

EP. 2

JAVA INTERVIEW



By Ashay Nayak

*Hi Priya! I am Ashay.
I am going to take
your technical round.*

*Hey Ashay! Thanks
for giving me this
oppportunity.*



*I am going to ask
few Java Questions.*

okay.



What should be preferred when there are a lot of updates required to be done in the data? String or StringBuffer.

StringBuffer



It is because if we use String object then every time we update the data, we create a new object which makes it inefficient or time-consuming whereas using StringBuffer will allow updating the data in the same object (as it is mutable).

*hmmm...
Why?*




*ok. Let's move to next
question*

Sure.



HOW MANY OBJECTS WILL BE CREATED FOR THE FOLLOWING CODE?



```
String str1 = "abc";  
String str2 = "abc";
```



okay.

Only one object is created.
String str1 will create a
new object in the string
pool, while String str2 will
create a reference to the
String str1.

TO BE CONTINUED...



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