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Lab#03

1. WIMP Interface: Task Manager (Tkinter)

```
import tkinter as tk

from tkinter import simpledialog, messagebox, filedialog

import json

tasks = []

def add_task():
    title = simpledialog.askstring("Add Task", "Enter task title:")
    deadline = simpledialog.askstring("Add Task", "Enter deadline (e.g., 2025-05-10):")
    if title and deadline:
        tasks.append({"title": title, "deadline": deadline})
        refresh_tasks()

def edit_task():
    selected = task_listbox.curselection()
```

```
if selected:
    index = selected[0]
    task = tasks[index]
    new_title = simpledialog.askstring("Edit Task", "Edit title:",
initialvalue=task["title"])
    new_deadline = simpledialog.askstring("Edit Task", "Edit deadline:",
initialvalue=task["deadline"])
    if new title and new deadline:
       tasks[index] = {"title": new_title, "deadline": new_deadline}
       refresh tasks()
def delete_task():
  selected = task listbox.curselection()
  if selected:
    index = selected[0]
    tasks.pop(index)
    refresh tasks()
def refresh_tasks():
  task listbox.delete(0, tk.END)
  for task in tasks:
    task_listbox.insert(tk.END, f"{task['title']}- Due: {task['deadline']}")
def save tasks():
  file_path = filedialog.asksaveasfilename(defaultextension=".json")
  if file_path:
    with open(file path, "w") as f:
      json.dump(tasks, f)
```

```
def load_tasks():
  file path = filedialog.askopenfilename(filetypes=[("JSON files", "*.json")])
  if file path:
    with open(file path, "r") as f:
      loaded_tasks = json.load(f)
      tasks.clear()
      tasks.extend(loaded tasks)
      refresh tasks()
# Setup window
root = tk.Tk()
root.title("Task Manager (WIMP Interface)")
root.geometry("400x400")
# Menu bar
menu_bar = tk.Menu(root)
file menu = tk.Menu(menu bar, tearoff=0)
file_menu.add_command(label="Save", command=save_tasks)
file_menu.add_command(label="Load", command=load_tasks)
file menu.add separator()
file menu.add command(label="Exit", command=root.quit)
menu_bar.add_cascade(label="File", menu=file_menu)
root.config(menu=menu bar)
# Task list
task_listbox = tk.Listbox(root, font=("Arial", 12))
```

messagebox.showinfo("Saved", "Tasks saved successfully.")

task_listbox.pack(fill=tk.BOTH, expand=True, padx=10, pady=10)

Buttons

btn frame = tk.Frame(root)

btn frame.pack(pady=10)

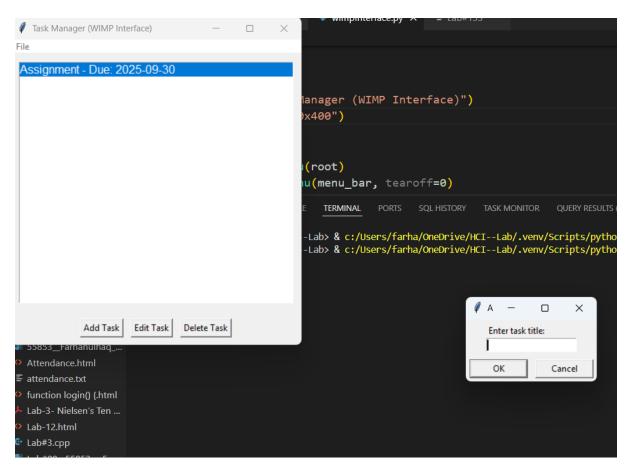
tk.Button(btn_frame, text="Add Task", command=add_task).grid(row=0, column=0, padx=5)

tk.Button(btn_frame, text="Edit Task", command=edit_task).grid(row=0, column=1, padx=5)

tk.Button(btn_frame, text="Delete Task", command=delete_task).grid(row=0, column=2, padx=5)

root.mainloop()

Interface:



2. Direct Manipulation Enhancements:

```
import tkinter as tk
from tkinter import simpledialog, messagebox
from tkcalendar import DateEntry
tasks = []
def add_task():
  def save():
    title = title_entry.get()
    deadline = date_entry.get()
    if title:
      tasks.append({'title': title, 'deadline': deadline})
      refresh_tasks()
      popup.destroy()
  popup = tk.Toplevel(root)
  popup.title("Add Task")
  tk.Label(popup, text="Title:").pack()
  title_entry = tk.Entry(popup)
  title_entry.pack()
  tk.Label(popup, text="Deadline:").pack()
  date_entry = DateEntry(popup, width=12, background='darkblue',
           foreground='white', borderwidth=2)
  date entry.pack()
  tk.Button(popup, text="Save", command=save).pack()
```

```
def move up():
  index = task_listbox.curselection()
  if index and index[0] > 0:
    tasks[index[0] - 1], tasks[index[0]] = tasks[index[0]], tasks[index[0] - 1]
    refresh_tasks()
    task_listbox.selection_set(index[0] - 1)
def move_down():
  index = task_listbox.curselection()
  if index and index[0] < len(tasks) - 1:
    tasks[index[0] + 1], tasks[index[0]] = tasks[index[0]], tasks[index[0] + 1]
    refresh_tasks()
    task_listbox.selection_set(index[0] + 1)
def refresh_tasks():
  task_listbox.delete(0, tk.END)
  for task in tasks:
    task listbox.insert(tk.END, f"{task['title']} - Due: {task['deadline']}")
root = tk.Tk()
root.title("Direct Manipulation Task Manager")
root.geometry("400x400")
task listbox = tk.Listbox(root, font=("Arial", 12))
task_listbox.pack(fill=tk.BOTH, expand=True, padx=10, pady=10)
btn_frame = tk.Frame(root)
```

```
btn_frame.pack()
```

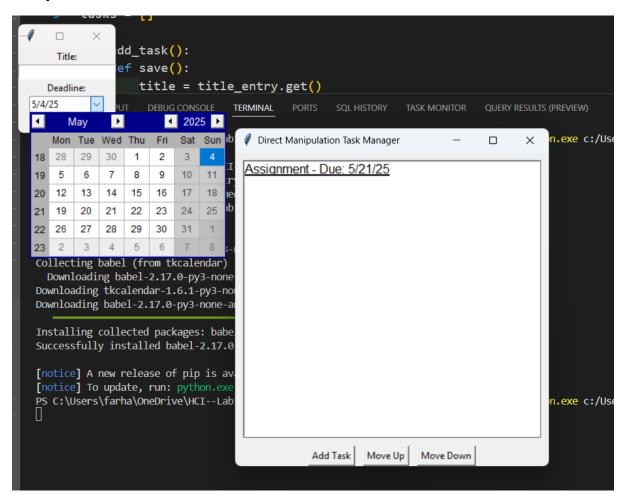
tk.Button(btn_frame, text="Add Task", command=add_task).grid(row=0, column=0, padx=5)

tk.Button(btn_frame, text="Move Up", command=move_up).grid(row=0, column=1, padx=5)

tk.Button(btn_frame, text="Move Down", command=move_down).grid(row=0, column=2, padx=5)

root.mainloop()

Output:



3.CLI Calculator — Add More Operations

Here we add exponentiation and modulus operations to the CLI calculator:

```
def cli_calculator():
  print("Welcome to the Extended CLI Calculator!")
  while True:
    print("\nAvailable Commands: add, subtract, multiply, divide, exponent,
modulus, quit")
    command = input("Enter a command: ").strip().lower()
    if command == "quit":
      print("Exiting the calculator. Goodbye!")
      break
    try:
      num1 = float(input("Enter first number: "))
      num2 = float(input("Enter second number: "))
      if command == "add":
        print(f"Result: {num1 + num2}")
      elif command == "subtract":
        print(f"Result: {num1 - num2}")
      elif command == "multiply":
        print(f"Result: {num1 * num2}")
      elif command == "divide":
        print(f"Result: {num1 / num2}")
      elif command == "exponent":
        print(f"Result: {num1 ** num2}")
      elif command == "modulus":
        print(f"Result: {num1 % num2}")
```

```
else:
    print("Invalid command. Try again.")

except ValueError:
    print("Invalid input. Please enter numbers.")

except ZeroDivisionError:
    print("Error: Division by zero.")

cli_calculator()
```

Output:

```
Welcome to the Extended CLI Calculator!

Available Commands: add, subtract, multiply, divide, exponent, modulus, quit Enter a command: add Enter first number: 45
Enter second number: 4
Result: 49.0

Available Commands: add, subtract, multiply, divide, exponent, modulus, quit Enter a command:
```

4. Menu-Driven To-Do List — Mark Tasks as Completed

Here we add an option to mark tasks as completed:

```
def menu_driven_todo():
    tasks = [] # List to store tasks with completed status
    while True:
        print("\n--- To-Do List Menu ---")
        print("1. Add Task")
        print("2. View Tasks")
        print("3. Mark Task as Completed")
```

```
print("4. Delete Task")
print("5. Quit")
choice = input("Enter your choice: ").strip()
if choice == "1":
  task = input("Enter the task: ")
  tasks.append({"title": task, "completed": False})
  print(f"Task '{task}' added.")
elif choice == "2":
  if tasks:
    print("\nTasks:")
    for i, task in enumerate(tasks, 1):
      status = "√" if task["completed"] else "X"
       print(f"{i}. [{status}] {task['title']}")
  else:
    print("No tasks found.")
elif choice == "3":
  if tasks:
    task num = int(input("Enter the task number to mark as completed: "))
    if 1 <= task_num <= len(tasks):
      tasks[task_num - 1]["completed"] = True
       print(f"Task '{tasks[task_num - 1]['title']}' marked as completed.")
    else:
       print("Invalid task number.")
  else:
```

```
print("No tasks to mark.")
    elif choice == "4":
      if tasks:
        task_num = int(input("Enter the task number to delete: "))
        if 1 <= task_num <= len(tasks):
           removed_task = tasks.pop(task_num - 1)
           print(f"Task '{removed_task['title']}' deleted.")
         else:
           print("Invalid task number.")
       else:
         print("No tasks to delete.")
    elif choice == "5":
      print("Exiting the to-do list. Goodbye!")
       break
    else:
      print("Invalid choice. Try again.")
menu_driven_todo()
```

Output:

```
Output
--- To-Do List Menu ---
1. Add Task
2. View Tasks
3. Mark Task as Completed
4. Delete Task
5. Quit
Enter your choice: 1
Enter the task: Assignment
Task 'Assignment' added.
--- To-Do List Menu ---
1. Add Task
2. View Tasks
3. Mark Task as Completed
4. Delete Task
5. Quit
Enter your choice: 2
Tasks:
1. [X] Assignment
--- To-Do List Menu ---
1. Add Task
2. View Tasks
3. Mark Task as Completed
4. Delete Task
5. Quit
Enter your choice: 5
Exiting the to-do list. Goodbye!
```

<u> 5.Form-Based Interface — Complete Registration Form</u>

Here we extend the user registration form with more fields and validation:

```
def form_based_registration():
  print("--- User Registration Form ---")
  name = input("Enter your name: ")
  email = input("Enter your email: ")
  age = input("Enter your age: ")
  password = input("Create a password: ")
  # Basic Validation
  if not name or not email or not age or not password:
    print("Error: All fields are required.")
    return
  if "@" not in email or "." not in email:
    print("Error: Invalid email format.")
    return
  try:
    age = int(age)
    if age <= 0:
      print("Error: Age must be positive.")
      return
  except ValueError:
    print("Error: Age must be a number.")
    return
  print("\nRegistration Successful!")
```

```
print(f"Name: {name}")
print(f"Email: {email}")
print(f"Age: {age}")
# Note: For security reasons, we should not print password details.
```

form_based_registration()

Output:

```
Output

--- User Registration Form ---
Enter your name: Farhan-Ul-Haq
Enter your email: F.ulhaq@gmail.com
Enter your age: 19
Create a password: Farhan123

Registration Successful!
Name: Farhan-Ul-Haq
Email: F.ulhaq@gmail.com
Age: 19

=== Code Execution Successful ===
```

THE END