

# FARHAD CADER

*Undergraduate BScEng (Hons) in Computer Engineering*

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## SUMMARY

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Following a Bachelor's degree in computer Engineering with comprehensive expertise in data structures and algorithms, OOP, and object-oriented design patterns. Proficient in JavaScript, Python, C++, C#, and C languages, with a solid understanding of database concepts. Skilled in MERN stack and Spring Boot frameworks, with experience in mobile app and web app development. Knowledgeable in machine learning and deep learning techniques. Adept at utilizing Git and Jira for efficient version control and project management. Seeking internship opportunities to gain hands-on experience and contribute to impactful projects in software engineering, leveraging my technical expertise and passion for enhancing software development processes.

## TECHNICAL SKILLS

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**Technical Fields:** Data Structures and Algorithms, OOP, Machine Learning, Design Patterns, DBMS, NoSQL

**Languages/Databases:** Python, Java, JavaScript, SQL, C++, C, C#, MySQL, MongoDB, Firebase

**Tools/Frameworks/APIs:** Node, Express, Spring Boot, REST API, React, Flutter, WPF, Bootstrap, Tailwind, Pandas, Scikit-learn, Git, Jira, AWS, VS Code, IntelliJ IDEA, PyCharm, Anaconda, Postman

**Soft Skills:** Problem-Solving, Communication, Organization and Time Management, Teamwork, Critical Thinking, Diligent, Interpersonal, Multitasking

## PROJECTS

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### Automated Grading System for Coding Assignments

*Web Application*

- Implemented features allowing lecturers to create coding contests and students to enroll and submit their solutions and Utilized APIs for evaluating student codes based on test cases and expected outputs.
- Technologies used: MongoDB, Express.js, React.js, Node.js, HTML, CSS, JavaScript, Git, Figma, Tailwind, Monaco Code Editor.

### Live Train Tracking System

*Web Application*

- Implemented the back-end using Spring Boot framework to handle train schedule updates and user interactions.
- Implemented features allowing users to add trains to the updating train schedule and mark the current railway station of trains based on the train timetable.
- Technologies used: Spring Boot, React, MySQL, HTML, CSS, JavaScript, Bootstrap, Git, Figma

### Online Food Ordering Mobile App

*Mobile Application*

- Developed a mobile application for online food ordering using Flutter framework and Firebase for back-end.
- Implemented features allowing users to browse menus, place orders, and make payments using Stripe payment gateway.
- Technologies used: Flutter, Firebase, Dart, Stripe, Git

### Student Registration System

*Desktop Application*

- Designed and developed a desktop application to streamline the student registration process and manage student data efficiently.
- Implemented CRUD operations for managing users, students, courses, and modules with an intuitive user interface. Incorporated a GPA calculation
- Technologies used: WPF, C#, XAML, SQLite

### Football Win Prediction

*Machine Learning*

- Conducted a machine learning project to predict football match outcomes using supervised learning techniques. Implemented and compared the performance of two popular algorithms: Random Forest and Decision Trees.
- Evaluated the models' performance using metrics such as accuracy, precision, recall, and F1-score.

## EDUCATION

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### University of Ruhuna

*BScEng (Hons) in Computer Engineering undergraduate*

*2021 – Current*

### Holy Cross College, Kalutara

*GCE Advanced Level – Mathematics*

*2016-2018*

### Muslim Central College, Kalutara

*GCE Ordinary Level*

*2005 - 2015*

## CERTIFICATIONS

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**Python - HackerRank, University of Moratuwa, Sololearn**

**Python for Data Science, AI and Development - IBM**

**Problem Solving - HackerRank**

**Java - Codefinity**

**DevOps with AWS - LinkedIn**

**Advanced React - Meta**

**Version Control with Git - LinkedIn**

**Introduction to Cloud Computing - IBM**

**Introduction to Back-End Development - Meta**

**SQL - codecademy**

**Introduction to Front-End Development - Meta**

**C Sharp - HackerRank**

**C++ - LinkedIn**

**C - Sololearn**

## AWARDS AND ACHIVEMENTS

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### **Eminence 2022 — Winners**

*Intrafaculty hackathon competition organized by Women in Engineering Affinity Group, IEEE Student Branch, University of Ruhuna*

### **HackerRank Achievements**

*Gold Badge in Problem Solving, Algorithms, Python, C and C++. ([hackerrank.com/profile/FourZeroFour](https://hackerrank.com/profile/FourZeroFour))*

## REFERENCES

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### **Dr. Kushan Sudheera**

Senior Lecturer

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University of Ruhuna

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