```
#include <iostream>
int main()
{
    int num_1 = 1990;
    int num_2;
    for (int i=0; i<=3; i++) {
        if(i==0) {
            num_2 = 135;
        } else if(i==1) {
            num_2 = 7290;
        } else if(i==2) {
            num_2 = 11300;
        } else if(i==3) {
            num_2 = 16200;
        }
        std::cout << num_1 + i << " " << num_2 << "\n";
    }
    return 0;
}</pre>
```

```
#include <iostream>
int main()
    std::cout << "Select Conversion:\n1.) Celsius to Fahrenheit??\n2.)</pre>
Fahrenheit to Celsius??\n";
    int choice;
    std::cin >> choice;
    int temperature;
    switch (choice)
    case 1:
        std::cout << "Enter temperature: ";</pre>
        std::cin >> temperature;
        std::cout << "Temperature in Fahrenheit: " << (temperature * 9 / 5) +</pre>
32;
        break;
    case 2:
        std::cout << "Enter temperature: ";</pre>
        std::cin >> temperature;
        std::cout << "Temperature in Celsius: " << (temperature - 32) * 5/9;</pre>
```

```
break;
default:
    break;
}
return 0;
}
```

```
#include <iostream>
int main()
{
    std::cout << "Curreny Converter!!\n";
    std::cout << "Enter amount in $: ";

    float usd = 1.487;
    float french = 0.172; // Actual Value is 0.93
    float euro = 0.584; // Actual Value is 0.93
    float yen = 0.00955; // Actual Value is 147.77
    float input;
    std::cin >> input;

    std::cout << "$" << input << " in USD: " << input << " input * error </pre>
```

```
#include <iostream>

struct fraction
{
   int num;
   int den;
};

int main()
{
   fraction f_frac;
   fraction s_frac;
   char c;
```

```
std::cout << "Enter first Fraction (x/y): ";
std::cin >> f_frac.num >> c >> f_frac.den;

std::cout << "Enter second Fraction (x/y): ";
std::cin >> s_frac.num >> c >> s_frac.den;

std::cout << "Output: " << ((f_frac.num*s_frac.den) +
(s_frac.num*f_frac.den)) << "/" << f_frac.den*s_frac.den;
    return 0;
}</pre>
```

```
#include <iostream>
int main()
    char vowel;
    char *ptr = &vowel;
    std::cout << "Enter a Letter: ";</pre>
    std::cin >> vowel;
    if(*ptr == 'a' || 'A') {
         std::cout << "Vowel";</pre>
    } else if(*ptr == 'e' || 'E') {
         std::cout << "Vowel";</pre>
    } else if(*ptr == 'i' || 'I') {
         std::cout << "Vowel";</pre>
    } else if(*ptr == 'o' || '0') {
        std::cout << "Vowel";</pre>
    } else if(*ptr == 'U' || 'u') {
        std::cout << "Vowel";</pre>
    } else {
        std::cout << "Not a Vowel";</pre>
    return 0;
```

```
#include <iostream>
int main()
   int a, b, c;
   std::cout << "Enter side a of Triangle: ";</pre>
   std::cin >> a;
   std::cout << "Enter side b of Triangle: ";</pre>
   std::cin >> b;
   std::cout << "Enter side c of Triangle: ";</pre>
   std::cin >> c;
   if((a + b) > c) {
    if((c + b) > a) {
         std::cout << "Two Sides are greater!";</pre>
    } else if((a + c) > b) {
        std::cout << "Two Sides are greater!";</pre>
    } else {
        std::cout << "Not a triangle inequality theorem!";</pre>
} else if((c + b) > a) {
    if((a + b) > c) {
         std::cout << "Two Sides are greater!";</pre>
    } else if((a + c) > b) {
        std::cout << "Two Sides are greater!";</pre>
    } else {
        std::cout << "Not a triangle inequality theorem!";</pre>
} else if((a + c) > b) {
    if((a + b) > c) {
         std::cout << "Two Sides are greater!";</pre>
    } else if((c + b) > a) {
        std::cout << "Two Sides are greater!";</pre>
    } else {
        std::cout << "Not a triangle inequality theorem!";</pre>
} else {
    std::cout << "Not a triangle inequality theorem!";</pre>
    return 0;
```