

### FACULTY OF ELECTRICAL AND ELECTRONICS ENGINEERING TECHNOLOGY

## **REPORT**

# BVI 3114 APPLICATION SYSTEM OPTIMIZATION II

# Problem-Based Learning Assessment: IoT Sensor Data Forecasting System

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### 1.0 INTRODUCTION

Modern laboratories generate and depend on delicate environmental and spatial conditions. A brief surge in temperature, an undetected rise in airborne contaminants, or a trolley left in a robot's path can derail experiments, waste energy, and jeopardise safety. Conventional monitoring is **reactive**—humans notice an anomaly after it appears and scramble to correct it.

This report documents a **problem-based learning (PBL) project** that transforms that reactive posture into a predictive, automated workflow. The solution we develop combines:

- **Multimodal sensing** Grove temperature-humidity, light-intensity, air-quality, and **ultrasonic distance** modules connected to an ESP32 microcontroller capture real-time environmental and proximity data.
- **Cloud streaming** The ESP32 publishes each reading, time-stamped, to Google Sheets, creating a continuously growing dataset without local servers.
- **Visual analytics** Google Looker Studio converts the raw streams into mobile-friendly dashboards, giving stakeholders immediate situational awareness anywhere on campus.
- Forecasting intelligence Short-term predictors (moving average, ARIMA, and Prophet) ingest historical sensor data to forecast the next 24 hours of temperature, CO<sub>2</sub>, light levels, and distance measurements from the ultrasonic sensor.
- **Proactive control logic** Forecast outputs drive edge-side rules (e.g., *pre-activate* ventilation when predicted  $CO_2$  will exceed 1 000 ppm; reroute an autonomous cart if ultrasonic distance is projected below 15 cm), shifting the lab from "monitor-and-react" to "anticipate-and-act."

Framed by the guiding question

"How can we foresee tomorrow's environmental and spatial states and intervene before thresholds are breached?"

the project leads students through the full IoT analytics pipeline: sensing, cloud integration, statistical forecasting, automated response, and iterative evaluation. The result is a demonstrator of how inexpensive hardware and open-source tools can make laboratory spaces smarter, safer, and more sustainable while cultivating learners' skills in data engineering, time-series analysis, and systems thinking.

### 2.0 PROCCES

### o ARDUINO CODE

```
#include <WiFi.h>
#include <HTTPClient.h>
#include < Arduino Json.h >
#include <Ultrasonic.h>
// WiFi credentials
const char* ssid = "vivo V23 5G";
const char* password = "123456789";
// Google Script ID - deploy as web app and get the URL
const char* scriptURL =
"https://script.google.com/macros/s/AKfycbz8tL6KiAsTixmGAz9g8FlHeyxLuQrTqSXmqcvMtZV
-P2PpRFp7_V4ZFJyI7zOALtkV/exec";
// Ultrasonic sensor configuration
const int ultrasonicPin = 13; // Digital pin connected to ultrasonic sensor
Ultrasonic ultrasonic(ultrasonicPin);
// Data sending interval (in milliseconds)
const unsigned long sendInterval = 10000; // 10 seconds
unsigned long previousMillis = 0;
void setup() {
// Initialize serial communication
Serial.begin(115200);
delay(1000);
Serial.println("ESP32 Ultrasonic Ranger Data Logger");
// Connect to WiFi
WiFi.begin(ssid, password);
Serial.print("Connecting to WiFi");
while (WiFi.status() != WL CONNECTED) {
delay(500);
Serial.print(".");
Serial.println();
Serial.print("Connected to WiFi with IP: ");
Serial.println(WiFi.localIP());
```

```
void loop() {
unsigned long currentMillis = millis();
// Check if it's time to send data
if (currentMillis - previousMillis >= sendInterval) {
previousMillis = currentMillis;
// Read distance from ultrasonic sensor (in cm)
long distance = ultrasonic.read();
Serial.print("Distance: ");
Serial.print(distance);
Serial.println(" cm");
// Send data to Google Sheets
sendDataToGoogleSheets(distance);
void sendDataToGoogleSheets(long distance) {
// Check WiFi connection
if (WiFi.status() != WL_CONNECTED) {
Serial.println("WiFi not connected");
return;
}
HTTPClient http;
http.begin(scriptURL);
http.addHeader("Content-Type", "application/json");
// Create JSON data
StaticJsonDocument<200> doc;
doc["distance"] = distance;
String jsonString;
serializeJson(doc, jsonString);
// Send HTTP POST request
int httpResponseCode = http.POST(jsonString);
if (httpResponseCode > 0) {
String response = http.getString();
Serial.println("HTTP Response code: " + String(httpResponseCode));
Serial.println("Response: " + response);
} else {
Serial.print("Error on sending POST: ");
Serial.println(httpResponseCode);
http.end();
```

```
// Script to receive sensor data from ESP32 and log it to Google Sheets
function doGet(e) {
return handleResponse(e);
function doPost(e) {
return handleResponse(e);
function handleResponse(e) {
// Process the incoming request
var lock = LockService.getScriptLock();
lock.tryLock(5000); // Wait 10 seconds for other processes to complete
try {
// Get the active sheet
var spreadsheet = SpreadsheetApp.openByUrl("https://docs.google.com/spreadsheets/d/1m3oH-
Ay2DI6iSvqG7pEf70r8MebjJTJhXH4hbwpEDcE/edit");
var sheet = spreadsheet.getSheetByName("Sheet1");
// Parse the incoming data
var payload;
if (e.postData && e.postData.contents) {
payload = JSON.parse(e.postData.contents);
} else if (e.parameter) {
payload = e.parameter;
} else {
return ContentService.createTextOutput(JSON.stringify({
'status': 'error',
'message': 'No data received'
 })).setMimeType(ContentService.MimeType.JSON);
// Prepare data array for the sheet
var timestamp = new Date();
var data = [timestamp];
// Get sensor data based on what's available in the payload
// Add appropriate sensor values to the data array
if (payload.temperature !== undefined)
data.push(parseFloat(payload.temperature));
if (payload.humidity !== undefined)
data.push(parseFloat(payload.humidity));
if (payload.moisture !== undefined)
data.push(parseFloat(payload.moisture));
if (payload.light !== undefined) data.push(parseFloat(payload.light));
if (payload.motion !== undefined) data.push(payload.motion);
if (payload.distance !== undefined)
data.push(parseFloat(payload.distance));
// Insert data into the next row
sheet.appendRow(data);
// Return success response
```

```
return ContentService.createTextOutput(JSON.stringify({
'status': 'success',
'timestamp': timestamp.toString()
 })).setMimeType(ContentService.MimeType.JSON);
} catch (error) {
// Return error response
return ContentService.createTextOutput(JSON.stringify({
'status': 'error',
'message': error.toString()
 })).setMimeType(ContentService.MimeType.JSON);
 } finally {
lock.releaseLock();
// Add menu to sheet
function onOpen() {
var ui = SpreadsheetApp.getUi();
ui.createMenu('Sensor Data')
.addItem('Clear All Data', 'clearData')
.addToUi();
// Function to clear all data except headers
function clearData() {
var sheet = SpreadsheetApp.getActiveSpreadsheet().getActiveSheet();
var lastRow = sheet.getLastRow();
if (lastRow > 1) {
sheet.deleteRows(2, lastRow - 1);
SpreadsheetApp.getUi().alert('All sensor data has been cleared!');
// Add this function to your existing Google Apps Script
// Function to generate forecasts (runs on time trigger or manual execution)
function generateForecasts() {
 var sheet = SpreadsheetApp.getActiveSpreadsheet().getSheetByName("Sheet1");
 var forecastSheet = SpreadsheetApp.getActiveSpreadsheet().getSheetByName("Forecasts");
 // If forecast sheet doesn't exist, create it
 if (!forecastSheet) {
  forecastSheet = SpreadsheetApp.getActiveSpreadsheet().insertSheet("Forecasts");
  // Add headers based on your sensor type
  forecastSheet.appendRow(["Timestamp", "Forecasted Value", "Upper Bound", "Lower
Bound"]);
 // Get historical data (last 24 hours or maximum available)
 var dataRange = sheet.getRange(2, 1, sheet.getLastRow()-1, sheet.getLastColumn());
 var values = dataRange.getValues();
 // Extract timestamps and sensor values
```

```
var timestamps = [];
 var sensorValues = [];
 for (var i = 0; i < values.length; i++) {
  timestamps.push(values[i][0]); // Assuming timestamp is in column A
  sensorValues.push(values[i][1]); // Assuming sensor value is in column B
 // Calculate forecasts using your chosen algorithm
 var forecasts = calculateForecasts(timestamps, sensorValues);
 // Clear previous forecasts
 if (forecastSheet.getLastRow() > 1) {
  forecastSheet.getRange(2, 1, forecastSheet.getLastRow()-1, 4).clear();
 // Add new forecasts
 for (var i = 0; i < forecasts.length; <math>i++) {
  forecastSheet.appendRow([
   forecasts[i].timestamp,
   forecasts[i].forecastValue,
   forecasts[i].upperBound,
   forecasts[i].lowerBound
  1);
 }
}
// Implement your chosen forecasting algorithm
function calculateForecasts(timestamps, values) {
 var forecasts = [];
 // EXAMPLE: Simple Moving Average implementation
 // Replace with your chosen algorithm
 var windowSize = 6; // For 6-hour moving average
 // Generate forecasts for next 24 hours (at 1-hour intervals)
 var lastTimestamp = new Date(timestamps[timestamps.length - 1]);
for (var i = 1; i \le 24; i++) {
 var nextTimestamp = new Date(lastTimestamp.getTime() + (i * 60 * 60 * 1000));
 // Calculate forecast using rolling window
 var forecastValue = calculateSMA(values, windowSize);
 // Round to 2 decimal places
 forecastValue = Math.round(forecastValue * 100) / 100;
 // Add forecasted value to the values array for rolling updates
 values.push(forecastValue);
 // Add forecast with bounds
 forecasts.push({
  timestamp: nextTimestamp,
  forecastValue: forecastValue,
  upperBound: Math.round(forecastValue * 1.1 * 100) / 100,
```

```
lowerBound: Math.round(forecastValue * 0.9 * 100) / 100
 });
}
 return forecasts;
// Example: Simple Moving Average implementation
function calculateSMA(values, windowSize) {
 if (values.length < windowSize) {
  windowSize = values.length; // Use all available data if not enough
 var sum = 0;
 for (var i = values.length - windowSize; i < values.length; i++) {
  sum += values[i];
 return sum / windowSize;
// Add button to sheet menu to generate forecasts manually
function onOpen() {
 var ui = SpreadsheetApp.getUi();
 ui.createMenu('Sensor Data')
  .addItem('Generate Forecasts', 'generateForecasts')
  .addItem('Clear All Data', 'clearData')
  .addToUi();
```

### include Libraries

 Add required libraries for WiFi, HTTP requests, JSON handling, and ultrasonic sensor.

### WiFi Setup

• Set WiFi name (ssid) and password to connect ESP32 to the internet.

### **Google Script URL**

 Set the URL where sensor data will be sent (Google Apps Script linked to Google Sheets).

### **Sensor Pin Setup**

• Ultrasonic sensor on digital pin 13.

### **Data Sending Interval**

• Set to send data every 10 seconds.

### setup() Function

- Start Serial Monitor for debugging.
- Connect to WiFi and print IP address.

### loop() Function

- Runs continuously.
- Every 10 seconds:
  - o Read distance from ultrasonic sensor in cm.
  - Print both values.
  - Call function to send data to Google Sheets.

### $sendDataToGoogleSheets()\ Function$

• Check if connected to WiFi.

- Create a JSON object with light and distance values.
- Send the JSON via HTTP POST to the Google Script URL.
- Print response from the server.

### 2.1 Link to your Google Sheet with real sensor data

We created a Gooogle Sheet which served to collect distance.

https://docs.google.com/spreadsheets/d/1m3oH-Ay2DI6iSvqG7pEf70r8MebjJTJhXH4hbwpEDcE/edit?usp=sharing

### 2.2 Link to your updated Looker Studio dashboard

Looker Studio received data from the google sheet

 $\frac{https://lookerstudio.google.com/embed/reporting/33854f6a-849e-4a8f-85da-868509b91880/page/cr8GF$ 

### 2.3 Link to app mobile (Android Studio)

The project required development of a mobile app through the use of Android Studio. The application uses iframe code from Looker Studio to obtain current data about distenced and light sensor humidity measurements. A user-friendly interface was created to show current readings inside the app application

### https://github.com/Faris0628/ultrasonic

```
Main Activity
package com.example.distancemonitor;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.webkit.WebSettings;
import android.webkit.WebView;
import android.webkit.WebViewClient;
import android.widget.ProgressBar;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  private WebView dashboardWebView;
  private ProgressBar progressBar;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
     dashboardWebView =
         findViewById(R.id.dashboardWebView);
     progressBar = findViewById(R.id.progressBar);
     Button refreshButton = findViewById(R.id.refreshButton);
    refreshButton.setOnClickListener(v -> dashboardWebView.reload());
```

```
// Configure WebView settings
    WebSettings webSettings =
         dashboardWebView.getSettings();
    webSettings.setJavaScriptEnabled(true);
    webSettings.setDomStorageEnabled(true);
    webSettings.setLoadWithOverviewMode(true);
    webSettings.setUseWideViewPort(true);
    webSettings.setSupportZoom(true);
    webSettings.setBuiltInZoomControls(true);
    webSettings.setDisplayZoomControls(false);
    // Hide progress bar when page loads
    dashboardWebView.setWebViewClient(new
                             WebViewClient() {
                               @Override
                               public void onPageFinished(WebView view, String
                                    url) {
                                 progressBar.setVisibility(View.GONE);
                                 super.onPageFinished(view, url);
                             });
    // Replace with your actual Looker Studio dashboard embed URL
    String dashboardUrl = "https://lookerstudio.google.com/embed/reporting/33854f6a-849e-4a8f-
85da-868509b91880/page/cr8GF";
    dashboardWebView.loadUrl(dashboardUrl);
  }
  @Override
  public void onBackPressed() {
    if (dashboardWebView.canGoBack()) {
      dashboardWebView.goBack();
    } else {
      super.onBackPressed();
  }
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/refreshButton"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Refresh"
    android:layout_margin="16dp"
    app:layout_constraintTop_toTopOf="parent"
    app:layout constraintEnd toEndOf="parent" />
  <!-- HorizontalScrollView wrapping WebView -->
  < Horizontal Scroll View
    android:id="@+id/horizontalScrollView"
    android:layout_width="0dp"
    android:layout height="0dp"
    android:fillViewport="true"
    android:scrollbars="horizontal"
    app:layout_constraintTop_toBottomOf="@id/refreshButton"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintEnd toEndOf="parent">
    <WebView
      android:id="@+id/dashboardWebView"
      android:layout_width="wrap_content"
       android:layout height="match parent"/>
  </HorizontalScrollView>
  <ProgressBar
    android:id="@+id/progressBar"
    style="?android:attr/progressBarStyle"
    android:layout width="wrap content"
    android:layout height="wrap content"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
 </androidx.constraintlayout.widget.ConstraintLayout>
```

### Android manifest

```
<?xml version="1.0" encoding="utf-8"?>
<manifest
  xmlns:android="http://schemas.android.com/apk/res/android"
  package="com.example.distancemonitor">
  <uses-permission
    android:name="android.permission.INTERNET" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.SensorDashboard">
    <activity
      android:name="com.example.distancemonitor.MainActivity"
      android:exported="true">
      <intent-filter>
         <action
           android:name="android.intent.action.MAIN" />
           android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest
```

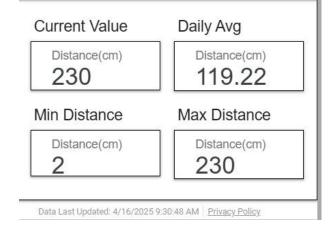
### 2.2 Updated mobile app screenshots showing real-time data

# Distance Monitoring System Distance(cm) over time Distance(cm) Distance(cm) 150 103.77 100 Apr 12 Apr 13 Apr 14 Apr 15 Apr 16

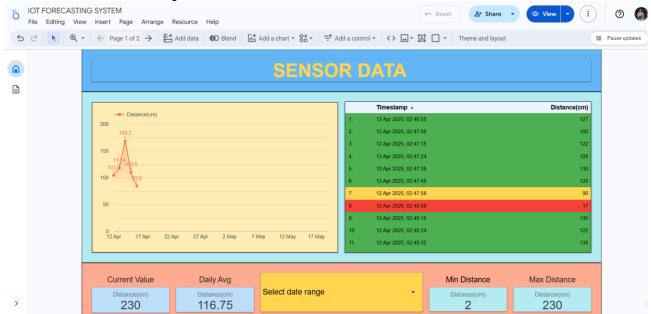
### Daily record

Select date range

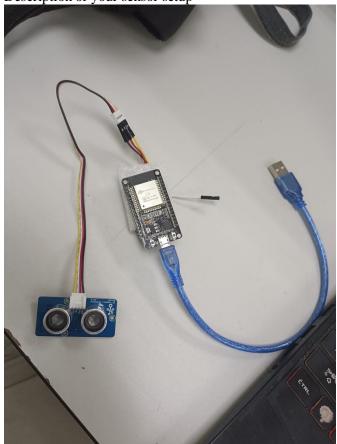
	Timestamp -	Dista
1.	Apr 12, 2025, 2:46:55 AM	
2.	Apr 12, 2025, 2:47:05 AM	
3.	Apr 12, 2025, 2:47:15 AM	
4.	Apr 12, 2025, 2:47:24 AM	
5.	Apr 12, 2025, 2:47:35 AM	
6	ARE 40: 2025, 2-47-45 AM	







Description of your sensor setup



### Ultrasonic Ranger:

- Connect VCC to 5V on ESP32
- Connect GND to GND on ESP32
- Connect SIG to a digital GPIO pin

### 2.4 Any modifications you made to the base code

The modified program combined a light sensor with the Grove ultrasonic sensor to let the ESP32 measure both illumination levels and distances before it sent automated data collection to Google Sheets through a Google Apps Script Web App.

### 2.5 Challenges faced and solutions implemented

When the system first began its operation data was sent every 10 minutes but the data transmission period was adjusted to 10 seconds to implement real-time data updates.

### 2.6 Screenshots of your working system

### • Google Sheets

