



20:13




Memory	Code								
$n: 2$ $square: \{...\}$ $square2: 4$ $square4: 16$	<table border="1" style="border-collapse: collapse; width: 100%;"> <thead> <tr> <th style="padding: 5px;">Memory</th> <th style="padding: 5px;">Code</th> </tr> </thead> <tbody> <tr> <td style="padding: 5px; vertical-align: top;"> $num: 2$ $ans: 4$ </td> <td style="padding: 5px; vertical-align: top;"> $return ans$ </td> </tr> </tbody> </table> <table border="1" style="border-collapse: collapse; width: 100%;"> <thead> <tr> <th style="padding: 5px;">Memory</th> <th style="padding: 5px;">Code</th> </tr> </thead> <tbody> <tr> <td style="padding: 5px; vertical-align: top;"> $num: 4$ $ans: 16$ </td> <td style="padding: 5px; vertical-align: top;"> $return ans$ </td> </tr> </tbody> </table>	Memory	Code	$num: 2$ $ans: 4$	$return ans$	Memory	Code	$num: 4$ $ans: 16$	$return ans$
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```

1 var n = 2;
2 function square (num) {
3   var ans = num * num;
4   return ans;
5 }
6 var square2 = square(n);
7 var square4 = square(4);
        
```




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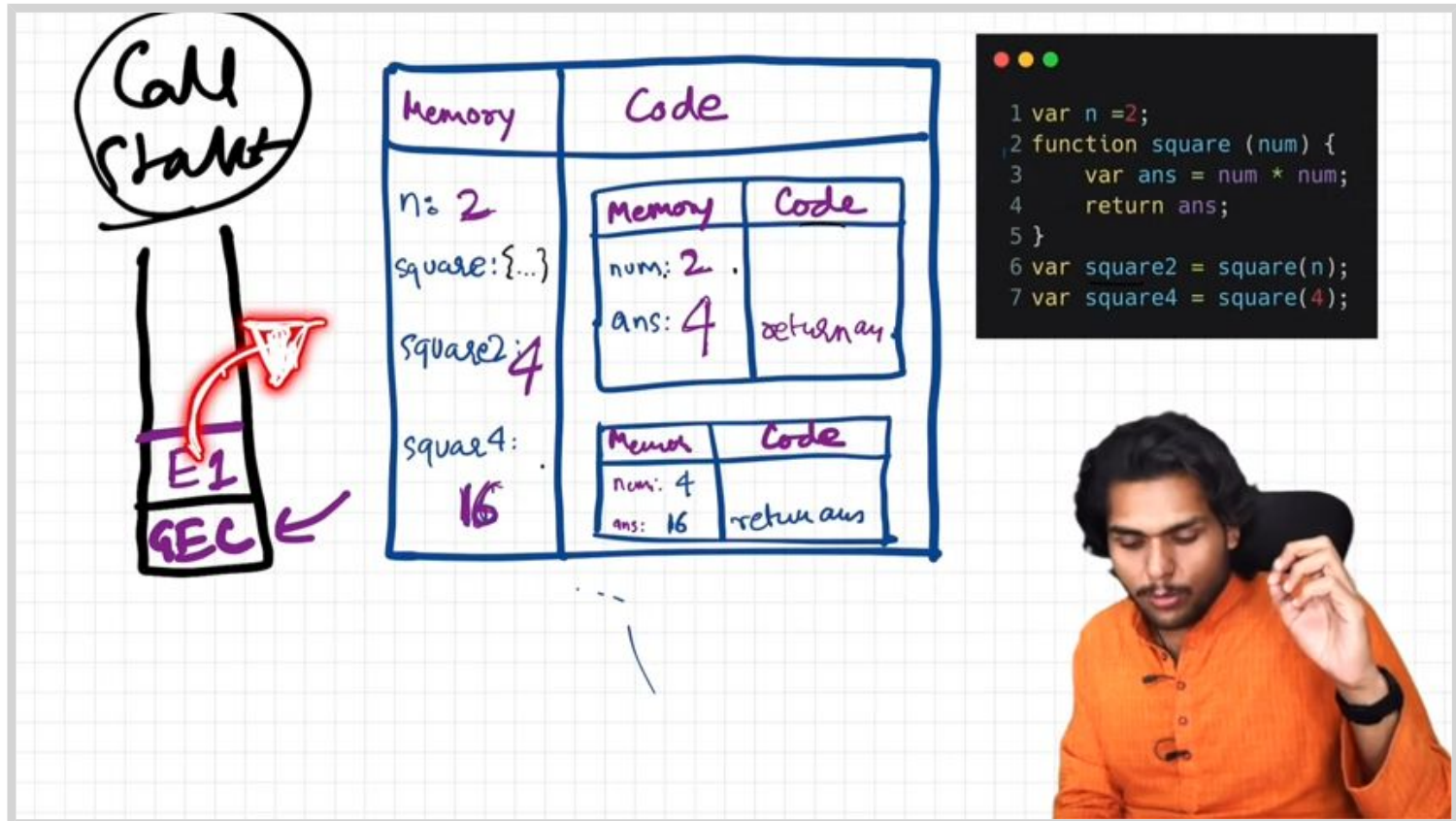
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CALLSTACK is also known as:-

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- # 0. Call Stack
1. Execution Context Stack
 2. Program Stack
 3. Control Stack
 4. Runtime Stack
 5. Machine Stack
- 