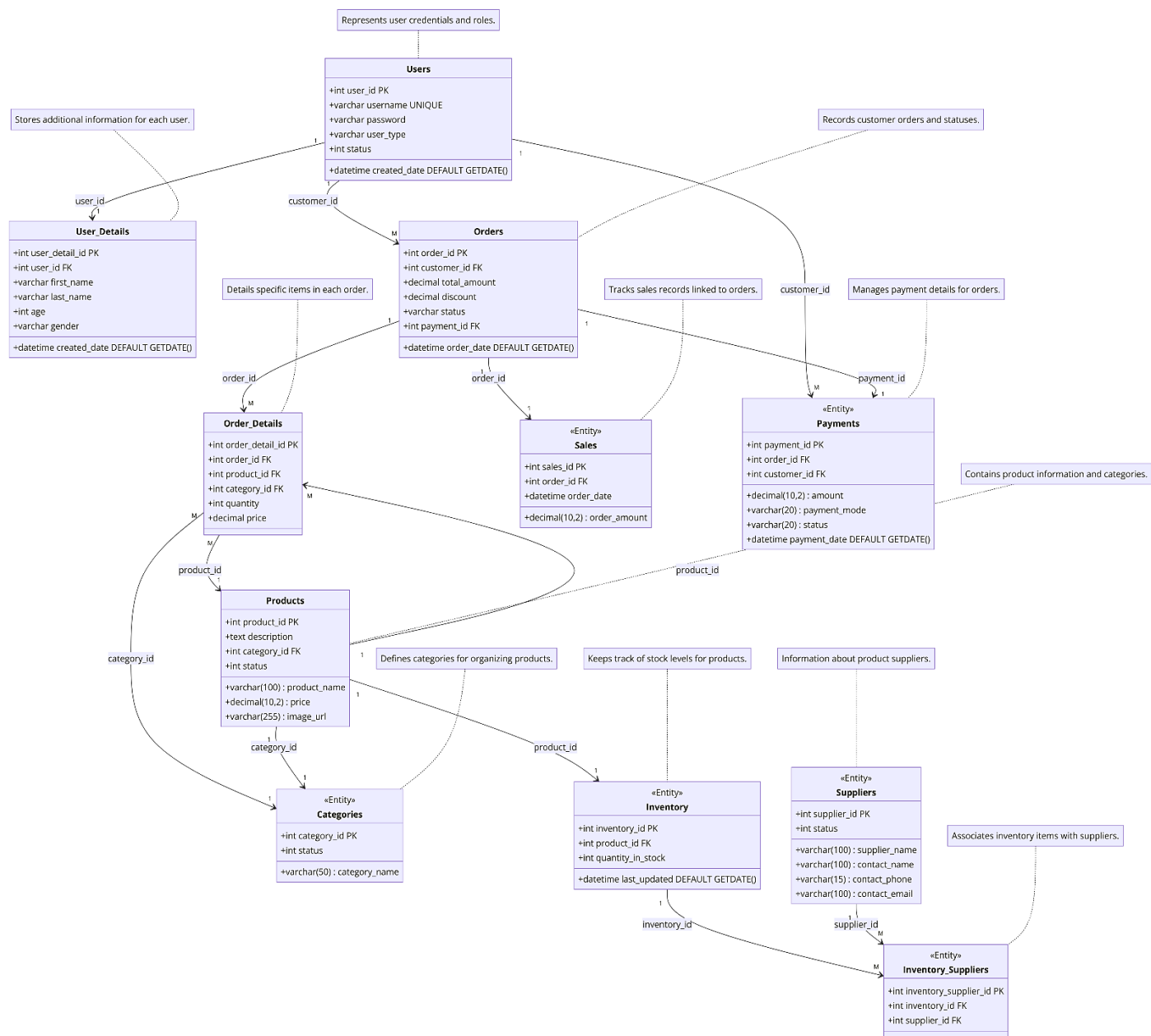


3.2 UML Class Diagram

A UML Class Diagram is a type of static structure diagram in the Unified Modeling Language (UML) that represents the structure and relationships of classes and interfaces within a system. It provides a blueprint of the system's classes, their attributes, methods, and the relationships among objects. Classes represent blueprints for objects, encapsulating data (attributes) and behaviors (methods) related to a specific entity or concept. Relationships between classes illustrate how objects collaborate and interact in the system. UML Class Diagrams are instrumental in system design and analysis, aiding in understanding class structure, identifying class responsibilities, and facilitating communication among stakeholders.

Components of a UML Class Diagram:

1. **Classes:**
 - Represent templates for objects that share common structure, behavior, and relationships.
 - Shown as rectangles with three compartments: class name, attributes, and methods.
 - Example: *Customer*, *Order*, *Product*.
2. **Attributes:**
 - Represent data or properties of a class.
 - Shown in the second compartment of the class rectangle.
 - Example: *CustomerID*, *Name*, *Address*.
3. **Methods:**
 - Represent behaviors or operations that a class can perform.
 - Shown in the third compartment of the class rectangle.
 - Example: *placeOrder()*, *calculateTotal()*.
4. **Relationships:**
 - Types of relationships include:
 - **Association:** Represents a relationship where objects of one class are connected to objects of another class.
 - **Aggregation:** Represents a "whole-part" relationship where one class (whole) contains objects of another class (part), but parts can exist independently.
 - **Composition:** Represents a stronger form of aggregation where the parts cannot exist without the whole.
 - **Inheritance:** Represents an "is-a" relationship where one class (subclass or derived class) inherits attributes and methods from another class (superclass or base class).
 - **Dependency:** Represents a relationship where one class relies on another class.
5. **Multiplicities:**
 - Indicate how many instances of one class are related to instances of another class in associations.
 - Shown near association lines (e.g., 1, *, 0..1).



3.3 Detailed Budget

A budget is a financial plan that outlines expected income and expenses over a specific period, typically aligned with the duration of a project or fiscal year. It serves as a crucial tool for financial management and decision-making, ensuring resources are allocated efficiently to achieve organizational goals. Budgets typically include both revenue (income) and expenditures (costs), providing a comprehensive overview of financial activities

A well-structured budget not only helps in financial planning and management but also serves as a tool for tracking progress, evaluating performance, and making informed decisions to achieve financial goals effectively.

Development Phase	Estimated Cost (NRS)
Analysis and Planning	
Project Manager (1 month)	35000
Miscellaneous Expenses	2500
Contingency (10% of Total)	3850
Total for Analysis and Planning	41,350
Development	
Software Developers (3 months)	90,000
Database Administrators (3 months)	50,000
Miscellaneous Expenses	2,500
Contingency (10% of Total)	14,250
Total for Development	1,56,750
Testing and Quality Assurance	
Quality Assurance/Testers (2 months)	40,000
Miscellaneous Expenses	2,500
Contingency (10% of Total)	4,250
Total for Testing and QA	46,750
Deployment and Maintenance	
Miscellaneous Expenses	25,000
Contingency (10% of Total)	2500
Total for Deployment and Maintenance	27,500
Grand Total Estimated Budget	2,31,000

3.4 Detailed Timeline

A timeline is a visual representation of the sequence of events or activities within a project, outlining key milestones and deadlines. It serves as a roadmap for project management, helping to organize tasks, allocate resources, and track progress over time. A well-defined timeline ensures that project objectives are met within specified timeframes, facilitating efficient project execution and coordination among team members and stakeholders.

Phase	Duration
Requirement Analysis	2 weeks
Design	3 weeks
Development	8 weeks
Testing	4 weeks
Deployment	2 weeks
Documentation	2 weeks
Total	21 weeks

Chapter 4 : Coding of the System

4.1 Welcome Page

```
Imports System.Data.SqlClient
Imports System.Drawing

Public Class Welcome_Page

    ' Form load event to center the form on the screen with error handling
    Private Sub Welcome_Page_Load(sender As Object, e As EventArgs) Handles MyBase.Load
        Try
            CenterForm()
        Catch ex As Exception
            MessageBox.Show("An error occurred while loading the page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
        End Try
    End Sub

    ' Center the form manually on the screen
    Private Sub CenterForm()
        Dim x As Integer
        Dim y As Integer
        Dim r As Rectangle

        If Not Parent Is Nothing Then
            r = Parent.ClientRectangle
            x = r.Width - Me.Width + Parent.Left
            y = r.Height - Me.Height + Parent.Top
        Else
            r = Screen.PrimaryScreen.WorkingArea
            x = r.Width - Me.Width
            y = r.Height - Me.Height
        End If

        x = CInt(x / 2)
        y = CInt(y / 2)

        Me.StartPosition = FormStartPosition.Manual
        Me.Location = New Point(x, y)
    End Sub

    ' Event handler for Sign In button click
    Private Sub BtnSignIn_Click(sender As Object, e As EventArgs) Handles btnSignIn.Click
        Try
            Dim loginpage As New Login_Page
            loginpage.ShowDialog()
            Me.Close()
        Catch ex As Exception
            MessageBox.Show("An error occurred while opening the login page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
        End Try
    End Sub

End Class
```

```

' Event handler for Sign In button click
Private Sub btnRegistration_Click(sender As Object, e As EventArgs) Handles
btnRegistration.Click
    Try
        Dim registerpage As New Register
        registerpage.ShowDialog()
        Me.Close()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the login page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Event handler for Guest button click (Male)
Private Sub btnGuestSignInMale_Click(sender As Object, e As EventArgs)
Handles btnGuestSignInMale.Click
    Try
        Dim homepage As New Home_Page(1011) ' Assuming 1011 is an identifier
for guest user
        homepage.ShowDialog()
        Me.Close()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the guest page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Event handler for Guest button click (Female)
Private Sub btnSignInFemale_Click(sender As Object, e As EventArgs) Handles
btnGuestSignInFemale.Click
    Try
        Dim homepage As New Home_Page(1013) ' Assuming 1013 is an identifier
for female guest user
        homepage.ShowDialog()
        Me.Close()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the female guest
page: " & ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' MouseEnter and MouseLeave events to change button appearance (Hover
effects)

' Changes the background color of the Sign In button when hovered
Private Sub BtnSignIn_MouseEnter(sender As Object, e As EventArgs) Handles
btnSignIn.MouseEnter
    btnSignIn.BackColor = Color.FromArgb(0, 175, 99) ' Darker shade for
hover
End Sub

Private Sub btnSignIn_MouseLeave(sender As Object, e As EventArgs) Handles
btnSignIn.MouseLeave
    btnSignIn.BackColor = Color.FromArgb(0, 191, 99) ' Original color
End Sub

' Changes the background color of the Guest button (Male) when hovered

```

```

    Private Sub btnGuest_MouseEnter(sender As Object, e As EventArgs) Handles
btnGuestSignInMale.MouseEnter
        btnGuestSignInMale.BackColor = Color.Gray
        btnGuestSignInMale.ForeColor = Color.White
    End Sub

    Private Sub btnGuest_MouseLeave(sender As Object, e As EventArgs) Handles
btnGuestSignInMale.MouseLeave
        btnGuestSignInMale.BackColor = Color.Black ' Original color
        btnGuestSignInMale.ForeColor = Color.White
    End Sub

    ' Changes the background color of the Sign Up button when hovered
    Private Sub btnRegistration_MouseEnter(sender As Object, e As EventArgs)
Handles btnRegistration.MouseEnter
        btnRegistration.BackColor = Color.FromArgb(0, 191, 99) ' Highlighted
green
        btnRegistration.ForeColor = Color.White
    End Sub

    Private Sub btnRegistration_MouseLeave(sender As Object, e As EventArgs)
Handles btnRegistration.MouseLeave
        btnRegistration.BackColor = Color.White ' Original color
        btnRegistration.ForeColor = Color.FromArgb(0, 191, 99)
    End Sub

    ' Changes the background color of the Guest button (Female) when hovered
    Private Sub btnSignInFemale_MouseEnter(sender As Object, e As EventArgs)
Handles btnGuestSignInFemale.MouseEnter
        btnGuestSignInFemale.BackColor = Color.Gray
        btnGuestSignInFemale.ForeColor = Color.White
    End Sub

    Private Sub btnSignInFemale_MouseLeave(sender As Object, e As EventArgs)
Handles btnGuestSignInFemale.MouseLeave
        btnGuestSignInFemale.BackColor = Color.Black ' Original color
        btnGuestSignInFemale.ForeColor = Color.White
    End Sub

End Class

```

4.2 Login Page

```
Imports System.Configuration
Imports System.Data.SqlClient

Public Class Login_Page

    ' Database Connection
    Private connectionString As String =
ConfigurationManager.ConnectionStrings("CMS.My.MySettings.CMSConnectionString").
ConnectionString

    Private loginAttempts As Integer = 3
    Private isPasswordVisible As Boolean = False

    ' Form load event to initialize and center the login page
    Private Sub Login_Page_Load(sender As Object, e As EventArgs) Handles
MyBase.Load
        lblmsg.Visible = True

        ' Center the form on the screen
        Dim x As Integer
        Dim y As Integer
        Dim r As Rectangle

        If Not Parent Is Nothing Then
            r = Parent.ClientRectangle
            x = r.Width - Me.Width + Parent.Left
            y = r.Height - Me.Height + Parent.Top
        Else
            r = Screen.PrimaryScreen.WorkingArea
            x = r.Width - Me.Width
            y = r.Height - Me.Height
        End If

        x = CInt(x / 2)
        y = CInt(y / 2)

        Me.StartPosition = FormStartPosition.Manual
        Me.Location = New Point(x, y)

        ' Initialize password field to hide characters
        rtxtboxpassword.PasswordChar = "●"c
    End Sub

    ' Login button click event
    Private Sub btnLogin_Click(sender As Object, e As EventArgs) Handles
btnLogin.Click
        If loginAttempts <= 0 Then
            lblmsg.Text = "No login attempts remaining."
            lblmsg.ForeColor = Color.Red
            btnLogin.Enabled = False
            btnLogin.BackColor = Color.Gray ' Disable button and change color
            Exit Sub
        End If
    End Sub
End Class
```

```

Dim email As String = rtxtboxusername.Text
Dim password As String = rtxtboxpassword.Text

' Input Validation
If String.IsNullOrEmpty(email) OrElse
String.IsNullOrEmpty(password) Then
    MessageBox.Show("Please enter both email and password.", "Input
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    Exit Sub
End If

Try
    Using connection As New SqlConnection(connectionString)
        connection.Open()

        ' Check if email exists
        If Not CheckEmailExists(email, connection) Then
            MessageBox.Show("Invalid Email!", "Login Failed",
MessageBoxButtons.OK, MessageBoxIcon.Error)
            DecrementLoginAttempts()
            Exit Sub
        End If

        ' Validate email and password
        If Not ValidateUser(email, password, connection) Then
            DecrementLoginAttempts()
            MessageBox.Show("Incorrect Password!", "Login Failed",
MessageBoxButtons.OK, MessageBoxIcon.Error)
            Exit Sub
        End If
    End Using
Catch ex As Exception
    MessageBox.Show($"Database error: {ex.Message}", "Error",
MessageBoxButtons.OK, MessageBoxIcon.Error)
End Try
End Sub

' Check if the email exists in the database
Private Function CheckEmailExists(email As String, connection As
SqlConnection) As Boolean
    Dim query As String = "SELECT COUNT(*) FROM Users WHERE email = @Email"
    Using command As New SqlCommand(query, connection)
        command.Parameters.AddWithValue("@Email", email)
        Dim result As Integer = Convert.ToInt32(command.ExecuteScalar())
        Return result > 0
    End Using
End Function

' Validate user by checking email and password
Private Function ValidateUser(email As String, password As String,
connection As SqlConnection) As Boolean
    Dim query As String = "SELECT user_id, user_type, status FROM Users
WHERE email = @Email AND password = HASHBYTES('SHA2_512', @Password)"
    Using command As New SqlCommand(query, connection)
        command.Parameters.AddWithValue("@Email", email)
        command.Parameters.AddWithValue("@Password", password)

        Using reader As SqlDataReader = command.ExecuteReader()

```

```

        If reader.Read() Then
            Dim userId As Integer = Convert.ToInt32(reader("user_id")) '
Retrieve user ID
            Dim userType As String = reader("user_type").ToString()
            Dim status As Integer = Convert.ToInt32(reader("status"))

            If status = 0 Then
                MessageBox.Show("Your account is inactive. Please
contact the administrator.", "Account Inactive", MessageBoxButtons.OK,
MessageBoxIcon.Warning)
                Return False
            Else
                ShowSuccessMessage(userType, userId) ' Display success
message and navigate to the appropriate page
                Return True
            End If
        Else
            Return False ' Invalid credentials
        End If
    End Using
End Using
End Function

' Show success message and redirect based on user type
Private Sub ShowSuccessMessage(userType As String, userId As Integer)
    If userType = "admin" Then
        Dim adminPage As New Admin_Page()
        adminPage.ShowDialog()
        Me.Close()
    ElseIf userType = "customer" Then
        Dim homePage As New Home_Page(userId) ' Pass user ID to home page
        homePage.ShowDialog()
        Me.Close()
    End If
End Sub

' Decrement login attempts and disable login if no attempts are left
Private Sub DecrementLoginAttempts()
    loginAttempts -= 1
    If loginAttempts > 0 Then
        lblmsg.Text = $"You have {loginAttempts} attempt(s) remaining."
        lblmsg.ForeColor = Color.Orange
    Else
        lblmsg.Text = "No login attempts remaining."
        lblmsg.ForeColor = Color.Red
        btnLogin.Enabled = False
        btnLogin.BackColor = Color.Gray ' Disable button and change color
    End If
End Sub

' Toggle password visibility
Private Sub btnshowpassword_Click(sender As Object, e As EventArgs) Handles
btnTogglePassword.Click
    If isPasswordVisible Then
        ' Hide password
        rtxtboxpassword.PasswordChar = "●"c
        btnTogglePassword.BackgroundImage = My.Resources.Eye_Open
        isPasswordVisible = False
    
```



```

Else
    ' Show password
    rtxtboxpassword.PasswordChar = ControlChars.NullChar
    btnTogglePassword.BackgroundImage = My.Resources.Eye_Close
    isPasswordVisible = True
End If
End Sub

' Cancel button to close the login page
Private Sub btncancel_Click(sender As Object, e As EventArgs) Handles
btnCancel.Click
    Me.Close()
End Sub

' Registration button click event
Private Sub btnregister_Click(sender As Object, e As EventArgs) Handles
btnregister.Click
    Dim registerForm As New Register()
    registerForm.ShowDialog()
    Me.Close()
End Sub

' Handle Forgot Password click event
Private Sub lblforgetpassword_Click(sender As Object, e As EventArgs)
Handles lblforgetpassword.Click
    Dim forgetpassword As New ForgetPassword()
    forgetpassword.ShowDialog()
    Me.Close()
End Sub

' MouseEnter and MouseLeave events to change the appearance of the "Forgot
Password" label
Private Sub lblforgetpassword_MouseEnter(sender As Object, e As EventArgs)
Handles lblforgetpassword.MouseEnter
    lblforgetpassword.ForeColor = Color.FromArgb(0, 191, 99) ' Highlight the
text on hover
End Sub

Private Sub lblforgetpassword_MouseLeave(sender As Object, e As EventArgs)
Handles lblforgetpassword.MouseLeave
    lblforgetpassword.ForeColor = Color.DarkGray ' Revert the text color
when the mouse leaves
End Sub

' MouseEnter and MouseLeave events for the Login button
Private Sub btnLogin_MouseEnter(sender As Object, e As EventArgs) Handles
btnLogin.MouseEnter
    btnLogin.BackColor = Color.FromArgb(0, 175, 99) ' Darker green for hover
effect
End Sub

Private Sub btnLogin_MouseLeave(sender As Object, e As EventArgs) Handles
btnLogin.MouseLeave
    btnLogin.BackColor = Color.FromArgb(0, 191, 99) ' Original color
End Sub

' MouseEnter and MouseLeave events for the Cancel button

```

```

    Private Sub btncancel_MouseEnter(sender As Object, e As EventArgs) Handles
btnCancel.MouseEnter
        btnCancel.BackColor = Color.FromArgb(0, 191, 99) ' Highlight text on
hover
        btnCancel.ForeColor = Color.White
    End Sub

    Private Sub btncancel_MouseLeave(sender As Object, e As EventArgs) Handles
btnCancel.MouseLeave
        btnCancel.BackColor = Color.White
        btnCancel.ForeColor = Color.FromArgb(0, 191, 99) ' Revert text color
    End Sub

    ' MouseEnter and MouseLeave events for the Register button
    Private Sub btnregister_MouseEnter(sender As Object, e As EventArgs) Handles
btnregister.MouseEnter
        btnregister.ForeColor = Color.FromArgb(0, 191, 99) ' Highlight text on
hover
    End Sub

    Private Sub btnregister_MouseLeave(sender As Object, e As EventArgs) Handles
btnregister.MouseLeave
        btnregister.ForeColor = Color.FromArgb(0, 175, 99) ' Revert text color
    End Sub
End Class

```

4.3 Register Page

```
Imports System.Configuration
Imports System.Data.SqlClient
Imports System.Text.RegularExpressions

Public Class Register

    Private isAdminMode As Boolean

    ' Modify the constructor to accept the "isAdminMode" flag
    Public Sub New(Optional isAdminMode As Boolean = False)
        ' This call is required by the designer.
        InitializeComponent()

        ' Add any initialization after the InitializeComponent() call.
        Me.isAdminMode = isAdminMode
    End Sub

    ' Database connection string
    Dim connectionString As String =
ConfigurationManager.ConnectionStrings("CMS.My.MySettings.CMSConnectionString").
ConnectionString
    Private originalPassword As String = ""
    Private originalConfirmPassword As String = ""

    Private Sub Register_Load(sender As Object, e As EventArgs) Handles
MyBase.Load

        ' Check if the form is opened in "admin mode"
        If isAdminMode Then
            ' Disable or hide the Login button
            btnLogin.Visible = False ' Or you could set Enabled = False to just
disable it
            lblfootermmsg.Visible = False
        Else
            ' Ensure the Login button is visible when opened normally
            btnLogin.Visible = True
            lblfootermmsg.Visible = True
        End If

        ' Centering the form in the middle of the parent form
        Dim x As Integer
        Dim y As Integer
        Dim r As Rectangle

        If Not Parent Is Nothing Then
            r = Parent.ClientRectangle
            x = r.Width - Me.Width + Parent.Left
            y = r.Height - Me.Height + Parent.Top
        Else
            r = Screen.PrimaryScreen.WorkingArea
            x = r.Width - Me.Width
            y = r.Height - Me.Height
        End If

        x = CInt(x / 2)
        y = CInt(y / 2)
    End Sub
End Class
```

```

Me.StartPosition = FormStartPosition.Manual
Me.Location = New Point(x, y)

' Mask passwords on load
txtboxpassword.PasswordChar = "●"c
txtboxconfirmpassword.PasswordChar = "●"c
End Sub

' Event handler for the Register button click event
Private Sub btnSignIn_Click(sender As Object, e As EventArgs) Handles
btnSignIn.Click
    ' Retrieve form input values
    Dim email As String = rtxtboxemail.Text.Trim()
    Dim password As String = txtboxpassword.Text.Trim()
    Dim confirmPassword As String = txtboxconfirmpassword.Text.Trim()
    Dim firstName As String = rtxtboxfirstname.Text.Trim()
    Dim lastName As String = rtxtboxlastname.Text.Trim()
    Dim age As String = rtxtboxage.Text.Trim()
    Dim gender As String = If(radiobtnmale.Checked, "Male",
If(radiobtnfemale.Checked, "Female", "Other"))
    Dim phoneNo As String = rtxtboxphoneno.Text.Trim()

    ' Input validation
    If Not ValidateInputs(email, password, confirmPassword, firstName,
lastName, age, phoneNo) Then
        Exit Sub
    End If

    ' Insert new user data into the database
    Try
        Using connection As New SqlConnection(connectionString)
            connection.Open()

            ' Check if email already exists
            Dim emailQuery As String = "SELECT COUNT(*) FROM Users WHERE
email = @Email"
            Using emailCommand As New SqlCommand(emailQuery, connection)
                emailCommand.Parameters.AddWithValue("@Email", email)
                Dim emailExists As Integer =
Convert.ToInt32(emailCommand.ExecuteScalar())

                If emailExists > 0 Then
                    MessageBox.Show("Email already exists. Please use a
different email.", "Validation Error", MessageBoxButtons.OK,
MessageBoxIcon.Error)
                    HighlightField(rtxtboxemail, True)
                    Exit Sub
                End If
            End Using

            ' Insert into Users table
            Dim insertUserQuery As String = "INSERT INTO Users (email,
password, user_type, status) VALUES (@Email, HASHBYTES('SHA2_512', @Password),
@UserType, @Status); SELECT SCOPE_IDENTITY();"
            Using insertUserCommand As New SqlCommand(insertUserQuery,
connection)
                insertUserCommand.Parameters.AddWithValue("@Email", email)

```

```

password)
insertUserCommand.Parameters.AddWithValue("@Password",
"customer")
insertUserCommand.Parameters.AddWithValue("@Status", 1)

' Get the inserted user_id
Dim newUserId As Integer =
Convert.ToInt32(insertUserCommand.ExecuteScalar())

' Insert into User_Details table
Dim insertUserDetailsQuery As String = "INSERT INTO
User_Details (user_id, first_name, last_name, age, gender, phone_no) VALUES
(@UserId, @FirstName, @LastName, @Age, @Gender, @PhoneNo)"
Using insertUserDetailsCommand As New
SqlCommand(insertUserDetailsQuery, connection)

insertUserDetailsCommand.Parameters.AddWithValue("@UserId", newUserId)

insertUserDetailsCommand.Parameters.AddWithValue("@FirstName", firstName)

insertUserDetailsCommand.Parameters.AddWithValue("@LastName", lastName)
insertUserDetailsCommand.Parameters.AddWithValue("@Age",
age)

insertUserDetailsCommand.Parameters.AddWithValue("@Gender", gender)

insertUserDetailsCommand.Parameters.AddWithValue("@PhoneNo",
If(String.IsNullOrEmpty(phoneNo), "Not Provided", phoneNo))

insertUserDetailsCommand.ExecuteNonQuery()
End Using
End Using
End Using

' Registration successful
MessageBox.Show("Registration successful!", "Success",
MessageBoxButtons.OK, MessageBoxIcon.Information)
Me.Close()

Catch ex As Exception
MessageBox.Show($"An error occurred while registering:
{ex.Message}", "Database Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
End Try
End Sub

' Function to validate form inputs
Private Function ValidateInputs(email As String, password As String,
confirmPassword As String, firstName As String, lastName As String, age As
String, phoneNo As String) As Boolean
Dim isValid As Boolean = True

If String.IsNullOrEmpty(email) Then
HighlightField(rtxtboxemail, True)
isValid = False
Else
HighlightField(rtxtboxemail, False)
End If

```

```

If String.IsNullOrEmpty(firstName) Then
    HighlightField(rtxtboxfirstname, True)
    isValid = False
Else
    HighlightField(rtxtboxfirstname, False)
End If

If String.IsNullOrEmpty(lastName) Then
    HighlightField(rtxtboxlastname, True)
    isValid = False
Else
    HighlightField(rtxtboxlastname, False)
End If

If String.IsNullOrEmpty(phoneNo) Then
    HighlightField(rtxtboxphoneno, True)
    isValid = False
ElseIf phoneNo.Length <> 10 Then
    MessageBox.Show("Phone number must be 10 digits long.", "Validation
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    HighlightField(rtxtboxphoneno, True)
    isValid = False
Else
    HighlightField(rtxtboxphoneno, False)
End If

If String.IsNullOrEmpty(age) OrElse Not IsNumeric(age) OrElse
Convert.ToInt32(age) <= 0 OrElse Convert.ToInt32(age) >= 150 Then
    MessageBox.Show("Please enter a valid age.", "Validation Error",
MessageBoxButtons.OK, MessageBoxIcon.Error)
    HighlightField(rtxtboxage, True)
    isValid = False
Else
    HighlightField(rtxtboxage, False)
End If

' Validate gender selection
If Not radiobtnmale.Checked AndAlso Not radiobtnfemale.Checked Then
    MessageBox.Show("Please select a gender.", "Validation Error",
MessageBoxButtons.OK, MessageBoxIcon.Error)
    isValid = False
End If

' Password validation (based on your new requirements)
If Not IsPasswordValid(password) Then
    MessageBox.Show("Password does not meet the required criteria.",
"Validation Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    HighlightField(txtboxpassword, True)
    isValid = False
Else
    HighlightField(txtboxpassword, False)
End If

' Confirm password validation
If String.IsNullOrEmpty(confirmPassword) Then
    HighlightField(txtboxconfirmpassword, True)
    isValid = False

```

```

    ElseIf password <> confirmPassword Then
        MessageBox.Show("Passwords do not match.", "Validation Error",
        MessageBoxButtons.OK, MessageBoxIcon.Error)
        HighlightField(txtboxpassword, True)
        HighlightField(txtboxconfirmpassword, True)
        isValid = False
    Else
        HighlightField(txtboxconfirmpassword, False)
    End If

    If Not IsValidEmail(email) Then
        MessageBox.Show("Please enter a valid email address.", "Validation
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
        HighlightField(rtxtboxemail, True)
        isValid = False
    End If

    If Not isValid Then
        MessageBox.Show("Please correct the highlighted fields.", "Validation
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End If

    Return isValid
End Function

' Function to validate email format
Private Function IsValidEmail(email As String) As Boolean
    Dim emailPattern As String = "^[^@\s]+@[^@\s]+\.[^@\s]+$"
    Return Regex.IsMatch(email, emailPattern)
End Function

' Function to highlight required fields
Private Sub HighlightField(field As Control, highlight As Boolean)
    If highlight Then
        field.BackColor = Color.FromArgb(252, 73, 73)
    Else
        field.BackColor = Color.White
    End If
End Sub

' Event handler for the Cancel button click event
Private Sub btncancel_Click(sender As Object, e As EventArgs) Handles
btncancel.Click
    Me.Close()
End Sub

' Toggle password visibility for password field
Private Sub btntogglepassword_Click(sender As Object, e As EventArgs) Handles
btnTogglePassword.Click
    TogglePasswordVisibility(txtboxpassword, btnTogglePassword,
originalPassword)
End Sub

' Toggle password visibility for confirm password field

```

```

Private Sub btnTogglePassword_Click(sender As Object, e As EventArgs) Handles
btnTogglePassword.Click
    TogglePasswordVisibility(txtboxconfirmpassword, btnTogglePassword,
originalConfirmPassword)
End Sub

' Function to toggle password visibility for TextBox
Private Sub TogglePasswordVisibility(passwordBox As TextBox, toggleButton As
Button, ByRef originalText As String)
    ' Store the current text in originalText if it's the first time toggling
    If String.IsNullOrEmpty(originalText) Then
        originalText = passwordBox.Text
    End If

    ' Check if the password is currently visible (not masked)
    If passwordBox.PasswordChar = ControlChars.NullChar Then
        ' Mask the password
        passwordBox.PasswordChar = "●"c
        toggleButton.BackgroundImage = My.Resources.Eye_Open
    Else
        ' Unmask the password
        passwordBox.PasswordChar = ControlChars.NullChar
        toggleButton.BackgroundImage = My.Resources.Eye_Close
    End If
End Sub

' Event handler for KeyPress event of rtxtboxphoneno
Private Sub rtxtboxphoneno_KeyPress(sender As Object, e As
KeyPressEventArgs) Handles rtxtboxphoneno.KeyPress
    ' Allow control keys (backspace, delete)
    If Char.IsControl(e.KeyChar) Then
        Return
    End If

    ' Allow only numeric input
    If Not Char.IsDigit(e.KeyChar) Then
        e.Handled = True
    End If

    ' Restrict the length to 10 characters
    If rtxtboxphoneno.Text.Length >= 10 Then
        e.Handled = True
    End If
End Sub

'Function to valid the password
Private Function IsPasswordValid(password As String) As Boolean
    Dim specialChars As String = "@$!%*?&"
    ' Check if the password meets all criteria:
    Return password.Length >= 8 AndAlso password.Length <= 16 AndAlso
password.Any(Function(c) Char.IsUpper(c)) AndAlso
password.Any(Function(c) Char.IsLower(c)) AndAlso
password.Any(Function(c) Char.IsDigit(c)) AndAlso
password.Any(Function(c) specialChars.Contains(c))
End Function

' Event handler for password input text change

```



```

Private Sub txtboxpassword_TextChanged(sender As Object, e As EventArgs)
Handles txtboxpassword.TextChanged
    Dim password As String = txtboxpassword.Text

    ' Validate password length
    If password.Length >= 8 AndAlso password.Length <= 16 Then
        lblLength.ForeColor = Color.Green
    Else
        lblLength.ForeColor = Color.Red
    End If

    ' Validate at least one uppercase letter
    If password.Any(Function(c) Char.IsUpper(c)) Then
        lblUppercase.ForeColor = Color.Green
    Else
        lblUppercase.ForeColor = Color.Red
    End If

    ' Validate at least one lowercase letter
    If password.Any(Function(c) Char.IsLower(c)) Then
        lblLowercase.ForeColor = Color.Green
    Else
        lblLowercase.ForeColor = Color.Red
    End If

    ' Validate at least one digit
    If password.Any(Function(c) Char.IsDigit(c)) Then
        lblNumber.ForeColor = Color.Green
    Else
        lblNumber.ForeColor = Color.Red
    End If

    ' Validate at least one special character
    Dim specialChars As String = "@$!%*?&"
    If password.Any(Function(c) specialChars.Contains(c)) Then
        lblSpecialChar.ForeColor = Color.Green
    Else
        lblSpecialChar.ForeColor = Color.Red
    End If
End Sub

'Event handler for bthlogin to redirect user to login page
Private Sub btnlogin_Click(sender As Object, e As EventArgs) Handles
btnLogin.Click
    ' Create a new instance of the Login_Page form.
    Dim login_page As New Login_Page()

    ' Show the Login_Page form as a modal dialog.
    ' This will block interaction with the current form until the login form
is closed.
    login_page.ShowDialog()

    ' Close the current form (the registration form) after showing the login
page.
    Me.Close()
End Sub

' MouseEnter and MouseLeave events for the Login button

```

```

    Private Sub btnLogin_MouseEnter(sender As Object, e As EventArgs) Handles
btnSignIn.MouseEnter
        btnSignIn.BackColor = Color.FromArgb(0, 175, 99) ' Darker green for
hover effect
    End Sub

    Private Sub btnLogin_MouseLeave(sender As Object, e As EventArgs) Handles
btnSignIn.MouseLeave
        btnSignIn.BackColor = Color.FromArgb(0, 191, 99) ' Original color
    End Sub

    ' MouseEnter and MouseLeave events for the Cancel button
    Private Sub btncancel_MouseEnter(sender As Object, e As EventArgs) Handles
btncancel.MouseEnter
        btncancel.BackColor = Color.FromArgb(0, 191, 99) ' Highlight text on
hover
        btncancel.ForeColor = Color.White
    End Sub

    Private Sub btncancel_MouseLeave(sender As Object, e As EventArgs) Handles
btncancel.MouseLeave
        btncancel.BackColor = Color.White
        btncancel.ForeColor = Color.FromArgb(0, 191, 99) ' Revert text color
    End Sub

End Class

```

4.4 Home Page

```
Public Class Home_Page

    Private userId As Integer

    ' Constructor to accept user ID
    Public Sub New(Optional userId As Integer = 1011)
        InitializeComponent()
        Me.userId = userId
        ' You can now use the userId to track the customer
    End Sub

    'Default Constructor
    Public Sub New()
        InitializeComponent()
        Me.userId = 1011
        ' You can now use the userId to track the customer
    End Sub

    ' Mouse Enter/Leave events to change colors for labels and buttons for
    visual appeal
    Private Sub lblHome_MouseEnter(sender As Object, e As EventArgs) Handles
        lblHome.MouseEnter
            ChangeLabelColor(lblHome, Color.FromArgb(0, 191, 99))
    End Sub

    Private Sub lblHome_MouseLeave(sender As Object, e As EventArgs) Handles
        lblHome.MouseLeave
            ChangeLabelColor(lblHome, Color.Black)
    End Sub

    Private Sub lblMenu_MouseEnter(sender As Object, e As EventArgs) Handles
        lblMenu.MouseEnter
            ChangeLabelColor(lblMenu, Color.FromArgb(0, 191, 99))
    End Sub

    Private Sub lblMenu_MouseLeave(sender As Object, e As EventArgs) Handles
        lblMenu.MouseLeave
            ChangeLabelColor(lblMenu, Color.Black)
    End Sub

    Private Sub lblAboutUs_MouseEnter(sender As Object, e As EventArgs) Handles
        lblAboutUs.MouseEnter
            ChangeLabelColor(lblAboutUs, Color.FromArgb(0, 191, 99))
    End Sub

    Private Sub lblAboutUs_MouseLeave(sender As Object, e As EventArgs) Handles
        lblAboutUs.MouseLeave
            ChangeLabelColor(lblAboutUs, Color.Black)
    End Sub

    Private Sub lblContact_MouseEnter(sender As Object, e As EventArgs) Handles
        lblContact.MouseEnter
            ChangeLabelColor(lblContact, Color.FromArgb(0, 191, 99))
    End Sub
```

```

    Private Sub LblContact_MouseLeave(sender As Object, e As EventArgs) Handles
lblContact.MouseLeave
        ChangeLabelColor(lblContact, Color.Black)
    End Sub

    ' Social media label color changes for Google, Facebook, etc.
    Private Sub LblGoogle_MouseEnter(sender As Object, e As EventArgs) Handles
lblGoogle.MouseEnter
        ChangeLabelColor(lblGoogle, Color.Black)
    End Sub

    Private Sub LblGoogle_MouseLeave(sender As Object, e As EventArgs) Handles
lblGoogle.MouseLeave
        ChangeLabelColor(lblGoogle, Color.DimGray)
    End Sub

    Private Sub LblFacebook_MouseEnter(sender As Object, e As EventArgs) Handles
lblFacebook.MouseEnter
        ChangeLabelColor(lblFacebook, Color.Blue)
    End Sub

    Private Sub LblFacebook_MouseLeave(sender As Object, e As EventArgs) Handles
lblFacebook.MouseLeave
        ChangeLabelColor(lblFacebook, Color.DimGray)
    End Sub

    Private Sub LblYoutube_MouseEnter(sender As Object, e As EventArgs) Handles
lblYoutube.MouseEnter
        ChangeLabelColor(lblYoutube, Color.Red)
    End Sub

    Private Sub LblYoutube_MouseLeave(sender As Object, e As EventArgs) Handles
lblYoutube.MouseLeave
        ChangeLabelColor(lblYoutube, Color.DimGray)
    End Sub

    Private Sub LblInstagram_MouseEnter(sender As Object, e As EventArgs)
Handles lblInstagram.MouseEnter
        ChangeLabelColor(lblInstagram, Color.Red)
    End Sub

    Private Sub LblInstagram_MouseLeave(sender As Object, e As EventArgs)
Handles lblInstagram.MouseLeave
        ChangeLabelColor(lblInstagram, Color.DimGray)
    End Sub

    ' Changes the background color of the Sign In button when hovered
    Private Sub BtnSignIn_MouseEnter(sender As Object, e As EventArgs) Handles
btnLogin.MouseEnter
        btnLogin.BackColor = Color.FromArgb(0, 175, 99) ' Darker shade for hover
        btnLogin.ForeColor = Color.White
    End Sub

    Private Sub btnSignIn_MouseLeave(sender As Object, e As EventArgs) Handles
btnLogin.MouseLeave
        btnLogin.BackColor = Color.FromArgb(0, 191, 99) ' Original color
        btnLogin.ForeColor = Color.White

```

```

End Sub

Private Sub BtnSignUp_MouseEnter(sender As Object, e As EventArgs) Handles
btnSignUp.MouseEnter
    btnSignUp.BackColor = Color.FromArgb(0, 175, 99) ' shade for hover
    btnSignUp.ForeColor = Color.White
End Sub

Private Sub btnSignUp_MouseLeave(sender As Object, e As EventArgs) Handles
btnSignUp.MouseLeave
    btnSignUp.BackColor = Color.White
    btnSignUp.ForeColor = Color.FromArgb(0, 191, 99) ' Original color
End Sub

Private Sub BtnOrderNow_MouseEnter(sender As Object, e As EventArgs) Handles
btnOrderNow.MouseEnter
    btnOrderNow.BackColor = Color.FromArgb(0, 175, 99) ' Darker shade for
hover
    btnOrderNow.ForeColor = Color.White
End Sub

Private Sub btnOrderNow_MouseLeave(sender As Object, e As EventArgs) Handles
btnOrderNow.MouseLeave
    btnOrderNow.BackColor = Color.FromArgb(0, 191, 99) ' Original color
    btnOrderNow.ForeColor = Color.White
End Sub

Private Sub BtnViewPlate_MouseEnter(sender As Object, e As EventArgs)
Handles btnViewPlate.MouseEnter
    btnViewPlate.BackColor = Color.FromArgb(0, 175, 99) ' shade for hover
    btnViewPlate.ForeColor = Color.White
End Sub

Private Sub btnViewPlate_MouseLeave(sender As Object, e As EventArgs)
Handles btnViewPlate.MouseLeave
    btnViewPlate.BackColor = Color.White
    btnViewPlate.ForeColor = Color.FromArgb(0, 191, 99) ' Original color
End Sub

' Click event for navigating to the Menu_Page and passing userId
Private Sub lblMenu_Click(sender As Object, e As EventArgs) Handles
lblMenu.Click
    Try
        Dim menuPage As New Menu_Page(userId)
        menuPage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the menu page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Click event for navigating to Contact_Us_Page
Private Sub lblContact_Click(sender As Object, e As EventArgs) Handles
lblContact.Click
    Try
        Dim contactUsPage As New Contact_Us_Page
        contactUsPage.Show()
    Catch ex As Exception

```

```

        MessageBox.Show("An error occurred while opening the contact page: "
& ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Click event for navigating to About_Us_Page
Private Sub lblAboutUs_Click(sender As Object, e As EventArgs) Handles
lblAboutUs.Click
    Try
        Dim aboutUsPage As New About_Us_Page
        aboutUsPage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the about page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Click event for the Sign Up button
Private Sub btnSignUp_Click(sender As Object, e As EventArgs) Handles
btnSignUp.Click
    Try
        Dim signUpPage As New Register()
        signUpPage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the sign-up page: "
& ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Click event for the Login button
Private Sub btnLogin_Click(sender As Object, e As EventArgs) Handles
btnLogin.Click
    Try
        Dim loginPage As New Login_Page()
        loginPage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the login page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Event to navigate to Plate_Page when the "View Plate" button is clicked
Private Sub btnViewPlate_Click(sender As Object, e As EventArgs) Handles
btnViewPlate.Click
    Try
        Dim platePage As New Plate_Page(userId)
        platePage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the plate page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Event to navigate to Order_Page when the "Order Now" button is clicked
Private Sub btnOrderNow_Click(sender As Object, e As EventArgs) Handles
btnOrderNow.Click
    Try
        Dim billPage As New Billing_Page(userId)

```

```

        billPage.Show()
    Catch ex As Exception
        MessageBox.Show("An error occurred while opening the order page: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

' Helper function to change label color dynamically
Private Sub ChangeLabelColor(label As Label, color As Color)
    label.ForeColor = color
End Sub

' Helper function to change button color dynamically
Private Sub ChangeButtonColor(btn As Label, color As Color)
    btn.ForeColor = color
End Sub

' Event to handle the Logout button click - close all open forms
Private Sub btnLogout_Click(sender As Object, e As EventArgs) Handles
btnLogout.Click
    Try
        For Each frm As Form In Application.OpenForms.Cast(Of Form).ToList()
            frm.Close()
        Next
    Catch ex As Exception
        MessageBox.Show("An error occurred while logging out: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

Private Sub Home_Page_Load(sender As Object, e As EventArgs) Handles
MyBase.Load

End Sub
End Class

```

4.5 Admin Page

```
Imports System.Drawing
Imports System.Drawing.Drawing2D
Imports System.Windows.Forms

Public Class Admin_Page
    ' Track the sidebar state (collapsed or expanded)
    Private isCollapsed As Boolean = False
    Private WithEvents sidebarTransitionTimer As New Timer With {.Interval = 18}
    Private targetWidth As Integer ' Width to transition to

    ' Constants for sidebar dimensions and colors
    Private Const EXPAND_WIDTH As Integer = 200
    Private Const COLLAPSED_WIDTH As Integer = 80
    Private ReadOnly DefaultBackClr As Color = Color.Black
    Private ReadOnly PanelHoverColor As Color = Color.WhiteSmoke
    Private ReadOnly ButtonHoverColor As Color = PanelHoverColor
    Private ReadOnly ButtonTextHoverColor As Color = Color.Black

    ' Radius for rounded corners
    Private rad As Integer = 50

    ' Dictionaries to store original colors of UI elements
    Private originalPanelColors As New Dictionary(Of Panel, Color)
    Private originalButtonColors As New Dictionary(Of Button, Color)
    Private originalButtonTextColors As New Dictionary(Of Button, Color)
    Private originalPictureBoxColors As New Dictionary(Of PictureBox, Color)

    ' Admin_Page Load event
    Private Sub Admin_Page_Load(sender As Object, e As EventArgs) Handles
MyBase.Load
        ' Apply rounded corners and default dashboard on load
        SetRoundedCorners()
        Try
            ' Load the default control (Dashboard) on startup
            LoadForm(New Dashboard_Page())

            ' Attach hover and click events for sidebar panels
            AddSidebarHoverAndClickEvents()

        Catch ex As Exception
            MessageBox.Show("An error occurred during page load: " & ex.Message)
        End Try
    End Sub

    ' Toggle sidebar (expand or collapse) on double-click
    Private Sub pnlSidebar_DoubleClick(sender As Object, e As EventArgs) Handles
pnlSidebar.DoubleClick
        Try
            If isCollapsed Then
                ' Expand the sidebar
                StartSidebarTransition(EXPAND_WIDTH)
                ToggleButtonText(True)
            Else
                ' Collapse the sidebar
            End If
        End Try
    End Sub
End Class
```



```

        StartSidebarTransition(COLLAPSED_WIDTH)
        ToggleButtonText(False)
    End If
    isCollapsed = Not isCollapsed
Catch ex As Exception
    MessageBox.Show("An error occurred while toggling sidebar: " &
ex.Message)
    End Try
End Sub

' Start the sidebar transition animation
Private Sub StartSidebarTransition(target As Integer)
    targetWidth = target
    sidebarTransitionTimer.Start()
End Sub

' Smooth sidebar transition using Timer
Private Sub sidebarTransitionTimer_Tick(sender As Object, e As EventArgs)
Handles sidebarTransitionTimer.Tick
    Try
        If pnlSidebar.Width <> targetWidth Then
            ' Smoothly adjust the width step by step
            Dim stepSize As Integer = Math.Sign(targetWidth -
pnlSidebar.Width) * 10
            pnlSidebar.Width += stepSize

            ' Stop timer once the target width is reached
            If Math.Abs(pnlSidebar.Width - targetWidth) < Math.Abs(stepSize)
Then
                pnlSidebar.Width = targetWidth
                sidebarTransitionTimer.Stop()
            End If
        Else
            sidebarTransitionTimer.Stop()
        End If

        ' Reapply rounded corners after resizing
        SetRoundedCorners()

    Catch ex As Exception
        MessageBox.Show("An error occurred during sidebar transition: " &
ex.Message)
    End Try
End Sub

' Toggle button text visibility based on sidebar state
Private Sub ToggleButtonText(showText As Boolean)
    For Each pnl As Panel In pnlSidebar.Controls.OfType(Of Panel)()
        For Each ctrl In pnl.Controls
            If TypeOf ctrl Is Button Then
                Dim button = DirectCast(ctrl, Button)
                If showText Then
                    button.Text = button.Tag.ToString() ' Restore button
text
                Else
                    button.Tag = button.Text ' Store button text in Tag
                    button.Text = "" ' Hide button text
                End If
            End If
        End For
    End For
End Sub

```

```

        End If
    Next
End Sub

' Load the correct form based on the clicked panel
Private Sub LoadPanelForm(pnl As Panel)
    Try
        Select Case pnl.Name
            Case "pnlDashboard"
                LoadForm(New Dashboard_Page())
            Case "pnlAnalytics"
                LoadForm(New Analytics_Page())
            Case "pnlPayments"
                LoadForm(New Payments_Page())
            Case "pnlUsers"
                LoadForm(New Users_Page())
            Case "pnlProducts"
                LoadForm(New Products_Page())
            Case "pnlSuppliers"
                LoadForm(New Suppliers_Page())
            Case "pnlInventory"
                LoadForm(New Inventory_Page())
            Case "pnlOrders"
                LoadForm(New Orders_Page())
            Case "pnlMenu"
                LoadForm(New MenuManage_Page())
        End Select
    Catch ex As Exception
        MessageBox.Show("An error occurred while loading panel form: " &
ex.Message)
    End Try
End Sub

' Load the form inside the main panel
Private Sub LoadForm(form As Form)
    Try
        pnlMain.Controls.Clear() ' Clear existing controls
        form.FormBorderStyle = FormBorderStyle.None ' Remove form border
        form.TopLevel = False ' Make it a child control
        form.Dock = DockStyle.Fill ' Fill the panel
        pnlMain.Controls.Add(form)
        form.Show() ' Display the form
    Catch ex As Exception
        MessageBox.Show("An error occurred while loading form: " &
ex.Message)
    End Try
End Sub

' Attach hover and click events for all relevant sidebar panels and controls
Private Sub AddSidebarHoverAndClickEvents()
    ' Add hover effects and click events for each panel, picture box, and
button
    AddHoverEffectAndClick(pnlDashboard, PicboxDashboard, btnDashboard)
    AddHoverEffectAndClick(pnlAnalytics, PicboxAnalytics, btnAnalytics)
    AddHoverEffectAndClick(pnlPayments, picboxPayments, btnPayments)
    AddHoverEffectAndClick(pnlUsers, picboxUsers, btnUsers)
    AddHoverEffectAndClick(pnlProducts, picboxProducts, btnProducts)

```

```

        AddHoverEffectAndClick(pnlSuppliers, picboxSuppliers, btnSuppliers)
        AddHoverEffectAndClick(pnlInventory, picboxInventory, btnInventory)
        AddHoverEffectAndClick(pnlOrders, picboxOrders, btnOrders)
        AddHoverEffectAndClick(pnlMenu, picboxMenu, btnMenu)
    End Sub

    ' Add hover effects and click events for panels, picture boxes, and buttons
    Private Sub AddHoverEffectAndClick(pnl As Panel, picbox As PictureBox, btn
As Button)
        ' Store original background and text colors if not already stored
        If Not originalPanelColors.ContainsKey(pnl) Then
            originalPanelColors(pnl) = pnl.BackColor
        End If
        If Not originalPictureBoxColors.ContainsKey(picbox) Then
            originalPictureBoxColors(picbox) = picbox.BackColor
        End If
        If Not originalButtonColors.ContainsKey(btn) Then
            originalButtonColors(btn) = btn.BackColor
        End If
        If Not originalButtonTextColors.ContainsKey(btn) Then
            originalButtonTextColors(btn) = btn.ForeColor
        End If

        ' Attach hover and leave events for both picture boxes and buttons
        AddHandler picbox.MouseEnter, Sub(sender, e) ApplyHoverEffect(pnl,
picbox, btn)
        AddHandler btn.MouseEnter, Sub(sender, e) ApplyHoverEffect(pnl, picbox,
btn)

        AddHandler picbox.MouseLeave, Sub(sender, e) RevertHoverEffect(pnl,
picbox, btn)
        AddHandler btn.MouseLeave, Sub(sender, e) RevertHoverEffect(pnl, picbox,
btn)

        ' Attach click events
        AddHandler picbox.Click, Sub(sender, e) HandleClickEffect(picbox, pnl)
        AddHandler btn.Click, Sub(sender, e) HandleClickEffect(btn, pnl)
    End Sub

    ' Apply hover effect for buttons and picture boxes
    Private Sub ApplyHoverEffect(pnl As Panel, picbox As PictureBox, btn As
Button)
        pnl.BackColor = PanelHoverColor
        picbox.BackColor = PanelHoverColor
        btn.BackColor = ButtonHoverColor
        btn.ForeColor = ButtonTextHoverColor
    End Sub

    ' Revert hover effect on panel, picture box, and button
    Private Sub RevertHoverEffect(pnl As Panel, picbox As PictureBox, btn As
Button)
        pnl.BackColor = originalPanelColors(pnl)
        picbox.BackColor = originalPictureBoxColors(picbox)
        btn.BackColor = originalButtonColors(btn)
        btn.ForeColor = originalButtonTextColors(btn)
    End Sub

    ' Handle click effect and load the corresponding user control

```

```

    Private Sub HandleClickEffect(ctrl As Control, pnl As Panel)
        Try
            ApplyHoverEffect(pnl, GetAssociatedPictureBox(pnl),
GetAssociatedButton(pnl))

            ' Temporary click effect timer
            Using clickFeedbackTimer As New Timer With {.Interval = 200}
                AddHandler clickFeedbackTimer.Tick, Sub(sender, e)
                    RevertHoverEffect(pnl,
GetAssociatedPictureBox(pnl), GetAssociatedButton(pnl))
            clickFeedbackTimer.Stop()

            End Sub

            clickFeedbackTimer.Start()
        End Using

        ' Load the corresponding form based on the clicked panel
        LoadPanelForm(pnl)

    Catch ex As Exception
        MessageBox.Show("An error occurred while handling click effect: " &
ex.Message)
    End Try
End Sub

' Helper function to get the associated PictureBox from a panel
Private Function GetAssociatedPictureBox(pnl As Panel) As PictureBox
    Return pnl.Controls.OfType(Of PictureBox)().FirstOrDefault()
End Function

' Helper function to get the associated Button from a panel
Private Function GetAssociatedButton(pnl As Panel) As Button
    Return pnl.Controls.OfType(Of Button)().FirstOrDefault()
End Function

' Function to create a rounded rectangle for custom painting
Private Function CreateRoundedRectangle(rect As Rectangle, radius As
Integer) As GraphicsPath
    Dim path As New GraphicsPath()
    path.AddArc(rect.Left, rect.Top, radius, radius, 180, 90)
    path.AddArc(rect.Right - radius, rect.Top, radius, radius, 270, 90)
    path.AddArc(rect.Right - radius, rect.Bottom - radius, radius, radius,
0, 90)
    path.AddArc(rect.Left, rect.Bottom - radius, radius, radius, 90, 90)
    path.CloseAllFigures()
    Return path
End Function

' Apply rounded corners to the sidebar panel
Private Sub SetRoundedCorners()
    pnlSidebar.Region = New
Region(CreateRoundedRectangle(pnlSidebar.ClientRectangle, rad))
End Sub

' Control hover effects (both for buttons and picture boxes)
Private Sub Control_MouseEnter(sender As Object, e As EventArgs)
    Dim control = DirectCast(sender, Control)
    If control IsNot Nothing Then

```

```

        ApplyHoverEffect(DirectCast(control.Parent, Panel),
GetAssociatedPictureBox(control.Parent), GetAssociatedButton(control.Parent))
    End If
End Sub

Private Sub Control_MouseLeave(sender As Object, e As EventArgs)
    Dim control = DirectCast(sender, Control)
    If control IsNot Nothing Then
        RevertHoverEffect(DirectCast(control.Parent, Panel),
GetAssociatedPictureBox(control.Parent), GetAssociatedButton(control.Parent))
    End If
End Sub

' Event to handle the Logout button click - close all open forms
Private Sub btnLogout_Click(sender As Object, e As EventArgs) Handles
btnLogout.Click
    Try
        For Each frm As Form In Application.OpenForms.Cast(Of Form).ToList()
            frm.Close()
        Next
    Catch ex As Exception
        MessageBox.Show("An error occurred while logging out: " &
ex.Message, "Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try
End Sub

End Class

```

Chapter 5: Implementation and Testing

5.1 Implementation

The implementation of the **Canteen Management System (CMS)** followed an agile development approach, which allowed for iterative development, frequent testing, and continuous improvements. The project was divided into manageable sprints, each focusing on key aspects of the system such as user interface design, order and inventory management, payment processing, and data visualization. Key tasks included setting up the database, integrating front-end and back-end systems, and ensuring real-time synchronization between customer orders and inventory levels. Each phase of the project was rigorously tested to ensure that the system performed reliably under various use cases.

5.1.1 Tools Used

The **Canteen Management System** employed a range of tools and technologies to ensure a smooth and efficient implementation. Below is a description of these tools, including their specific applications within the project.

- **Visual Basic and .NET Framework:**
Visual Basic, paired with the .NET framework, formed the backbone of the system's development. The strong integration between front-end and back-end services within the .NET environment enabled us to efficiently build the core features of the system. Event-driven programming in Visual Basic facilitated the creation of a responsive and user-friendly interface, ensuring seamless user interactions, while the .NET libraries supported functionalities like instant billing and secure payment processing.
- **Microsoft SQL Server:**
Microsoft SQL Server was selected for managing the database of the CMS. It played a vital role in storing and managing data such as customer orders, inventory levels, and transaction records. SQL Server's real-time data processing capabilities ensured that the system maintained up-to-date information on stock levels, which helped admins manage supplies effectively.
- **LiveCharts:**
LiveCharts was integrated into the CMS to provide interactive and real-time data visualizations within the admin dashboard. LiveCharts offered rich, dynamic charts that displayed key analytics, such as sales trends, popular items, inventory levels, and customer order patterns. These visual representations made it easier for canteen managers to track performance at a glance and make data-driven decisions. By using LiveCharts, the system could provide admins with instant feedback through pie charts, bar graphs, and line charts, reflecting sales performance and inventory fluctuations in real-time.
- **Regex (Regular Expressions):**
Regular expressions (Regex) were used throughout the CMS for data validation and pattern matching, particularly in user input fields. For example, Regex was employed to validate customer email addresses, phone numbers, and payment information, ensuring that the data entered met the required format before submission. This helped

to minimize errors and maintain data integrity across the system. Regex also facilitated efficient search functionality within the system, allowing admins to quickly locate specific orders or inventory items based on keyword patterns.

- **Diagrams.helpful.dev:**

This tool was used to create and modify system diagrams during the planning and design phases. It helped the team visualize the architecture of the CMS, including the flow of data between customer interfaces, the database, and the admin dashboard. The diagrams were crucial in ensuring that all components of the system were correctly integrated.

By utilizing these tools and technologies, the **Canteen Management System** was successfully implemented with a focus on performance, usability, and real-time data management. Each tool played a unique role in delivering a cohesive, feature-rich system that met both customer and administrative needs, from order placement to billing and inventory management.

4.1.2 Description/Listing of major classes/methods

Module	Description
Login Page	Authenticates users and directs them to the appropriate dashboard (Admin/User).
Register Page	Allows new users to create accounts and validates their inputs using Regex.
Home Page	Provides quick navigation to the menu, cart (plate), and other relevant pages.
Menu Page	Displays available food items with details, allowing users to add items to cart.
Plate Page	Shows selected items in the cart and allows quantity adjustment or item removal.
Billing Page	Generates the final invoice and processes payments for the selected items.
Thank You Page	Displays a confirmation message after a successful purchase.
Online Payment Page	Integrates third-party payment gateway for secure online transactions.
Contact Us Page	Provides contact information and a feedback form for customer inquiries.
About Us Page	Shares details about the canteen and the CMS project.
Admin Dashboard	Centralized hub for admins to view analytics, manage orders, and monitor sales.
Analytics Page	Displays real-time charts and graphs using LiveCharts to show performance data.
Orders Page	Allows admins to view, update, and track customer orders.
Payment Page	Shows payment records and tracks transactions made by customers.
Users Page	Manages user accounts, including creation, updates, and deletion.
Suppliers Page	Manages suppliers and tracks incoming inventory from vendors.
Products Page	Manages the items offered in the menu, including adding, updating, and deleting.
Inventory Page	Tracks inventory levels in real-time and sends alerts for low stock.

4.2 Testing

Sign Up Page

Create Account

Welcome to CMS Family

FirstName LastName

Sex ☐ M ☐ F ☐ Others Age

Phone no

Email

Password

Confirm Password

Password length: 8-16 characters
At least one uppercase letter
At least one lowercase letter
At least one number
At least one special character (@#\$!%*)

Already have a account ? [Login](#)

Validation Error

Please correct the highlighted fields.

Sign Up Page

Create Account

Welcome to CMS Family

FirstName LastName

Sex ☒ M ☐ F ☐ Others Age

Phone no

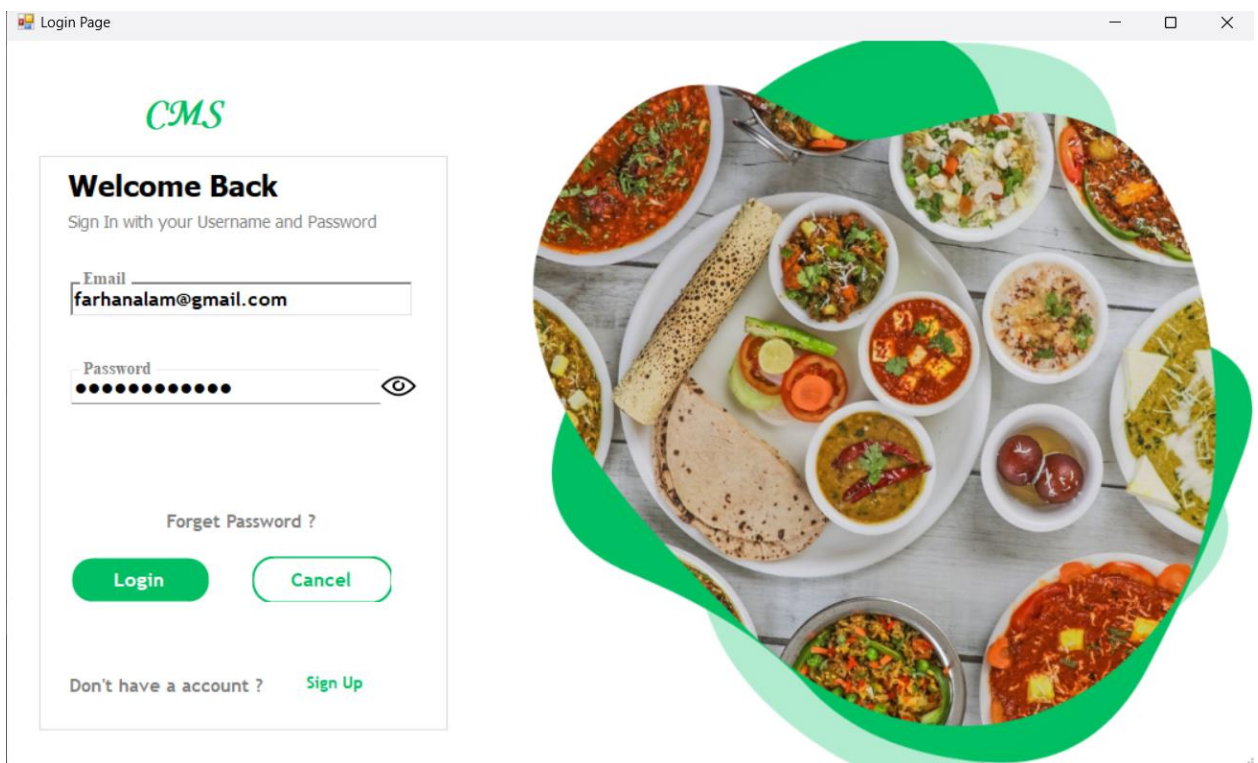
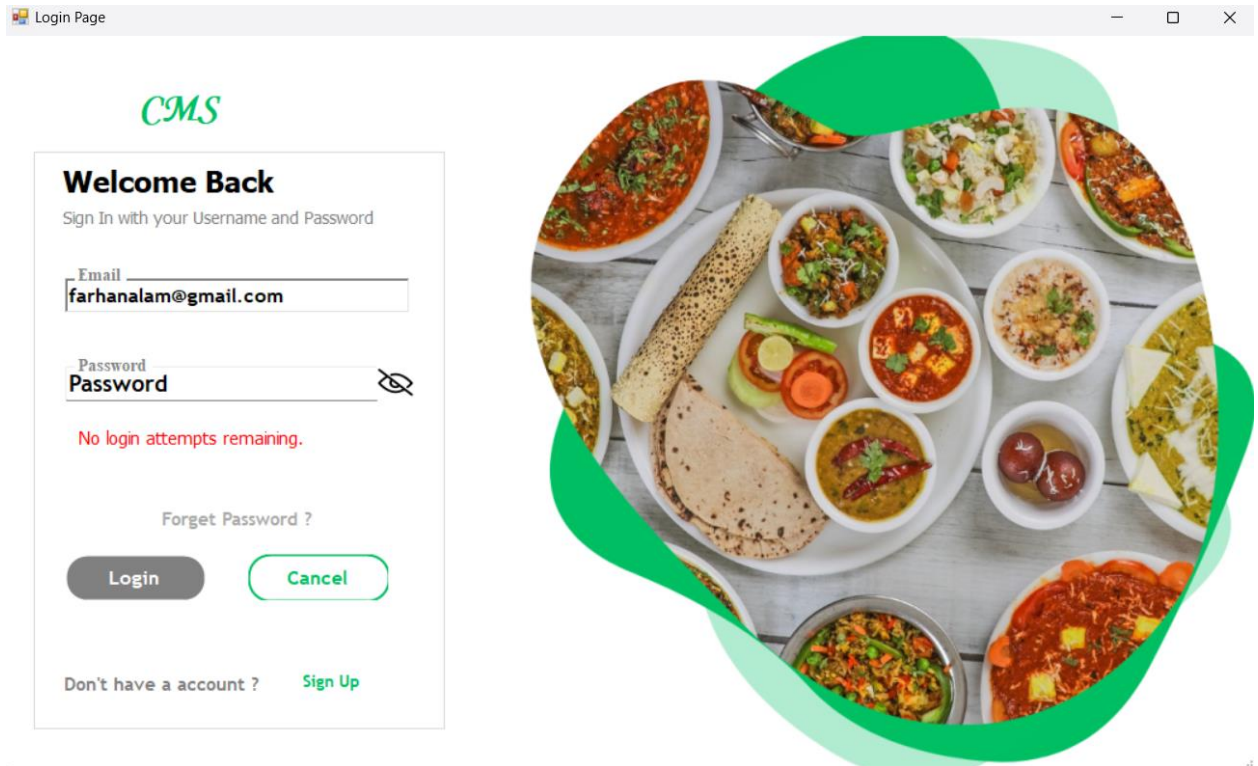
Email

Password

Confirm Password

Password length: 8-16 characters
At least one uppercase letter
At least one lowercase letter
At least one number
At least one special character (@#\$!%*)

Already have a account ? [Login](#)



Chapter 6: Conclusion and Recommendation

6.1 Conclusion:

The **Canteen Management System (CMS)** project successfully achieved its primary goal of automating and streamlining the operations of a campus canteen. The project focused on addressing key challenges such as long queues, manual order management, and inefficient payment processes. By implementing features like digital ordering, instant bill printing, real-time inventory tracking, and cashless payment integration, the system significantly improved both customer experience and operational efficiency.

The project contributed to modernizing the canteen's workflow, reducing human errors, and enabling faster service delivery. It met its initial aims by providing a user-friendly interface for customers and a comprehensive dashboard for administrators, which included sales analytics, order management, and inventory control. The integration of tools such as LiveCharts for data visualization and regular expressions (Regex) for input validation enhanced the system's functionality and security.

Although the project largely met its objectives, minor limitations were encountered, such as potential scalability issues for larger environments and reliance on stable internet connectivity for full functionality. Nonetheless, the major findings showed that automation improved overall efficiency, customer satisfaction, and data accuracy within the canteen environment. The CMS has laid the groundwork for further enhancements, with the potential for future upgrades to support larger-scale operations.

6.2 Recommendations

Based on the successful implementation of the Canteen Management System (CMS) and its impact on operational efficiency and customer satisfaction, several recommendations can be made to further enhance the system and its offerings:

User Experience Enhancements: Continue to prioritize the user interface (UI) design by conducting user testing sessions to gather feedback. This can help identify pain points and ensure that the system is intuitive and easy to navigate for both customers and staff.

Scalability Solutions: To address potential scalability issues, consider exploring cloud-based solutions that can handle increased user loads. This will ensure that the CMS can effectively support additional clients and larger canteen environments without compromising performance.

Internet Connectivity Options: Investigate alternative methods for ensuring reliable internet connectivity. This could include offline functionality for essential features or the use of local servers to minimize dependency on internet access.

Feature Expansion: In alignment with future plans, prioritize the integration of an in-app e-wallet and additional online payment options. This will enhance convenience for users and streamline the payment process.

Client Acquisition Strategy: Develop a strategic marketing plan to secure the first 50 clients. Focus on building partnerships with educational institutions and other organizations to showcase the benefits of the CMS and encourage adoption.

Regular Updates and Support: Establish a schedule for regular system updates that include new features, security enhancements, and performance improvements. Additionally, create a dedicated support team to assist clients with any issues they may encounter.

Data Security Measures: Implement robust data security protocols to protect user information and ensure compliance with relevant regulations. This is crucial in maintaining trust and confidence among users.

Feedback Mechanism: Introduce a formal feedback mechanism for users to share their experiences and suggestions for improvement. This can guide future developments and ensure the system continues to meet the evolving needs of its users.

By following these recommendations, the Canteen Management System can build on its initial success and adapt to the growing demands of the market, ultimately leading to enhanced functionality, improved customer satisfaction, and increased operational efficiency.

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