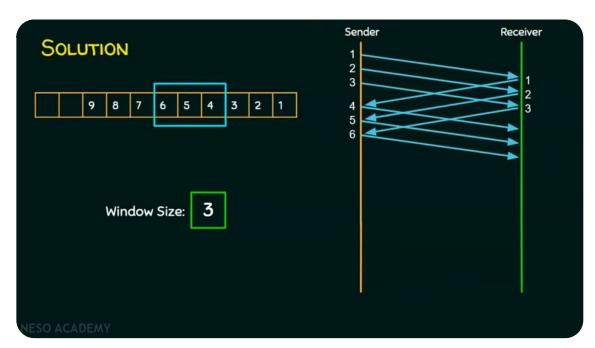
## QUESTION

Station A needs to send a message consisting of 9 packets to station B using a sliding window (window size 3) and go-back-n error control strategy. All packets are ready and immediately available for transmission. If every 5th packet that A transmits gets lost (but no ACKs from B ever get lost), then what is the number of packets that A will transmit for sending the message to B? [GATE CS 2006]

- (A) 12
- (B) 14
- (C) 16
- (D) 18

ESO ACADEMY

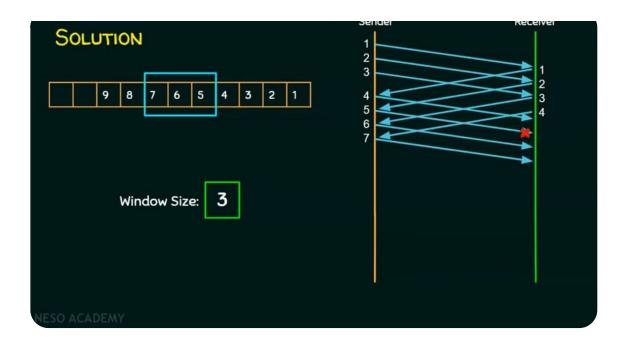
05:40

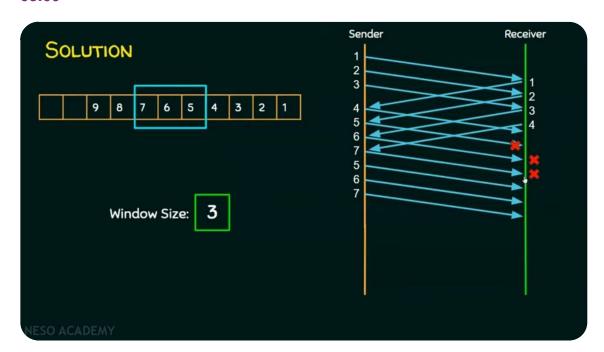


06:44

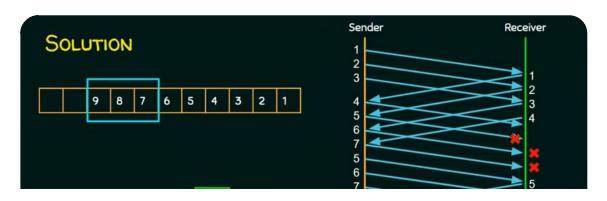
Sanda

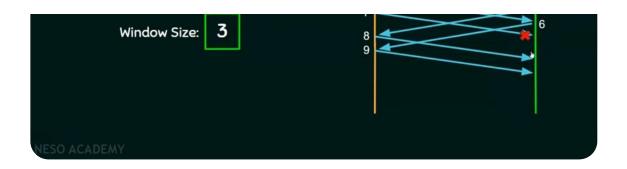
Pocoivor

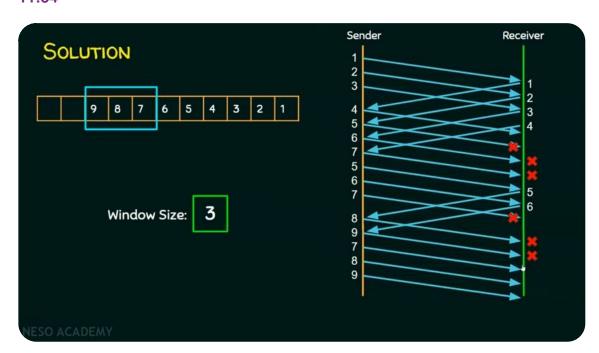




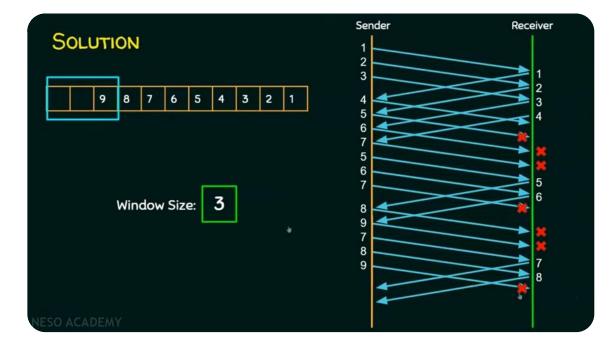
### 10:35

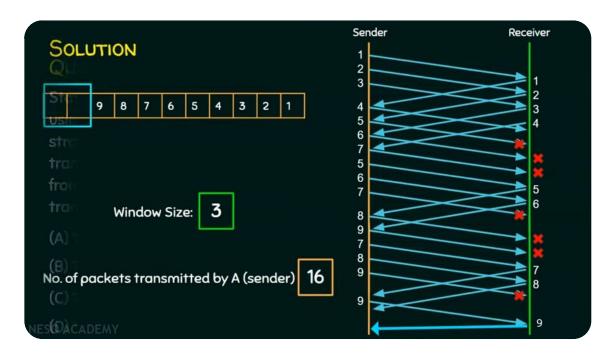






### 13:12





# QUESTION

Station A needs to send a message consisting of 9 packets to station B using a sliding window (window size 3) and go-back-n error control strategy. All packets are ready and immediately available for transmission. If every 5th packet that A transmits gets lost (but no ACKs from B ever get lost), then what is the number of packets that A will transmit for sending the message to B?

- (A) 12
- (B) 14

No. of packets transmitted by A (sender) 16

(C) 16 💉 (D) 18 DEMY