**<PD: Place a widget followed by a text as given below>**

**<PD: Place the widget here. The widget title is “LiveExample ValueOfDemo.java” The widget URL is given below.>**

<https://liveexample.pearsoncmg.com/LiveRun/faces/LiveExampleA.xhtml?header=off&programName=ValueOfDemo&programHeight=240&resultHeight=190>

Note that the “frequently used wrapper objects are reused” in Java. Which ones are frequently used are not well defined in Java. In JDK 11, the frequently used wrapper objects are the byte-size integers between -128 and 127. For example, in the following code, **x1** and **x2** are not the same, although their **int** values are the same. However, it is preferred to use the **valueOf** method to create instances.

Integer x1 = Integer.valueOf(**"128"**);

Integer x2 = Integer.valueOf(**"128"**);

System.out.println(**"x1 == x2 is "** + (x1 == x2)); // Display false