

# Elliot Turner

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## EDUCATION

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### California State University, Sacramento

Pursuing a Bachelors in Computer Science

- GPA: 3.8
- Courses: Algorithms, Computer Networks, Object Oriented Design, Stat. for Engineers, Calculus, Linear Algebra

## PROGRAMMING LANGUAGES & LIBRARIES

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Java, C/C++/C#, HTML, CSS, JS (React, learning), x86, SQL, Bash.

## TOOLS

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IntelliJ IDEA, MS Visual Studio, VS Code, Git, MySQL Workbench, Vim, Razor Pages, Unity, Unreal, .NET, ASP.NET, Entity, Swagger, Ubuntu.

## PROJECTS

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### Loan Retrieval API

A RESTful API that collects client-specified information from a database and returns it in JSON format, as well as displaying collected data on a website for ease of access/portability.

### Progress (WIP)

A browser game that encourages character (virtual and physical) growth through daily challenges and routines. Will contain a plethora of systems such as: user created tasks, randomized events and instances, character sheet, clear progression path, elements of procedural generation.

## FOCUS

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Explore the various fields of computer science while