

**Q1:** Algorithm **A** does a particular task in  $5n^2$  steps. Algorithm **B** does the same task in  $25n+1000$  steps: {1+1+1+5=8}

a. *What is the best case time complexity of each algorithm?*

b. *What is the worst case time complexity of each algorithm?*

c. *Which algorithm is more efficient by Big-O standards? Why?*

d. *Under what conditions, if any, would the “less efficient” algorithm execute more quickly than the “more efficient” algorithm?*

**Q2:** Assume a queue ADT implemented using arrays with rear\_index and front\_index initialized with a value of 3. How the internal array of the queue with size 8 would look like after inserting the following values? {7}

2,3,7,4,6,5,1

**Q3:** What would be the output of the following code?

{5}

```
queue<int> q;
stack<int> s;

for (int i=1;i<=5;i++) {
    q.push(i);
    s.push(i*2);
}

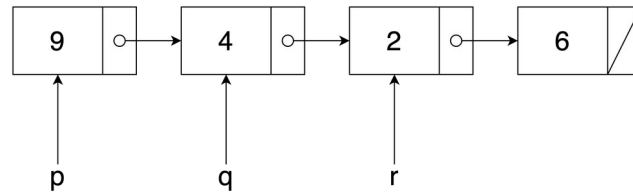
while (!s.empty()) {
    q.push(s.top());
    s.pop();
}

while (!q.empty()) {
    cout<<s.top()<<" ";
    q.pop();
}
```

**Q4:** Convert the following expression into postfix:  $5+3-7*4/2-1$

{10}

**Q5:** Given the following linked structures, what would be result of the following expressions? In case of an error, explain it. {10}



a. `p->data->next`

b. `q->next == r`

c. `q->prev == p`

d. `p->next->next->data`

e. `p->data + r->data`

f. `q->next + r->next`

g. `r->next->next->data`

h. `r->next == 6`

i. `(p+sizeof(node)) == q`

j. `p->next->next == r`

**Q6:** Write code for displaying an STL based list passed as constant and by references

{10}

```
template<typename T>  
void display(const list<T> &l) {
```