Design Patterns Lab - Java Implementation

Patterns Covered: Adapter, Flyweight, Proxy, Facade

Objective: Implement each design pattern using simplified Java classes and simulate behavior using

printed output.

Part 1: Adapter Pattern - Legacy Sensor Integration

Scenario:

You're developing a weather dashboard that needs to integrate legacy sensors with different APIs.

Task:

Create adapter classes that allow legacy sensors to conform to a common interface.

Suggested Classes:

- Sensor (interface) defines getData()
- TemperatureSensorLegacy has readTemp()
- HumiditySensorLegacy has getHumidityLevel()
- TemperatureSensorAdapter adapts TemperatureSensorLegacy to Sensor
- HumiditySensorAdapter adapts HumiditySensorLegacy to Sensor
- Main uses the adapters to print sensor data

Expected Output:

Temperature Sensor: 23°C Humidity Sensor: 50%

Part 2: Flyweight Pattern - Text Editor Formatting

Scenario:

A text editor needs to store and render many characters with shared formatting (font, size, style).

Task:

Use the Flyweight pattern to share TextFormat objects between characters.

Suggested Classes:

- TextFormat contains font, size, style
- TextFormatFactory returns shared TextFormat objects
- FormattedCharacter stores a character and a TextFormat
- Main prints characters and their formatting

Expected Output:

```
Char: H | Format: Arial, 12pt, Bold
Char: e | Format: Arial, 12pt, Bold
Char: l | Format: Arial, 12pt, Bold
Char: l | Format: Times, 12pt, Italic
Char: o | Format: Times, 12pt, Italic
```

Part 3: Proxy Pattern - Database Access Control

Scenario:

Restrict database access based on user role using a proxy class.

Task:

Create a proxy that allows only "admin" to access the database and blocks "guest" users.

Suggested Classes:

- Database (interface) defines query(String sql)
- RealDatabase executes the actual query
- DatabaseProxy checks user role before allowing access
- Main simulates both admin and guest users

Expected Output:

```
[Admin] Executing query: SELECT * FROM users
[Guest] Access denied for query: SELECT * FROM users
```

Part 4: Facade Pattern - E-commerce Checkout

Scenario:

You're building an e-commerce checkout system that handles inventory, payment, order logging, and shipping.

Task:

Use a facade to simplify the checkout process into a single method call.

Suggested Classes:

- InventoryService checks item availability
- PaymentService processes payments
- OrderService logs the order
- ShippingService handles shipping
- CheckoutFacade coordinates the above services
- Main uses CheckoutFacade to perform a full checkout

Expected Output:

Checking inventory for item: Book Processing payment of \$19.99 Logging order: Book Scheduling shipping for Book Checkout complete.

Submission Notes:

- Organize each pattern in its own Java package or folder.
- Use System.out.println() for simulating functionality.
- Keep the Main class clean and only for testing the pattern.
- Use interfaces and proper OOP practices wherever applicable.